

Agent-based modeling of commuters in dense urban metro trains to measure spread of COVID-19

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ABSTRACT

Social distancing is one of the primary solution within our control to minimize the spread of COVID-19. Social distancing is easier outdoors. However, it is more difficult indoors, and especially in transit, particularly in crowded metropolitan areas. Metro cities are essential for the functioning of economies, and urban public transportation networks are the heartbeat of economic activity. Public transportation systems are usually very densely packed, and are a source of concern for disease transmission, due to inability of social distancing. In this paper, we highlight the usefulness of city-scale agent-based simulation in studying various non-pharmaceutical interventions to manage urban commute in an evolving pandemic. We explore the potential impact of traveling in cohorts, a policy that can be used in addition to existing solutions like wearing masks and reducing crowding. To this end, we develop a multi-agent simulation in which commuters are modeled as independent agents. Specifically we focus on COVID-19 transmission via metro-trains network in Mumbai (one of the most crowded cities in the world and among the worst affected by the pandemic) using a city scale simulation. We observe that cohorts size of 15 and above has significant impact in limiting the additional spread of the infection due to opening of urban metros compared to no cohorts.

1 INTRODUCTION

Covid-19 has been a tragic event with over 33 million cases and over a million fatalities all over the world, as on 30 September 2020. Most countries had enforced lockdowns to reduce mobility in varying capacity, and with varying degrees of success. Data so far shows that dense urban regions are more impacted than sparse rural regions both in terms of infections and fatalities. This has been attributed to higher interactions between individuals in urban areas.

Specifically in the case of India, a nation-wide lockdown led to over 70% drop in mobility. Mumbai, the economic hub of the country has the highest population density (over $32,300 \text{ people/km}^2$). The metro rail system in Mumbai, called *locals*, had a daily ridership of over 8.2 million passengers before the lockdowns went into place. As of this writing, it is still to resume normal operations.

If interactions cannot be avoided in the locals, can they at least be localized and concentrated? For an infectious disease to spread, the total count of interactions, over a period of time, is not as important a factor as the the count of interactions between *distinct* pairs of individuals. This suggests the idea of *social bubbles* arising from individuals traveling in cohorts. We explore this idea in the context of policies of mass transit for achieving greater mobility without significant increase in disease transmission.



Figure 1: Pre-pandemic commuters waiting for local trains at a station in Mumbai.



Figure 2: Pre-pandemic crowded local train in Mumbai.

We take the notion of social bubbles a step further by studying an intervention policy that home quarantines cohort members whenever any member either tests positive for the disease or displays symptoms.

2 METHODOLOGY

We implement cohorts and cohorting strategies on top of a city-scale agent-based epidemic simulator developed in [1]. The agent-based simulator already models interactions in households, workplaces, schools, neighbourhoods, and communities. Cohorts are implemented as an additional interaction space related to transportation.

Very briefly, the agent-based simulator consists of two components: 1) a synthetic city generator and 2) a disease spread simulator that simulates the spread of the infection on the generated synthetic city. The synthetic city has as many agents as the population of the city of interest, with the following attributes for each agent:

- age
- household to which the agent belongs including location

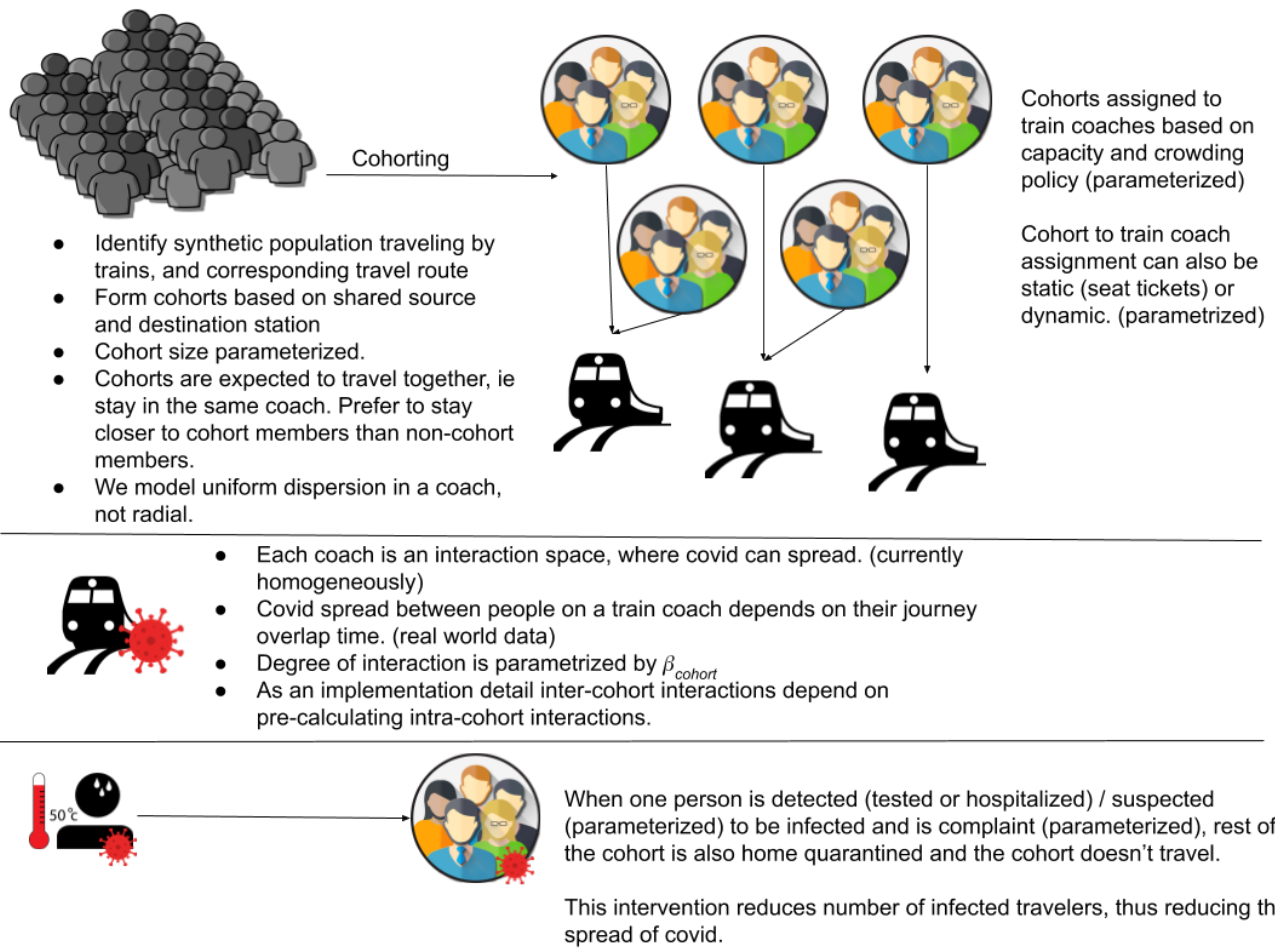


Figure 3: Schematic representation of our agent-based modeling of local trains.

- status – student, employed, or unemployed, based on the age and the census data on unemployed fraction in the city
- associated school/college or workplace
- if student, the class/grade/standard in the school for modelling closer association with students of roughly the same age
- if employed, an associated smaller project team at the workplace for modelling closer association with this subgroup
- the local neighbourhood associated with the household location
- a network of close friends and family to model frequent interactions with this group
- additional features related to transportation, does an office-going individual take the local or not

With all these attributes, agents constitute the nodes of a geo-spatial social network with mapped mobility. The disease simulator takes the generated network, a disease progression model, and simulates the spread of infection in the network. We expand on the modelling of the transport interaction space and cohorts in the next subsections.

2.1 Mumbai locals Dataset

We digitized the Mumbai Rail Map, and captured train line, train station, transit time between consecutive stations along a line, along with station latitude, longitude information. We restrict ourselves to the census city limits of Mumbai and Mumbai suburbs, to be consistent with agents being generated, and have 52 stations in the network. This data is used to pre-compute shortest travel route and corresponding time between any two stations across any line, making heuristic assumptions of transition time when the journey consists of multiple legs.

2.2 Cohorts

To model cohorts, in addition to the attributes mentioned above, we first determine if an office-going agent would take the train to go to work. For travel between home and workplace we optimize for travel time across various modes of travel, accounting for frequency and cost differential of road commute options compared to using *locals*, the expected speed of travel via road (21.6 km/h) along with geodesic to road detour index (value considered for Mumbai =

1.7), and multiple possible train stations an agent would consider as the primary commute stations both for home and workplace location. This allows us to know which agents take trains, and what route they follow. Our generated data shows that about 30% of the population takes train for daily workplace commute. Each cohort can have up to 3 legs in the journey (based on mumbai local network), where each leg represents travel along a single line of *locals* in a single coach.

Cohorts are assigned based on shared origin and destination stations. All individuals in the cohort are assumed to travel together while going to and coming back from office. Cohort size is parameterized, and the case of cohort size = 1 represents non-cohorting scenario. Each day cohorts get assigned to train coaches for their morning and evening commute. Disease transmission between individuals in coaches is uniformly dependent on their respective overlap time on the coach. Cohorts are accommodated in coaches taking into account, 1) the capacity of a coach, 2) allowed crowding factor (scaling factor of allowed maximum capacity that a coach can accommodate), and 3) occupancy between various stations along its route.

2.3 One-Off Travel

We model one-off travel for scenarios where individuals may not have a fixed daily commute destination, by separating travelers into 2 pools, those traveling in cohorts and those traveling individually. Each of these pools travels in separate coaches, and in practice could travel in different trains at different times to avoid infection spread at stations.

3 RESULTS

In this Section we discuss the simulation results obtained for various cohorting strategies and configurations. All simulations were done on a synthetic Mumbai city of population 12.4M covering the administrative area of Brihanmumbai Municipal Corporation (BMC). Based on the methodology described in Section 2.2, 3.74M individuals take trains for daily commute.

It is important to note that the daily positive counts is after taking into account interaction in all interaction spaces (household, office, neighbourhood, markets). The plots thus show the impact of cohort strategy on the progression of the net disease burden in the city.

3.1 Executive Summary

- Cohorting can significantly reduce disease transmission. Larger cohort sizes are more effective.
- Effectiveness of cohorting entirely depends on effectiveness of isolation of cohorts if positive cases are detected or suspected in the cohort. Detection of symptomatic cases in stations is critical.
- Having fixed seats assignment (fixed coach for every cohort every single day) everyday doesn't have any perceivable impact on reducing disease transmission as compared to random seat assignment each day.
- Disease transmission is most sensitive to crowding in trains. But reducing crowding in trains can increase crowding at stations.

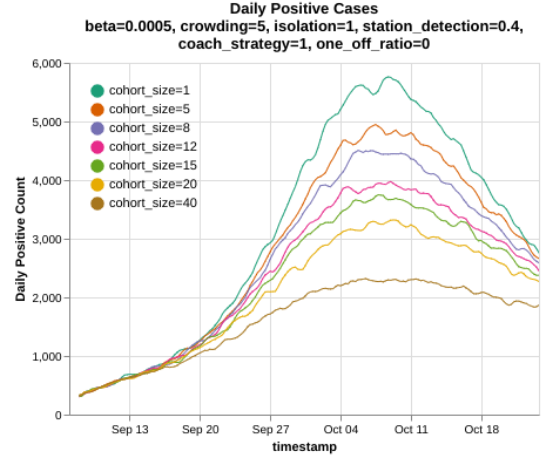


Figure 4: Cohort Size

- One-off travel up to 10% will only show marginal increase in disease transmission, and even at 40% one-off travel, disease transmission can be significantly reduced by cohorting.

3.2 Details

Figures 4 and 5 show the change in infection spread dynamics for various cohort sizes. We observe the following:

- Without isolation of cohorts, all cohorts have similar dynamics. Isolation here refers to home quarantining a cohort, when a member is suspected to be covid positive. By isolating a cohort we remove potentially asymptomatic carriers of the disease.
- If we impose restrictions and force cohorts to self isolate on detection of a case in the cohort, we observe reduction in disease spread, the reduction being larger for larger cohort sizes.
- Significant gain is observed only for larger cohort sizes.
- For cohort size 20, with and without cohort isolation, we observe peak daily rates of 3320 and 5999, respectively. Thus cohort sizes of 20 can have reasonable impact on reduction on disease spread via trains.

Figure 6 has daily positive cases for different crowding factors. Crowding factor of 1 indicates that the maximum number people allowed in a coach equals the seating capacity of the coach. We observe:

- Crowding factor has a significant effect on disease spread.
- Crowding factor of one without isolation has lower daily cases than crowding factor 2 with isolation, suggesting that reducing the crowding in trains by half has more impact than enforcing isolation of cohorts.
- The effect is more prominent when we increase crowding factor from 2 to 5.

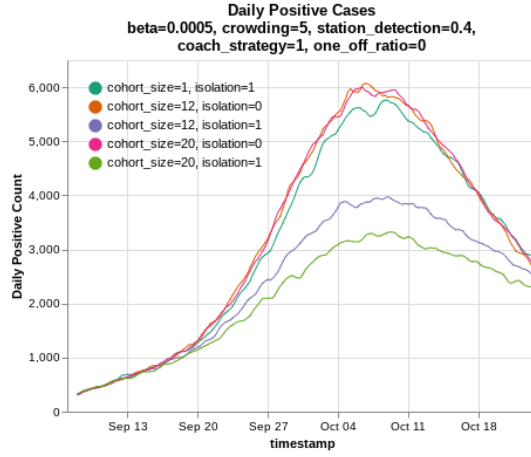


Figure 5: Cohort intervention policy

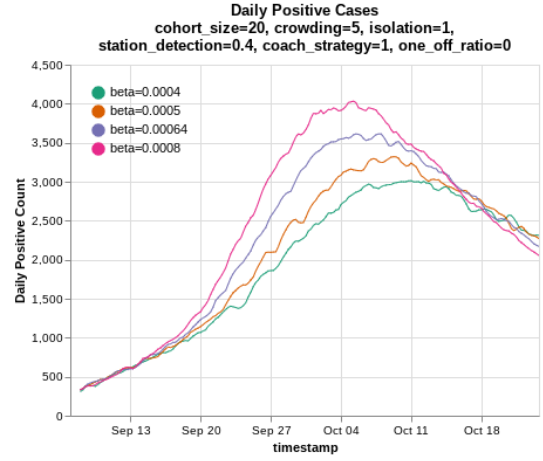


Figure 7: β_{cohort}

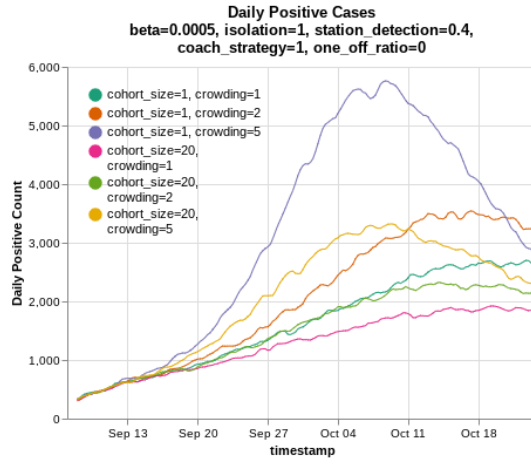


Figure 6: Crowding

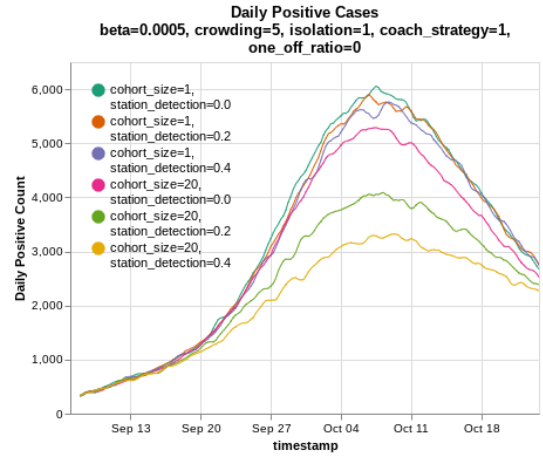


Figure 8: Symptomatic Detection at Station

In Figure 7 we plot daily positive cases for different β_{cohort} , the contact rate parameter for cohorts. We observe:

- Higher β_{cohort} values cause higher disease transmission.
- Higher β_{cohort} values reach the peak earlier.

In Figure 8 we study the impact of varying the detection probability of symptomatic individuals at stations. A detection triggers the isolation of the entire cohort. Detection of positive symptomatic individuals could potentially be achieved using thermal scanners at stations, and/or by employing random testing of individuals at stations. We plot daily positive cases for various detection probabilities and observe that:

- Increasing the detection probability from 0.2 to 0.4 reduces peak daily positive rate from 4088 to 3320 individuals per day.

In Figure 9 we study the impact of restricting cohorts to travel with the same set of cohorts on a daily basis against a much relaxed

policy of allowing cohorts choose their train of choice and time of travel. The only restriction is that the cohorts should travel together. We observe the following:

- There is hardly any difference in the performance of the two strategies, suggesting that a strict association with a particular train and seat may not be warranted.

In Figure 10 we study the impact of allowing one-off travel along side cohorts. We assume one-off travellers use separate trains and thus avoid interacting with those in cohorts. We also assume that an individual can be one-off traveler or a cohort traveler but not both. We observe:

- If one-off travelers don't exceed 10% of overall travelers, they don't change disease dynamics significantly.
- Even with significant one-off travelers (40%), cohorts for the remainder of the population reduces disease transmission significantly.

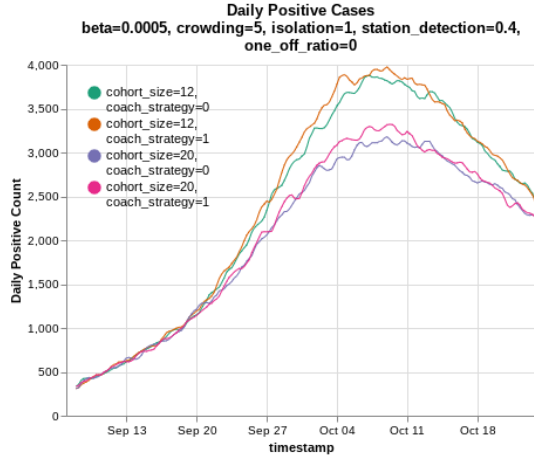


Figure 9: Cohort to coach mapping strategy

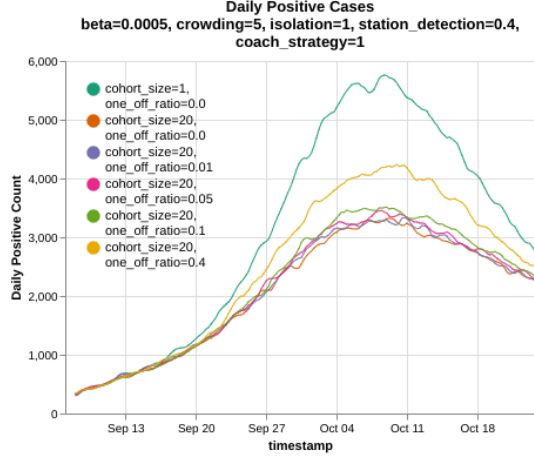


Figure 10: One-Off travel along side cohorts. Cohort size of 1 represents 100% one-off travel

4 MODELING DETAILS

Once the cohort assignments are done, the simulator proceeds in 6hr timesteps. The simulator is seeded with 100 infected individuals at the start of the simulation. The time of seeding is chosen such that the fatalities observed in the simulator is in agreement with the fatalities observed in Mumbai at the start of the pandemic (fatalities from 10 to 200). The time of seeding is obtained as part of the simulator calibration step, that we discuss in more detail in Section 4.1. At time step t , a susceptible individual n is exposed to a daily disease transmission rate $\lambda_n(t)$. The computation of $\lambda_n(t)$ takes into account the individual's interactions in all the interaction spaces he is associated with. The strength of interactions between an individual and the various interaction spaces are determined by the intervention policy active at the given time step. The intervention policies are chosen such that the simulator output is in reasonable agreement with the actual data from the city.

Given the daily disease transmission rate seen by an individual, the probability that the individual will become infected at the current timestep is modelled as $(1 - \exp(-\lambda_n(t) \times \Delta_t))$, where $\Delta_t = 6/24$ is the duration of a timestep in days. Thus, computation of $\lambda_n(t)$ for every individual at every timestep is a key component of the simulator. For more details on how $\lambda_n(t)$ is computed, please see Section IV in [1].

In this study, we introduce cohorts and model the contribution from trains to an individual's transmission rate. Contribution from trains is modelled in two parts: 1) contribution from the same cohort, which we call the intra-cohort interaction, and from other cohorts that shares its journey with an individual's cohort, which we call the inter-cohort interactions. For cohort i , the intra-cohort transmission rate is modelled as

$$\lambda_{intra_cohort}(i, t) = \sum_{n': Co(n')=i} \beta_{cohort} I_{n'}(t) \rho_{n'}(t) \kappa_w(n', t), \quad (1)$$

where the summation is across all individuals n' who belong to cohort i . $Co(n')$ denotes the individual to cohort mapping. $I_{n'}(t)$ denotes whether individual n' is infective at time t , $\rho_{n'}(t)$ is the infectiousness factor for individual n' , and $\kappa_w(n', t)$ is a modulation factor for all workplace related interactions for individual n' . β_{cohort} denotes the transmission rate parameter, that can be used to calibrate the simulator behavior with actual observations.

The inter-cohort interaction seen by cohort i is modelled as

$$\lambda_{inter_cohort}(i, t) = \sum_j \lambda_{intra_cohort}(j, t) OT(i, j, t), \quad (2)$$

where j denotes all other cohorts and $OT(i, j, t)$ denotes the overlap time in the journeys of cohorts i and j , where two cohorts are considered to overlap only if they share a coach.

Once the intra-cohort and inter-cohort transmission rates are computed, the contribution of trains to a susceptible individual n 's transmission rate is modelled as

$$\lambda_n^{trains}(t) = (\lambda_{intra_cohort}(i, t) commute_time(i) + \lambda_{inter_cohort}(i, t) \kappa_w(n, t)), \quad (3)$$

where i denotes individual n 's cohort, and $\kappa_w(n, t)$ is the workplace modulation factor for individual n .

In (3) we have assumed that, inside a coach, the interactions are homogeneous among all individuals in the coach. This assumption can be translated to uniform mixing of individuals in a coach. Even though we can expect cohort members to stay together and hence restrict interactions with other cohorts, the above assumption models the worst case scenario. The assumption is further reasonable as it will be difficult to implement physical distancing between cohorts and also to model the level of interactions between cohorts.

For cohorts, unlike the modelling of infection spread in other interaction spaces where we assume that the number of interactions of an individual remains constant for a given time interval [1], we assume that the number of interactions increases in proportion to the number of individuals traveling in a coach. We assume a linear increase in interactions as the number of individuals increase, though one could consider other alternatives like a monotonically increasing concave function.

4.1 Calibration of parameters

Like β_{cohort} there are other tunable parameters in the simulator and it is important to tune the parameters to appropriate values to obtain reasonable outputs and insights from the simulator. In [1], the transmission rate parameters for home, workplace and community were considered as independent parameters (other parameters were made dependent on these three parameters) and they were tuned or calibrated to match the fatality curve seen for India, till mid-April 2020. The calibration step also assumed that an individual is equally likely to contract the disease from their household, workplace or community.

4.1.1 Calibration of β_{cohort} . Due to sparsity of data on the impact of trains on disease transmission we have not been able to calibrate β_{cohort} . To compute a nominal β_{cohort} , we use the following heuristic argument to compute β_{cohort} from β_H , where β_H is the parameter associated with transmission in households.

The infection transmission rate seen by an individual n from their household is modelled as

$$\lambda_n^H(t) = \beta_H \frac{1}{n_H} \sum_{n'=1}^{n_H} I_{n'}(t) \rho_{n'}(t) \kappa_H(n', t), \quad (4)$$

where the summation is across all individuals in the household.

Thus, β_H can be interpreted as the transmission rate per day for an individual whose contacts are all infected and have an infection rate of one. Let r_H denote the number of typical contacts for an individual at home for a day. Then, the infection transmission rate from each contact p_c can be computed as $p_c = \frac{\beta_H}{r_H}$.

Let the number of typical contacts on a normally crowded train coach (crowding factor = 1) per minute be denoted as r_T . Then, for an individual n with a travelling time of τ_n (in minutes), the number of contacts in their journey can be computed as $C_n = CF(n)r_T\tau_n$ contacts per journey, where $CF(n)$ denotes the crowding factor for the coach used by individual n . Assuming that the probability of infection spread from a close contact is same in household and train, the expected number of total infection spreading contacts seen by individual n in a journey can be computed as

$$\lambda_n^{trains}(t)\Delta_t = p_c CF(n)r_T\tau_n. \quad (5)$$

Comparing (5) and (3), we obtain the following relation,

$$\beta_{cohort}\Delta_t = \frac{p_c r_T}{N_{coach}} \quad (6)$$

$$(7)$$

where Δ_t denotes the time interval we use to simulate one journey direction, which for our simulator is 6 hrs, and N_{coach} denotes the typical number of individuals in a normally crowded coach, which we assume to be 100 per coach in our simulations.

Under above mentioned assumptions, and if we assume that the number of close contacts per day at a household $r_H = 50$ contacts

per day, β_{cohort} can be computed in terms of β_H as:

$$\beta_{cohort} = \frac{\beta_H r_T}{r_H \Delta_t N_{coach}} \quad (8)$$

$$= \beta_H \frac{r_T}{r_H} \frac{1}{\Delta_t} \frac{1}{N_{coach}} \quad (9)$$

$$= \beta_H \frac{24 \times 60}{50} \frac{1}{6 \times 60} \frac{1}{100} \quad (10)$$

$$= \beta_H \frac{1}{1250} \quad (11)$$

$$= \beta_H \times 0.0008. \quad (12)$$

4.2 Intervention Modelling

A key feature of the simulator in [1] is its ability to simulate various intervention strategies. The simulator has the ability to model various intervention strategies via a file interface, that in turn modulates the individual's edge weight with an interaction space. For example, when an individual is self-isolated at home, contact rates with their household is reduced by 25%, contact rates with their workplace is reduced to zero and contact rates with the community is reduced to 10%. The simulator also supports testing and contact tracing protocols. Contact tracing in the close network of an individual can be initiated for each of the following events: 1) an individual is hospitalised, 2) an individual tests positive, 3) an individual turns symptomatic. The fraction of such events that trigger contact tracing and the fraction of individuals who would be contact traced are all configurable.

For this particular study on Mumbai, we consider a pre-lockdown period starting from March 16 and extending till May 18 in Mumbai. Post May 18, we assume a phased re-opening of offices, with 5% offices operating till May 31, followed by 15% attendance till June 30, followed by 25% attendance till July 31, followed by 33% attendance till Aug 31 and 50% attendance thereafter. Further, We assume masks were enforced from April 09. Trains are assumed to re-start from September 07.

4.3 Intervention Modelling - Cohorts

In the specific case of cohorts, we study the impact of isolating an entire cohort when an individual is hospitalised or tested positive or is sufficiently symptomatic. When an individual is hospitalised or tested positive, then all their cohort members are placed under self isolation. A symptomatic individual may self-declare or be detected at a station and that can also trigger isolation of their cohort members.

In Table 1, we list the common parameter values used in the simulator. For a detailed description on each of these parameters, please refer Section IV in [1].

5 RELATED WORK

[2] developed a S-E-I-R model based on the density of infection spread for individuals in narrow, enclosed areas. The notion of density is based on the number of people who are present in the enclosed area, referred as crowding factor. The paper used an agent-based simulator to simulate the spread of the infection in a uni-directional flow of individuals in an enclosed corridor with different crowding factor values for a total of 200 individuals. The infection

Table 1: Model parameters

Parameter	Symbol	Mumbai
Transmission coefficient at home	β_h	0.7928 (calibrated)
Transmission coefficient at school	β_s	0.2834 (calibrated)
Transmission coefficient at workplace	β_w	0.1417 (calibrated)
Transmission coefficient at community	β_c	0.0149 (calibrated)
Subnetwork upscale factor	$\tilde{\beta}$	9
Transmission coefficient at transport space	β_{cohort}	0.0005
Household crowding	$1 - \alpha$	0.2
Community crowding	r_c	2
Distance kernel $f(d) = 1/(1 + (d/a)^b)$	(a, b)	(2.709, 1.279)
Infectiousness shape (Gamma distributed)	(shape, scale)	(0.25, 4)
Severity probability	$\Pr\{C_n = 1\}$	0.5
Age stratification	$M_{n,n'}$	Not used
Project subnetwork size range	$n_{\mathcal{W}}(n)$	3 – 10
Family friends' subnetwork range	no symbol	2-5 families

spread model is based on the proximity and crowding in the corridor. For example, in a crowded corridor, individuals who are very close to an infected individual are more susceptible than individuals who are farther away. While the primary focus of [2] is on modelling the spread of the infection, their observations on the impact of varying the crowding factor and the duration spent by individuals in crowded spaces on the rate of infection spread is consistent with our simulation results discussed in Section 3.

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