

CS 4770: Cryptography

CS 6750: Cryptography and Communication Security

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Outline

- Digital currencies
 - Advantages over paper cash
- Bitcoin design goals
 - Decentralized
 - Publicly verifiable
 - Pseudo-anonymity
- Design principles
 - Based on computationally hard cryptographic puzzles
 - Assumes honest majority
 - Economic incentives to players to be honest

Digital currencies

Digital vs. paper currencies

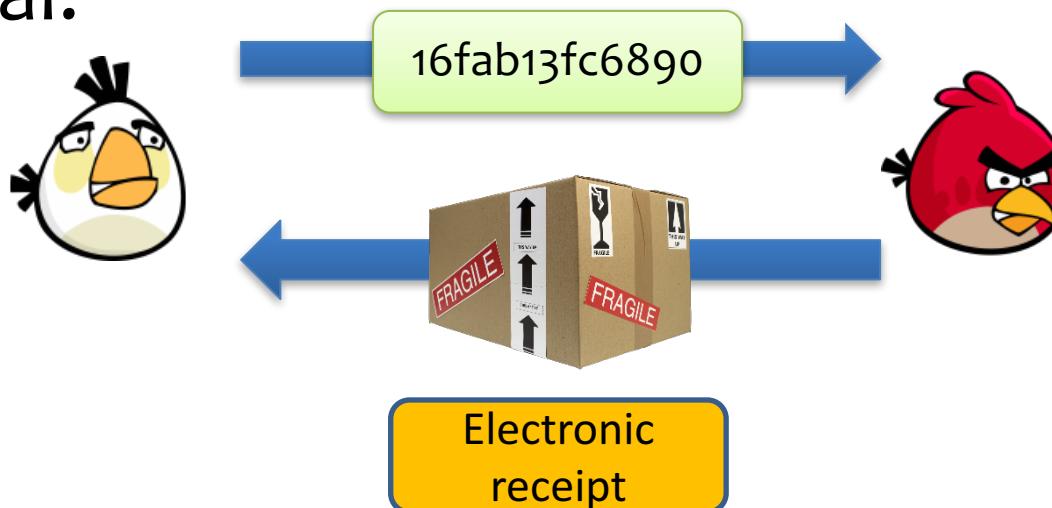
Paper:



Advantages of paper

- Portable
- Cannot double-spend
- Non-repudiable
- Semi-anonymous
(have serial numbers)

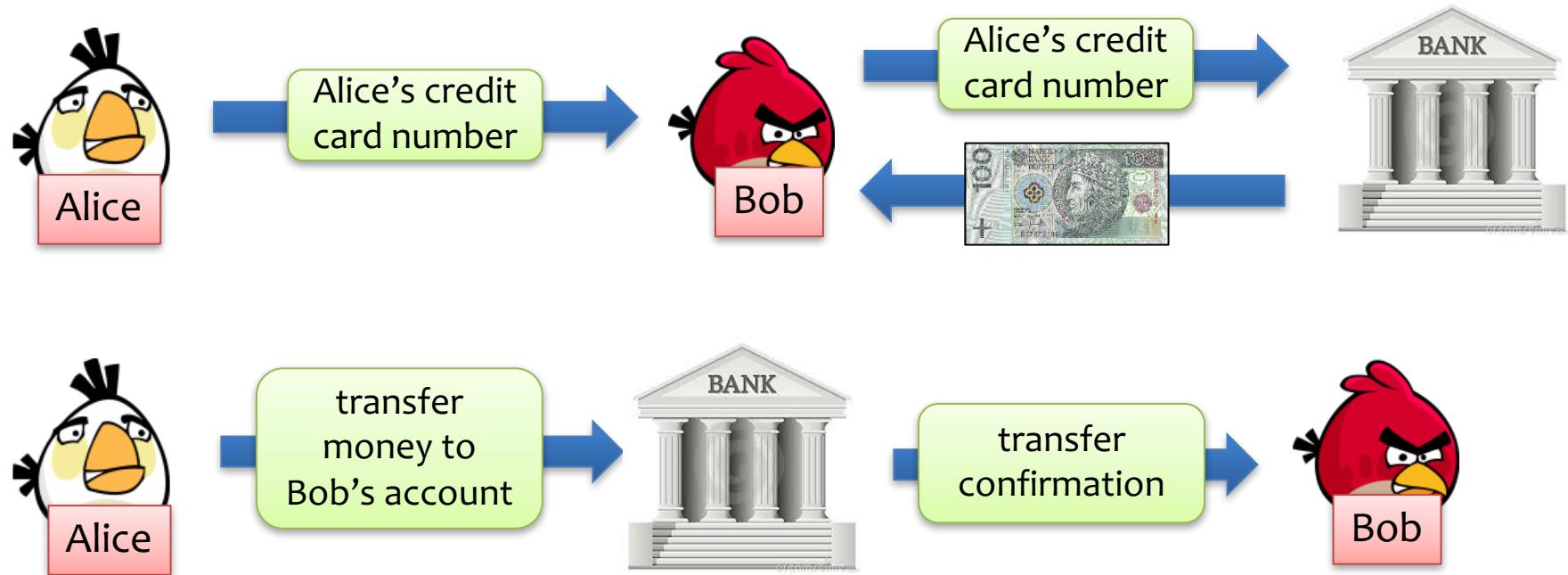
Digital:



Disadvantages of paper

- Easy to steal
- No tax record
- Trust in central authority
- Doesn't work online

Traditional ways of paying “digitally”



BENEFITS

1. Convenient (pay online)
2. Highly regulated
3. Banks handle fraud
4. Cannot double-spend
5. Tax records

PROBLEMS

1. Trusted server for each transaction
2. High **transaction fees**
3. Record of all transactions (**No anonymity/privacy**)



Bitcoin – a “digital analogue” of the paper money



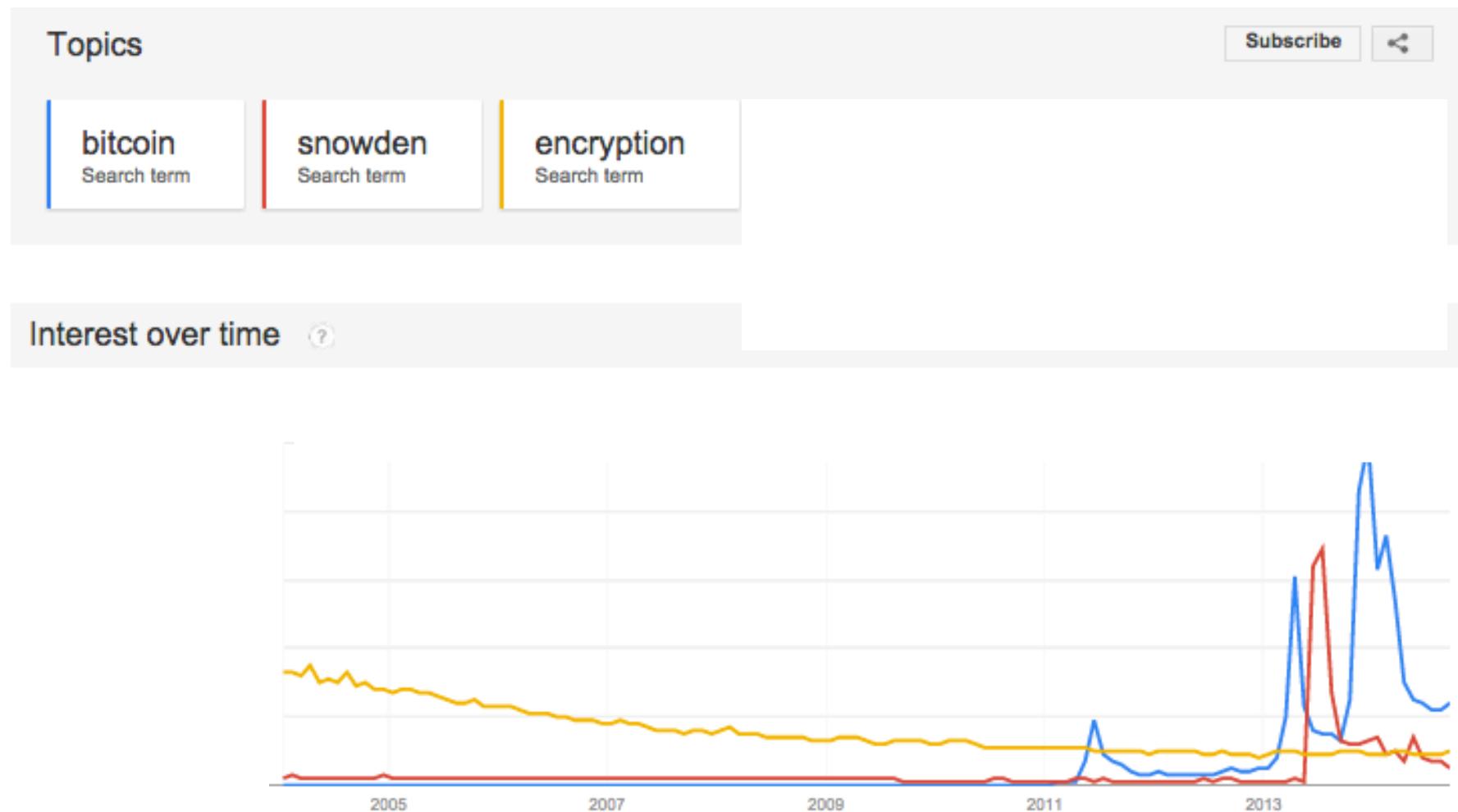
A digital currency introduced by “Satoshi Nakamoto” in 2008

- First e-cash without a centralized issuing authority
 - Store and transfer value without reliance on central banks
 - Anyone can join the system and make transactions
 - Transactions are publicly verifiable
- Built on top of an unstructured P2P system
 - Participants validate transactions and mint currency
 - System works as long as the *majority of users are honest*
 - Provides economic incentives for users to be honest



Currency unit: **Bitcoin (BTC)** $1 \text{ BTC} = 10^8 \text{ Satoshi}$; value $\approx \$1250$

Probably one of the most discussed cryptographic technologies ever!



Bitcoin



in Bitcoin:

No trusted server,
money circulates

Low fees

“Pseudonymity”

PROBLEMS WITH DIGITAL PAYMENT

1. Trusted server for each transaction
2. High transaction fees
3. No anonymity/privacy.

Bitcoin ≈ “real money”?

**Bitcoin value comes from the fact that:
“people expect that other people will accept it
in the future.”**

enthusiasts:



It's like all the
other currencies

sceptics:



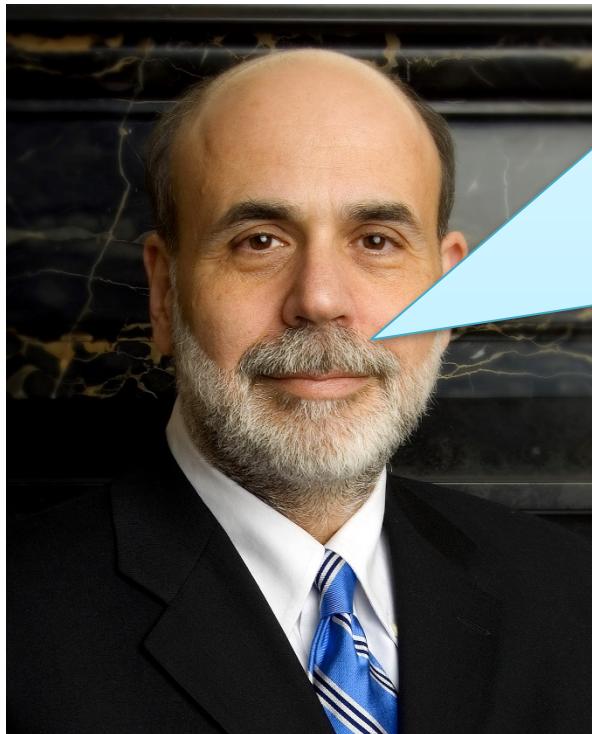
P. Krugman A. Greenspan



It's a Ponzi
scheme



Some economists are more positive

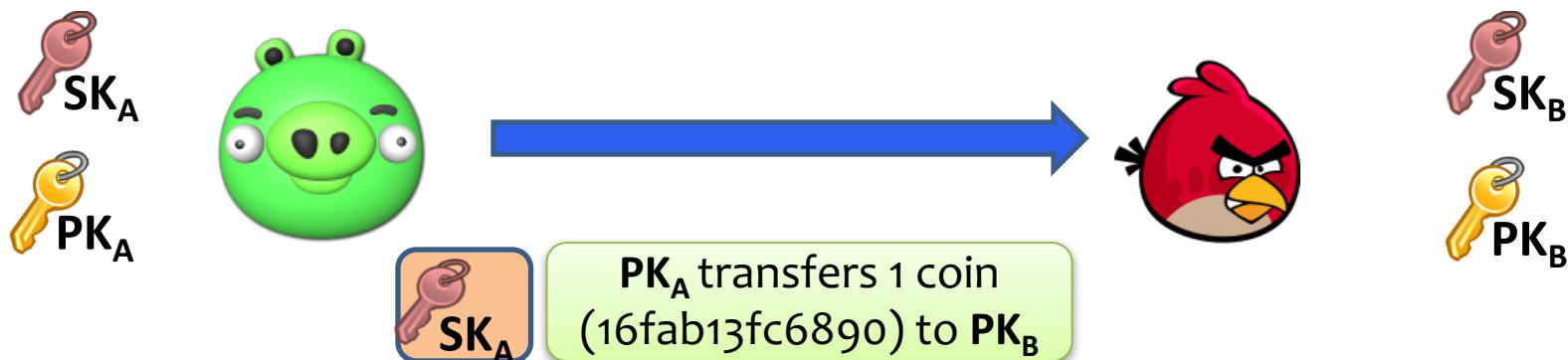


Ben Bernanke

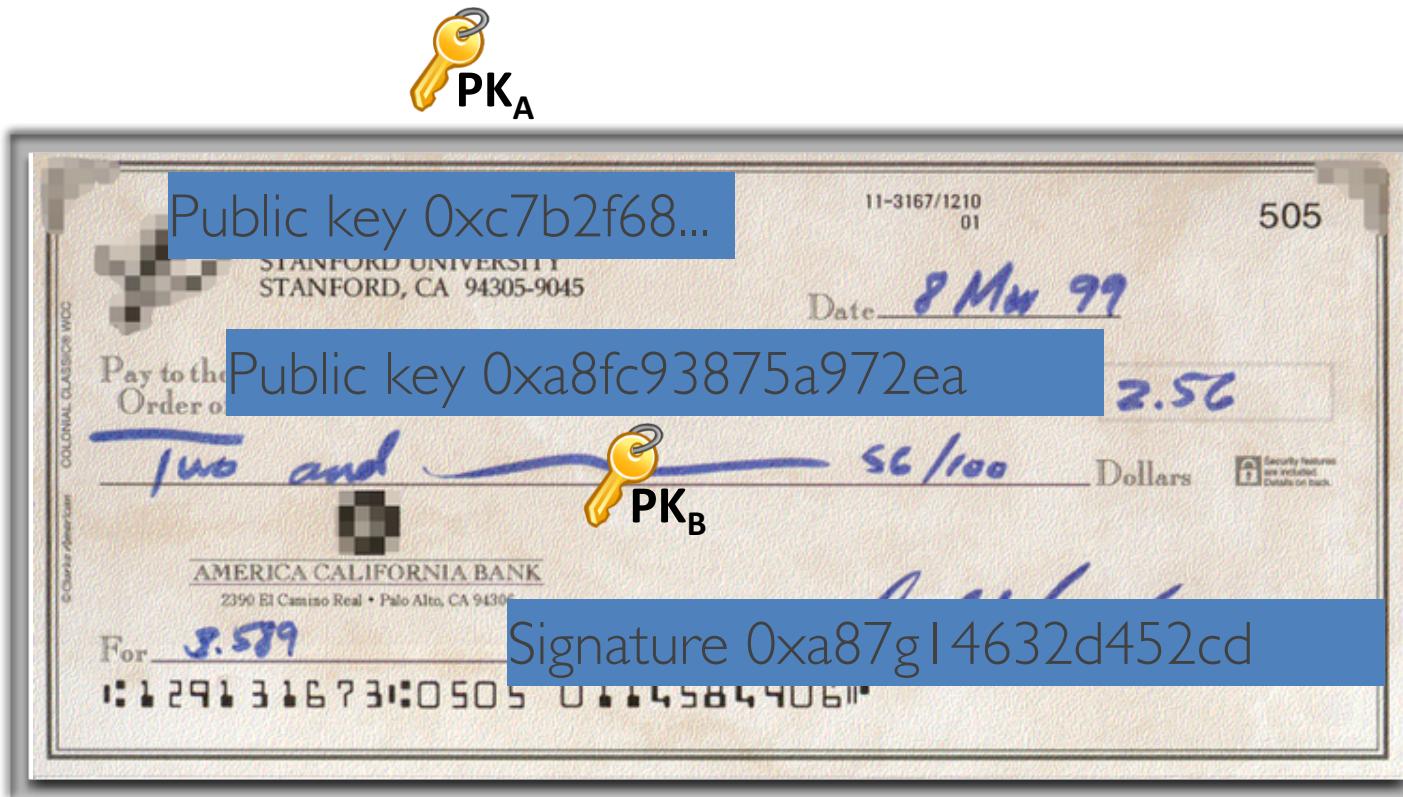
While these types of innovations **may pose risks** related to law enforcement and supervisory matters, there are also areas in which they may hold long-term promise, particularly if the innovations **promote a faster, more secure and more efficient payment system.**

Strawman protocol

- Alice owns a coin and wants to transfer to Bob
 - Transactions can not be forged
 - Non-repudiable (can not be reversed)
 - Spend once every coin
 - Can be spent by Bob later
- Format of coin?
 - Unique serial number (long bit string)
- What to use for identities?
 - Requirement for weak identities (no use of national ID or passport)
 - Public keys!

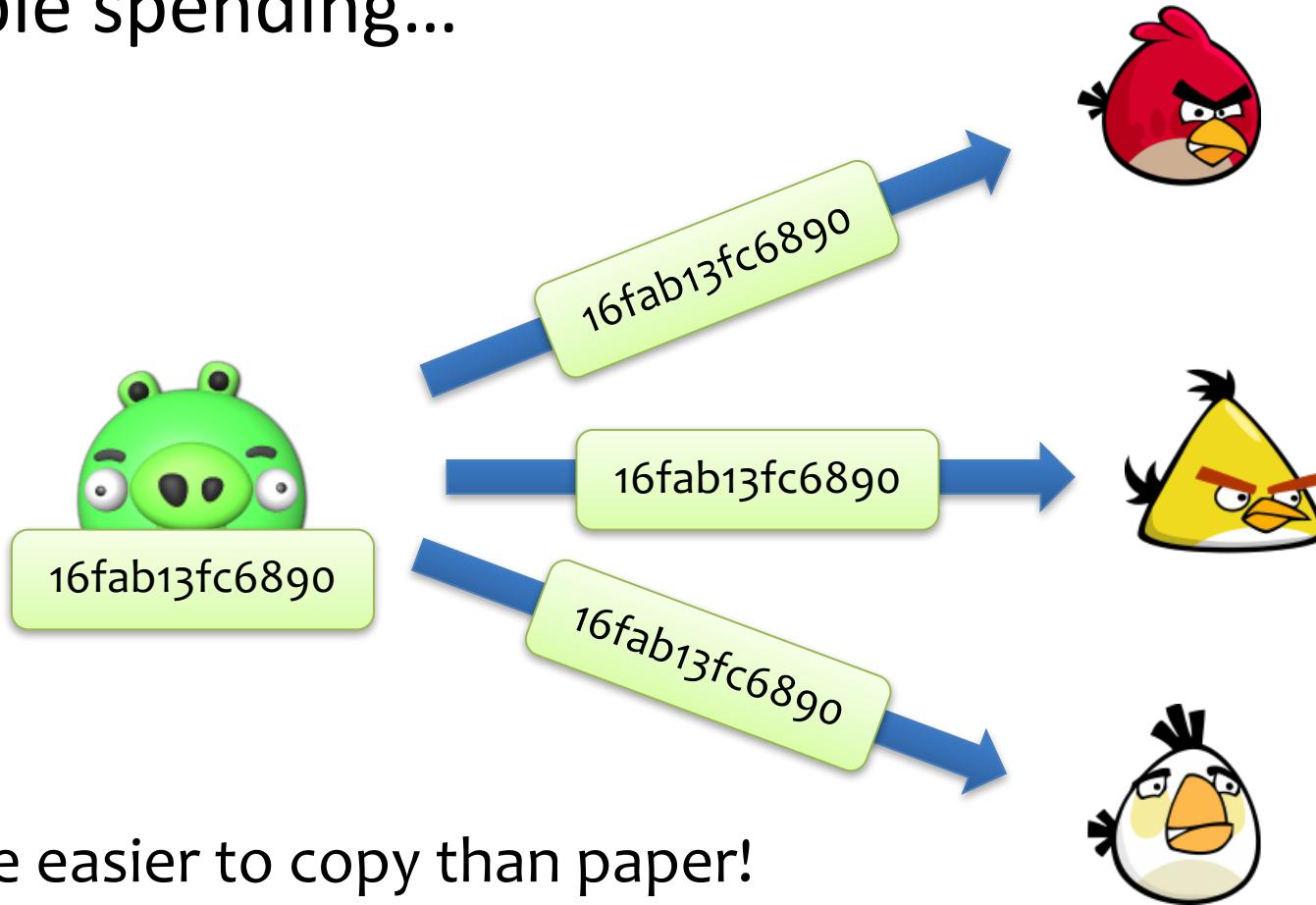


Bitcoin Transactions



Main problem with the digital money

Double spending...

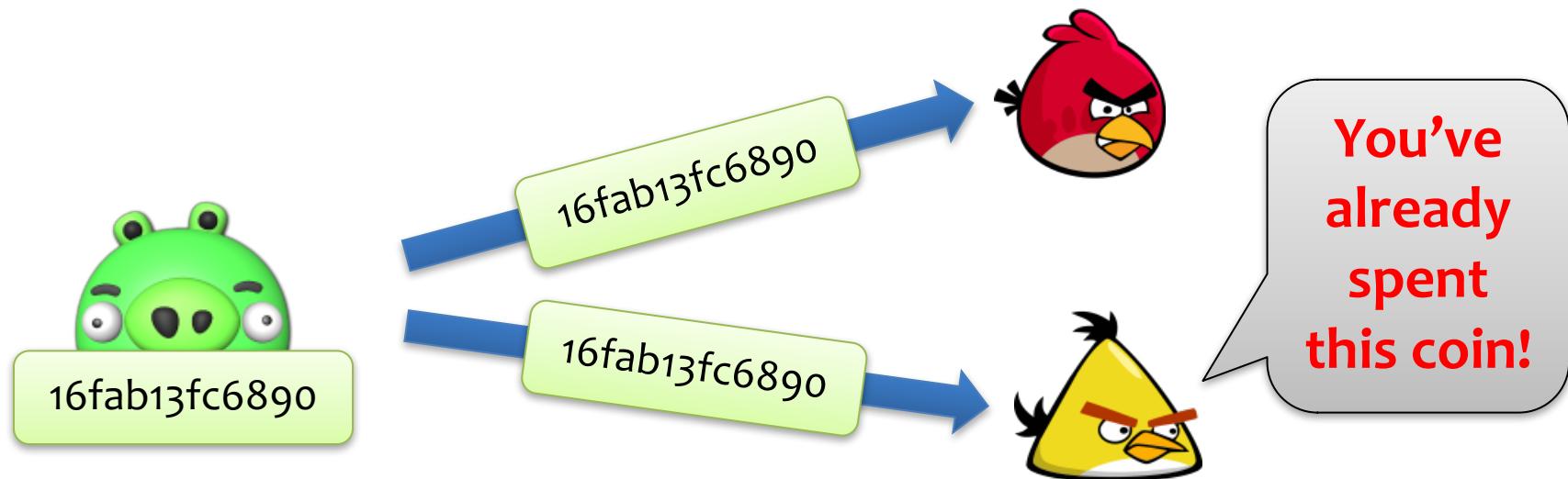
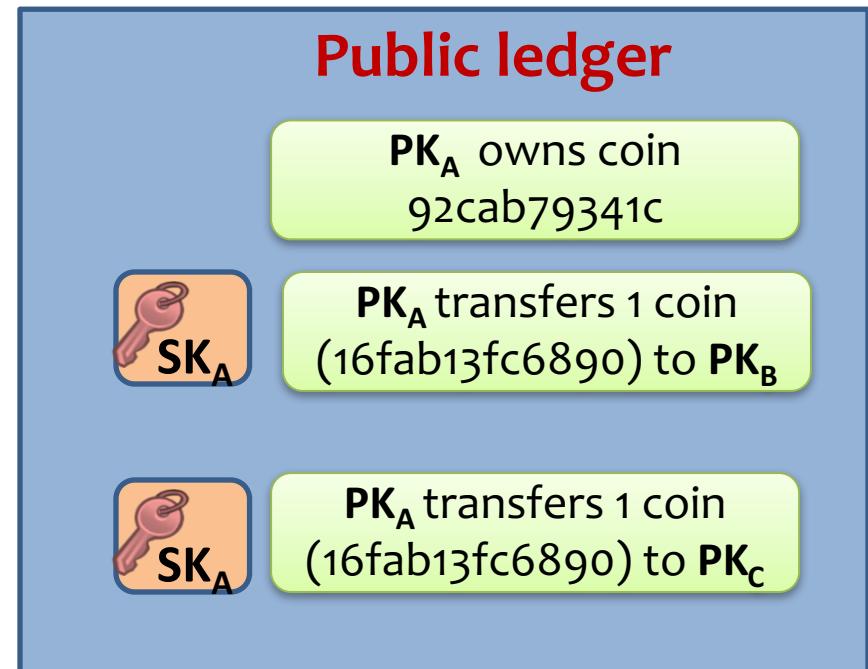


Bits are easier to copy than paper!
Signatures alone do not prevent this

Bitcoin idea

Public trusted bulletin-board (public ledger)

- Includes list of all transactions
- Verifiable by all users
- Decentralized
- Maintained jointly by all users

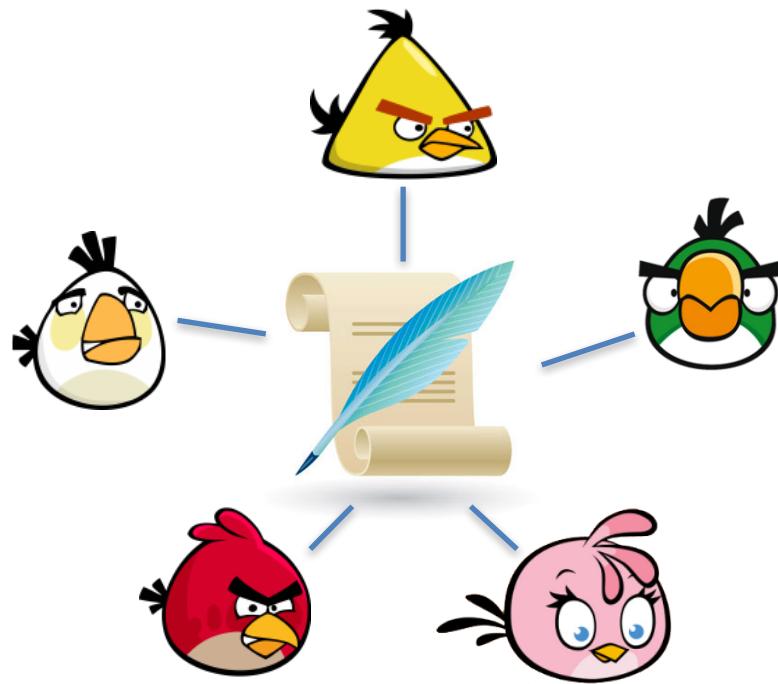


What needs to be discussed

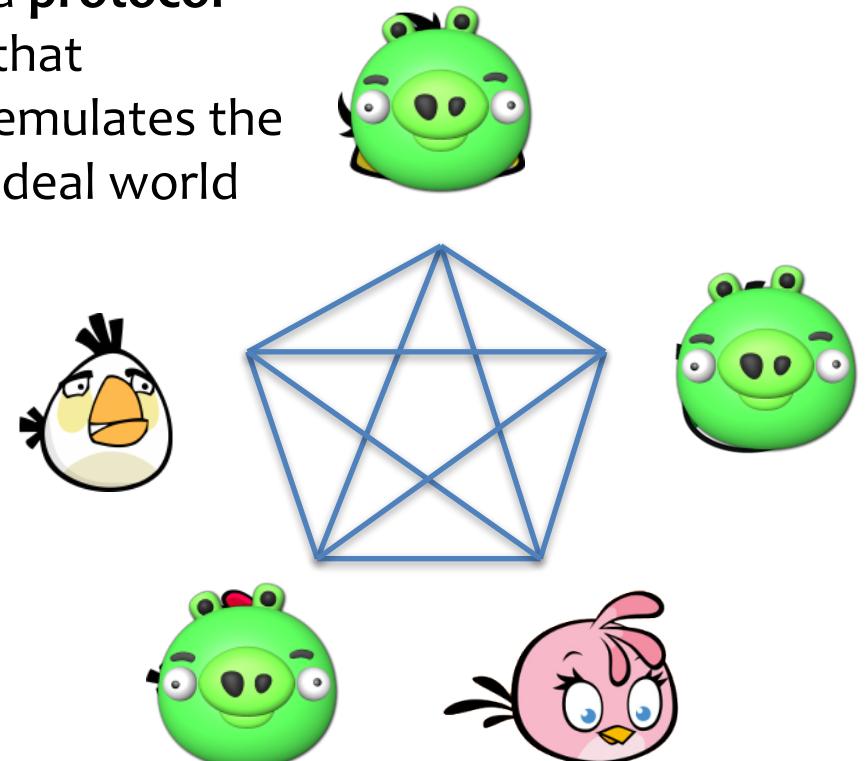
1. How is the **trusted bulletin-board** maintained in decentralized manner? 
2. How to prevent attackers to obtain majority ?
3. How are users incentivized to be honest?
4. What is the syntax of the transactions?

Trusted bulletin-board emulation

the “ideal” world



a protocol
that
emulates the
ideal world



Main difficulty: Some parties can cheat.

Classical result: Consensus is possible if the “majority is honest”.

For example for **5** players we can tolerate at most **2** “cheaters”.

Consensus

- Goals
 - Multiple players agree on same value
 - The protocol terminates and all correct nodes decide on the same value
 - This value must have been proposed by some correct node
- Consensus in Bitcoin
 - Nodes agree on valid transactions and their order
 - Broadcast model: nodes broadcast messages to all other nodes
 - Assume majority of correct nodes
- Challenges
 - Nodes might crash or be outright malicious
 - Network is imperfect (not all nodes are online)
 - Highly distributed, variable latency
 - Implications: there is no notion of global time; transactions can not simply be ordered by timestamps
 - Impossibility results for general consensus problem in completely asynchronous model

Key insights

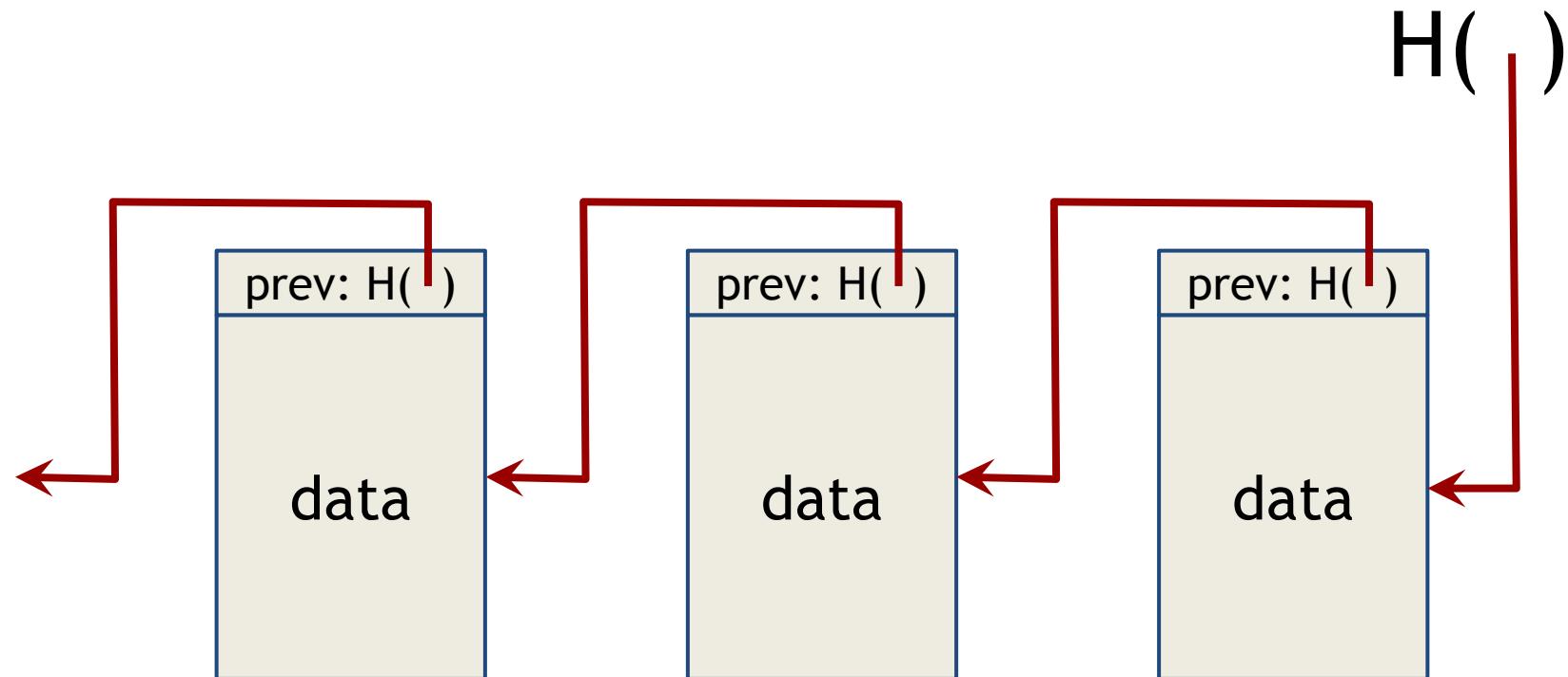
- Bitcoin is a P2P network of nodes (miners)
 - Each transaction is broadcast to all nodes
 - Each node keeps a log (ledger) of **all** Bitcoin transactions
 - New transactions are verified and appended to log
- Tamper-evident log
 - Valid transactions can not be modified
- Consensus happens over longer periods of time
 - Probabilistic guarantees
 - In online transactions can have some delay
- Provide financial incentives for nodes to be honest
 - Bitcoin does not solve the general consensus problem, but achieves consensus for digital currencies

Tamper-evident log

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 - Each transaction is broadcast to all nodes
 - Each node keeps a log (ledger) of **all** Bitcoin transactions
 - New transactions are verified and appended to log
- Tamper-evident log
 - Valid transactions can not be modified
 - How to design it?

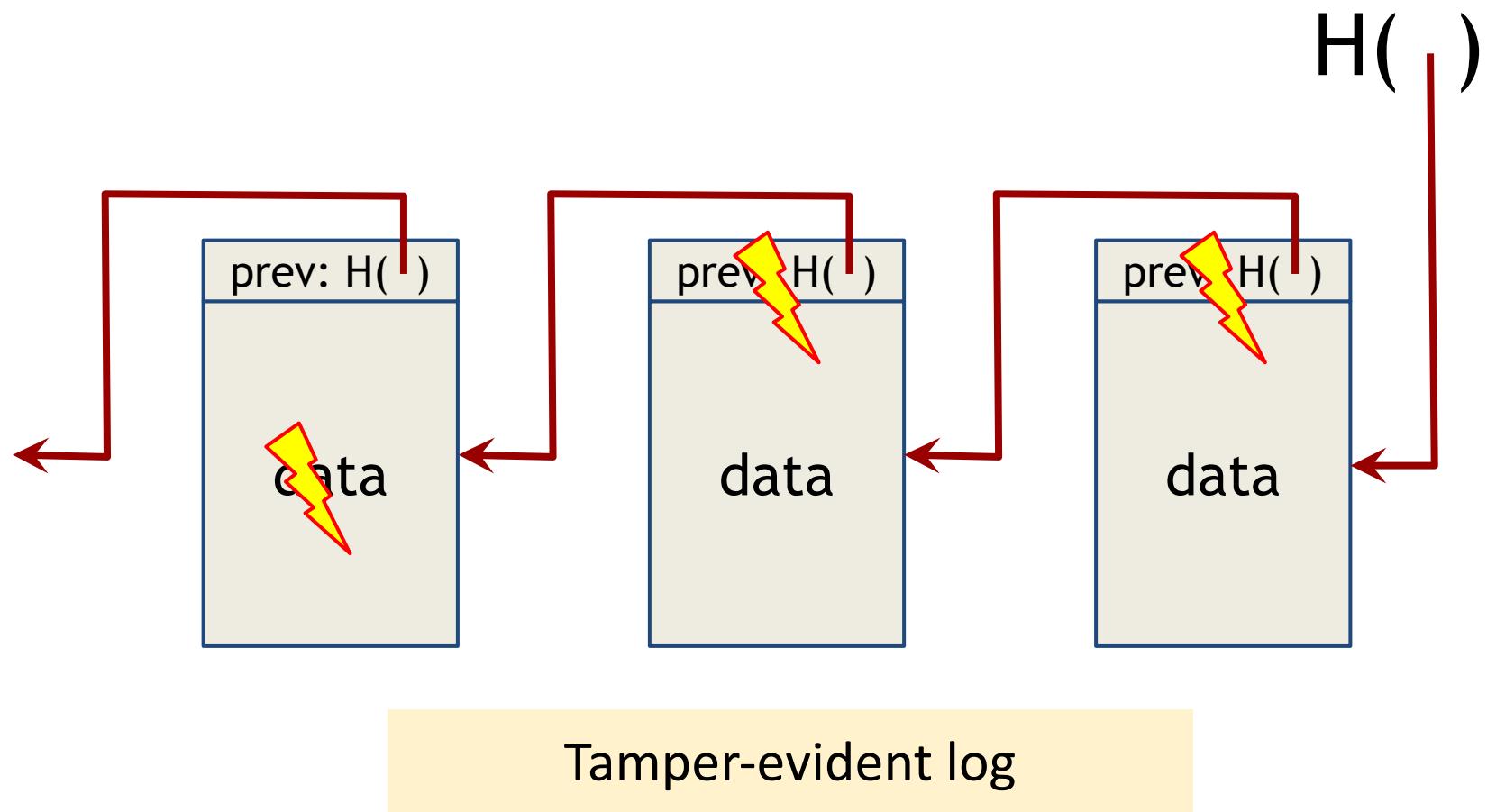
Block chain

Linked list with hash pointers

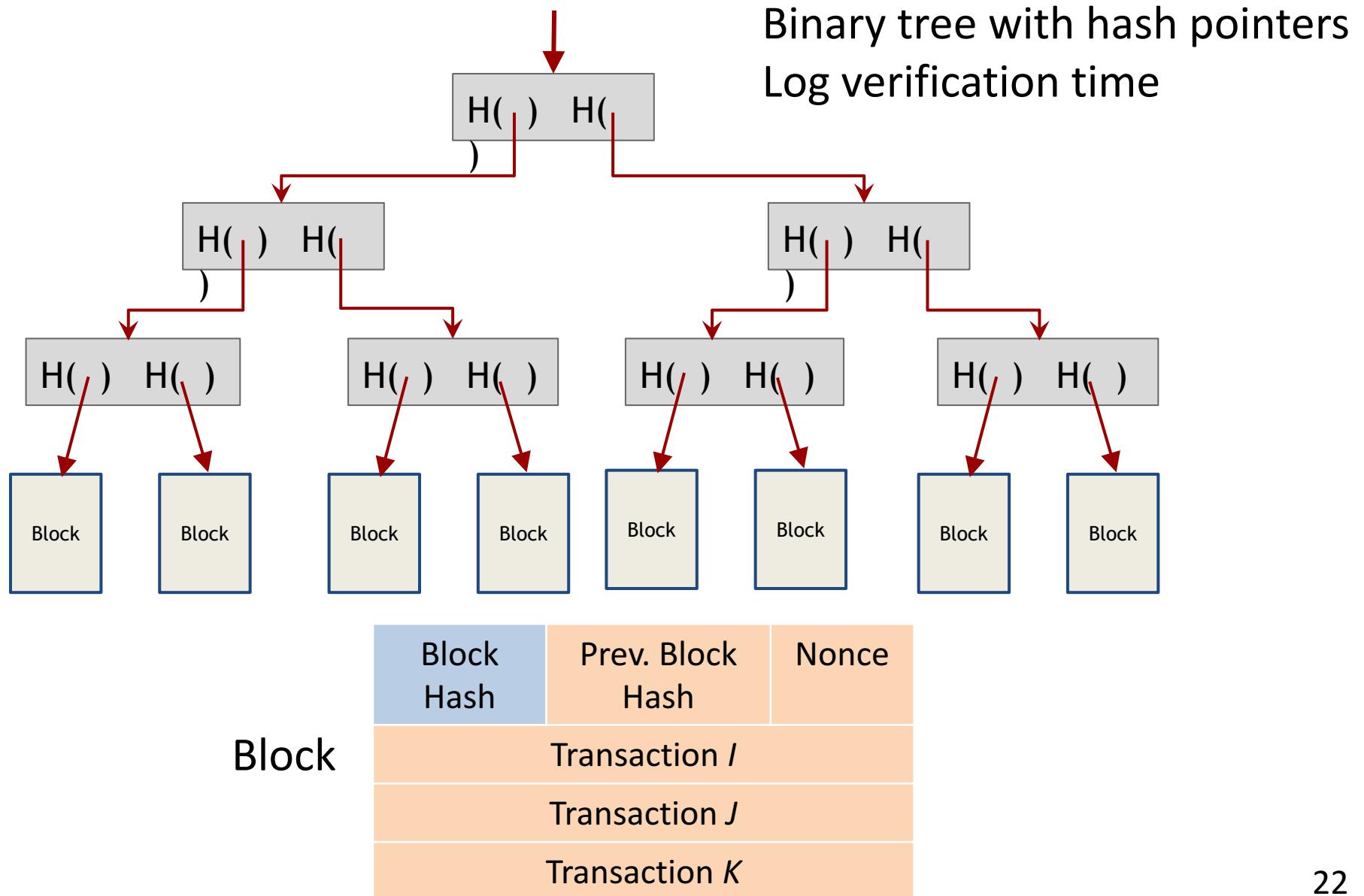


Tamper-evident log

Detecting tampering



Merkle trees

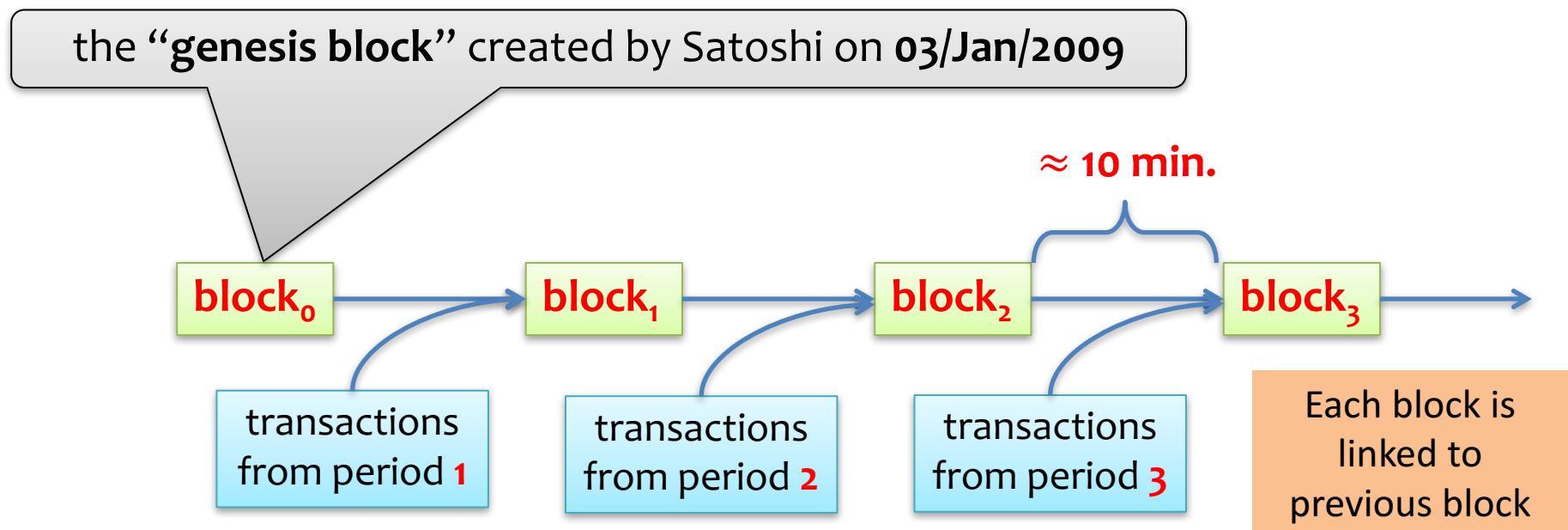


Block chain

The users participating in the scheme are called “miners”.

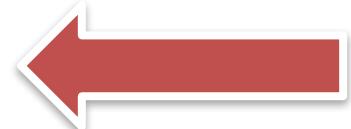


They maintain a chain of blocks (blockchain):



What needs to be discussed

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 1. How are users incentivized to be honest?
 2. What is the syntax of the transactions?



Problem

How to define “**majority**” in
a situation where
everybody can join the network?



Sybil attacks – users create multiple identities
Attacker can control majority!

The Bitcoin solution

Use a resource that is hard to obtain

- In the past gold, could use national/state IDs (do not have anonymity)

Key insight: **use computational resource** (CPU power)

- Users need to present **Proofs-of-Work** to append transactions to ledger

Now creating multiple identities does not help!



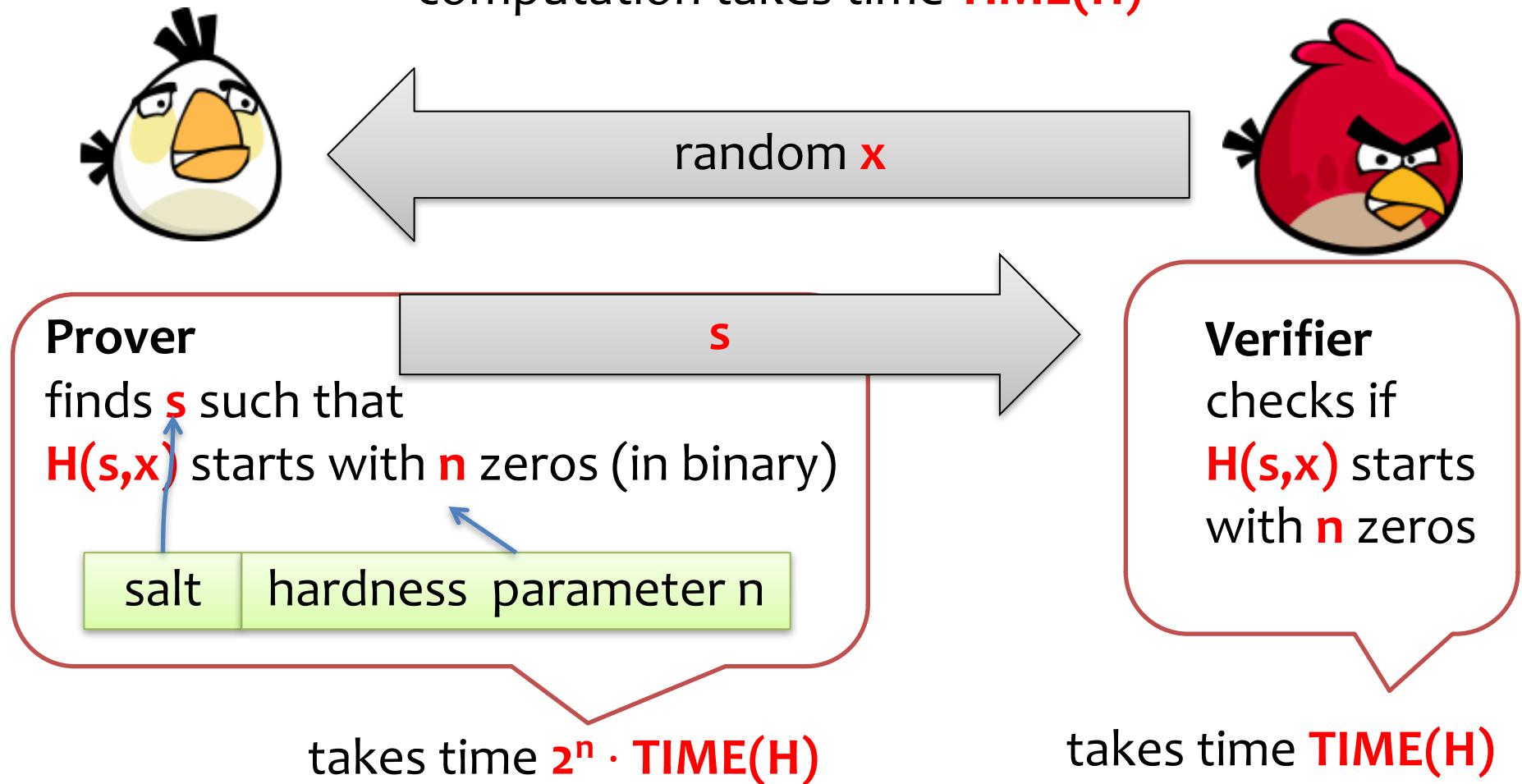
Proofs of Work (PoW)

Properties

- Cryptographic puzzles users need to solve
- Take minimum amount of CPU resources to compute
- Fast to verify
- Incentivize honest users to constantly participate in the process
 - The honest users can use their **idle CPU cycles**
 - **Nowadays:** often done on **dedicated hardware**
- Alleviates Sybil attacks
 - E.g. one machine pretending to be 100 Sybils doesn't magically get 100x CPU power
 - Attackers need to consume 100x computational resources
 - Implicit assumption: no single entity can control the majority of computational power

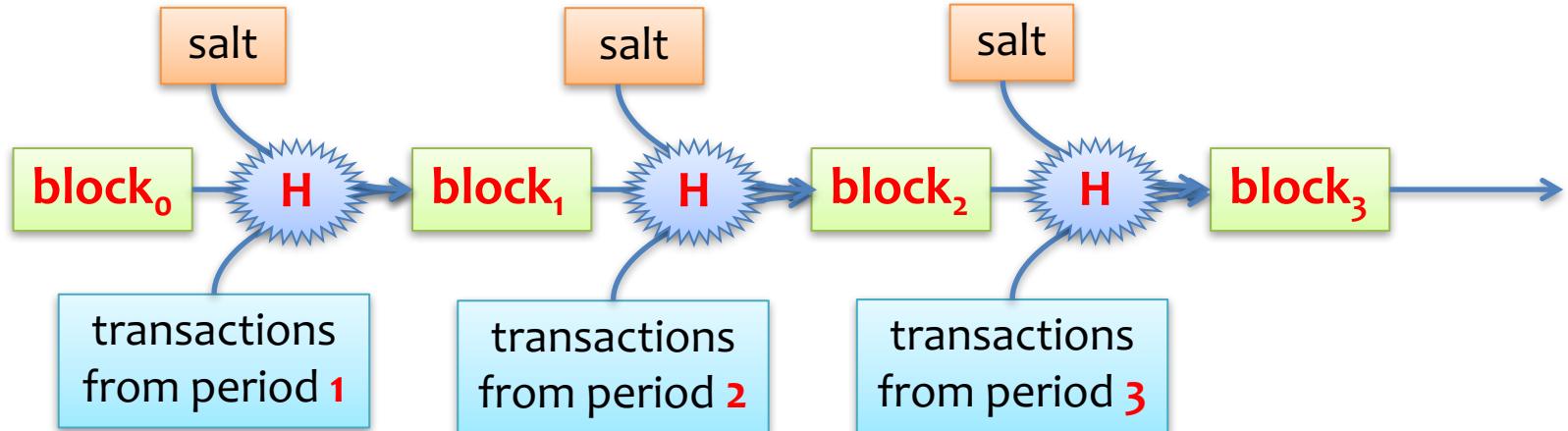
A simple hash-based PoW

H -- a hash function whose computation takes time $\text{TIME}(H)$



How are the PoWs used?

H – hash function



Main idea: to extend it one needs to find **salt** such that

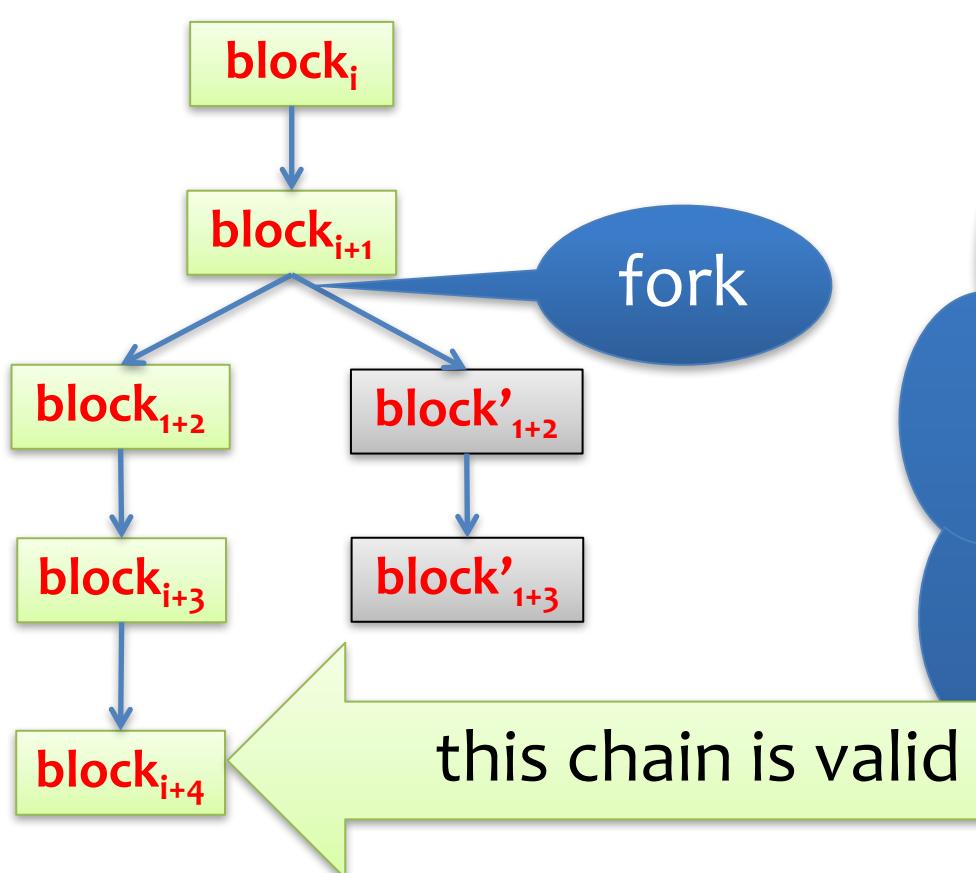
$H(salt, block_i, transactions)$ starts with some number **n** of zeros

Process is called block mining

What if there is a “fork”?

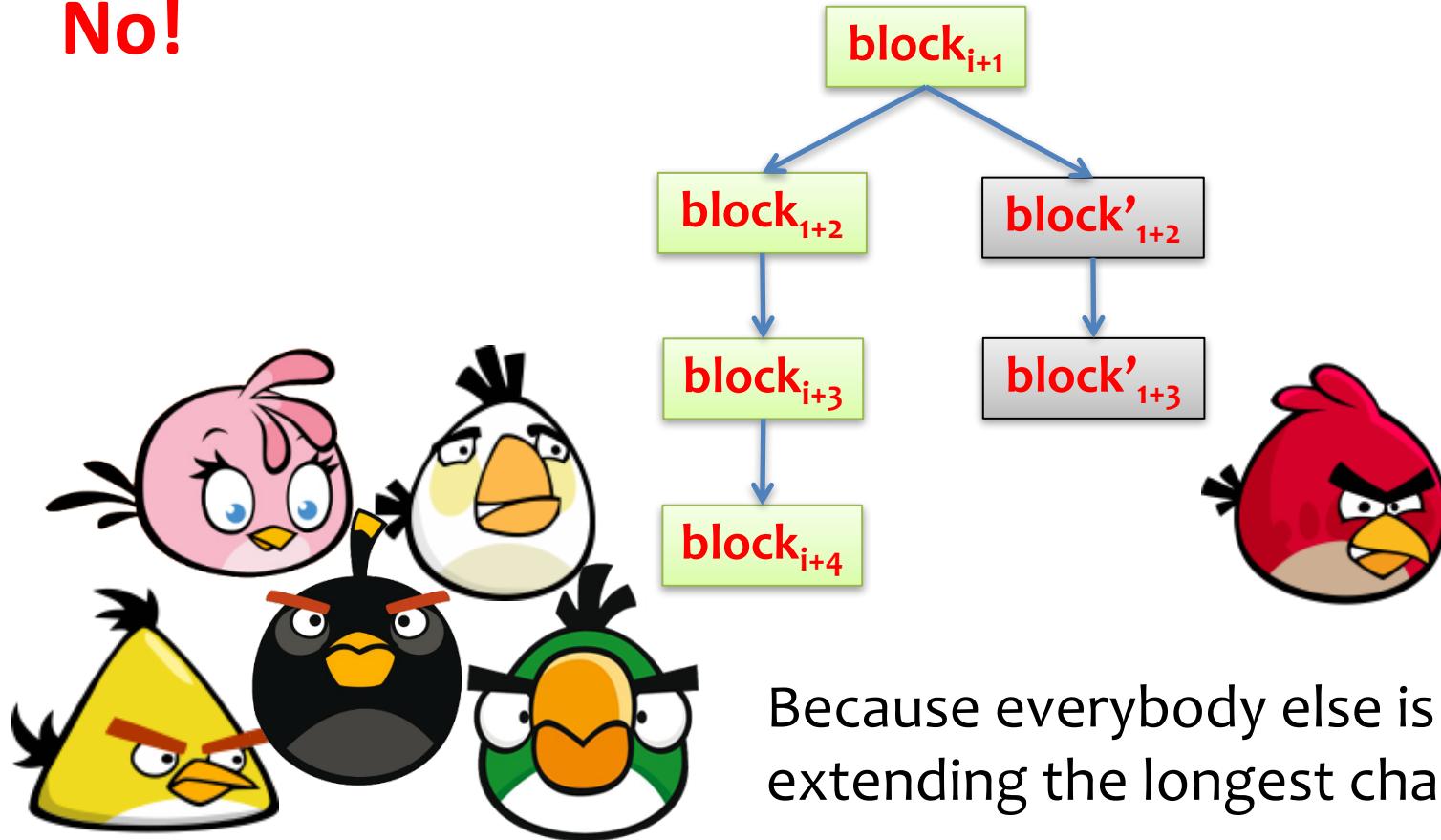
The “longest” chain counts.

- It includes “more work”



Does it make sense to “work” on a shorter chain?

No!



Because everybody else is working on extending the longest chain.

Recall: we assumed that the majority follows the protocol.

Dropped blocks

- Reasons for which valid blocks are not eventually included in blockchain
 - Two nodes find solution to puzzle at roughly the same time, but due to network latency one of them takes longer to reach the peers
 - Double spending attack
- What happens to orphaned blocks?
 - Transactions go back to the queue and will be included in next blocks

Bitcoin Protocol

- Each P2P node runs the following algorithm:
 - New transactions are broadcast to all nodes.
 - Each node (miner) collects new transactions into a block.
 - Each node works on solving proof-of-work (PoW) for its block
 - Use computational resources
 - When a node finds a solution, it broadcasts the block to all nodes.
 - Nodes accept the block only if all transactions are valid (digital signature checking) and coins not already spent (check transactions from public ledger).
 - Nodes express their acceptance by working on creating the next block in the chain
 - If multiple valid blocks are available, choose the longest chain and include transactions from discarded blocks in the queue
 - Include the hash of the accepted block as the previous hash.

Nodes eventually reach global
consensus on all transactions

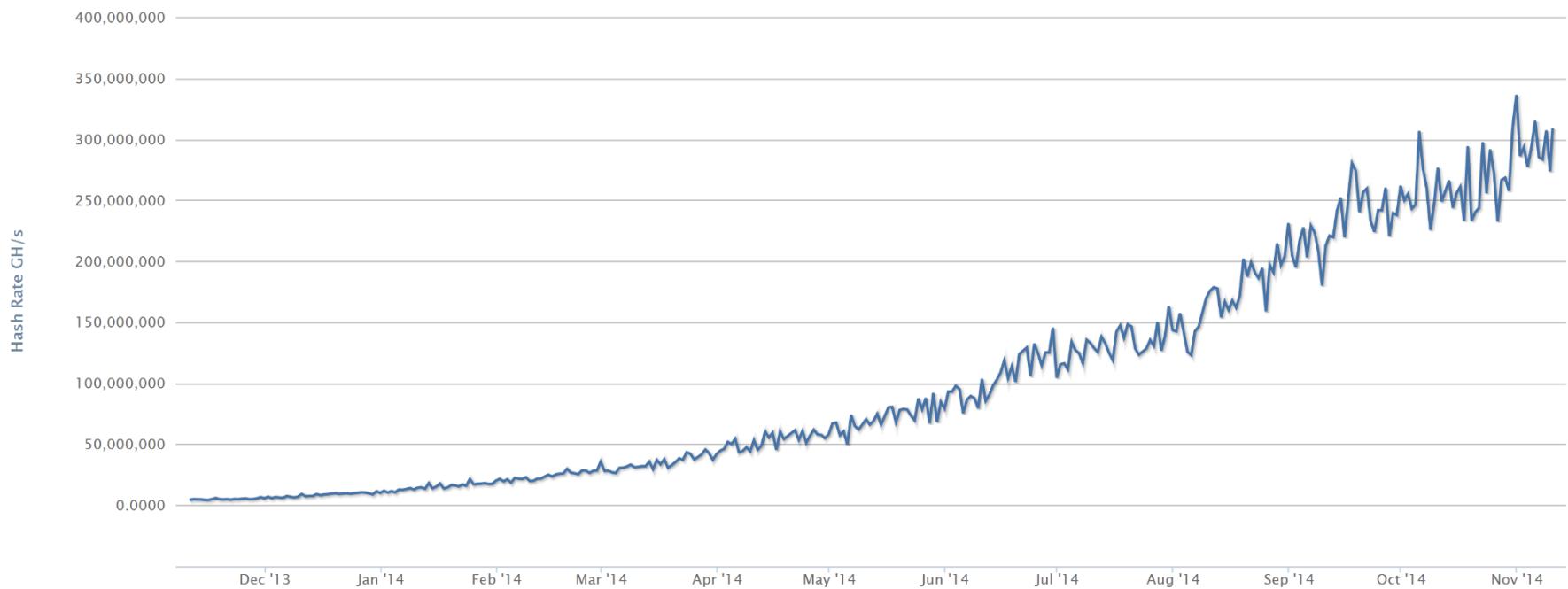
The hardness parameter is periodically changed

- The computing power of the miners **changes**.
- The miners should generate the new block **each 10 minutes** (on average).
- Therefore the hardness parameter **is periodically adjusted** to the mining power
- This happens once each **2016 blocks**.
- For example the block generated on 2014-03-17 18:52:10 looked like this:

```
00000000000000006d8733e03fa9f5e5  
2ec912fa82c9adfed09fbca9563cb4ce
```

“Hashrate” = number of hashes computed per second

total hashrate:



Note:

Nov 05 2014 : 283,494,086 GH/s

Nov 05 2013 : 3,657,378 GH/s

$\approx 2^{58}$ hash / second

Eventual consistency

- Consensus doesn't happen right away
- At least 10 mins to verify a transaction
 - Agree to pay
 - Wait for one block (10 mins) for the transaction to go through
 - But, for a large transaction (\$\$\$) wait longer.
 - If you wait longer there will be more blocks mined and higher probability that your transaction is on the consensus chain
 - For large \$\$\$, you wait for six blocks (1 hour) or longer
 - E.g., if a vendor requires 6 confirmations and an attacker controls 10% of the CPU power, the attack will succeed 0.02428% of the time

Main principles

1. It is **computationally hard** to extend the chain (solve puzzle)
 2. Once a miner finds an extension he **broadcasts it to everybody**
 3. The users will always accept “**the longest chain**” as the valid one
 4. **Wait longer** to perform action according to the value of the transaction
- 
- the system incentivizes them to do it

Bitcoin security

- Protection against *invalid transactions* (forgery)
 - Cryptographic (digital signature)
- Protection against *modification of blockchain* (remove or modify old transactions)
 - Cryptography (collision-resistant hash functions and digital signatures)
- *Non-repudiation of transactions*
 - Based on blockchain
- Protection against *double spending*
 - Enforced by consensus (correct majority)
 - One of the transactions (either one) will be eventually accepted
- Protection against *Sybil attacks*
 - PoW cryptographic puzzles
 - Assume that adversary does not control majority of CPU resources

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How are the miners incentivized to participate in this game?

Short answer: they are paid (in Bitcoins) for this

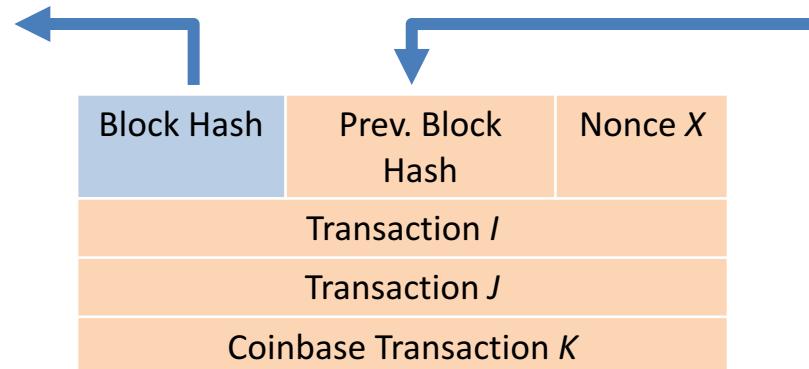


Incentives

- Transactions may include a **transaction fee**
 - Paid to whoever mines a block that includes the transaction
- New blocks **mint new coins**
 - Node who wins “mines” a fixed amount of coins as a prize
 - Called a **coinbase** transaction
 - The only way to generate new coins in the system
- Values of new coins
 - for the first **210,000** blocks: **50 BTC**
 - for the next **210,000** blocks: **25 BTC**
 - for the next **210,000** blocks: **12.5 BTC**,
 - Note: **$210,000 \cdot (50 + 25 + 12.5 + \dots) \rightarrow 21,000,000$**

Fixed number of blocks in the system

Coinbase Transactions

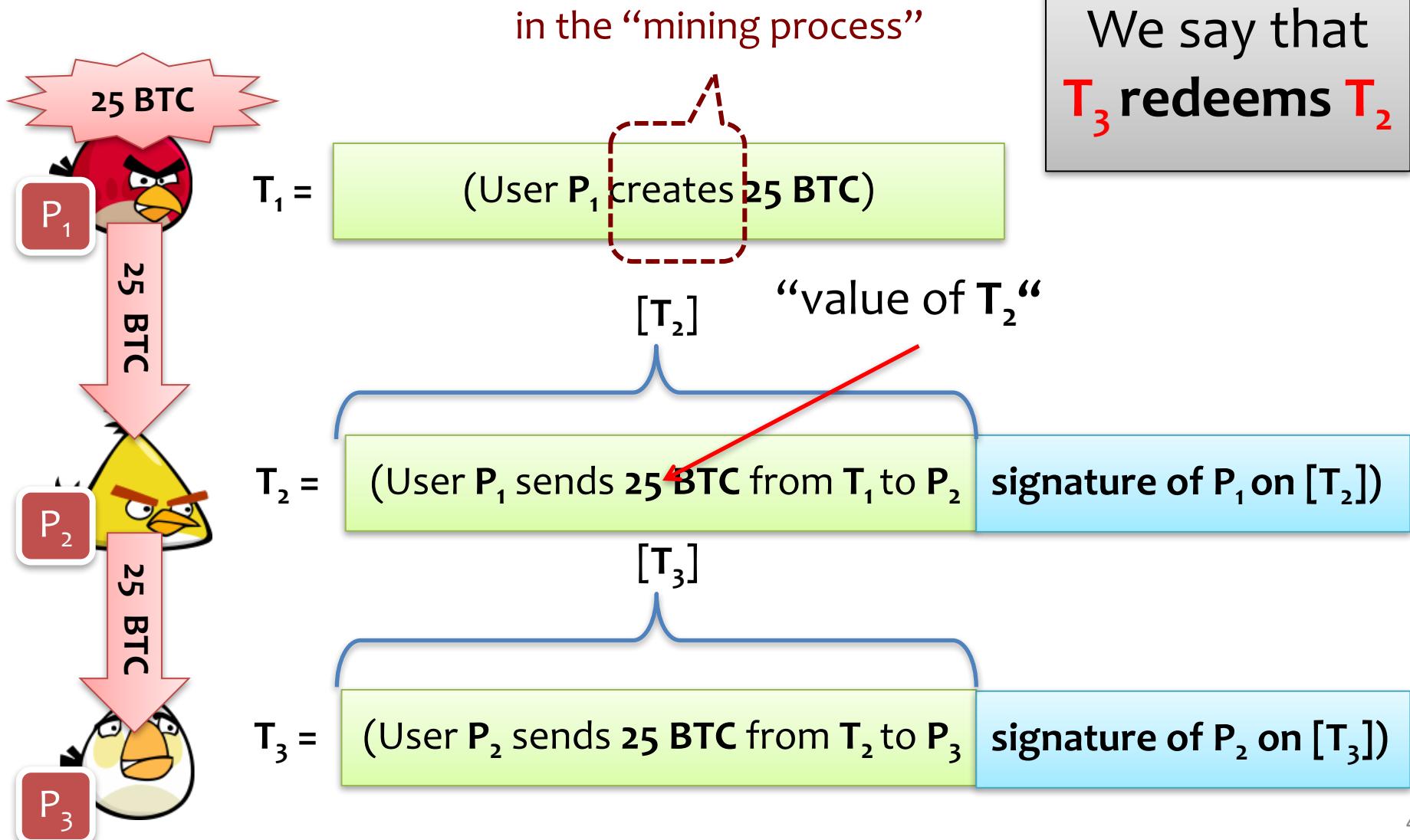


- Generated upon successful mining and included in block chain
- Node will get the reward only if this transaction is on the consensus branch (longest chain)
 - Users are incentivized to mine the longest chain
- Elegantly solves several problems
 - Where do bitcoins come from?
 - How are they minted?
 - Who gets newly minted coins?

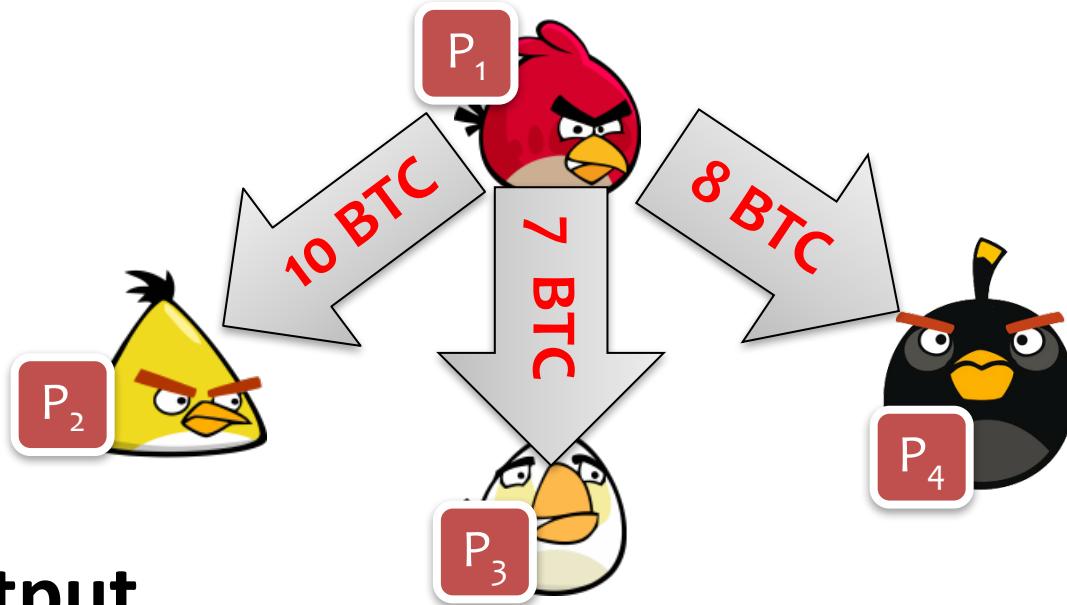
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Transaction syntax – simplified view



How to “divide money”?



Multi-output
transactions:

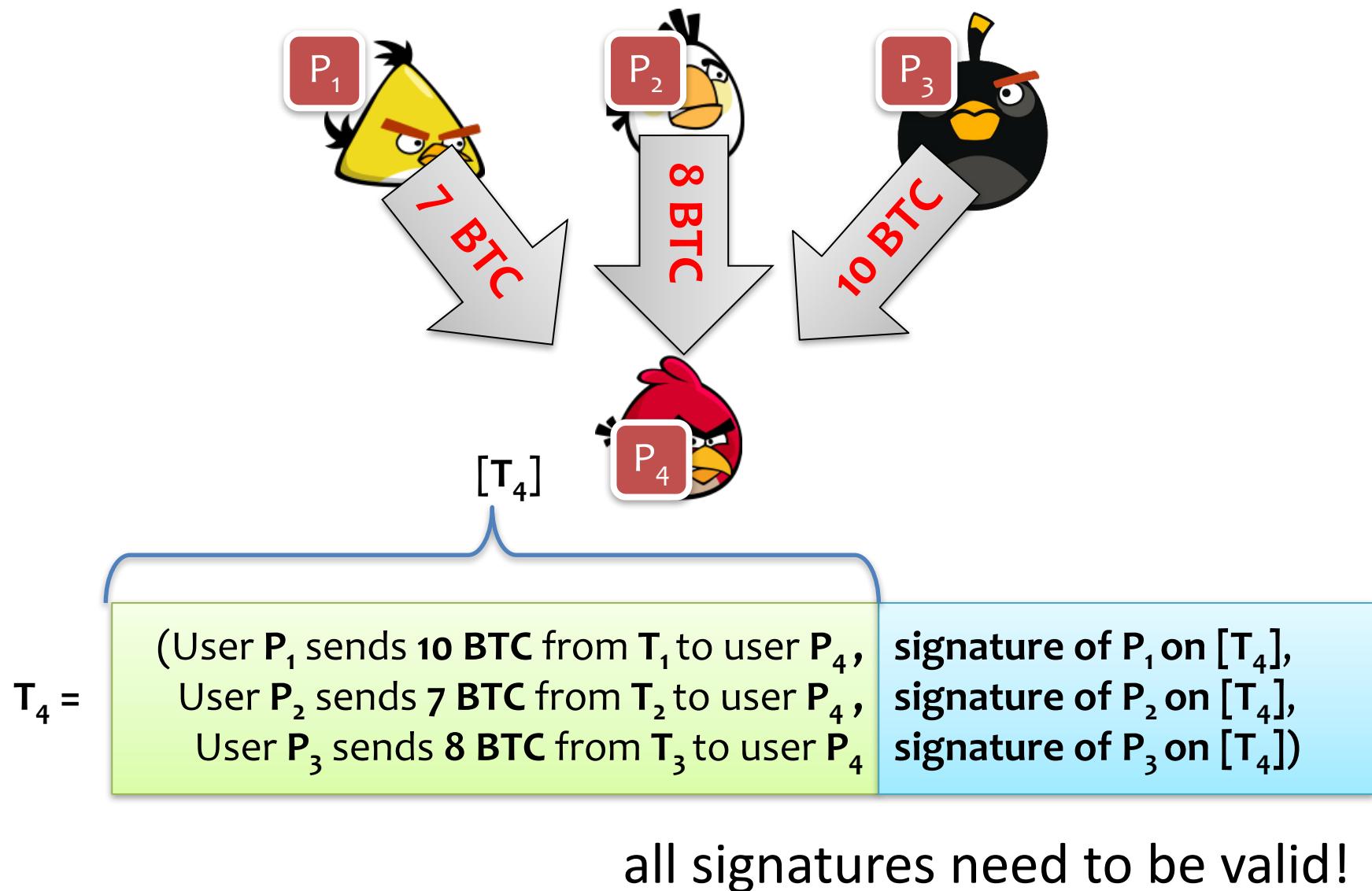
[T₂]

T₂ =

(User P₁ sends 10 BTC from T₁ to user P₂,
User P₁ sends 7 BTC from T₁ to user P₃,
User P₁ sends 8 BTC from T₁ to user P₄)

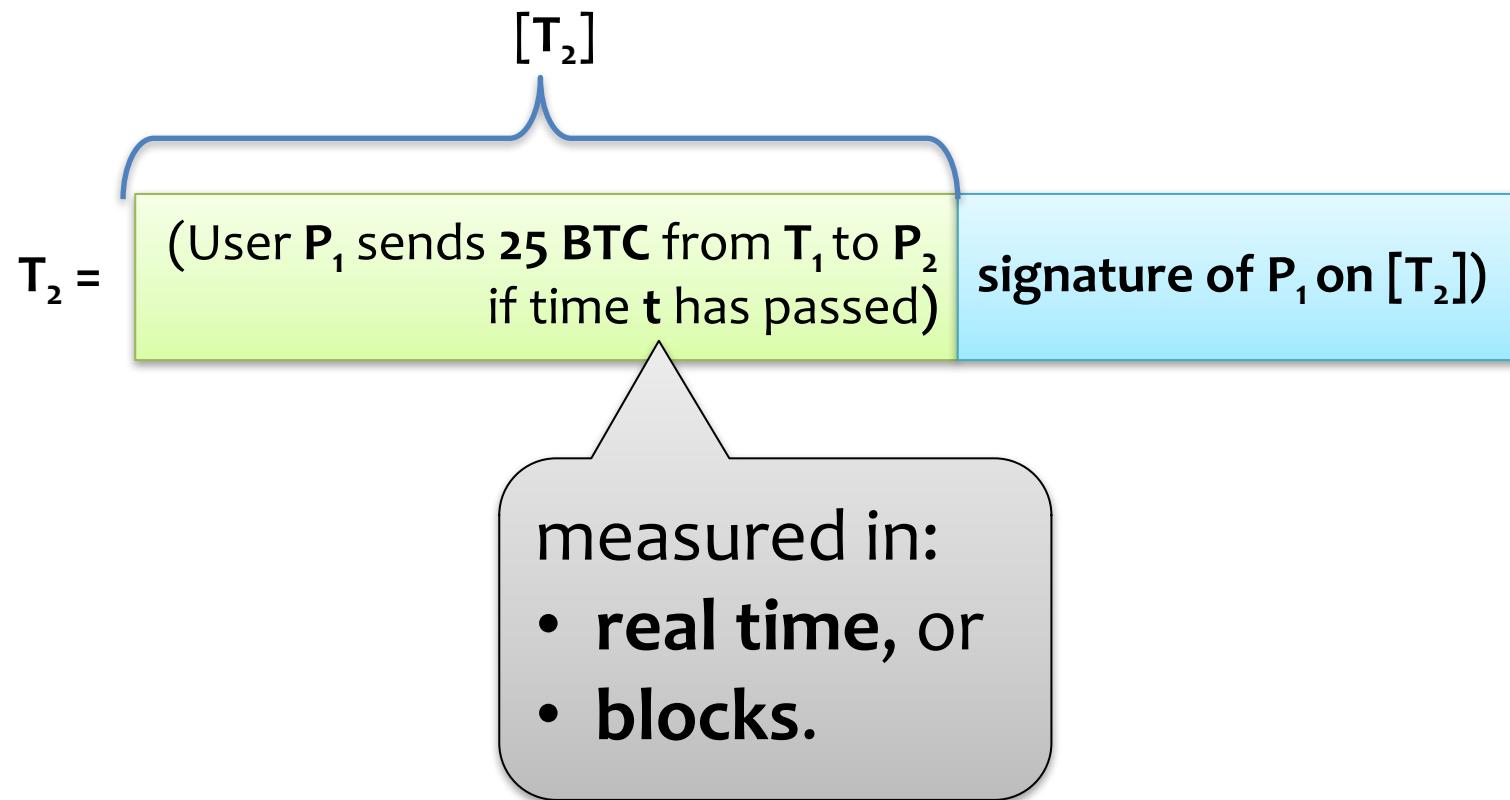
signature of P₁ on [T₂])

Multiple inputs



Time-locks

It is also possible to specify time **t** when a transaction becomes valid.



Generalizations

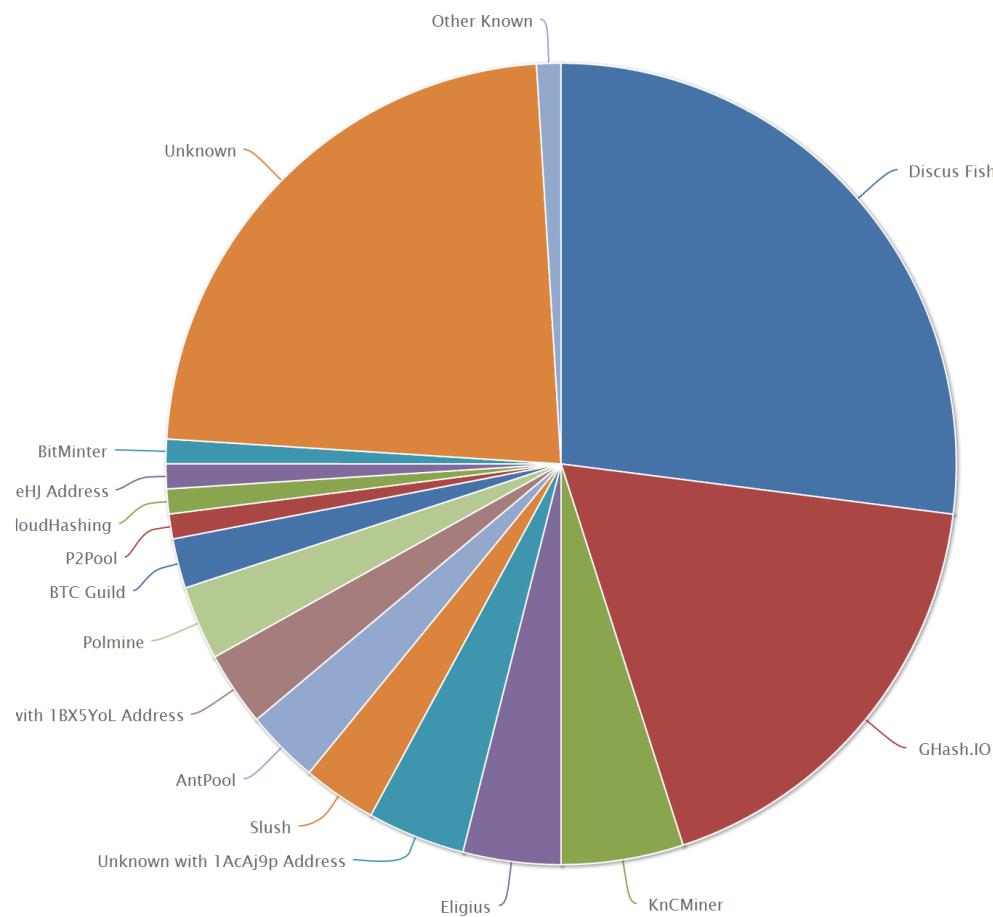
1. All these features can be combined.
2. The total value of **in-coming transactions** can be larger than the value of the **out-going transactions**.

(the difference is called a “**transaction fee**”
and goes to the miner)

Popular mining pools

Miners create cartels called **mining pools**

This allows them to reduce the variance of their income



The general picture

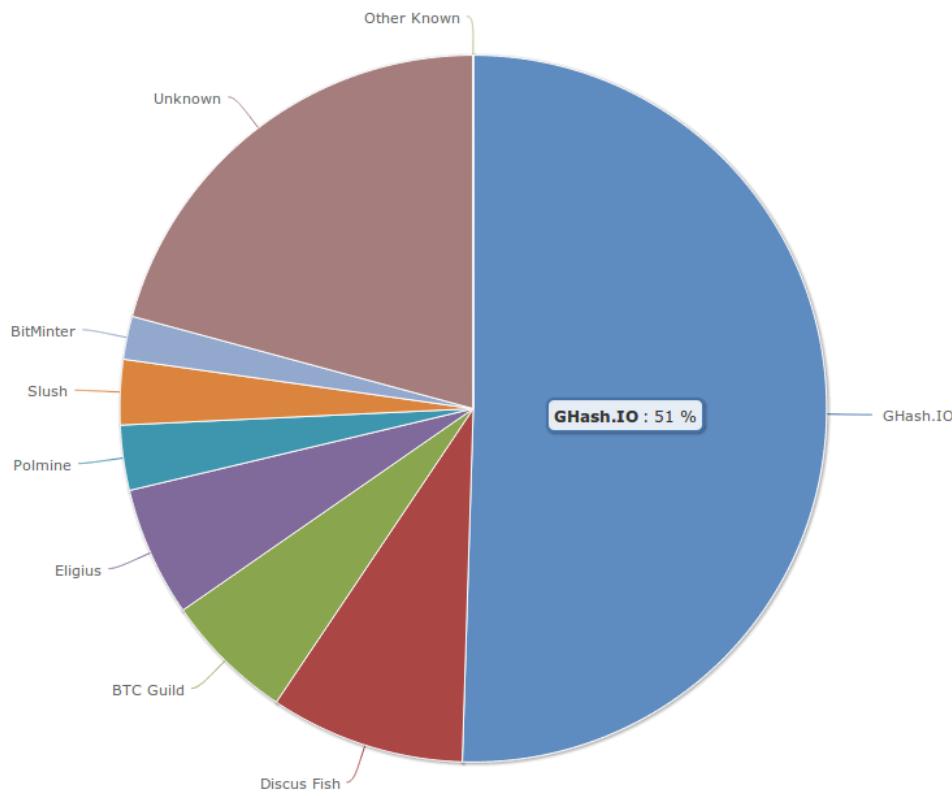
The mining pool is **operated centrally**.

Some of the mining pools **charge fees for their services**.

Tricky part: how to prevent cheating by miners?
How to reward the miners?

June 2014

Ghash.io got > 50% of the total hashpower.



Then this percentage went down...⁵¹

Conclusion

1. People want “cryptocurrencies”.
2. Bitcoin has some **important weaknesses**, new ideas are needed.
3. Tricky **security model**.
4. Bitcoin ideas that are interesting on their own:
 - a) Consensus based on PoW
 - b) Financial incentives
5. Community actively working on other cryptocurrencies
 - Different PoW models (memory or storage bound)
 - Improved anonymity levels

Acknowledgement

Some of the slides and slide contents are taken from

<http://www.crypto.edu.pl/Dziembowski/teaching>

and fall under the following:

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We have also used slides from Prof. Dan Boneh online cryptography course at Stanford University:

<http://crypto.stanford.edu/~dabo/courses/OnlineCrypto/>