

Cristina Nita-Rotaru



CY2550: Foundations of Cybersecurity

Section 03

Introduction. Class Policy. History.



Class resources

Class resources

- ▶ Public webpage – public access
https://cnitarot.github.io/courses/fc_Fall_2022/index.html
- ▶ CANVAS – main hub and quizzes
- ▶ PIAZZA – main communication channel
- ▶ GRADESCOPE – assignments and grading
- ▶ Email in case of emergency - use cy2550 in subject
c.nitarotaru@northeastern.edu

**THIS IS YOUR SECTION, please follow these links,
while there are similarities with other sections,
there will be differences**

CANVAS

- ▶ Contains links to class website and piazza
- ▶ Has information that needs to be password protected such as your grades
- ▶ Will be used for quizzes

PIAZZA

- ▶ Main communication environment where I will post
 - ▶ announcements
 - ▶ questions about class, projects, etc
- ▶ You can post privately just to me and TAs
- ▶ Public questions are anonymous to your colleagues
- ▶ If you have not received an invite already email me and I will add you to piazza

How to ask on Piazza

- ▶ Read slides, notes, or project description
- ▶ Use hashtags (#lecture2, #project3, #hw1, etc.)
- ▶ Describe the problem clearly, using the right terms
- ▶ Add code in attached files
- ▶ Add output from compiler or debugging information
- ▶ Add any other relevant information
- ▶ **Don't post publicly solutions on piazza**
- ▶ **Anything that relates to solution post PRIVATELY**

OFFICE HOURS

- ▶ Cristina: TF 3:30 – 4:30 (this is after class), ISEC 626
- ▶ Talha: WTh 3:30 pm - 5:00 pm
- ▶ Additional availability outside the allocated time if you have conflicts with the office hours

Schedule and links are in piazza post @6 which will be updated during the semester

Individual meeting

- ▶ It is my policy to individually meet with you at least once per semester – this is a requirement
- ▶ Goal of the meeting is to get to know you and provide individual advice about the class
- ▶ I will update piazza with how to sign up to meet with me during office hours or outside office hours
- ▶ If needed you can set up additional appointments by sending me a private message on piazza

How to stay engaged during lecture and outside lecture

- ▶ **Come to lecture, having a structure helps**
- ▶ Take notes
- ▶ Ask questions
- ▶ Chat with colleagues
- ▶ Make plans with colleagues to work together on projects
 - ▶ They are individual but you can discuss them
- ▶ Ask/answer questions on piazza
- ▶ Meet with the Tas

The class is not only the slides, projects, and quizzes

Academy integrity

- ▶ It is allowed to discuss homework problems before writing them down; however, **WRITING IS INDIVIDUAL**
 - ▶ if you look at another student's written or typed answers, or let another student look at your written or typed answers, that is considered cheating
- ▶ It is allowed to discuss your project with your colleagues, but **DO NOT SHARE CODE**
- ▶ Never have a copy of someone else's homework or program in your possession and never give your homework (or password) or program to someone else.
- ▶ **NO CHEATING WILL BE TOLERATED**

Exceptional situations

- ▶ Anything that impacts you and class please let me know
- ▶ We will accommodate the situation and find a solution
- ▶ I expect that deadlines will be difficult to make if you will be impacted by covid19, so just let me know and we will work together to accommodate the situation

Weather/Emergency

- ▶ In the event of a major campus emergency, course requirements, deadlines and grading percentages are subject to changes that may be necessitated by a revised semester calendar or other circumstances beyond the instructor's control.

This is an in-class person

- ▶ Slides will be made available immediately before lecture
- ▶ No recording will happen in class
- ▶ If you have to miss class, read the slides, and I will be happy to meet with you and address any questions

DO NOT RECORD IN CLASS

- ▶ Massachusetts **prohibits the recording, interception, use or disclosure of any conversation, whether in person or over the telephone, without the permission of all the parties.** The state also prohibits the recording and disclosure of images intercepted in violation of its hidden camera laws.



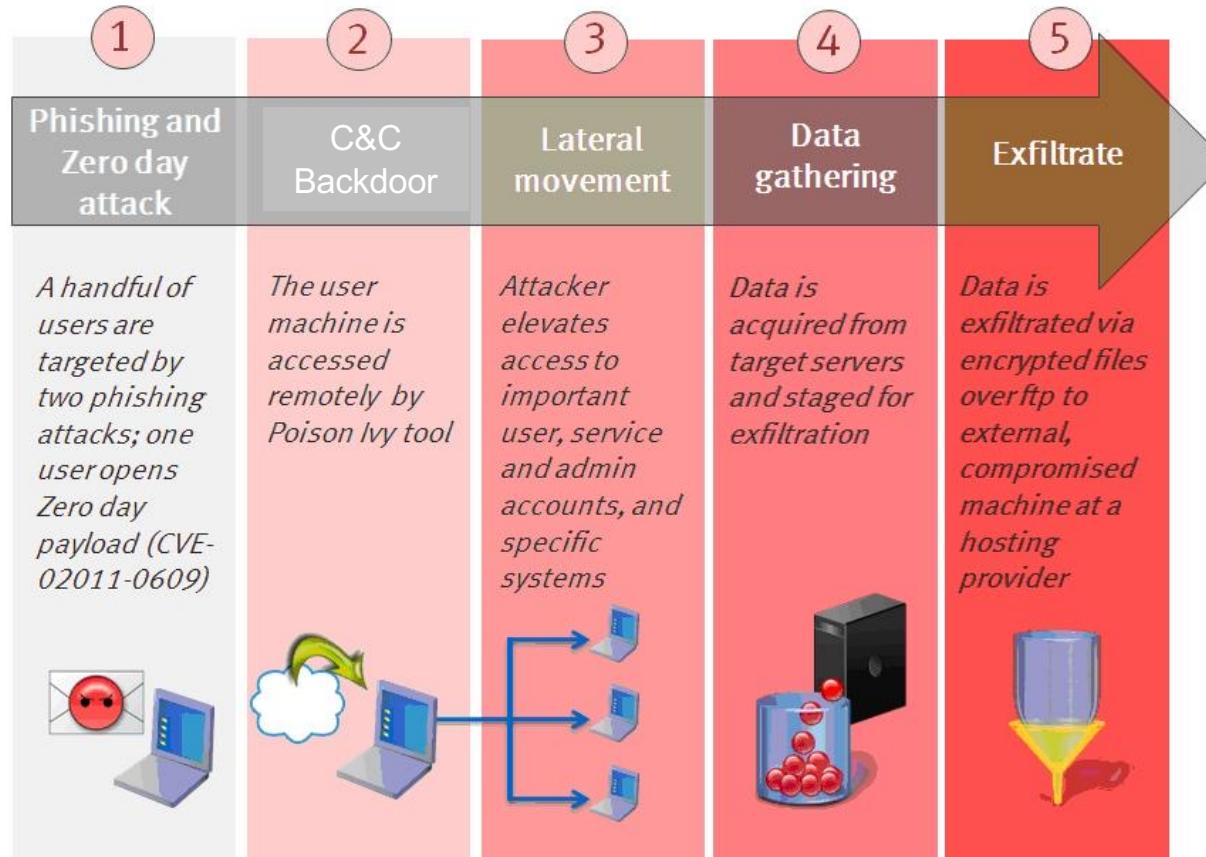
Class syllabus

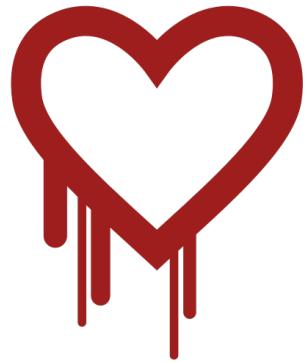
You've seen the news

RSA
Target
TJ Maxx
Yahoo
Ashley Madison
Sony Pictures
The Office of Personnel Management
Equifax
The Democratic National Convention

- ▶ What do they all have in common?
 - ▶ Victims of massive data breaches
 - ▶ Every company is now a tech company, and every company is now vulnerable
 - Exfiltration of sensitive information
 - Loss of intellectual property
 - Financial losses

The RSA attack 2011





Heartbleed



Shellshock



Meltdown



Spectre

- What are these?
 - Software vulnerabilities that enable malicious exploits
- Software is so critical to our way of life that massive security vulnerabilities now achieve celebrity status

Why take this course?

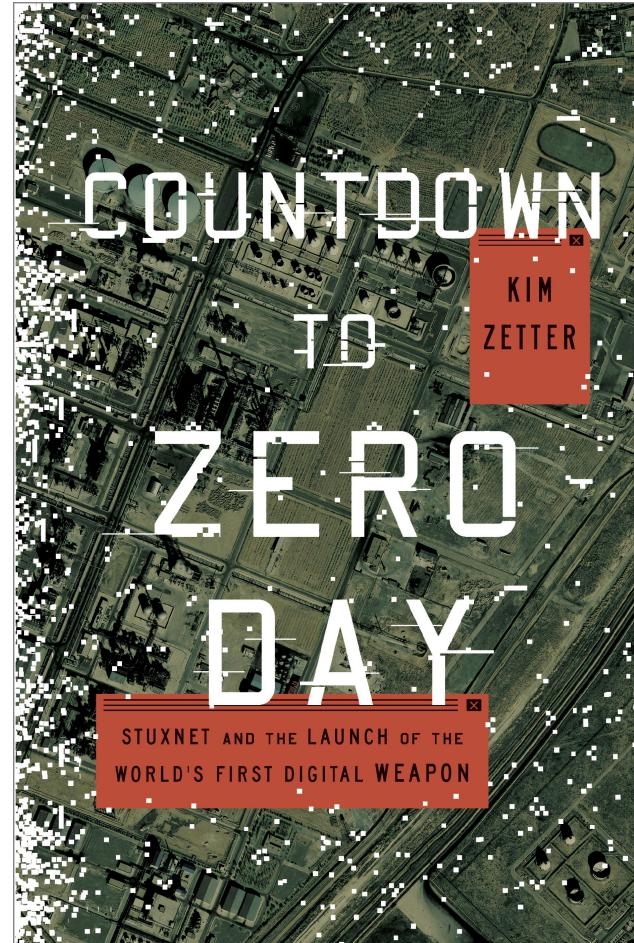
- ▶ **Cybersecurity is now a fundamental aspect of life**
 - ▶ It affects every person
 - ▶ It affects every company
 - ▶ It affects every nation
- ▶ **Adversaries are powerful and sophisticated**
 - ▶ Cybercrime is a multi-million dollar industry
 - ▶ Nations are using the Internet as a battleground
- ▶ **Every computer scientist needs to understand cybersecurity**
 - ▶ Whether we like it or not, we are on the front lines
 - ▶ Enormous opportunity to help people navigate a hostile internet

Goals

- ▶ **Fundamental understanding about cybersecurity**
 - ▶ Ability to “think like an attacker” and model threats
 - ▶ Knowing essential security principles, practices, and tools
 - ▶ Grappling with ethical, legal, and social issues
- ▶ **Focus on software and tools**
 - ▶ Not hardware
 - ▶ Some theoretical foundations
 - ▶ Classes of attacks and defenses
- ▶ **Project-centric, hands on experience**
 - ▶ Real projects that build concrete skills

Books

- ▶ Required reading:
- ▶ Ghost in the Wires: My Adventures as the World's Most Wanted Hacker by Kevin Mitnick
- ▶ Countdown to Zero Day: Stuxnet and the Launch of the World's First Digital Weapon by Kim Zetter



Workload and grading

(about 7) programming projects (PP)
(about 5) take home quizzes (QQ)

$$75\% * \text{PP} + 25\% * \text{QQ}$$

There are no midterm or final exams

Projects

- ▶ This course is project-centric
 - ▶ Designed to give you real experience
 - ▶ Start early!
- ▶ ~7 projects
 - ▶ **Due at 9 pm on specified days**
 - ▶ Use gradescope to submit your code, documentation, etc.
 - ▶ **There are no extensions or late days**
- ▶ Regrade: If we made a mistake I will be happy to revisit but the entire project will be regraded

Examples of projects

- ▶ Linux/command line basics
- ▶ GPG key generation and essential cryptography
- ▶ Password generation and cracking
- ▶ Social engineering (essay assignment)
- ▶ Mini-Capture the Flag, exploit development

Project 1

- ▶ Will be released today, due Tuesday Sept. 20, hard deadline
- ▶ We will spend next week making sure that everybody finishes this project as without it we can not continue with the other projects
- ▶ Get your VM setup and start learning command line Linux
- ▶ Project questions?
 - ▶ Post them on Piazza!

Quizzes

- ▶ There will be five quizzes throughout the semester
- ▶ They will be announced, they are take-home exams, once you start you have to finish it in about 45 minutes
- ▶ You can not retake it

Ethics and the law

- ▶ We will discuss sensitive topics in this class
 - ▶ Brazen criminal activity
 - ▶ Offensive hacking techniques
- ▶ The goal is to help you understand the capabilities and motivations of attackers
- ▶ **Do not, under any circumstances, use these skills offensively**
 - ▶ Run exploits on Khoury College machines
 - ▶ Use scanning or attack tools against public servers or websites
 - ▶ Infiltrate your roommates computer and spy on them, etc
- ▶ Failure to comply may result in expulsion and/or arrest

Your responsibilities

- ▶ Please be on time, attend classes, and take notes
- ▶ Participate in interactive discussion in class (state your name when asking a question)
- ▶ Submit programming projects on time



(Short) History of Cybersecurity

“Those who cannot remember the past are condemned to repeat it.” – George Santayana

Cybersecurity is the practice of deploying **people, policies, processes,** and **technologies** to protect organizations, their **critical systems and sensitive information** from **digital attacks.**

<https://www.gartner.com/en/topics/cybersecurity>

Cyberattacks

- ▶ First cyber attacks in the 1970s
 - ▶ Phone phreakers vs. the telephone networks
- ▶ Facilitated by:
 - ▶ Ubiquitous computers
 - ▶ Ubiquitous connectivity
 - ▶ Dependency of high-value or critical services of computing



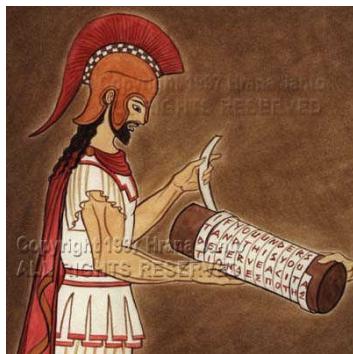
Introduction.

Secrecy

- ▶ Secrecy has been part of human history
- ▶ Military
- ▶ Diplomacy
- ▶ Cryptography
 - ▶ “hidden writing”
 - ▶ hide the meaning of a message
- ▶ Steganography
 - ▶ “covered writing”
 - ▶ hides the existence of a message

Historical cryptography

- First stage, paper and ink based scheme
- Second stage, use cryptographic engines
- Third stage, modern cryptography



ancient times

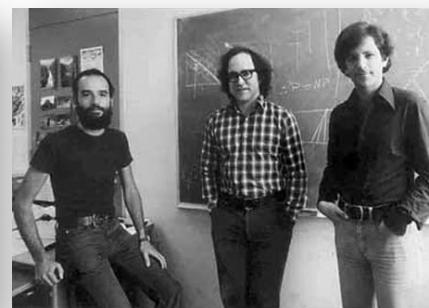
world war II

Modern cryptography

Cryptography based on rigorous science/math



information
theory



public-key cryptography
signature schemes
rigorous definitions

post-world war II

seventies

now

multiparty-computations
zero-knowledge
threshold crypto

electronic auctions
electronic voting
crypto currencies

private info retrieval

computation in cloud

...

Crypto and quantum computing

- ▶ Many public-key cryptography algorithms rely their security on mathematical problems that require significant computational effort to solve computational and on assumptions about the computational power of the attacker
- ▶ Quantum computing breaks these assumptions
- ▶ Quantum computers will be able to easily solve these mathematical problems and deem the corresponding crypto algorithms obsolete
- ▶ Example: RSA relies on factoring large numbers

Need different mechanisms to secure communication !

Information assurance

- ▶ IA is the practice of managing risks related to the use, processing, storage, and transmission of information
- ▶ Desirable properties:
 - ▶ Confidentiality – secrecy of communication
 - ▶ Integrity – no unauthorized modifications
 - ▶ Authenticity – no spoofing or faking
 - ▶ Non-repudiation – no disclaiming of authorship
- ▶ Properties are often achieved (assured) through cryptography

Ancient origins

- ▶ 1500 BCE – Encrypted tablets from Mesopotamia
 - ▶ 600 BCE – First use of monoalphabetic substitution ciphers
 - ▶ 400 BCE – Kama Sutra describes cyphers for protecting communications between lovers
 - ▶ 800 AD – Al-Kindi uses frequency-analysis to break monoalphabetic substitution ciphers

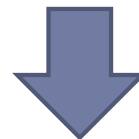
الدلة - ولله در العالى بحث فى علم ميدانى

لسم الله الرحمن الرحيم
رساله الامانة وصونه لحقوق الارض والاسرار
نهضه موسى عليه السلام اذ قال ربنا يحيى عليه السلام يا موسى
الكل العجماء ولها طلاق انت من سبها فالمطر الله اذ رسى مساقط المطر النافع
عن كل ارض اسلامها لاعظم المطر اذ قال ربنا يحيى عليه السلام يا موسى ولهم ما
الاصحاء وسعدهم رزق الاصحاء وغسلهم بالاصحاء فاصح لمن لا اصحاب لمن لا اصحاب

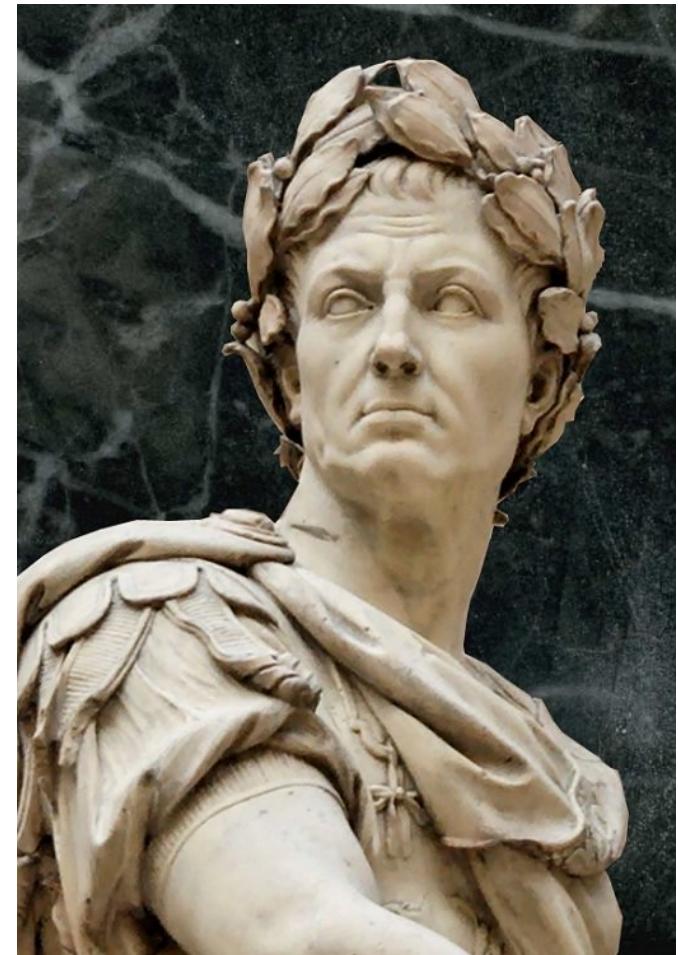
Caesar cipher

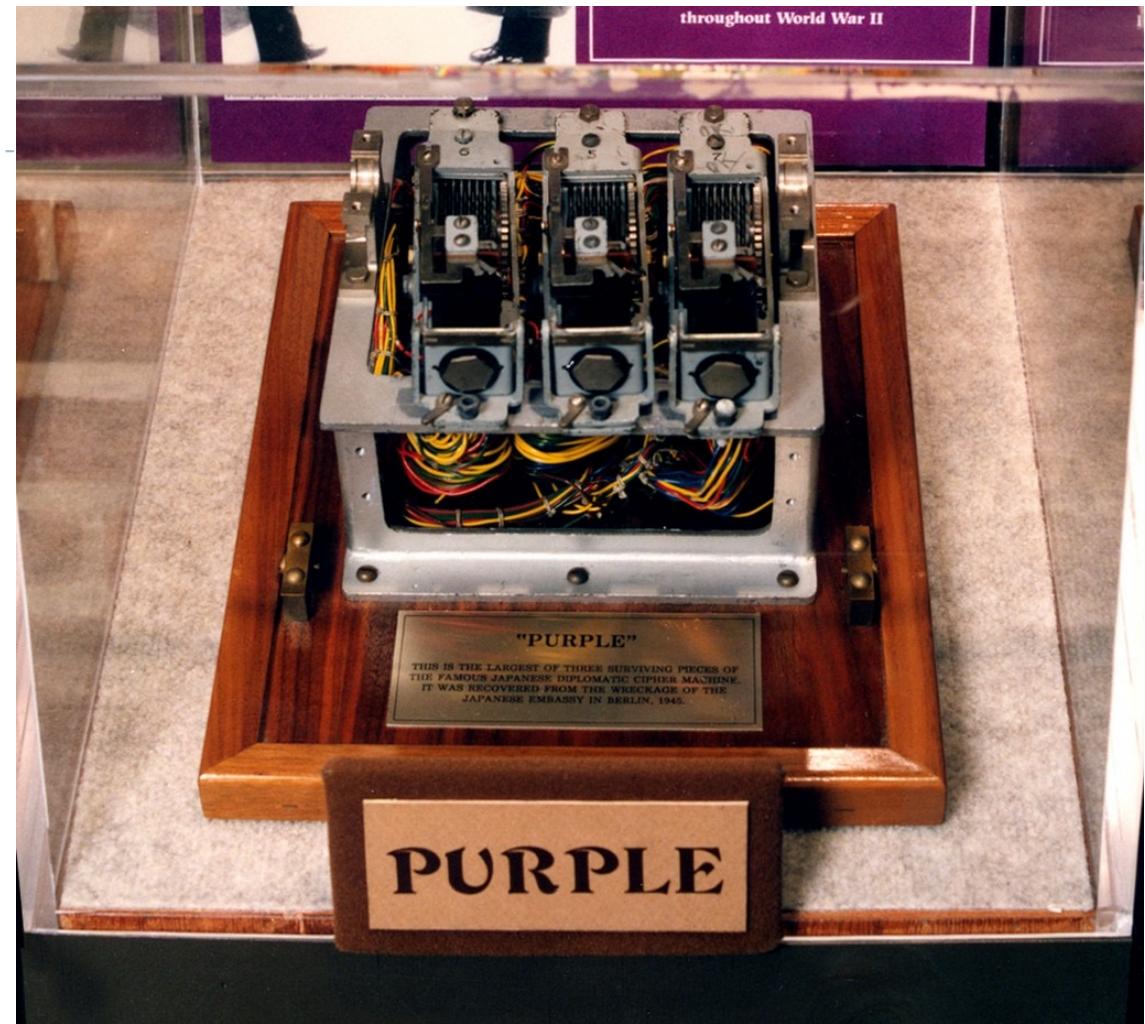
- ▶ Simple symmetric monoalphabetic substitution cipher
 - ▶ Key is number 3
 - ▶ To encrypt, “shift” each letter by 3 positions
 - ▶ To decrypt, “shift” each letter back by 3 positions

HEY BRUTUS BRING A KNIFE TO THE PARTY



KHB EUWXV EULQJ D NQLIH WR WKH SDUWB





Polish Cipher Bureau and
British Bletchley Park –
Alan Turing

US Army Signals Intelligence Service
- Genevieve Grotjan

World War II as catalyst

- ▶ Ushers in modern cryptography and cryptanalysis
- ▶ Never again will ad-hoc cryptography (like Enigma) be secure
- ▶ Spurs the creation of the first digital computers
 - ▶ Turing's Bombe
- ▶ Leads to the birth of computer science

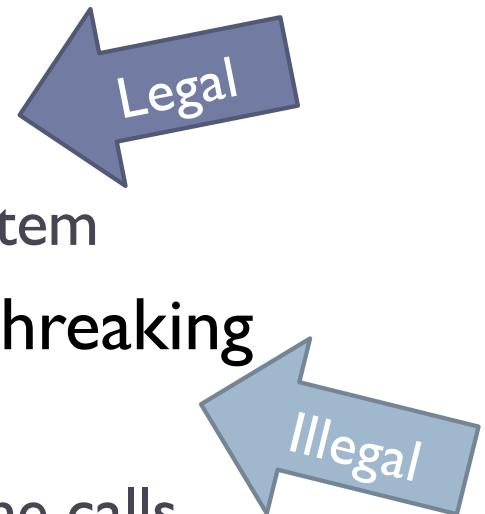


Phone phreaking

- ▶ The term **hacker** was introduced in a 1963 MIT student newspaper article about hacking the telephone system
 - ▶ Original meaning: somebody who enjoyed exploring, playing with, or learning about computers
- ▶ 1960-1970's: **golden age of phreaking**
 - ▶ Curious nerds who explored the telephone network

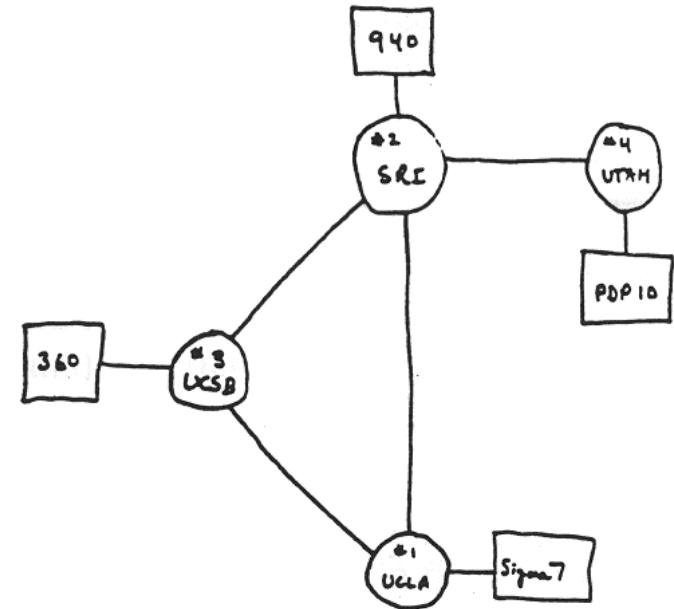
Changing norms

- ▶ The original phreaks were tinkerers and explorers
 - ▶ Looping calls around the planet
 - ▶ Setting up “party lines” for group chat
 - ▶ Locating strange corners of the phone system
- ▶ Eventually, the culture and meaning of phreaking changed
 - ▶ Referred to using exploits to get free phone calls



ARPANET

- ▶ 1969 – ARPANET comes online
- ▶ 1973 – Robert Metcalfe warns that ARPANET is insecure
 - ▶ High-school kids are poking around on the network
- ▶ 1983 – Fred Cohen invents the term computer **virus**
- ▶ 1983 – ARPANET adopts TCP/IP

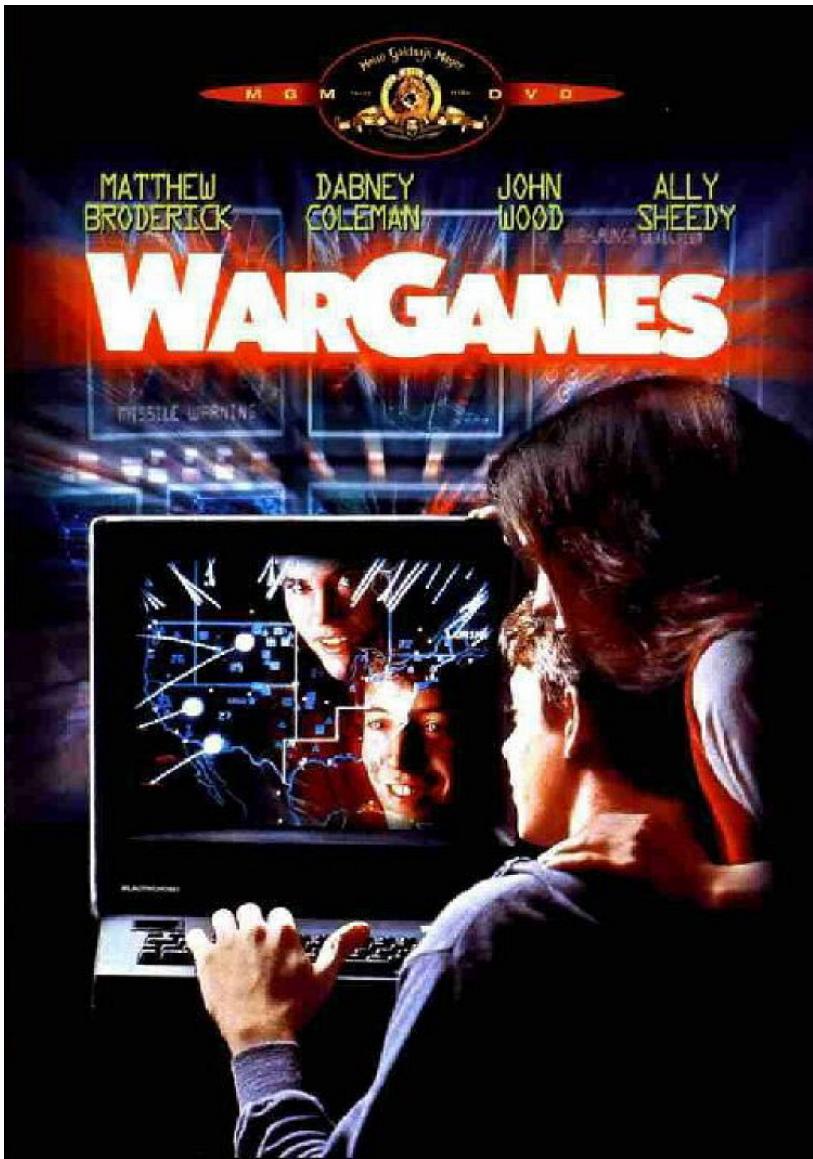


THE ARPA NETWORK

DEC 1969

4 NODES

FIGURE 6.2 Drawing of 4 Node Network
(Courtesy of Alex McKenzie)



WarGames (1983)

Towards cybercrime

- ▶ 1986 –Marcus Hess breaks into Arpanet
 - ▶ Breaks into 400 military computers, including mainframes at the Pentagon
 - ▶ Goal: sell secrets to the KGB
- ▶ Caught by a **honeypot**
 - ▶ Machine set up to look like a tempting target...
 - ▶ ... but in reality is a trap designed to surveille the intruder
 - ▶ One of the most effective ways of observing attackers

CFAA

- ▶ 1986 – Congress passes the Computer Fraud and Abuse Act
 - ▶ First major anti-computer crime legislation
 - ▶ Criminalizes “unauthorized access” to “protected computer systems”
 - ▶ Some claim the law was passed in direct response to WarGames

First computer virus

- ▶ 1988 – Robert Morris inadvertently releases the first worm
 - ▶ Leveraged a bug in *sendmail* to remotely exploit vulnerable servers
 - ▶ Copied itself to the server
- ▶ Released as a research experiment
 - ▶ A bug in Robert's code caused the program to replicate out of control
- ▶ Crashed 10% of the computers on the ARPANET
- ▶ Morris was convicted under the CFAA, 3 years probation + \$10k fine
- ▶ First documented use of a buffer overflow exploit

From ARPANET to Internet

- ▶ 1993 – NCSA Mosaic is the first web browser
 - ▶ 1994 – Internet becomes totally privatized
 - ▶ 1999 – Beginning of the first .com bubble
 - ▶ 2000 – Broadband internet starts becoming widely available
-
- ▶ Widespread, always on internet connections become the norm
 - ▶ Problems
 - ▶ Software is wildly insecure, not designed for a connected world
 - ▶ People are unprepared to manage their own security

Havoc on the Internet

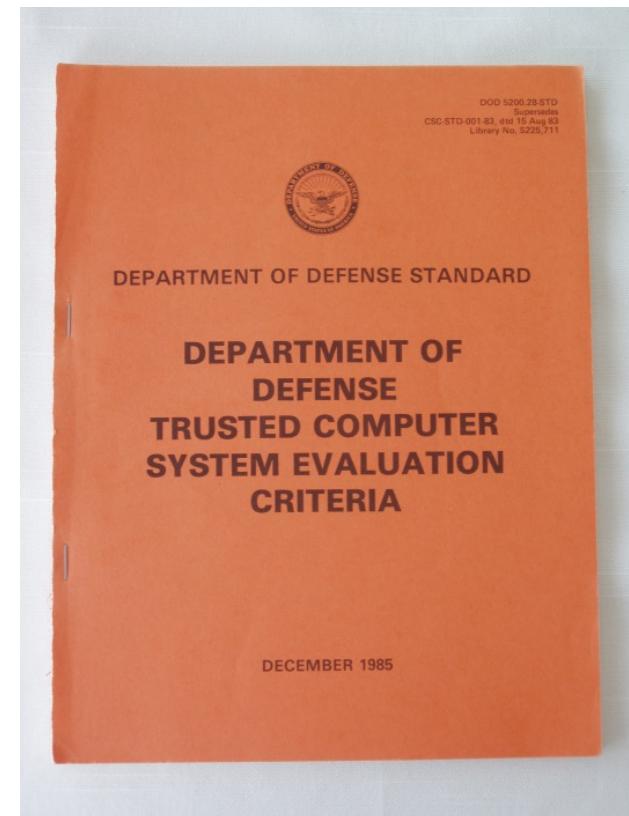
- ▶ 1999 – Melissa macro virus spreads via email attachments
- ▶ 2000 – ILOVEYOU virus released, infects millions of machines in hours
 - ▶ One of the first widespread uses of social engineering tactics
- ▶ 2000 – 15-year old “mafiaboy” invents the Denial of Service attack
 - ▶ Causes millions of damage to e-commerce websites
 - ▶ Yahoo becomes unavailable for an hour
- ▶ 2001 – Code Red worm spreads via Microsoft IIS exploit
- ▶ 2003 – SQL Slammer and Blaster spread exponentially via exploits in Microsoft products

Defacement and hacktivism

- ▶ Culture of breaking into and “tagging” websites
 - ▶ Throughout the 1990s and early 2000s
 - ▶ Demonstration of 31337 skills
- ▶ Hacktivism: defacement for political ends
 - ▶ 2003 – Anonymous
 - ▶ 2011 -- LulzSec

Reevaluating cybersecurity

- ▶ 1983 – The Orange Book
 - ▶ Developed by NSA, published by DOD
 - ▶ Primarily concerned with specifying security models and access control
 - ▶ Designed to mitigate insider threats
- ▶ Does not consider:
 - ▶ Vulnerabilities and exploits
 - ▶ Networked threats
 - ▶ Social engineering
- ▶ Provides levels of certification
- ▶ Common Criteria for Information Technology Security Evaluation, 2005



Taking cybersecurity seriously

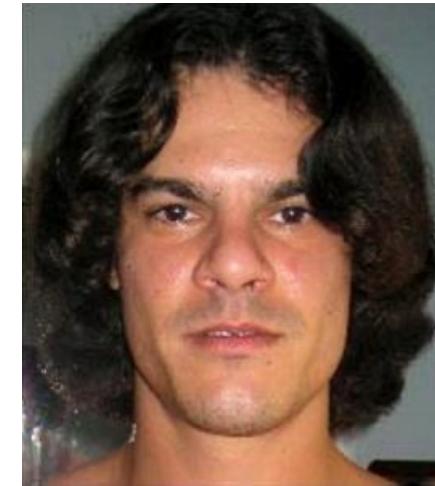
- ▶ 1987 – McAfee releases first version of VirusScan
- ▶ 1995 – Mozilla releases the Secure Socket Layer (SSL) protocol which later will become TLS
- ▶ 2001 – NIST standardizes the Advanced Encryption Standard (AES)
- ▶ 2002 – Bill Gates launches Microsoft’s “Trustworthy Computing” initiative
 - Security, Privacy, Reliability, and Business Integrity
 - Watershed moment for secure software development

From hacking to organized crime

- ▶ Hacking culture throughout the 1990's and early 2000's was driven by the quest for respect
 - ▶ Virus writers, web hackers, etc. competed to be the most 31337
 - ▶ Destructive, unethical, and illegal...
 - ▶ ... but still driven by a sense of technological exploration
- ▶ By late 2000's, hacking culture was largely dead
- ▶ In its place was organized cybercrime

The modern criminal

- ▶ 2005 – Albert Gonzalez steals 46 million credit cards from TJ Maxx
- ▶ 2006 – The Russian Business Network (RBN) comes online
 - ▶ Offered bulletproof hosting for criminal enterprises
- ▶ 2007 – Storm worm turns infected machines into a botnet
- ▶ 2007 – First version of Zeus banking trojan released

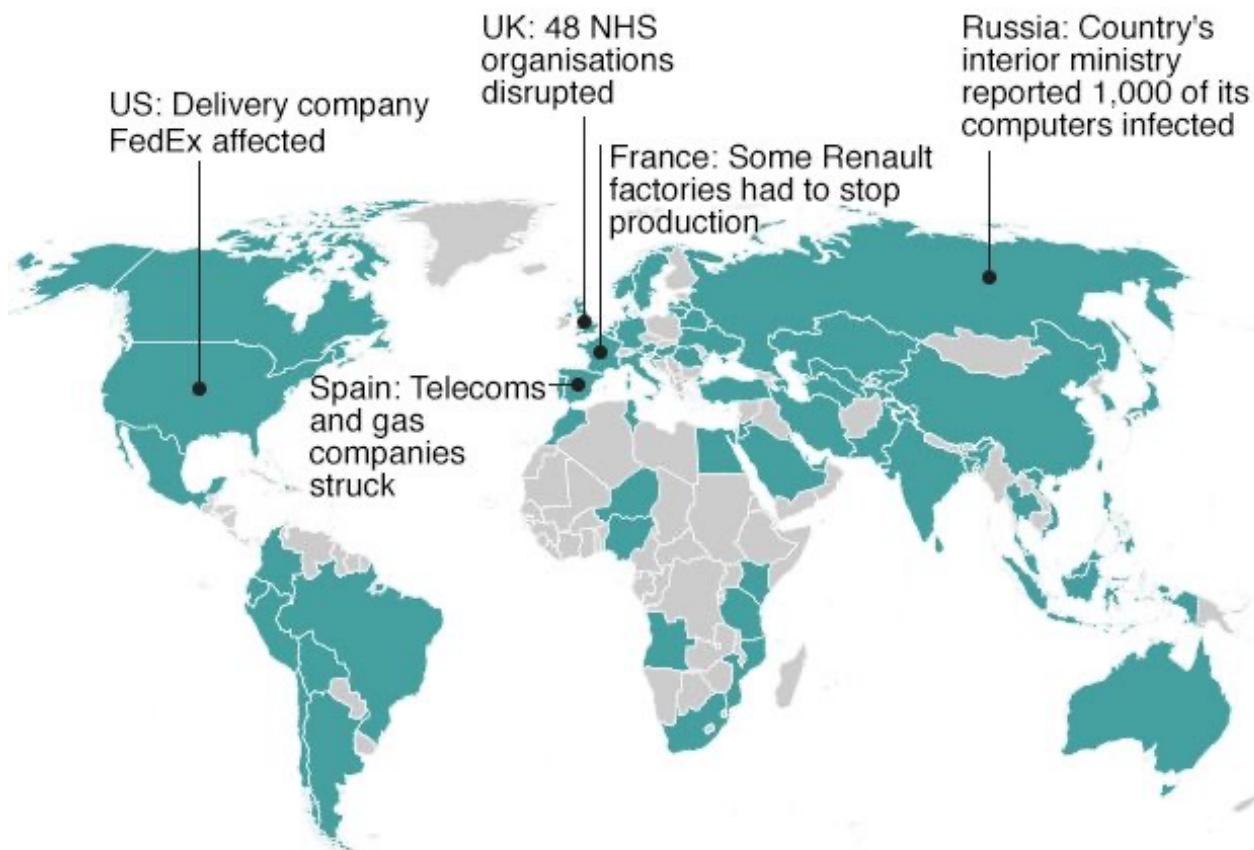


Inklings of cyberwarfare

- ▶ 2009 – Chinese hackers from PLA Unit 61398 perform “Operation Aurora”
 - ▶ Serious of hacks against US government and industry targets
 - ▶ Google was targeted
- ▶ 2010 – US and Israel attack nuclear centrifuges in Iran with the Stuxnet worm
 - ▶ Designed to jump over air-gapped networks
 - ▶ Causes centrifuges to spin out of control, but report no anomalies
 - ▶ To this day, parts of the code are undeciphered
- ▶ 2011 - RSA attack, part of an espionage group uncovered by the Mandiant APT 1 report
- ▶ 2014 – “Guardians of Peace” attack Sony Pictures
 - ▶ Destroy computers, leak confidential files and unreleased movies
 - ▶ Believed to be North Korean hackers

Self-Propagating ransomware

Countries hit in initial hours of cyber-attack



WannaCry ransomware

- 200K infected machines
- 150 countries
- May 12- May 15, 2017

*Map shows countries affected in first few hours of cyber-attack, according to Kaspersky Lab research, as well as Australia, Sweden and Norway, where incidents have been reported since

55

Source: Kaspersky Lab's Global Research & Analysis Team

BBC

Introduction.

Present and future?

- ▶ Automated attacks carried out by adversarial AIs
- ▶ Remote and deadly hacks of robots and autonomous cars
- ▶ Cryptocurrency anarchy
- ▶ Widespread social engineering via targeted propaganda
- ▶ Actual warfare in cyberspace
- ▶ Complete loss of individual privacy



Class topics

Topics

- ▶ Cryptography
- ▶ Passwords and authentication
- ▶ Ethics
- ▶ Systems security
- ▶ Web security
- ▶ Internet security
- ▶ Wireless security
- ▶ Privacy: anonymous communication, data privacy