

Storyline

Once upon a time, in a small and lively village, a witch casted a bonkers spell on Shjonathan, causing him to become a lunatic. Shjonathan, who was the village protector, found himself hiding in his room day after day. Due to this, his once peaceful jurisdiction suffered as crimes began to pop up like mischievous sprites.

In order to save the village, Flora, a skilled potion maker, set out to concoct a potion to cure Shjonathan from the spell. Based on the symptoms, she combined two cuts of horseradish, a first and third piece of olive, a seed of jalapeno, a slice of kelp, two whole tomatoes, a leaf of fennel, a chunk of wheatgrass, a pinch of oregano, and a stalk of scallion and brewed it with her cauldron.

Upon finishing, she offered the potion to him and he took a sip. However, the potion proved itself ineffective as it didn't bring the slightest improvement to Shjonathan's bonkers behaviour.

Undeterred, she then decided to consult her family's ancient spell book and found an encrypted key ingredient that could break any witch's spell. Given the following clues, she had to decrypt the puzzle: (do Task 1)