Biostatistics 615 - Statistical Computing

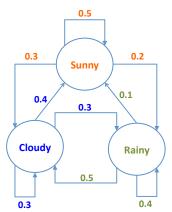
Lecture 15 Hidden Markov Models

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Markov Process

- A Markov process is a stochastic model that has the Markov property.
- It can be used to model a random system that changes states according to a transition rule that only depends on the current state.



Mathematical representation of a Markov Process

$$\pi = \begin{pmatrix} \Pr(q_1 = S_1 = \mathsf{Sunny}) \\ \Pr(q_1 = S_2 = \mathsf{Cloudy}) \\ \Pr(q_1 = S_3 = \mathsf{Rainy}) \end{pmatrix} = \begin{pmatrix} 0.7 \\ 0.2 \\ 0.1 \end{pmatrix}$$

$$A_{ij} = \Pr(q_{t+1} = S_j | q_t = S_i)$$

$$A = \begin{pmatrix} 0.5 & 0.3 & 0.2 \\ 0.4 & 0.3 & 0.3 \\ 0.1 & 0.5 & 0.4 \end{pmatrix}$$

What is the chance of rain in the day 2?

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$$\Pr(q_2 = S_3) = (A^T \pi)_3 = 0.24$$

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$$\Pr(q_3 = S_3 | q_1 = S_3) = \left| (A^T)^2 \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right|_3 = 0.33$$

What is the chance of rain in the day 2?

$$Pr(q_2 = S_3) = (A^T \pi)_3 = 0.24$$

If it rains today, what is the chance of rain on the day after tomorrow?

$$\Pr(q_3 = S_3 | q_1 = S_3) = \left[(A^T)^2 \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right]_3 = 0.33$$

Stationary distribution

$$\mathbf{p} = A^T \mathbf{p}$$

$$p = (0.346, 0.359, 0.295)^T$$



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Markov process is only dependent on the previous state

If it rains today, what is the chance of rain on the day after tomorrow?

$$\Pr(q_3 = S_3 | q_1 = S_3) = \left| (A^T)^2 \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right|_3 = 0.33$$

Markov process is only dependent on the previous state

If it rains today, what is the chance of rain on the day after tomorrow?

$$\Pr(q_3 = S_3 | q_1 = S_3) = \left[(A^T)^2 \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right]_3 = 0.33$$

If it has rained for the past three days, what is the chance of rain on the day after tomorrow?

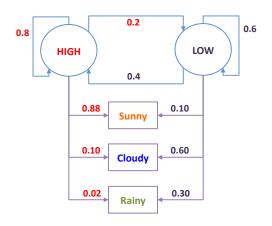
$$Pr(q_5 = S_3 | q_1 = q_2 = q_3 = S_3) = Pr(q_5 = S_3 | q_3 = S_3) = 0.33$$

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Hidden Markov Models (HMMs)

- A Markov model where actual state is unobserved
 - Transition between states are probablistically modeled just like the Markov process
- Typically there are observable outputs associated with hidden states
 - The probability distribution of observable outputs given an hidden states can be obtained.

An example of HMM



- Direct Observation: (SUNNY, CLOUDY, RAINY)
- Hidden States : (HIGH, LOW)



States
$$S = \{S_1, S_2\} = (\mathsf{HIGH, LOW})$$

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Outcomes $O = \{O_1, O_2, O_3\} = (\mathsf{SUNNY, CLOUDY, RAINY})$

States
$$S=\{S_1,S_2\}=$$
 (HIGH, LOW) Outcomes $O=\{O_1,O_2,O_3\}=$ (SUNNY, CLOUDY, RAINY) Initial States $\pi_i=\Pr(q_1=S_i),\,\pi=\{0.7,0.3\}$

States
$$S = \{S_1, S_2\} = (\mathsf{HIGH, LOW})$$

Outcomes $O = \{O_1, O_2, O_3\} = (\mathsf{SUNNY, CLOUDY, RAINY})$
Initial States $\pi_i = \Pr(q_1 = S_i), \ \pi = \{0.7, 0.3\}$
Transition $A_{ij} = \Pr(q_{t+1} = S_j | q_t = S_i)$

$$A = \begin{pmatrix} 0.8 & 0.2 \\ 0.4 & 0.6 \end{pmatrix}$$

Emission
$$B_{ij} = b_{q_t}(o_t) = b_{S_i}(O_j) = \Pr(o_t = O_j | q_t = S_i)$$
 states outcome $0.88 \quad 0.10 \quad 0.02$ $B = \begin{pmatrix} 0.10 & 0.60 & 0.30 \end{pmatrix}$

8/33

Unconditional marginal probabilities

What is the chance of rain in the day 4?

$$\mathbf{f}(\mathbf{q}_4) = \begin{pmatrix} \Pr(q_4 = S_1) \\ \Pr(q_4 = S_2) \end{pmatrix} = (A^T)^3 \pi = \begin{pmatrix} 0.669 \\ 0.331 \end{pmatrix}$$

$$\mathbf{g}(o_4) = \begin{pmatrix} \Pr(o_4 = O_1) \\ \Pr(o_4 = O_2) \\ \Pr(o_4 = O_3) \end{pmatrix} = B^T \mathbf{f}(\mathbf{q}_4) = \begin{pmatrix} 0.621 \\ 0.266 \\ 0.113 \end{pmatrix}$$

The chance of rain in day 4 is 11.3%

(t)B*((t)A)^3*pi =column vector (t)pi * A^3 *B = row vector

Marginal likelihood of data in HMM

- Let $\lambda = (A, B, \pi)$
- For a sequence of observation $\mathbf{o} = \{o_1, \dots, o_t\},\$

$$\begin{split} & \Pr(\mathbf{o}|\lambda) &= \sum_{\mathbf{q}} \Pr(\mathbf{o}|\mathbf{q},\lambda) \Pr(\mathbf{q}|\lambda) \\ & \Pr(\mathbf{o}|\mathbf{q},\lambda) &= \prod_{i=1}^t \Pr(o_i|q_i,\lambda) = \prod_{i=1}^t b_{q_i}(o_i) \\ & \Pr(\mathbf{q}|\lambda) &= \pi_{q_1} \prod_{i=2}^t a_{q_{i-1}q_i} \\ & \Pr(\mathbf{o}|\lambda) &= \sum_{\mathbf{q}} \pi_{q_1} b_{q_1}(o_1) \prod_{i=2}^t a_{q_{i-1}q_i} b_{q_i}(o_i) \end{split}$$

Naive computation of the likelihood

$$\Pr(\mathbf{o}|\lambda) = \sum_{\mathbf{q}} \pi_{q_1} b_{q_1}(o_1) \prod_{i=2}^t a_{q_{i-1} q_i} b_{q_i}(o_i)$$

- Number of possible $q=2^t$ are exponentially growing with the number of observations
- Computational would be infeasible for large number of observations
- Algorithmic solution required for efficient computation.

More Markov Chain Question

 If the observation was (SUNNY,SUNNY,CLOUDY,RAINY,RAINY) from day 1 through day 5, what is the distribution of hidden states for each day?

ullet Need to know $\Pr(q_t|oldsymbol{ ext{o}},\lambda)$

q: hidden state o: outcome

Forward and backward probabilities

$$\mathbf{q}_{t}^{-} = (q_{1}, \cdots, q_{t-1}), \quad \mathbf{q}_{t}^{+} = (q_{t+1}, \cdots, q_{T})$$

$$\mathbf{o}_{t}^{-} = (o_{1}, \cdots, o_{t-1}), \quad \mathbf{o}_{t}^{+} = (o_{t+1}, \cdots, o_{T})$$

$$\Pr(q_{t} = i | \mathbf{o}, \lambda) = \frac{\Pr(q_{t} = i, \mathbf{o} | \lambda)}{\Pr(\mathbf{o} | \lambda)} = \frac{\Pr(q_{t} = i, \mathbf{o} | \lambda)}{\sum_{j=1}^{n} \Pr(q_{t} = j, \mathbf{o} | \lambda)}$$

$$\Pr(q_{t}, \mathbf{o} | \lambda) = \Pr(q_{t}, \mathbf{o}_{t}^{-}, o_{t}, \mathbf{o}_{t}^{+} | \lambda)$$

$$= \Pr(\mathbf{o}_{t}^{+} | q_{t}, \lambda) \Pr(\mathbf{o}_{t}^{-} | q_{t}, \lambda) \Pr(o_{t} | q_{t}, \lambda) \Pr(q_{t} | \lambda)$$

$$= \Pr(\mathbf{o}_{t}^{+} | q_{t}, \lambda) \Pr(\mathbf{o}_{t}^{-}, o_{t}, q_{t} | \lambda)$$

$$= \beta_{t}(q_{t}) \alpha_{t}(q_{t})$$

If $\alpha_t(q_t)$ and $\beta_t(q_t)$ is known, $\Pr(q_t|\mathbf{o},\lambda)$ can be computed in a linear time.

Calculating forward probability

- Key idea is to use $(q_t, o_t) \perp \mathbf{o}_t^- | q_{t-1}$.
- Each of q_{t-1} , q_t , and q_{t+1} is a Markov blanket.

$$\alpha_t(i) = \Pr(o_1, \dots, o_t, q_t = i | \lambda)$$

$$= \sum_{j=1}^n \Pr(\mathbf{o}_t^-, o_t, q_{t-1} = j, q_t = i | \lambda)$$

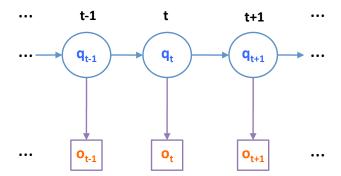
$$= \sum_{j=1}^n \Pr(\mathbf{o}_t^-, q_{t-1} = j | \lambda) \Pr(q_t = i | q_{t-1} = j, \lambda) \Pr(o_t | q_t = i, \lambda)$$

$$= \sum_{j=1}^n \alpha_{t-1}(j) a_{ji} b_i(o_t)$$

$$\alpha_1(i) = \pi_i b_i(o_1)$$

Conditional dependency in forward-backward algorithms

- Forward : $(q_t, o_t) \perp \mathbf{o}_t^- | q_{t-1}$.
- Backward : $o_{t+1} \perp o_{t+1}^+ | q_{t+1}$.



15/33

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Calculating backward probability

• Key idea is to use $o_{t+1} \perp \mathbf{o}_{t+1}^+ | q_{t+1}$.

$$\beta_{t}(i) = \Pr(o_{t+1}, \dots, o_{T} | q_{t} = i, \lambda)$$

$$= \sum_{j=1}^{n} \Pr(o_{t+1}, \mathbf{o}_{t+1}^{+}, q_{t+1} = j | q_{t} = i, \lambda)$$

$$= \sum_{j=1}^{n} \Pr(o_{t+1} | q_{t+1}, \lambda) \Pr(\mathbf{o}_{t+1}^{+} | q_{t+1} = j, \lambda) \Pr(q_{t+1} = j | q_{t} = i, \lambda)$$

$$= \sum_{j=1}^{n} \beta_{t+1}(j) a_{ij} b_{j}(o_{t+1})$$

$$\beta_{T}(i) = 1$$

Putting forward and backward probabilities together

Conditional probability of states given data

$$\Pr(q_t = i | \mathbf{o}, \lambda) = \frac{\Pr(\mathbf{o}, q_t = S_i | \lambda)}{\sum_{j=1}^n \Pr(\mathbf{o}, q_t = S_j | \lambda)}$$
$$= \frac{\alpha_t(i)\beta_t(i)}{\sum_{j=1}^n \alpha_t(j)\beta_t(j)}$$

• Time complexity is $\Theta(n^2 T)$.

Finding the most likely trajectory of hidden states

• Given a series of observations, we want to compute

$$\operatorname*{arg\,max}_{\mathbf{q}}\Pr(\mathbf{q}|\mathbf{o},\lambda)$$

• Define $\delta_t(i)$ as

$$\delta_t(i) = \max_{\mathbf{q}} \Pr(\mathbf{q}_t^-, q_t = i, \mathbf{o}_t^-, o_t | \lambda)$$

• Use dynamic programming algorithm to find the 'most likely' path

The Viterbi algorithm

alpha

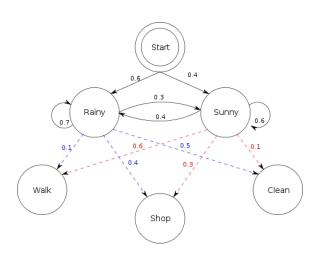
Initialization
$$\delta_1(i) = \pi_i b_i(o_1)$$
 for $1 \le i \le n$.

$$\begin{array}{c} \text{Maintenance} \;\; \delta_t(i) = \max_j \delta_{t-1}(j) a_{ji} b_i(o_t) \\ \phi_t(i) = \arg \max_j \delta_{t-1}(j) a_{ji} \end{array}$$

Termination Max likelihood is
$$\max_i \delta_T(i)$$

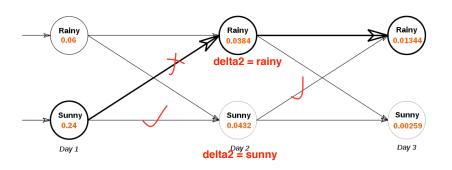
Optimal path can be backtracked using $\phi_t(i)$

An HMM example



An example Viterbi path

- When observations were (walk, shop, clean)
- Similar to Manhattan tourist problem.



A working example : Occasionally biased coin

A generative HMM

- Observations : $O = \{1(Head), 2(Tail)\}$
- Hidden states : $S = \{1(Fair), 2(Biased)\}$
- Initial states : $\pi = \{0.5, 0.5\}$
- $\bullet \ \ \text{Transition probability}: \ A(i,j) = a_{ij} = \left(\begin{array}{cc} 0.95 & 0.05 \\ 0.2 & 0.8 \end{array} \right) \begin{array}{c} \text{prob of Sj if} \\ \text{the last state} \\ \text{is Si} \end{array}$
- ullet Emission probability : $B(i,j)=b_i(j)=\left(egin{array}{cc} 0.5 & 0.5 \\ 0.9 & 0.1 \end{array}
 ight)$ states if fair states if biased

Questions

- Given coin toss observations, estimate the probability of each state
- Given coin toss observations, what is the most likely series of states?

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Implementing HMM - Matrix615.h

```
#ifndef MATRIX 615 H // to avoid multiple inclusion of same headers
#define MATRIX 615 H
#include <vector>
template <class T>
class Matrix615 {
public:
  std::vector< std::vector<T> > data:
 Matrix615(int nrow, int ncol, T val = 0) {
    data.resize(nrow); // make n rows
   for(int i=0; i < nrow; ++i) {</pre>
      data[i].resize(ncol,val); // make n cols with default value val
 int rowNums() { return (int)data.size(); }
  int colNums() { return ( data.size() == 0 ) ? 0 : (int)data[0].size(); }
};
#endif // MATRIX 615 H
```

HMM Implementations - HMM615.h

```
#ifndef __HMM_615_H
#define __HMM_615_H
#include "Matrix615.h"
class HMM615 {
 public:
 // parameters
 int nStates; // n : number of possible states
 int nObs;  // m : number of possible output values
  int nTimes; // t : number of time slots with observations
  std::vector<double> pis; // initial states
  std::vector<int> outs; // observed outcomes
 Matrix615<double> trans; // trans[i][j] corresponds to A {ij}
  Matrix615<double> emis;
 // storages for dynamic programming
  Matrix615 < double > alphas, betas, gammas, deltas;
 Matrix615<int> phis;
  std::vector<int> path:
```

HMM Implementations - HMM615.h

```
HMM615(int states, int obs, int times): nStates(states), nObs(obs),
    nTimes(times), trans(states, states, 0), emis(states, obs, 0),
    alphas(times, states, 0), betas(times, states, 0),
    gammas(times, states, 0), deltas(times, states, 0),
    phis(times, states, 0)
    pis.resize(nStates);
    path.resize(nTimes);
  void forward(); // given below
 void backward(); //
  void forwardBackward(); // given below
  void viterbi(); //
};
#endif // HMM 615 H
```

HMM Implementations - HMM615::forward()

HMM Implementations - HMM615::backward()

HMM Implementations - HMM615::forwardBackward()

```
void HMM615::forwardBackward() {
   forward();
   backward();

for(int t=0; t < nTimes; ++t) {
     double sum = 0;
     for(int i=0; i < nStates; ++i) {
        sum += (alphas.data[t][i] * betas.data[t][i]);
     }
   for(int i=0; i < nStates; ++i) {
        gammas.data[t][i] = (alphas.data[t][i] * betas.data[t][i])/sum;
     }
}</pre>
```

HMM Implementations - HMM615::viterbi()

```
void HMM615::viterbi() {
  for(int i=0; i < nStates; ++i) {</pre>
    deltas.data[0][i] = pis[i] * emis.data[i][ outs[0] ];
  for(int t=1; t < nTimes; ++t) {</pre>
    for(int i=0; i < nStates; ++i) {</pre>
      int maxIdx = 0;
      double maxVal = deltas.data[t-1][0] * trans.data[0][i]
                        * emis.data[i][ outs[t] ]:
      for(int j=1; j < nStates; ++j) {</pre>
        double val = deltas.data[t-1][j] * trans.data[j][i]
                        * emis.data[i][ outs[t] ];
        if ( val > maxVal ) { maxIdx = j; maxVal = val; }
      deltas.data[t][i] = maxVal;
      phis.data[t][i] = maxIdx;
```

HMM Implementations - HMM615::viterbi() (cont'd)

```
// backtrack viterbi path
double maxDelta = deltas.data[nTimes-1][0];
path[nTimes-1] = 0;
for(int i=1; i < nStates; ++i) {
   if ( maxDelta < deltas.data[nTimes-1][i] ) {
     maxDelta = deltas.data[nTimes-1][i];
     path[nTimes-1] = i;
   }
}
for(int t=nTimes-2; t >= 0; --t) {
   path[t] = phis.data[t+1][ path[t+1] ];
}
```

HMM Implementations - biasedCoin.cpp

```
#include <iostream>
#include <iomanip>
#include "Matrix615.h"
#include "HMM615.h"
int main(int argc, char** argv) {
  std::vector<int> toss;
  std::string tok;
  while( std::cin >> tok ) {
    if ( tok == "H" ) toss.push_back(0);
    else if ( tok == "T" ) toss.push back(1);
    else {
      std::cerr << "Cannot recognize input " << tok << std::endl;</pre>
      return -1:
  int T = toss.size();
  HMM615 hmm(2, 2, T);
  hmm.trans.data[0][0] = 0.95; hmm.trans.data[0][1] = 0.05;
  hmm.trans.data[1][0] = 0.2; hmm.trans.data[1][1] = 0.8;
```

HMM Implementations - biasedCoin.cpp

```
hmm.emis.data[0][0] = 0.5; hmm.emis.data[0][1] = 0.5;
hmm.emis.data[1][0] = 0.9; hmm.emis.data[1][1] = 0.1;
hmm.pis[0] = 0.5; hmm.pis[1] = 0.5;
hmm.outs = toss;
hmm.forwardBackward();
hmm.viterbi():
std::cout << "TIME\tTOSS\tP(FAIR)\tP(BIAS)\tMLSTATE" << std::endl:
std::cout << std::setiosflags(std::ios::fixed) << std::setprecision(4);</pre>
for(int t=0; t < T; ++t) {</pre>
  std::cout (stil 15 "\t" << (toss[t] == 0 ? "H" : "T") << "\t"
      << hmm:gammas.data[t][0] << "\t" << hmm.gammas.data[t][1] << "\t"</pre>
      << (hmm.path[t] == 0 ? "FAIR" : "BIASED" ) << std::endl;
return 0;
```

Example runs

```
$ cat ~jiankang/Public/615/data/toss.20.txt | ~jiankang/Public/615/bin/biasedCoin
TIME
        TOSS
                 P(FAIR)
                          P(BIAS) MLSTATE
1
        Н
                 0.5950
                          0.4050
                                   FAIR
2
         т
                 0.8118
                          0.1882
                                   FAIR
3
        Н
                 0.8071
                          0.1929
                                   FAIR
                                            s1
4
         т
                 0.8584
                          0.1416
                                   FAIR
5
6
        Н
                 0.7613
                          0.2387
                                   FAIR
                 0.7276
                          0.2724
                                   FAIR
        Н
7
        Τ
                 0.7495
                          0.2505
                                   FAIR
8
        Н
                 0.5413
                          0.4587
                                   BIASED
9
        Н
                 0.4187
                          0.5813
                                   BIASED
10
        Н
                 0.3533
                          0.6467
                                   BIASED
11
                 0.3301
                          0.6699
                                   BIASED
        Н
12
        Н
                 0.3436
                          0.6564
                                   BIASED
13
        Н
                 0.3971
                          0.6029
                                   BIASED
14
         т
                 0.5028
                          0.4972
                                   BIASED
                 0.3725
15
        Н
                          0.6275
                                   BIASED
16
        Н
                 0.2985
                          0.7015
                                   BIASED
17
        Н
                 0.2635
                          0.7365
                                   BIASED
                          0.7404
18
        Н
                 0.2596
                                   BIASED
19
         Н
                 0.2858
                          0.7142
                                   BIASED
20
                 0.3482
                          0.6518
                                   BIASED
        Н
```