

Review Sheet – Android Mobile Application Development

Understand the below terminology and how to use them in code!

Terminology

10dp, sp, pt	RecyclerView
Abstract Class	SDKs: Lollipop, Marshmallow, etc.
Activity	setResult()
Adapters	setRetainInstance()
android:orientation="horizontal"	setText()
AndroidManifest.xml	Singleton
Apk	startActivity()
Back Stack	startActivityForResult()
Bundle	Status Bar, Navigation Bar, App Bar
Buttons	String.xml
drawable folder	Target SDK, Build SDK, Minimum SDK
Emulator	Toast
findViewById()	ViewHolder
Fragments: Static, Dynamic	Views: TextView, EditText,
freezesText	weight
getIntent()	Widgets
getStringExtra(), getIntExtra(), etc.	wrap_content
gravity	
ImageView	
Intent	
layout_gravity	
layout_width, layout_height, etc	
Layouts: Linear, Frame	
match_parent	
Navigation: Temporal, Hierarchical	
onActivityResult()	
onClick	
onCreate()	
onSaveInstanceState()	
putExtra()	
R.java	