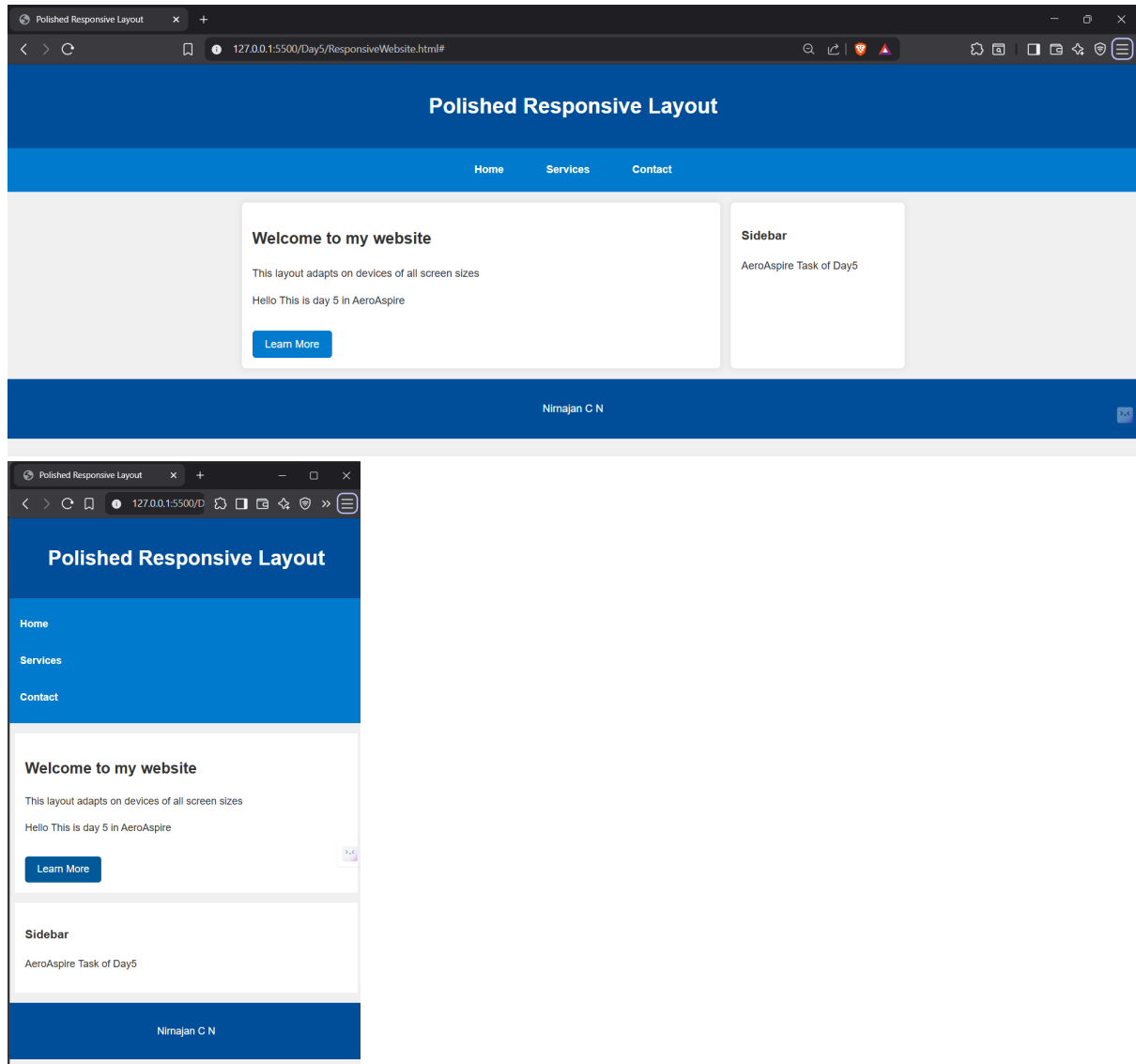


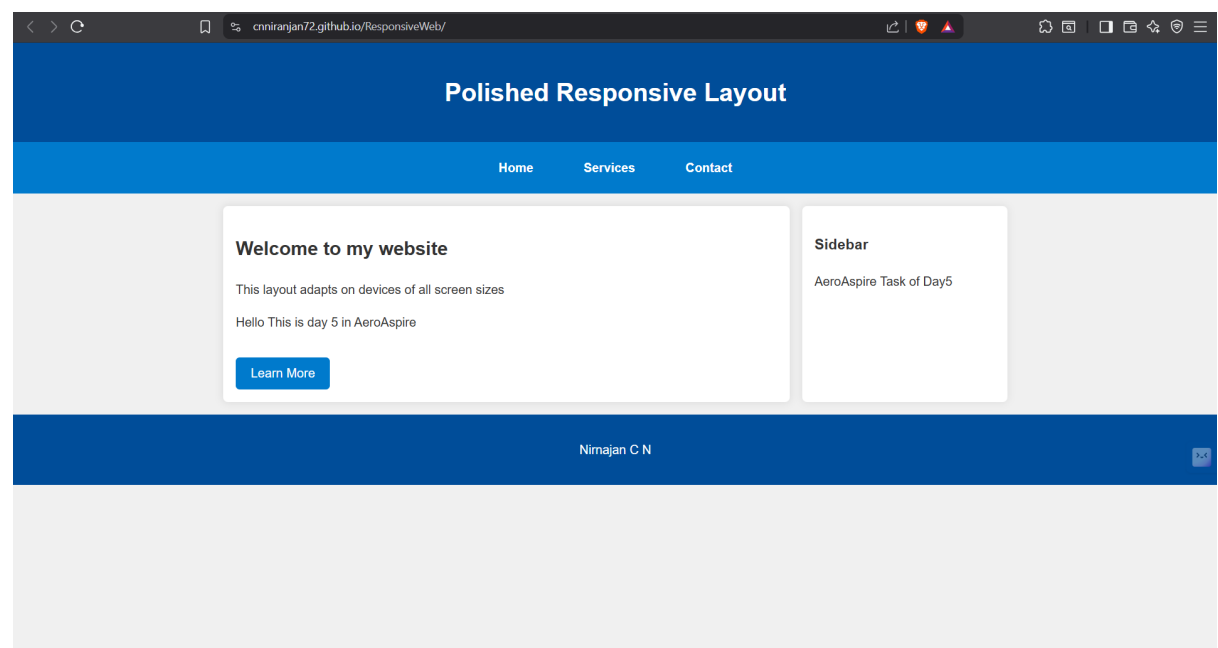
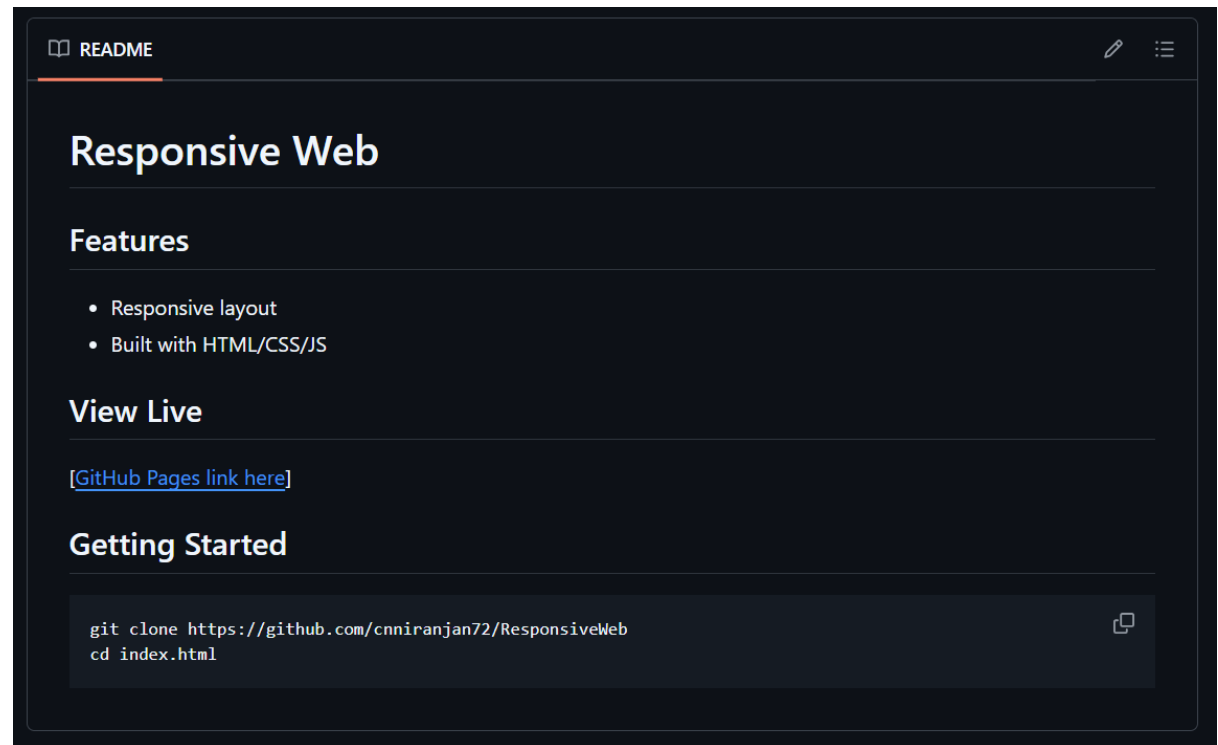
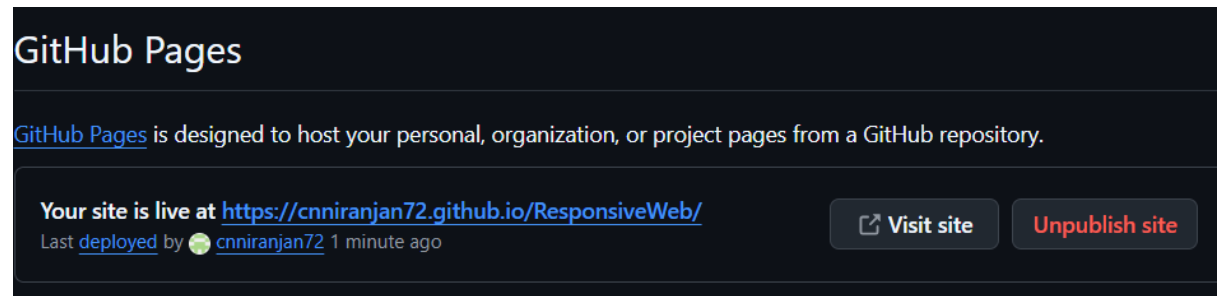
AeroAspire -SDE Intern Training

NIRANJAN C N

Day 4-Sep 26



- Referred to perplexity for task description
- Resizing css effects, hovers, design with header and footer was the requirements from the search results
- Used flex and flex direction for layout adjustments
- Used hover, box shadow and box radius for css to make the page responsive.
- Included a sidebar to show resizing
- Used waterfall approach to css selectors to target specific elements like a specific button as shown above



The steps I followed is mentioned below.

Questions

1. What steps did you follow to deploy via GitHub Pages?
 - a. Created a folder for this task
 - b. Initialized the files (git init)
 - c. Added files (git add <files>)
 - d. Committed the changes (git commit -m "Github pages learning")
 - e. Set the origin url(\$ git remote add origin <https://github.com/cnniranjan72/ResponsiveWeb.git>)
 - f. Set the the branch to main(git branch -M main)
 - g. Pushed the index.html(git push -u origin main)
 - h. Changed settings of the repository under pages section
 - i. Set the source as main under which I selected root and then save
 - j. GitHub generated a url for the index.html which is now live at <https://cnniranjan72.github.io/ResponsiveWeb/>
2. What difficulties you faced in deployment?
 - a. I was confused how exactly to set the custom domain for the url
 - b. Couldn't deploy at the first attempt as it required the file to be named as index.html which I was unaware of
 - c. Missed mentioning the remote url and was confused why was the files not being pushed
3. How do responsive breakpoints work (CSS media queries)?
 - a. So the media queries works based on the pixel size we mention which act as breakpoints.
 - b. All the css elements mentioned would act on when the screen size or the window size is within the mentioned pixel range
 - c. This is made responsive by maybe declaring css factors for different pixel range
4. Why are hover/focus/active states important for UX?
 - a. The hover, focus and active states are important for UX because like when we hover over a button if it is static we wouldn't know if the button is like ready for the click or any action
 - b. Or it is like we can say if there is a change in the color of the button on hover it visually tells us that the button is active
 - c. So similarly for focus and active
 - d. They could indicate like flags or we could figure out if an element is being pressed or any action is being done
 - e. So these make the ui better and the visual part is more responsive