# Yangyang Xu

## CONTACT INFORMATION

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### RESEARCH INTEREST

Computer Vision, Generative Models, Image Editing and Transfer Learning

#### **PUBLICATION**

- \* Corresponding author
- <sup>+</sup> Equal Contribution
  - 1. From Continuity to Editability: Inverting GANs with Consecutive Images **Yangyang Xu**, Yong Du, Wenpeng Xiao, Xuemiao Xu\* and Shengfeng He\* IEEE/CVF International Conference on Computer Vision (**ICCV**), 2021.
  - 2. Multi-view Face Synthesis via Progressive Face Flow **Yangyang Xu**, Xuemiao Xu\*, Jianbo Jiao, Keke Li, Cheng Xu and Shengfeng He\*

IEEE Transactions on Image Processing (TIP), 2021.

DOI: 10.1109/TIP.2021.3090658

3. Transductive Zero-shot Action Recognition via Visually-connected Graph Convolutional Networks

Yangyang Xu, Chu Han, Jing Qin, Xuemiao Xu\*, Guoqiang Han, and Shengfeng Ho\*

IEEE Transactions on Neural Networks and Learning Systems (**TNNLS**), 2020. DOI: 10.1109/TNNLS.2020.3015848

- 4. Holistically-Associated Transductive Zero-Shot Learning Yangyang Xu, Xuemiao Xu\*, Guoqiang Han, and Shengfeng He\* IEEE Transactions on Cognitive and Developmental Systems (TCDS), 2021. DOI: 10.1109/TCDS.2021.3049274
- 5. Pro-PULSE: Learning Progressive Encoders of Latent Semantics in GANs for Photo Upsampling

Yang Zhou<sup>+</sup>, **Yangyang Xu**<sup>+</sup>, Yong Du, Qiang Wen and Shengfeng He<sup>\*</sup> IEEE Transactions on Image Processing (**TIP**), 2022.

6. Invertible Grayscale with Sparsity Enforcing Priors

Yong Du, **Yangyang Xu**, Taizhong Ye, Qiang Wen, Chufeng Xiao, Junyu Dong, Guoqiang Han, Shengfeng He\*

ACM Transactions on Multimedia Computing Communications and Applications ( ${f TOMM}$ ), 2021.

DOI: 10.1145/3451993

7. Unsupervised Domain Adaptation via Importance Sampling Xuemiao Xu, Hai He, Huaidong Zhang, Yangyang Xu, and Shengfeng He\* IEEE Transactions on Circuits and Systems for Video Technology (TCSVT),

2019.

DOI: 10.1109/TCSVT.2019.2963318

8. Deep Texture-Aware Features for Camouflaged Object Detection Jingjing Ren, Xiaowei Hu, Lei Zhu, Xuemiao Xu\*, Yangyang Xu, Weiming Wang, Zijun Deng and Pheng-Ann Heng

IEEE Transactions on Circuits and Systems for Video Technology (TCSVT), 2021.

DOI: 10.1109/TCSVT.2021.3126591

9. Ensemble One-Dimensional Convolution Neural Networks for Skeleton-Based Action Recognition

Yangyang Xu, Jun Cheng, Lei Wang\*, Feng Liu and Dapeng Tao IEEE Signal Processing Letters (SPL), 2018. DOI: 10.1109/LSP.2018.2841649

10. Human Action Recognition by Learning Spatio-Temporal Features With Deep Neural Networks

Lei Wang, Yangyang Xu, Jun Cheng\*, Jianqin Yin and Jiaji Wu IEEE Access, 2018.

DOI: 10.1109/ACCESS.2018.2817253

11. DTA: Double LSTM with temporal-wise attention network for action recognition

Yangyang Xu, Lei Wang\*, Jun Cheng and Jiaji Wu IEEE International Conference on Computer and Communications. 2017. DOI: 10.1109/CompComm.2017.8322825

#### PRE-PRINT

1. High-resolution Face Swapping via Latent Semantics Disentanglement Yangyang Xu, Bailin Deng, Junle Wang, Yanging Jing, Jia Pan and Shengfeng  $He^*$ 

Submitted to IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2022

2. Self-supervised Matting-specific Portrait Enhancement and Generation Yangyang Xu, Zeyang Zhou, Shengfeng He\* Submitted to IEEE Transactions on Image Processing (TIP)

3. Parsing-Conditioned Anime Translation: A New Dataset and Method Zhansheng Li<sup>+</sup>, Yangyang Xu<sup>+</sup>, Nanxuan Zhao, Yang Zhou, Yongtuo Liu, Dahua Lin and Shengfeng He\* Submitted to ACM Transactions on Graphics (TOG)

4. Class-aware Global Feature Alignment for Adaptive Object Detection Shan Xu, Huaidong Zhang, Xuemiao Xu, Xiaowei Hu, Yangyang Xu, Liangui Dai, Pheng-Ann Heng, Kup-Sze Choi Submitted to IEEE Transactions on MultiMedia (TMM)

5. Background Matting via Recursive Excitation Junjie Deng<sup>+</sup>, Yangyang Xu<sup>+</sup>, Zeyang Zhou and Shengfeng He<sup>\*</sup> Submitted to IEEE International Conference on Multimedia and Expo (ICME), 2022

# **ACTIVITIES**

### 1. Reviewer:

CVPR 2022, ICCV 2021, CVPR 2021, AAAI 2021, ECCV 2020, CVPR 2020, P&G 2020.

IEEE  $\mathbf{TIP},$  IEEE  $\mathbf{TNNLS},$  Pattern Recognition, Neural Computing, IEEE  $\mathbf{SPL}.$ 

# 2. Seminar report:

"Graph Convolutional Neural Networks for Zero-shot Action Recognition", City University of Hong Kong, Hong Kong. 2018.12

### 3. Volunteer:

Chinagraph 2018

# PROGRAM SKILLS

Proficiency with Python, Matlab, C/C++.