Yangyang Xu

CONTACT INFORMATION

PostDoc of Department of Computer Science, The University of Hong Kong. Ph.D. of School of Computer Science and Engineering, South China University of Technology.

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RESEARCH INTEREST

My research mainly focuses on **generative models and their applications**, including image&video generation, editing, translation, and super-resolution. I am also interested in image&video matting, zero&few-shot learning, and 2D&3D action recognition.

EXPERIENCE & EDUCATION

Young Researcher (Part-time)

Jul/2022 - now

Shanghai AI Laboratory

Leader: Prof. Yu Qiao and Dr. Bo Dai

PostDoc Dec/2021 - now

The University of Hong Kong, Department of Computer Science

Supervisor: Prof. Ping Luo

Intern Sep/2021 - Nov/2021

Tencent, Interactive Entertainment Group, Turing Lab

Mentor: Dr. Junle Wang

Ph.D. Jul/2018 - Aug/2021

South China University of Technology, China

Supervisor: Prof. Shengfeng He and Prof. Xuemiao Xu

PUBLICATION

Summary: CVPR & ICCV (2), IEEE & ACM Transactions (9)

[1] High-resolution Face Swapping via Latent Semantics Disentanglement Yangyang Xu, Bailin Deng, Junle Wang, Yanqing Jing, Jia Pan and Shengfeng He IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2022.

⁺ Equal Contribution

[2] From Continuity to Editability: Inverting GANs with Consecutive Images Yangyang Xu, Yong Du, Wenpeng Xiao, Xuemiao Xu and Shengfeng He IEEE/CVF International Conference on Computer Vision (ICCV), 2021.

[3] Self-supervised Matting-specific Portrait Enhancement and Generation Yangyang Xu, Zeyang Zhou, Shengfeng He

IEEE Transactions on Image Processing (TIP), 2022.

DOI: 10.1109/TIP.2022.3194711

[4] Pro-PULSE: Learning Progressive Encoders of Latent Semantics in GANs for Photo Upsampling

Yang Zhou⁺, **Yangyang Xu**⁺, Yong Du, Qiang Wen and Shengfeng He

IEEE Transactions on Image Processing (TIP), 2022.

DOI: 10.1109/TIP.2022.3140603

[5] Multi-view Face Synthesis via Progressive Face Flow

Yangyang Xu, Xuemiao Xu, Jianbo Jiao, Keke Li, Cheng Xu and Shengfeng He

IEEE Transactions on Image Processing (TIP), 2021.

DOI: 10.1109/TIP.2021.3090658

[6] Transductive Zero-shot Action Recognition via Visually-connected Graph Convolutional Networks

Yangyang Xu, Chu Han, Jing Qin, Xuemiao Xu, Guoqiang Han, and Shengfeng He IEEE Transactions on Neural Networks and Learning Systems (TNNLS), 2020. DOI: 10.1109/TNNLS.2020.3015848

[7] Holistically-Associated Transductive Zero-Shot Learning

Yangyang Xu, Xuemiao Xu, Guoqiang Han, and Shengfeng He

IEEE Transactions on Cognitive and Developmental Systems (TCDS), 2021.

DOI: 10.1109/TCDS.2021.3049274

[8] Invertible Grayscale with Sparsity Enforcing Priors

Yong Du, **Yangyang Xu**, Taizhong Ye, Qiang Wen, Chufeng Xiao, Junyu Dong, Guoqiang Han, Shengfeng He

ACM Transactions on Multimedia Computing Communications and Applications (**TOMM**), 2021.

DOI: 10.1145/3451993

[9] Background Matting via Recursive Excitation

Junjie Deng⁺, **Yangyang Xu**⁺, *Zeyang Zhou and Shengfeng He*IEEE International Conference on Multimedia and Expo (**ICME**), 2022, (**Oral**).

[10] Unsupervised Domain Adaptation via Importance Sampling

Xuemiao Xu, Hai He, Huaidong Zhang, Yangyang Xu, and Shengfeng He IEEE Transactions on Circuits and Systems for Video Technology (TCSVT), 2019.

DOI: 10.1109/TCSVT.2019.2963318

[11] Deep Texture-Aware Features for Camouflaged Object Detection

Jingjing Ren, Xiaowei Hu, Lei Zhu, Xuemiao Xu, **Yangyang Xu**, Weiming Wang, Zijun Deng and Pheng-Ann Heng

IEEE Transactions on Circuits and Systems for Video Technology (TCSVT), 2021.

DOI: 10.1109/TCSVT.2021.3126591

[12] Representative Feature Alignment for Adaptive Object Detection

Shan Xu, Huaidong Zhang, Xuemiao Xu, Xiaowei Hu, **Yangyang Xu**, Liangui Dai, Pheng-Ann Heng, Kup-Sze Choi

IEEE Transactions on Circuits and Systems for Video Technology (TCSVT), 2021.

DOI: 10.1109/TCSVT.2022.3202094

[13] Ensemble One-Dimensional Convolution Neural Networks for Skeleton-Based Action Recognition

Yangyang Xu, Jun Cheng, Lei Wang, Feng Liu and Dapeng Tao

IEEE Signal Processing Letters (SPL), 2018.

DOI: 10.1109/LSP.2018.2841649

[14] Human Action Recognition by Learning Spatio-Temporal Features With Deep Neural Networks

Lei Wang, Yangyang Xu, Jun Cheng, Jianqin Yin and Jiaji Wu

IEEE Access, 2018.

DOI: 10.1109/ACCESS.2018.2817253

[15] DTA: Double LSTM with temporal-wise attention network for action recognition

Yangyang Xu, Lei Wang, Jun Cheng and Jiaji Wu

IEEE International Conference on Computer and Communications. 2017.

DOI: 10.1109/CompComm.2017.8322825

PRE-PRINT

[1] Parsing-Conditioned Anime Translation: A New Dataset and Method Zhansheng Li⁺, Yangyang Xu⁺, Nanxuan Zhao, Yang Zhou, Yongtuo Liu, Dahua Lin and Shengfeng He Submitted to ACM Transactions on Graphics (TOG), Major revision

[2] HoliStyle: Discovering Holistic Interpretable Direction for Multi-Attribute Face Editing

Ruihua Zeng⁺, **Yangyang Xu**⁺, Xuemiao Xu, Ping Luo and Shengfeng He Submitted to ACM Transactions on Graphics (**TOG**), Revise and Resubmit

[3] Open-set Mixed Domain Adaptation via Visual-Linguistic Focal Evolving Bangzhen Liu, Yangyang Xu, Xuemiao Xu, Shengfeng He Submitted to IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)

[4] RIGID: Recurrent GAN Inversion and Editing of Real Face Videos Yangyang Xu, Shengfeng He, Kwan-Yee K. Wong, Ping Luo Submitted to IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2023.

[5] Learning Coherent Video2Anime Translation via Latent Cyclic Transformation

Yangyang Xu, Shengfeng He, Zhansheng Li, Bo Dai, Yu Qiao, Ping Luo Submitted to IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2023.

ACTIVITIES

1. Reviewer:

SIGGRAPH 2022, SIGGRAPH Asia 2022, NeurIPS 2022, ICML 2022, CVPR 2022, ICCV 2021, CVPR 2021, AAAI 2021, ECCV 2020, CVPR 2020, P&G 2020.

IEEE TIP, IEEE TNNLS, Pattern Recognition, Neural Computing, IEEE SPL.

2. Seminar report:

"Graph Convolutional Neural Networks for Zero-shot Action Recognition", City University of Hong Kong, Hong Kong. Dec/2018
"Research on Several Problems Based on Generative Adversarial Models", Tencent, Shenzhen. Nov/2021
"Image and Video Editing Based on Generative Adversarial Networks",

"Image and Video Editing Based on Generative Adversarial Networks", Shanghai AI Lab, Shanghai. Jun/2022

3. Volunteer:

Chinagraph 2018

PROGRAM SKILLS

Proficiency with Python, Matlab, C/C++.