```
int arrive[1:n] = ([n] 0), continue[1:n] = ([n] 0);
process Worker[i = 1 to n] {
  while (true) {
    code to implement task i;
    arrive[i] = 1;
    ⟨await (continue[i] == 1);⟩
    continue[i] = 0;
  }
}
process Coordinator {
  while (true) {
    for [i = 1 to n] {
      \langle await (arrive[i] == 1); \rangle
      arrive[i] = 0;
    for [i = 1 to n] continue[i] = 1;
}
```

**Figure 3.12** Barrier synchronization using a coordinator process.

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