

User Stories

Splash Screen:

User will click either one of two buttons, they will either click one player to play against an AI or they will click two player to play against another person that is with them.

Gameboard:

If clicked one player, the player will proceed to click in a space that is not occupied by a chip and proceed to keep clicking spaces within the board until either the user wins or the AI

If clicked two player, each player will proceed to click in spaces that are not occupied and continue to play in turns until either player 1 or player 2 wins.

Returning to the Menu:

To reset the game or to switch gamemodes, the user will click a button on the top left that is named Menu, when clicked the game will reset and the user will be returned to the main menu