# Shantanu Das - Game Programmer

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**EDUCATION Master of Entertainment Technology**  Expected May 2017

Entertainment Technology Center, Carnegie Mellon University, Pittsburgh, PA

**Bachelor of Technology in Electronics & Telecommunication** 

July 2011

Sikkim Manipal Institute of Technology, India

**TECHNICAL SKILLS** 

Programming Skills/Tools:-

- C/ C++
- Java
- OpenGL

cG shading language

Operating Systems:-Ubuntu

- Windows 7/XP/Vista
- Mac OSX

WORK **EXPERIENCE** 

## Sony India Software Centre Pvt Ltd, Bangalore, India **Role - Graphics Engineer**

August 2011 - July 2015

Developed prototypes on new ideas and concepts for natural UI using augmented reality, gesture control, face recognition etc.

Unity

Android

openFrameworks

- Implemented prototypes on voice recognition UI for PS4.
- Worked in a team of six as a Chromium engineer. My role was to optimize the graphics engine of chromium by adding new features and optimize already implemented features.

**ACADEMIC PROJECTS & INTERNSHIPS** 

#### Building Virtual Worlds, Entertainment Technology Centre, Pittsburgh

September 2015 – December 2015

- Programmer in a team of 5, built 5 virtual worlds in 2 to 3 week cycles
- Worked on platforms like Oculus Rift, Myo Armband, Kinect, PS Move, Makey Makey

#### ThinkLABS Technosolutions Pvt. Ltd, Mumbai, India

June 2010 - August 2010

- Trained in embedded systems. Worked on AVR architecture microcontrollers.
- Developed a digital clock using RTC (Real Time Clock).
- Developed a Tic-tac-toe game in Atmega 128 that could be played on the HyperTerminal, controllable through a joystick.

### Embedded Systems, Sikkim Manipal Institute of Technology, India

2010-2011

- Developed a 6 degree of freedom Robotic Arm controllable by mouse or mobile
- Built a high speed line follower and optimized the PID algorithm to take faster right angled turns.
- Developed a loop solving line following robot.

PERSONAL **PROJECTS** 

July 2013

Developed an openGL android live wallpaper. The app has over 29,000 downloads in Google Play. Application Link - https://play.google.com/store/apps/details?id=zakoi.livewallpaper.religious.shivsanker

**ACADEMIC** HONORS AND **AWARDS** 

- Won the best leader award for leading a team of 119 employees in the annual business event in Sony India
- Awarded Best Techie, Best Performer of the quarter and was nominated for Rising Star Award in Sony India
- Won the fastest line follower robot competition in BITS Pilani, India.
- Third Position in Bachelor of Engineering application project for the robotic arm.

**ACTIVITIES** AND **INTERESTS** 

- Music Guitar and Singing
  - https://www.youtube.com/watch?v=gRX u6LkFOY An example of my creative pursuits in music.