

Foundation, endowment advancement **Events** Conference hotel **Publications Donation info**

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IBS WS Media Computing

Call for papers

exhibition

program hotel Committees Registration and fees Proceedings Become a cooperation partner

program

IBS Workshop Media Computing

Tuesday	5th February 2019
starting at 10 o'clock	Registration / Check In
12:00 o'clock	Welcome lunch
1:30 p.m.	Session I: Prelude mutual presentation & elaboration in a duet
3:30 p.m.	coffe break
4:00 p.m.	Session II: Mutual presentations in pitch your project style 1. Slide: Motivation / application 2. Slide: Methodology 3. Results
6:30 p.m.	Dinner for all
9:00 p.m.	Get together 2-person team continuation in entertainment format Science Slam: Fail-Session 2nd day: Methodology
Wednesday	February 6, 2019
from 8:00 a.m.	breakfast
9:00 o'clock	Session III: Methodology & Analytics for PhD Theses (PIs) PhD Structure Argumentation Structure Experimental Setup & Transferability for PhD
12:00 o'clock	Having lunch
1:30 p.m.	Session IV: Promotion Challenge Grouping of 5 doctoral candidates 1-2 PIs on 4 different subject areas Research Methodology Results
3:30 p.m.	coffe break
4:00 p.m.	Session V: Presentation of the results 15 min. Presentation
	15 min. Presentation 15 min. professional discourse with a focus on consensus & dissent per group
6:30 p.m.	15 min. professional discourse with a focus on
	15 min. professional discourse with a focus on consensus & dissent per group
6:30 p.m.	15 min. professional discourse with a focus on consensus & dissent per group Dinner for all Interactive Entertainment VR / AR Gaming
6:30 p.m. 8:00 p.m.	15 min. professional discourse with a focus on consensus & dissent per group Dinner for all Interactive Entertainment VR / AR Gaming Day 3: Open Review
6:30 p.m. 8:00 p.m. Thursday from 8:00	15 min. professional discourse with a focus on consensus & dissent per group Dinner for all Interactive Entertainment VR / AR Gaming Day 3: Open Review February 7, 2019
6:30 p.m. 8:00 p.m. Thursday from 8:00 a.m.	15 min. professional discourse with a focus on consensus & dissent per group Dinner for all Interactive Entertainment VR / AR Gaming Day 3: Open Review February 7, 2019 breakfast
6:30 p.m. 8:00 p.m. Thursday from 8:00 a.m. 9:00 o'clock	15 min. professional discourse with a focus on consensus & dissent per group Dinner for all Interactive Entertainment VR / AR Gaming Day 3: Open Review February 7, 2019 breakfast Session VI: Preparation

Important appointments

Abstract December 21, registration: 2018

Notification of

01/06/2019 acceptance:

Camera ready paper:

02/28/2019

Cooperation partner







	with PI reviews
3:30 p.m.	departure

Imprint | Data protection | Contact

Last change: January 14, 2019 | Responsible: Wolfram Hardt







