Weekly Log Week of 3rd

John Wesley Hayhurst and Juan Vallejo

November 2015

1 Week of November 3rd

1.1 Tasks Completed

- NAO SDK compatibility with windows

- Ubuntu Virtual machine completely working

- Decrease Latency

1.2 Backlog

- Research

- make poster

- make head latency smoother

- C++ UDP server compatible with Ubuntu and Windows

- C++ implementation for oculus

1.3 One Week Outlook

The main goal of this week is to see the implementation of the accelerometer data gatherer is with the native Oculus SDK continue to work on reducing jaggedness of head movements.