

Weekly Log Week of 28th

John Wesley Hayhurst and Juan Vallejo

October 2015

1 Week of October 28th

1.1 Tasks Completed

- Worked on accelerometer data gathering from native Oculus SDK
- Research

1.2 Backlog

- NAO SDK compatibility with windows
- Ubuntu Virtual machine implementation completely working
- Decrease Latency
- Research

1.3 One Week Outlook

The main goal of this week is to get the NAO SKD working on a windows environment and to decrease head latency between movements.