

# Weekly Log Week of 21st

John Wesley Hayhurst and Juan Vallejo

September 2015

## 1 Week of September 21st

### 1.1 Tasks Completed

- getting robot to work in a windows environment
- reduce latency for head movement

### 1.2 Hours Logged

- Research (3 hours Juan & Jake)
- getting robot to work in a windows environment (2 hours Juan & Jake)
- reduce latency for head movement (4 hours Juan & Jake)

### 1.3 Backlog

- Research
- streaming video feed using Oculus SDK
- optimise video data being streamed from robot
- Finish poster
- Document Code

### 1.4 One Week Outlook

The main goal of this week is to stream the video feed directly to the oculus. As of now a node.js server is running in the background allowing for the oculus to display the video feed indirectly. We also have to finish the poster for the open house.