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RESEARCH INTERESTS

My current research interests lie in **generative models' post-training**. Particularly,

1. Post-training diffusion model ([1], [2], [4], [11]) and VLM ([3], [5]) w/ SFT and RL ([6], [7])
2. Reliable model against malicious exploitation of LLM vulnerabilities ([8] and [12] to [15]).
3. Excels in low-resource regimes, through indirect supervision ([16], [20]) or synthetic data generation ([9], [10], [17], [19]).

AFFILIATION

NVIDIA Research

Research Scientist; Deep Imagination Research Group (Cosmos)

Santa Clara, CA

Fall 2024 – Present

Harvard University

M.S. in Computational Science and Engineering; cross-registered at MIT; GPA: 4.0/4.0

Cambridge, MA

Fall 2022 – Spring 2024

University of Southern California

B.S. double major in Applied Math & Computer Science; **Summa Cum Laude**; GPA: 3.97/4.0

Los Angeles, CA

Fall 2020 – Spring 2022

PUBLICATIONS & SERVICES

***=EQUAL CONTRIBUTION**

[1] World Simulation with Video Foundation Models for Physical AI

NVIDIA (core contributor)

Arxiv, 2025

code paper project benchmark

[2] Cosmos World Foundation Model Platform for Physical AI

NVIDIA (core contributor)

Arxiv, 2025 (**CES'25 Best of AI, Best Overall**)

code paper project video Jensen's Keynote

[3] Cosmos-Reason1: From Physical Common Sense To Embodied Reasoning

NVIDIA (core contributor)

Arxiv, 2025

code paper project Jensen's Keynote

[4] Cosmos-Transfer1: Conditional World Generation with Adaptive Multimodal Control

NVIDIA

Arxiv, 2025

code paper project

[5] GenUSD: 3D Scene Generation Made Easy

Jiashu Xu, Chen-Hsuan Lin, Donglai Xiang, Yunhao Ge, Xiaohui Zeng, Qianli Ma, Yifan Ding, Zekun Hao, Fangyin Wei, Yin Cui, Zhaoshuo Li, J.P. Lewis, Qinsheng Zhang, Jingyi Jin, Pooya Jannaty, Seungjun Nah, Hanzi Mao, Tsung-Yi Lin, Arun Mallya, Yen-Chen Lin, Ming-Yu Liu

SIGGRAPH, 2024 (**Real-Time Live!**)

project video

[6] Data-regularized Reinforcement Learning for Diffusion Models at Scale

Haotian Ye, Kaiwen Zheng, **Jiashu Xu**, Puheng Li, Huayu Chen, Jiaqi Han, Sheng Liu, Qinsheng Zhang, Hanzi Mao, Zekun Hao, Prithvijit Chattopadhyay, Dinghao Yang, Liang Feng, Maosheng Liao, Junjie Bai, Ming-Yu Liu, James Zou, Stefano Ermon

Arxiv, 2025

paper project

[7] Training Large Language Models as Reward Models

Jiashu Xu, Daniel Pressel, Praseem Goyal, Luke Dai, Reza Ghanadan, Michael Johnston

Amazon Internal Project, 2024

[8] Instructional Fingerprinting of Large Language Models

Jiashu Xu, Fei Wang*, Mingyu Derek Ma*, Pang Wei Koh, Chaowei Xiao, Muchao Chen

NAACL, 2024 (**Oral**)

code paper project

[9] BEHAVIOR Vision Suite: Customizable Dataset Generation via Simulation

Yunhao Ge*, Yihe Tang*, **Jiashu Xu***, Cem Gokmen*, Chengshu Li, Wensi Ai, Benjamin Jose Martinez, Arman Aydin, Mona Anvari, Ayush K Chakravarthy, Hong-Xing Yu, Josiah Wong, Sanjana Srivastava,

- Sharon Lee, Shengxin Zha, Laurent Itti, Yunzhu Li, Roberto Martín-Martín, Miao Liu, Pengchuan Zhang, Ruohan Zhang, Fei-Fei Li, Jiajun Wu
CVPR, 2024 (**Highlight**) [code](#) [paper](#) [project](#)
- [10] **DreamDistribution: Prompt Distribution Learning for Text-to-Image Diffusion Models**
Brian Nlong Zhao, Yuhang Xiao*, **Jiashu Xu***, Xinyang Jiang, Yifan Yang, Dongsheng Li, Laurent Itti, Yunhao Ge, Vibhav Vineet
ICLR, 2025 [code](#) [paper](#) [project](#)
- [11] **Edify 3D: Scalable High-Quality 3D Asset Generation**
NVIDIA
Arxiv, 2024 [paper](#) [project](#) [video](#)
- [12] **Mitigating Backdoor Threats to Large Language Models: Advancement and Challenges**
Qin Liu, Wenjie Mo, Terry Tong, **Jiashu Xu**, Fei Wang, Chaowei Xiao, Muhao Chen
Allerton Conference, 2024 [paper](#)
- [13] **Securing Multi-turn Conversational Language Models Against Distributed Backdoor Triggers**
Terry Tong, **Jiashu Xu**, Qin Liu, Muhao Chen
EMNLP, 2024 [code](#) [paper](#)
- [14] **Instructions as Backdoors: Backdoor Vulnerabilities of Instruction Tuning for Large Language Models**
Jiashu Xu, Mingyu Derek Ma, Fei Wang, Chaowei Xiao, Muhao Chen
NAACL, 2024 [paper](#) [project](#)
- [15] **Test-time Backdoor Mitigation for Black-Box Large Language Models with Defensive Demonstrations**
Wenjie Mo, **Jiashu Xu**, Qin Liu, Jiong Xiao Wang, Jun Yan, Chaowei Xiao, Muhao Chen
NAACL, 2025 [paper](#)
- [16] **Can NLI Provide Proper Indirect Supervision for Low-resource Biomedical Relation Extraction?**
Jiashu Xu, Mingyu Derek Ma, Muhao Chen
ACL, 2023 (**Oral**) [code](#) [paper](#)
- [17] **Dall-e for detection: Language-driven context image synthesis for object detection**
Yunhao Ge*, **Jiashu Xu***, Brian Nlong Zhao, Neel Joshi, Laurent Itti, Vibhav Vineet
arXiv, 2022 [code](#) [paper](#) [extension](#)
- [18] **X-Norm: Exchanging Normalization Parameters for Bimodal Fusion**
Yufeng Yin*, **Jiashu Xu***, Tianxin Zu, Mohammad Soleymani
ICMI, 2022 [paper](#)
- [19] **Neural-Sim: Learning to Generate Training Data with NeRF**
Yunhao Ge, Harkirat Behl*, **Jiashu Xu***, Suriya Gunasekar, Neel Joshi, Yale Song, Xin Wang, Laurent Itti, Vibhav Vineet
ECCV, 2022 [code](#) [paper](#)
- [20] **Unified Semantic Typing with Meaningful Label Inference**
James Y. Huang, Bangzheng Li*, **Jiashu Xu***, Muhao Chen
NAACL, 2022 [code](#) [paper](#)
- [21] **Dissection Gesture Sequence during Nerve Sparing Predicts Erectile Function Recovery after Robot-Assisted Radical Prostatectomy**
Runzhuo Ma, **Jiashu Xu**, Ivan Rodriguez, Gina DeMeo, Aditya Desai, Loc Trinh, Jessica H. Nguyen, Anima Anandkumar, Jim C. Hu, Andrew J. Hung
NPJ Digital Medicine, 2022 [paper](#)
- [22] **Dissection Assessment for Robotic Technique (DART) to Evaluate Nerve-Spare of Robot-Assisted Radical Prostatectomy**
Runzhuo Ma, Alvin Hui, **Jiashu Xu**, Aditya Desai, Michael Tzeng, Emily Cheng, Loc Trinh, Jessica H. Nguyen, Anima Anandkumar, Jim C. Hu, Andrew J. Hung
American Urological Association Annual Conference (AUA), 2022 [paper](#)

[23] **SalKG: Learning From Knowledge Graph Explanations for Commonsense Reasoning**

Aaron Chan, **Jiashu Xu**, Boyuan Long, Soumya Sanyal, Tanishq Gupta, Xiang Ren

NeurIPS, 2021

[code](#) [paper](#)

RESEARCH EXPERIENCE

NVIDIA Research

Santa Clara, USA

Research Scientist | *Manager*: [Ming-Yu Liu](#)

Summer 2024 – Present

- Pretrained and Posttrained diffusion models and VLMs that excel at Physical AI domains [1] to [4], [6], [11].
- Created agentic pipeline to create 3D layout generation [5].

Amazon Science

New York, USA

Applied Scientist Intern | *Manager*: [Daniel Pressel](#), [Michael Johnston](#)

Summer 2023

- Collaborated closely with the LLM team on the reward modeling side.
- Finetuned LLMs directly as reward models such that models learn to align with human preferences implicitly. Further benefits included zero-shot generalization to unseen dimensions and domains, high-quality data filtering, rationale generation to explain decisions, and synthetic conversation curation for AI self-improvement (RLAIF) [7].

Stanford SVL Group

Palo Alto, USA

Research Assistant | *Advisor*: Prof. [Jiajun Wu](#)

Fall 2023 – Present

- Developed BEHAVIOR Vision Suite, a customizable dataset generator featuring photorealistic assets and physically plausible annotations. Demonstrated applications include holistic benchmarks for 2D and 3D vision models, robustness evaluation through parametric out-of-distribution evaluation (*e.g.* low lighting, extreme camera pose), and synthetic dataset generation to bolster performance in low-resource scenarios [9].

Microsoft Research

Los Angeles, USA

Student Collaborator | *Manager*: Prof. [Laurent Itti](#), [Vibhav Vineet](#)

Spring 2022 – Present

- Proposed prompt distribution learning for text-to-image and text-to-3D diffusion models to lightweight control image quality and diversity [10].
- Utilized diffusion models and object cut-and-paste to create coherent synthetic training datasets for enhancing low-resource object detection and segmentation [17]. And proposed differentiable synthetic dataset generation with NeRF to improve out-of-distribution object detection of varying views [19].