

chris vandevelde

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summary of qualifications

- Moderate programming experience in **Python**, **Javascript**, **Java**, **HTML**, **CSS**, and **SQL**.
- Strong interest in **Machine Intelligence** and **Human-Computer Interaction**.
- Previous programming experience in Node.js, Perl, PHP, C++, bash scripting and ColdFusion.
- Experience with Adobe Photoshop, Inkscape, Microsoft Office, and in Mac, Linux, and Windows environments.
- Bilingual in **English** and **French**.

experience

trendradius

Software & Machine Learning Developer

Kitchener, Ontario

July 2014 - Present (Full-Time)

- Development on a web-based application using **Node.js**, **Express**, and **MongoDB**, a front-end Javascript application based on **Backbone.js** and **Twitter Bootstrap**, and a backend processing application written in Java.
- Created intelligent **sentiment analysis** tool in Java using OpenNLP and SentiWordNet, and **feed-forward neural network** to suggest matches across text-based content collections.
- Led efforts to ensure **Continuous Integration** and Deployment across products, set up Jenkins CI server and testing using Mocha.js and JUnit, consolidated build processes using NPM and Maven.

canopy labs

Data-Mining & Machine Learning Developer

Toronto, Ontario

April 2013 - August 2013 (Full-Time)

- Fixed bugs and added features to the full stack of the Canopy Labs customer analytics platform throughout a series of inter-related applications.
- Worked in a variety of environments (both new and familiar) including Python, PHP, C++, JavaScript, HTML5/CSS, R, shell scripting on both Mac and Linux operating systems.
- Worked with a variety of software development tools including Git, FogBugz, JIRA, Scons, and Selenium.

square

Android Developer

San Francisco, California

Jan 2012 – April 2012 (Full Time)

Sept 2012 – Dec 2012 (Full Time)

- Helped develop and build features, and identify and fix bugs across both Square's [Wallet](#) and [Register](#) **Android** applications.
- Coded across the entirety of the application, from layout files and UI to helper libraries to backend logic, home-screen app widgets and more.
- Contributed to maintaining software quality via tests using Android testing frameworks [Robolectric](#) and [Robotium](#).
- Worked primarily on OS X using **IntelliJ IDEA**, along with **git** and both **ant** and **maven** for building.

upverter

Blacksmith/Mad Scientist

Toronto, Ontario

May 2011 – August 2011 (Full Time)

- Contributed features and bug-fixes to the development of an HTML5 Canvas and Python web application for Electronic Circuit Design, as well as a community-centered project showcase and parts library.
- Learned multiple new languages and APIs over four months including **Python**, **Protocol Buffers**, **HTML5 Canvas** and **Google Closure**.
- Developed a robust Node.js-based standalone script that used the existing Javascript & HTML5 Canvas rendering process, and batch export images to PNG.
- Also contributed to various side projects including **Arduino** and **Android** connections over USB, MIDI signal generation and Amazon EC2 setup.

ontario institute for cancer research

Genome Software Developer

Toronto, Ontario

May 2010 – December 2010 (Full Time)

- Bug-fixing, feature addition and updates in code & architecture on [GBrowse](#), an open-source web application built in Perl, HTML, CSS & Javascript and a variety of SQL-compliant databases.
- Built and tested from scratch a custom data-sharing system onto the existing application.
- Worked in an entirely Linux-based development environment using Subversion.
- Additionally developed a layout algorithm for sorting glyphs onto the theoretically smallest space for the project.

education

university of waterloo

Bachelor of Applied Sciences in Systems Design Engineering

Waterloo, Ontario

September 2008 – June 2014

Relevant Courses

- Pattern Recognition – Methods for classifying and interpreting measured data in groups.
- Machine Intelligence – Intelligent systems, artificial intelligence techniques.
- Simulating Neurobiological Systems – Neural computation, modelling techniques.
- Biomedical Measurement & Signal Processing – EMG, EKG, EEG signals.
- Control Systems – Controls engineering, systems theory, PID control and action.
- Image Processing – Analyzing, adjusting, and filtering image data.
- Data Structures & Algorithms – Data structure and algorithm characteristics and use.
- *Various core courses* – Design process, creating unique solutions based on end-user needs, general systems.

clarkson secondary school

Ontario Secondary School Diploma

French Immersion Diploma

Mississauga, Ontario

June 2007

June 2007

awards

university of waterloo

President's Scholarship

Waterloo, Ontario

September 2008

clarkson secondary school

Black Charger Award (800+ hours of extra-curricular involvement)

Six Principal's Reception awards (awards for school commitment)

Mississauga, Ontario

September 2007

September 2006 – June 2008

activities & interests

- Drummer, Various jazz bands & combos, Mississauga & Waterloo, since January 2003
 - Interested in cognitive science, human-computer interaction, and artificial intelligence.
- Maintains an online notebook at <http://blog.chris.vandavel.de>