Christopher Walker

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Education

University of Chicago

Chicago, IL | September 2014 – June 2018

- B.S. Computer Science and B.A. Physics
- University Scholar (\$30,000/year merit scholarship).

Ethical Culture Fieldston School

New York, NY | September 2010 - June 2014

• Student Body President and Cross Country Team Captain.

Experience

Eventbrite

San Francisco, CA

June - August 2016

Software Engineering Intern

- Built tool which took switching A/B test enrollments from an ops-only task requiring more than a
 day to a task all engineers can complete in a few seconds.
- Designed and implemented automatic visualization tool for A/B testing data, allowing engineers and the data analytics team to look for trends in real time.
- Added step chart to internal visualization library with D3.js

FLASH Center for Computational Science

Chicago, IL

Software Engineer and Research Assistant

January 2016 - Present

- Developed FLASH Interface, a desktop GUI for the FLASH computational physics codebase
- Adding support for the hall effect in the magnetohydrodynamics (MHD) solver

Human Practice, Inc.

Chicago, IL

Software Development Intern

June - September 2015

- Transformed messaging experience in medical app by implementing incremental loading greatly reducing rendering times and visual hiccups for conversations with many messages.
- Constructed custom merge behavior for database records, eliminating unwanted overwrites of data on the user's device during synchronization with the server.

Activities

UChicago TechTeam

September 2014 – Present

Team Leader

- Leading group of 15 other students to build a virtual mentor app for students with disabilities. Project requested by the *Bridges to Work* program which is funded by Marriott (2017).
- Worked on search component of interactive resource map for Chicago Public Schools (2016).

Projects

Open Macro

March - May 2015

• Open source economic modelling platform built for the 2015 UChicago App Challenge. Team won the \$10,000 first place prize. Currently in use by the International Monetary Fund (IMF).

Myo Snake

February 2016

• Generates snake game boards from images using shadow recognition. Team won "Best new hackers" for the project at Hackillinois 2016.

Skills and Interests

Main languages: Python, JavaScript, C, C++, Go, HTML/CSS | Familiar languages: Java, SQL, SML

Technologies and Frameworks: Django, React, React Native, Electron, Ember, Arduino