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## Event Handling in JDK 1.1, Paint Events

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This short lesson is being provided solely for completeness. This is what the JDK 1.1.6 documentation has to say about the **PaintEvent** class:

"The component-level paint event.  
This event is a special type which is used to ensure that paint/update method calls are serialized along with the other events delivered from the event queue. This event is not designed to be used with the Event Listener model; programs should continue to override paint/update methods in order render themselves properly. "

My interpretation of this is that if we properly override the **paint()** method, and the **update()** method when needed, we don't need to worry about this event. It will take care of itself.

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