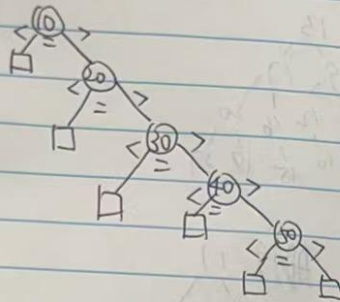


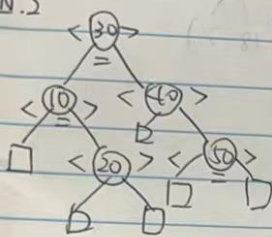
四.1



$$ASL_{suc} = \frac{1}{5}(1+2+3+4+5) = 3$$

$$ASL_{unsuc} = \frac{1}{6}(1+2+3+4+5+6) = \frac{10}{3}$$

四.2



$$ASL_{suc} = \frac{1}{5}(1+2 \times 2 + 3 \times 2) = \frac{11}{5}$$

$$ASL_{unsuc} = \frac{1}{6}(2 \times 2 + 3 \times 2) = \frac{8}{3}$$

四.3 (1) 不同有序: $ASL_{unsuc} = \frac{n(n+3)}{2(h+1)}$

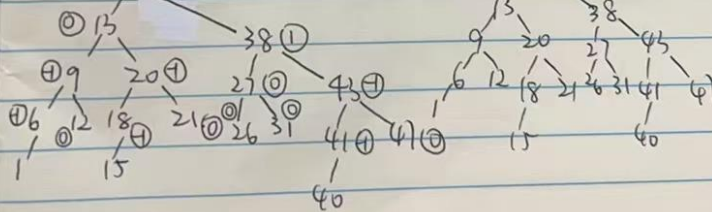
无序: $=n$

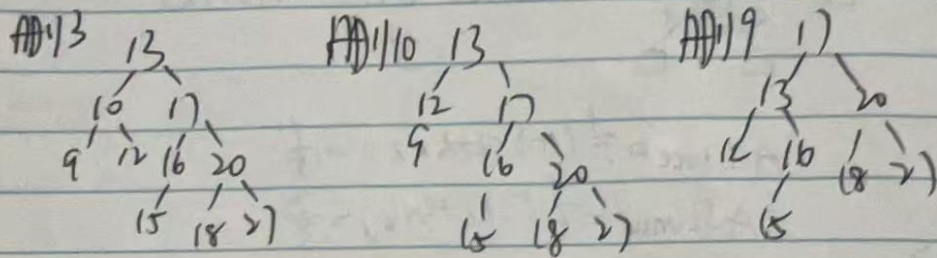
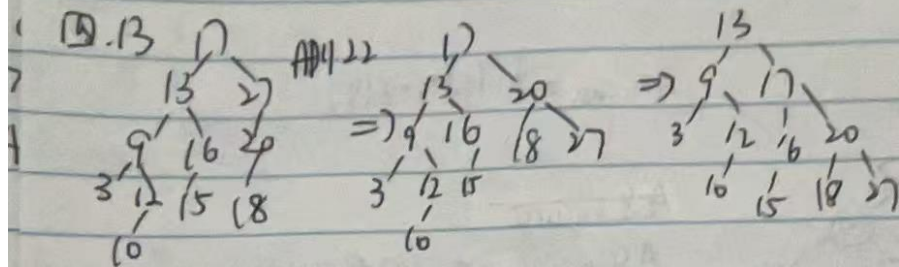
(2) 相同 $ASL_{suc} = \frac{h+1}{2}$

(3) 不同 无序: $ASL_{suc} = h$

有序: $= \frac{n+1}{2} + m$ (假设有 m 个关键字等于 (空) 值元素)

四.1.2 24 ① 插 15





五/2

```
int find(T x) {
    int low = 0;
    int high = CurrentSize - 1;
    int mid;
    while (low <= high) {
        mid = (low + high) / 2;
        if (Element[mid].data == x) return Element[mid].data;
        if (Element[mid].data < x) low = mid + 1;
        else high = mid - 1;
    }
    if (mid == CurrentSize - 1 && Element[mid].data < x) return -1;
    if (Element[mid].data < x) return Element[mid + 1].data;
    else return Element[mid].data;
}
```

五/7

```
bool isBST(TreeNode* root, int min, int max) {
    if (root == NULL) return true;
    if (root->data <= min || root->data >= max) return false;
    else return isBST(root->left, min, root->data) && isBST(root->right, root->data, max);
}
```

五/16

```
bool isBST(TreeNode* root, int min, int max) {
    if (root == NULL) return true;
    if (root->data < min || root->data > max) return false;
    return isBST(root->left, min, root->data) && isBST(root->right, root->data, max);
}
```

```
int height(TreeNode* root) {
    if (root == NULL) return 0;
    int leftheight = height(root->left);
    int rightheight = height(root->right);
    if (leftheight == -1 || rightheight == -1 || abs(leftheight - rightheight) > 1) return -1;
    return max(leftheight, rightheight) + 1;
}

bool isAVL(TreeNode* root) {
    if (!isBST(root, -1000, 1000)) return false;
    if (height(root) == -1) return false;
    else return true;
}
```