(a) Threshold sweep (τ_h, τ_ℓ)
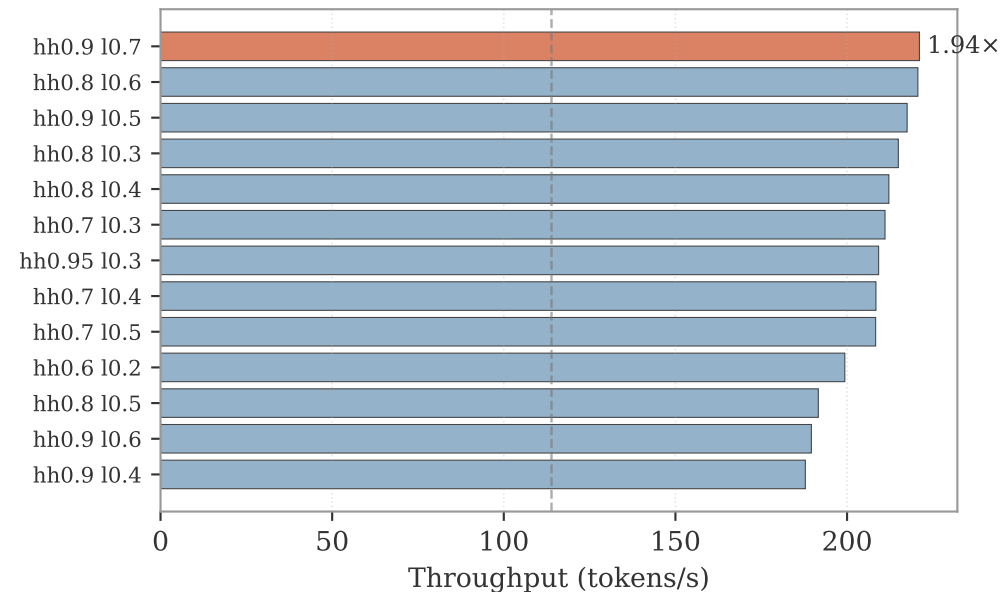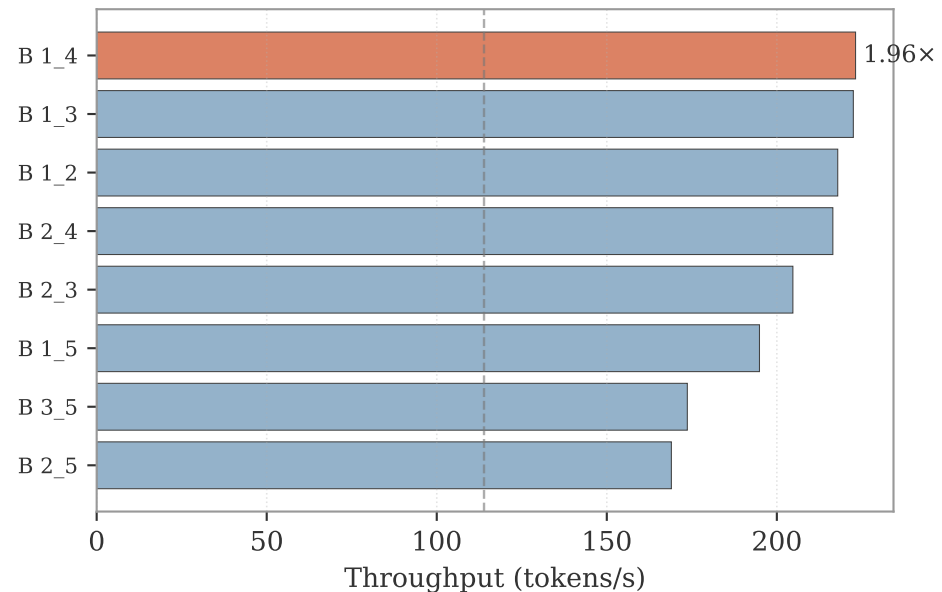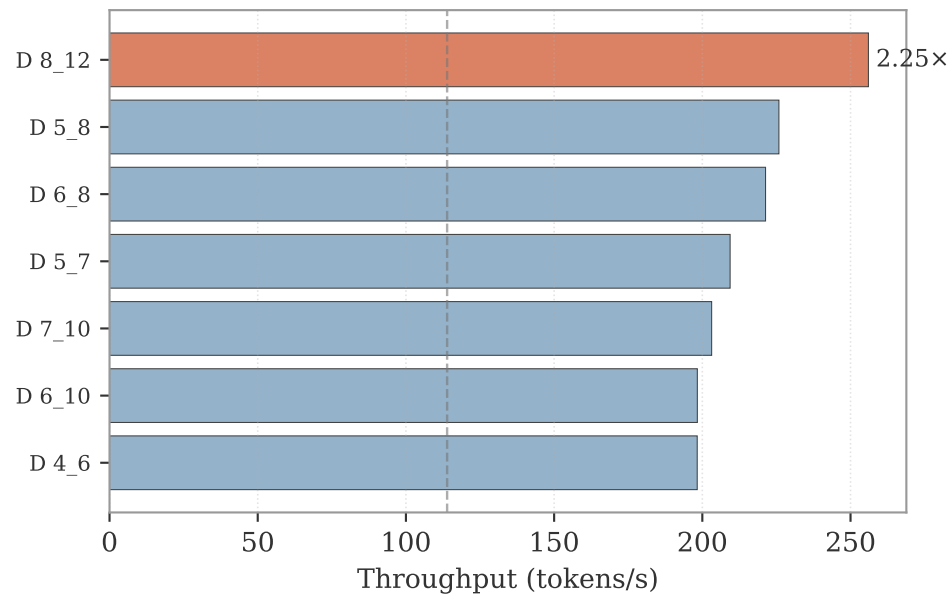
(b) Branch sweep ($B_{\min}$, $B_{\max}$)

(c) Depth sweep (D_0, $D_{\max}$)

(d) Cross combinations