## Cody Ross - Software Developer

**Q** 0457 116 445

codyross0@protonmail.com

/co-decode

cody-ross.com

## Skills

**Tools** – Git | Github | Netlify | Heroku | Docker | Jest | TDD | CI / CD Used in Projects:

Front - Typescript | Javascript | React | Redux | HTML5 | CSS3 | SASS | D3

Voracious learner keen on developing, maintaining and designing software.

Back - Node | Express | PostgreSQL | MongoDB | RESTful API | GraphQL | Bcrypt | Passport

## **Education**

- · Master of IT: Computer Science, University of Southern Queensland, to graduate 2024
- · Bachelor of Biomedicine, University of Melbourne, 2017 GAMSAT Medical Admissions: Top 0.8%
- · ATAR Australian Tertiary Admissions Rank: 99.80

## **Projects** - Portfolio Site

Weightlifting Log - Source Code - Video Clip - Live Site















An application for tracking and visualising weightlifting data

- · Built a RESTful API with the PERN stack, interacting with a PostgreSQL database.
- · Optimised queries to complex SQL database with over 30 tables, reducing response time to under 300ms.
- · Encrypted user data with Berypt and managed client sessions with PassportJS.
- · Built dynamic Graph and Calendar widgets with D3 and ChartJS for visualisation and analysis of data.

My Fitness Store - Source Code - Video Clip - Live Site















An eCommerce demonstration with login authentication and order submission to database

- · Built a GraphQL API with the MERN stack, interacting with a MongoDB database.
- · Styled with Bootstrap and CSS, responsive for mobile screens through to 4K.
- · Features pagination, form validation and a functional shopping cart.

Sheet Music Generator - Source Code - Video Clip - Live Site







A tool for practicing piano fundamentals and teaching sight reading

· Utilised web fonts, unicode and the Audio API to build a sheet music engine with no dependencies.

Arhythmetic - Source Code - Video Clip - Live Site







An application for training basic arithmetic skills

· Focused on appropriate use of gridboxes and CSS animation to achieve a functional layout.