

Ausdruck

Donnerstag, 28. Mai 2015 12:16



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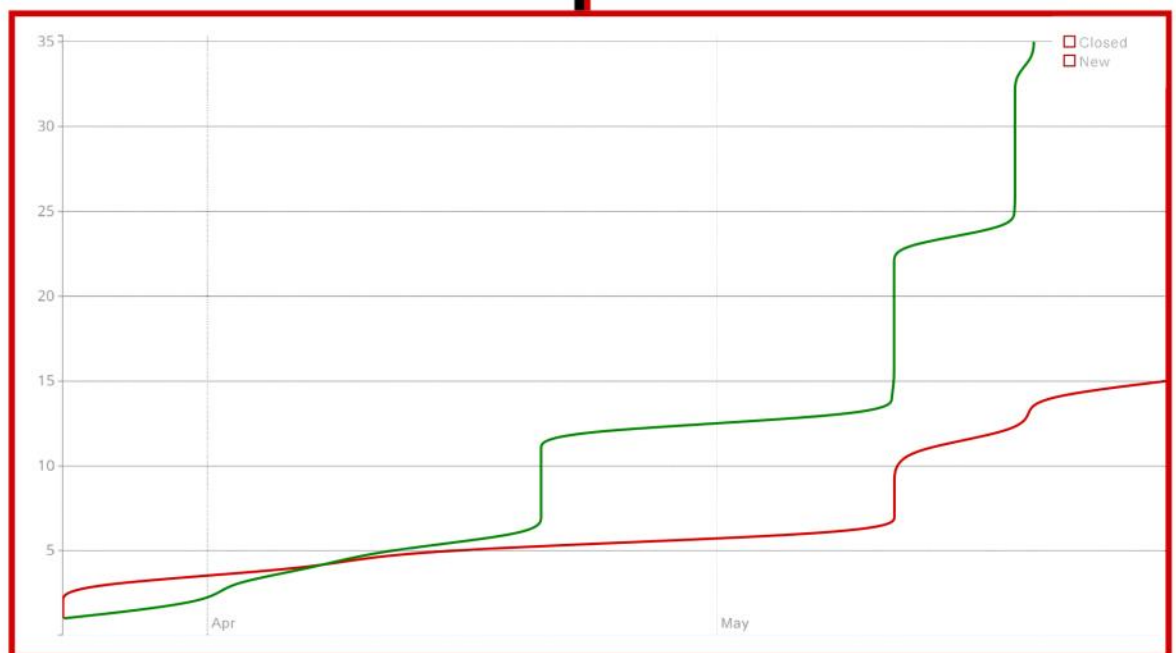
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90 Day Summary co0k/TreasureHunt





















35 [closed] > 15 [new] = on fire!



New Issues [15]

open



- | | | |
|---|--|----------|
|  →  | Gameplay description
<small>created by Philipp-M</small> | 2 months |
|  →  | Application description
<small>created by Philipp-M</small> | 2 months |
|  →  | Sponsors
<small>created by Philipp-M</small> | 2 months |
|  →  | Communication - "Data Access Object" (DAO) for the Server
<small>created by Philipp-M</small> | 2 months |
|  →  | Unit tests for the DatabaseController
<small>created by Philipp-M</small> | 2 months |

	⇒ 	Layout ++ created by co0k	17 days
	⇒ 	Profile View 2.0 created by co0k	17 days
	⇒ 	User Login created by co0k	17 days
	⇒ 	Highscore created by co0k	17 days
	⇒ 	Loot / Inventory created by co0k	17 days
	⇒ 	Specification Client-Server-Communication created by BenjaminGAUGLER	16 days
	⇒ 	Client Server data exchange created by dAmihl	10 days
	⇒ 	JSON Constructors and Readers for all data structures created by Philipp-M	9 days
	⇒ 	Tests - JSON Constructors and Readers for all data structures created by Philipp-M	9 days
	⇒ 	Communication Protocol - Client specification created by dAmihl	21 hours



Closed Issues [35]

☐ open

⇒ 	Persona-description created by Philipp-M	an-hour
⇒	Client-Server-protocol-technology created by Philipp-M	9-days
⇒	Database-technology created by Philipp-M	9-days
⇒ 	Overview of the Server-Architecture created by Philipp-M	12-minutes
⇒	Database-~"Data-Access-Object"(DAO) for the Server created by Philipp-M	2-days
⇒	Mockup for the Main-Menu created by Philipp-M	a-month
⇒	Mockup for the Login-View created by Philipp-M	a-month
⇒	Mockup for the Register-View created by Philipp-M	a-month
⇒	Mockup for the User-Profile-View created by Philipp-M	a-month
⇒	Mockup for the Map-View created by Philipp-M	a-month

AppNeta: Burndown before you burn out

⇒	Mockup-for-the-Ranking-View <small>created-by-Philipp-M</small>	a-month
⇒	Mockup-for-the-Helping-View <small>created-by-Philipp-M</small>	a-month
⇒ ?	API-for-the-Map-View <small>created-by-Philipp-M</small>	2-months
⇒	Entity-relationship-model-for-the-server database <small>created-by-Philipp-M</small>	a-month
⇒ ?	Use-cases (Strichmaennchen) <small>created-by-dAmihl</small>	21-days
⇒ ?	Link-client-views <small>created-by-dAmihl</small>	21-days
⇒ ?	Create-LoginView-for-Android <small>created-by-dAmihl</small>	21-days
⇒ ?	Create-Register-View-for-Android <small>created-by-dAmihl</small>	21-days
⇒ ?	Create-UserProfileView-for-Android <small>created-by-dAmihl</small>	21-days
⇒ ?	Create-MapView-for-Android <small>created-by-dAmihl</small>	21-days
⇒ ?	Create-RankingView-for-Android <small>created-by-dAmihl</small>	21-days
⇒ ?	Create-MainMenu-view-for-Android <small>created-by-dAmihl</small>	21-days
⇒ ?	Create-Helping-View-for-Android <small>created-by-dAmihl</small>	21-days
⇒ ?	Server-API <small>created-by-Philipp-M</small>	2-months
⇒ ?	Framework-for-the-Android-App <small>created-by-Philipp-M</small>	2-months
⇒	Database-access <small>created-by-Philipp-p</small>	a-few-seconds
⇒ ?	Simple-client-server-connection <small>created-by-dAmihl</small>	a-few-seconds
⇒ ?	Treasures-on-Map <small>created-by-dAmihl</small>	a-few-seconds
⇒	Treasure-game-logic <small>created-by-Philipp-p</small>	a-minute
⇒ ?	Generate-Quiz-Layout <small>created-by-dAmihl</small>	a-few-seconds
⇒ ?	DummyDataProvider-for-AndroidClient testing <small>created-by-dAmihl</small>	a-few-seconds
⇒ ?	Data-structures-for-the-Server(-program) <small>created-by-Philipp-M</small>	a-month
⇒ ?	AndroidClient-GPS-Controller <small>created-by-dAmihl</small>	a-few-seconds
⇒	Remote-procedure-protocol <small>created-by-Philipp-M</small>	4-minutes

28.5.2015

AppNeta: Burndown before you burn out



State diagrams for the communication
created by Philipp-M

6 minutes



Burndown is an open source project from

design & development