CMSC 422: Machine Learning

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Course Background

What is this course about?

- Finding (and exploiting) patterns in data
- Replacing "human writing code" with "human supplying data"
 - ⇒ System figures out what the person wants based on examples
 - ⇒ Need to abstract from "training" examples to "test" examples
 - ⇒ Most central issue in ML: generalization

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Why is machine learning so cool?

- Broad applicability
 - Finance, robotics, vision, machine translation, medicine, etc.
- Close connection between theory and practice
- Open field, lots of room for new work
- ▶ http://www.computerworld.com/action/article.do? command=viewArticleBasic&articleId=9026623

Course Goals

By the end of the semester, you should be able to:

- ► Look at a problem and identify if ML is an appropriate solution
- ▶ If so, identify what types of algorithms might be applicable
- Apply those algorithms
- Conquer the world

In order to get there, you will need to:

- Do a lot of math (calculus, linear algebra, probability)
- Do a fair amount of programming
- Work hard (this is a 3-credit class)

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I try to take your comments seriously! (but some things won't change...)

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- Unsupervised learning: learning without a teacher
- Complex settings: learning in a complicated world

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- Not a zoo tour!
- Not an introduction to tools!
- You will learn how these techniques work and how to implement them.

Syllabus

On Piazza, linked from http://hal3.name/:

piazza.com/umd/fall2015/cmsc422/home

On Reading and Responsibilities...

Reading: I expect you to do it!

(but most are \leq 12 pages, all are \leq 20) Online book draft (missing some figures) linked off the web page. (Extra credit for new/unique bugs submitted or *fixed* on GitHub!)

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Class time is for:

- Discussing questions from the reading
 - ▶ There are questions in the margins: be prepared to answer them
- Discussing homework assignments / labs
 - On each homework you must answer a "what didn't you understand" question
- Me providing an insider's view

Things you need to do now!

Complete Homework 00

- ▶ Due 08 Sep (that's next Tuesday!, by 8:00a)
- Submit using handin

Complete the first reading

- See syllabus
- Due by class Thursday (I mean it!)

Sign up to get mails

- Subscribe to the Piazza group.
- But be sure to actually read it!

Read the Piazza course description information!

Now, on to some real content...

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Training/testing

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How would you write a program to determine whether a sentence is grammatical or not?

How would you write a program to distinguish cancerous cells from normal cells?

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 - ⇒ Provide examples pictures of me and pictures of other people and let a *classifier* learn to distinguish the two.
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Example dataset:

Class	Outlook	Temperature	Windy?
Play	Sunny	Low	Yes
No play	Sunny	High	Yes
No play	Sunny	High	No
Play	Overcast	Low	Yes
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Three principle components:

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- 2. Features (aka "attributes")
- 3. Feature values (aka "attribute values", denoted *x*)
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A *labeled* dataset is a collection of (x, y) pairs

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Predict the class for this "test" example"
Requires us to generalize from the training data

Ingredients for classification

Whole idea: Inject your knowledge into a learning system

Sources of knowledge:

1. Feature representation

2. Training data: labeled examples

Model

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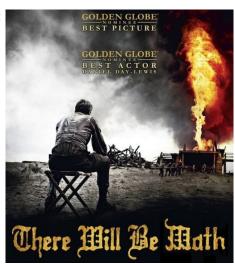
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- Model
 - No single learning algorithm is always good ("no free lunch")
 - Different learning algorithms work with different ways of representing the learned classifier
 - When the data has nothing to say, which model is better
 - Typically requires some control over generalization

More on generalization later...

► Calculus and linear algebra:

Probability:

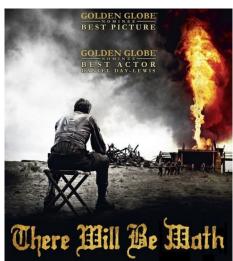
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- ► Calculus and linear algebra:
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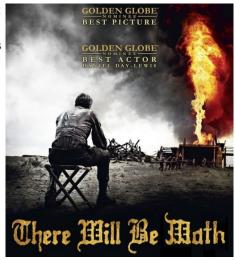
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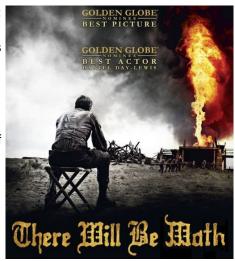
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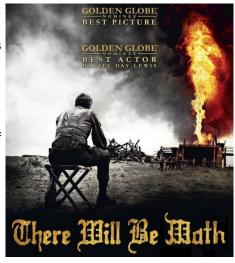
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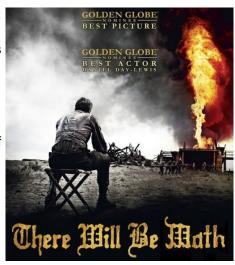
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► Statistics:

 The analysis and interpretation of data



Recall, statistics is the analysis and interpretation of data.

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It all started with a lady drinking tea...





History of ML?

- Initial attempts at object recognition [Rosenblatt, 1958]
- ► Learning to play checker [Samuel, 1959, 1963]
- Rosenblatt can't learn XOR [Minsky & Pappert, 1969]
- ► Symbolic learning, spectroscopy [Winston, 1975; Buchanan 1971]
- Backpropagation for neural nets [Werbos, 1974; Rummelhart, 1986]
- PAC model of learning theory [Valiant, 1984]
- Optimization enters machine learning [Bennett & Mangasarian, 1993]
- Kernel methods for non-linearity [Cortes & Vapnik, 1995]
- Machine learning behind day-to-day tasks [2005ish]
- Machine learning takes over the world [2010ish]
- Neural networks and the biggest come-back ever [2013ish]