# 1st Lab work: Building an embedded system

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### **Design the interface:**

## Calculate the values of resistors associated with the LEDs:

$$egin{aligned} max\_i &= 40 \ mA, \ i = 15 \ mA \ \end{aligned} \ v &= Power - VoltageDrop \ R &= rac{v}{i} \end{aligned}$$

### R\_red:

 $VoltageDrop = 1.89 \; V$ 

$$v = 5 - 1.89 = 3.11 \ V$$

$$R=rac{3.11}{0.015}=207.33~\Omega$$

### R\_green:

 $VoltageDrop = 2.07 \ V$ 

$$v = 5 - 2.07 = 2.93 \ V$$

$$R = rac{2.93}{0.015} = 195.33~\Omega$$

### R\_blue:

 $VoltageDrop = 2.94\ V$ 

$$v = 5 - 2.94 = 2.06 \ V$$

$$R=rac{2.06}{0.015}=137.33~\Omega$$

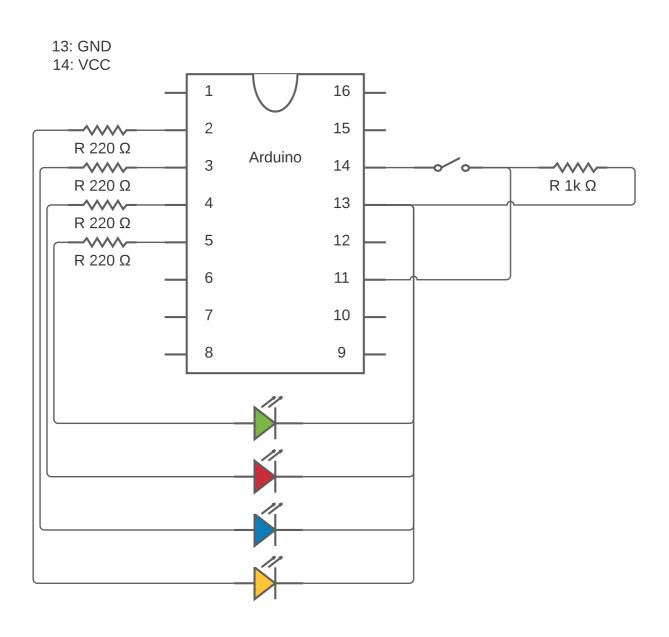
### R\_yellow:

 $VoltageDrop = 2.01\ V$ 

$$v = 5 - 2.01 = 2.99 \ V$$

$$R = rac{2.99}{0.015} = 199.33~\Omega$$

# Draw and design the press button interface to the controller:



### Measure the voltage drops on the LEDs:

**V\_red**: 1.89 V

**V\_green**: 2.07 V

**V\_blue**: 2.94 V

**V\_yellow**: 2.01 V

# Estimate the power consumption of the interface (the circuit with the resistors and LEDs in the figure) in normal operation:

$$v = R imes i \Leftrightarrow i = rac{v}{R}$$

$$p=v imes i=rac{v^2}{R}$$

#### When red LED is lit:

$$v = 3.11 \ V, \ R = 220 \ \Omega$$

$$p = rac{3.11^2}{220} = 0.04396~W = 43.96~mW$$

### When green led is lit:

$$v=2.93~v,~R=220~\Omega$$

$$p=rac{2.93^2}{220}=0.03902~W=39.02~mW$$

#### When blue led is lit:

$$v=2.06~v,~R=220~\Omega$$

$$p=rac{2.06^2}{220}=0.01929~W=19.29~mW$$

### When yellow led is lit:

$$v=2.99~v,~R=220~\Omega$$

$$p = rac{2.99^2}{220} = 0.04064~W = 40.64~mW$$

### Max consumption: $43.96\ mW$ , Average consumption:

$$\frac{43.96+39.02+19.29+40.64}{5} = \frac{142.91}{5} = 28.58 \ mW$$

## **Program the application:**

# Add your program listing (adequately structured and commented):

```
const int GREEN = 5;
const int RED = 4;
const int BLUE = 3;
const int YELLOW = 2;
const int BUTTON = 11;
void setup()
 pinMode(GREEN, OUTPUT);
 pinMode(RED, OUTPUT);
 pinMode(BLUE, OUTPUT);
 pinMode(YELLOW, OUTPUT);
 pinMode(BUTTON, INPUT);
 pinMode(LED_BUILTIN, OUTPUT); // use builtin LED as paused
indicator
 digitalWrite(GREEN, LOW); // turn the LED off (LOW is the
voltage level)
 digitalWrite(RED, LOW); // turn the LED off (LOW is the
voltage level)
 digitalWrite(BLUE, LOW); // turn the LED off (LOW is the
voltage level)
 digitalWrite(YELLOW, LOW); // turn the LED off (LOW is the
voltage level)
}
void loop()
// 1st
 blink(RED, 1000);
 // 2nd
 blink(GREEN, 1000);
```

```
// 3rd
  blink(BLUE, 1000);
 // 4th
 blink(YELLOW, 1000);
 // 5th
 wait(1000); // wait 1000ms
}
// Function to blink the LED
void blink(int led, long duration)
  digitalWrite(led, HIGH); // turn the LED on (HIGH is the voltage
level)
 digitalWrite(led, LOW); // turn the LED off by making the
voltage low
}
// Our interpretation of the guide is that the system remains
paused between button presses
// and not while the button is pressed
void wait(unsigned long duration)
{
 unsigned long current_time = millis();
 bool paused = false;
 delay(10);
 while (millis() - current_time < duration)</pre>
  {
   // Toggle paused state when button is pressed
   if (digitalRead(BUTTON) == HIGH)
     paused = !paused;
     duration -= millis() - current_time; // Deduct already
elapsed time from duration
```

```
delay(250);
button to depress
}

// Freeze time when state is paused
if (paused)
{
    digitalWrite(LED_BUILTIN, HIGH);
    current_time = millis();
}
else
{
    digitalWrite(LED_BUILTIN, LOW);
}
```