```
\{x1\} = mapT(h1, x2)
                            mapT(h2, x2)
mapT(fn {real}
        (real x1i, real x2i) =>
  let \{v1i, v2i, v3i\} =
    f1(x1i,x2i) in
  let {z1i,z2i} =
    f2(y1i,y2i) in
  let {ali,a2i} =
    q(y3i,z1i,y2i,y3i) in
  h(q1i,q2i,z2i,y1i,y3i),
 x1. x2)
```