

Thread T1

Thread T2

ASEND(&A,..SEND_A)

ASEND(&B,..SEND_B)

(Unrelated)

(Unrelated)

SRECV(&B,..SEND_B)

SRECV(&A,..SEND_A)

Wait

Wait

(Continue)

(Continue)

LOCAL COMPUTATION IS
OVERLAPPED WITH SENDING

DEADLOCK IS BROKEN BECAUSE
THREADS DON'T WAIT AT SEND

Time

