C Library			Containers	
<cassert>	**(assert.h)**	C Diagnostics Library	**<array>**	Array header
<cctype>	**(ctype.h)**	Character handling functions	**<bitset>**	Bitset header
<cerrno>	**(errno.h)**	C Errors	**<deque>**	Deque header
<cfenv>	**(fenv.h)**	Floating-point environment	**<forward_list>**	Forward list
<cfloat>	**(float.h)**	Characteristics of floating-point types	**<list>**	List header
<cinttypes>	**(inttypes.h)**	C integer types	**<map>**	Map header
<ciso646>	**(iso646.h)**	ISO 646 Alternative operator spellings	**<queue>**	Queue header
<climits>	**(limits.h)**	Sizes of integral types	**<set>**	Set header
<clocale>	**(locale.h)**	C localization library	**<stack>**	Stack header
<cmath>	**(math.h)**	C numerics library	**<unordered_map>**	Unordered map header
<csetjmp>	**(setjmp.h)**	Non local jumps	**<unordered_set>**	Unordered set header
<csignal>	**(signal.h)**	C library to handle signals	**<vector>**	Vector header
<cstdarg>	**(stdarg.h)**	Variable arguments handling		
<cstdbool>	**(stdbool.h)**	Boolean type	**Atomics and threading library**	
<cstddef>	**(stddef.h)**	C Standard definitions	**<atomic>**	Atomic
<cstdint>	**(stdint.h)**	Integer types	**<condition_variable>**	Condition variable
<cstdio>	**(stdio.h)**	C library to perform Input/Output operations	**<future>**	Future
<cstdlib>	**(stdlib.h)**	C Standard General Utilities Library	**<mutex>**	Mutex
<cstring>	**(string.h)**	C Strings	**<thread>**	Thread
<ctgmath>	**(tgmath.h)**	Type-generic math		
<ctime>	**(time.h)**	C Time Library		
<cuchar>	**(uchar.h)**	Unicode characters		
<cwchar>	**(wchar.h)**	Wide characters		
<cwctype>	**(wctype.h)**	Wide character type		

Miscellaneous headers	
<algorithm>	Standard Template Library: Algorithms
<chrono>	Time library
<codecvt>	Unicode conversion facets
<complex>	Complex numbers library
<exception>	Standard exceptions
<functional>	Function objects
<initializer_list>	Initializer list
<iterator>	Iterator definitions
<limits>	Numeric limits
<locale>	Localization library
<memory>	Memory elements
<new>	Dynamic memory
<numeric>	Generalized numeric operations
<random>	Random
<ratio>	Ratio header
<regex>	Regular Expressions
<stdexcept>	Exception classes
<string>	Strings
<system_error>	System errors
<tuple>	Tuple library
<typeindex>	Type index
<typeinfo>	Type information
<type_traits>	type_traits
<utility>	Utility components
<valarray>	Library for arrays of numeric values