

SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

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## In Person Check-in 1 - Tools

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PDF generated at 01:29 on Sunday 30<sup>th</sup> July, 2023

## 2.1P: In Person Check-in 1 – Answer Sheet

1. Briefly describe your prior experience with programming.

I have got two years of self-learning programming, with several small and medium projects. In addition, I have learned and used several programming languages (C, C++, C#, Java, HTML, CSS, JS, Swift, Python, Ruby, Golang, Rust)

2. Based on what you have seen so far, what do you think will be most challenging about this unit?

The most challenging part in this unit is the fact that is to focus more on programming in an object-oriented way, not the procedural way (like what I am usually do). In addition, I will have to get familiar with C#, which I don't really use much before.

3. What can you do to prepare yourself for that challenge (resources you can use, approach to studying etc.)?

For this challenge, I have read documentations on Microsoft webpage for developers about C# and how the object-oriented programming works. Moreover, I have applied the knowledge that I have learned to the real-world programming.

4. Is there anything you think the teaching staff should know to best help you this semester?

Right now, there are not much think that teacher should know to best help me, but I will share it during the learning period and hope that teaching staff would listen and help me 😊





