

Personal data

Name: **Alexander (Aleksandr) Krikun**

Date of Birth: **02/16/2000**

E-mail: **krikun.contact@ya.ru**

GitHub: **github.com/cobsea**

Summary of qualification

I program in C++ from the 2017. In 2017 – 2018 I have been developing Arduino-based robots with various devices, but now I develop for Linux systems. I have no experience of commercial development so I think of myself as **Junior developer**.

Technical skills

- Git, GitHub
- Linux, Bash, Make
- MySQL, Memcached
- C/C++, Rust
- C++ STL, OpenCV (C++), POSIX

Education

- 2018 – 2022 / I am currently enrolled in the “Computer science and engineering” BS program / TUSUR University / Tomsk, Russia

About me

- I am keen on competitive programming,
- I had been participating in international stage of RoboCup robotics championship twice (RoboCup Asia-Pacific 2017, 2018),
- I have no pernicious habits,
- I can learn quickly and ready to do it,
- My native language is Russian, but also I know English (B2).

Courses

| Name of the course | Certificate |
|--------------------|--|
| Data Structures | stepik.org/cert/200414 (100%) |

Experience

| "FastCGI Redirector" | | github.com/cobsea/fcgi-redir |
|----------------------|---|---|
| Origin | Take-home assignment for an IT company | |
| Term | August 2019 | |
| Team | 1 software engineer | |
| Task | Create a multithreaded backend application (http server), which redirects user from one URL to another according to special rules. The server have to communicate with Nginx using FastCGI. | |
| Technologies | C, Make, Linux, Nginx, MySQL, Memcached, POSIX | |
| Impact | I created the required application in C programming language. I reduced redirection latency by using MySQL asynchronous interface comparing to the usual blocking interface. | |
| Result | Take-home assignment was accepted but I didn't land my job in the company because I couldn't combine my University schedule with full-time job | |

| "N-body problem" | | github.com/cobsea/n-body-problem |
|------------------|---|---|
| Origin | Summer practice in TUSUR University | |
| Term | June 2019 | |
| Team | 1 software engineer | |
| Task | Create GUI desktop application which simulates gravitational interaction between given bodies in two dimensional space and displays them | |
| Technologies | C++, Make, Linux | |
| Impact | I completed the given task. I developed library of classes which represents body interactions in two dimensional space and doesn't have any dependencies. | |
| Result | Summer practice was rated with 5 (highest grade). | |

| Rescue robot control system | |
|-----------------------------|--|
| Origin | RoboCup robotics championship, Junior Rescue Maze league |
| Term | February 2019 – April 2019 |
| Team | 1 software engineer, 1 electrical engineer |
| Role | Software engineer |
| Task | Create a robot which finds it's way in a maze according to league rules |
| Technologies | C++, Make, OpenCV, Linux, Raspberry Pi |
| Impact | I developed the control system. Also I implemented environment analysis system based on lasers. This approach let us to use only one camera as sensor subsystem (instead of many sonars). |
| Result | The robot was passing the maze |

| Soccer robot control system | |
|-----------------------------|--|
| Origin | RoboCup robotics championship, Junior Soccer Open league |
| Term | May 2017 – December 2018 |
| Team | 1 software engineer, 1 electrical engineer |
| Role | Software engineer |
| Task | Create a team of 2 robots with wheels which play soccer according to league rules |
| Technologies | C++, Arduino |
| Impact | I developed: <ul style="list-style-type: none"> • behavioral scenarios for robots, • control system architecture, • interfaces and libraries which let me quickly rewrite scenarios during competition days |
| Result | The cooperation of Japanese, Iranian and our (Russian) team earned the SuperTeam Champion award in RoboCup Asia-Pacific 2017 in Thailand. Our team took 8th place in RoboCup Asia-Pacific 2017 in Iran. |