

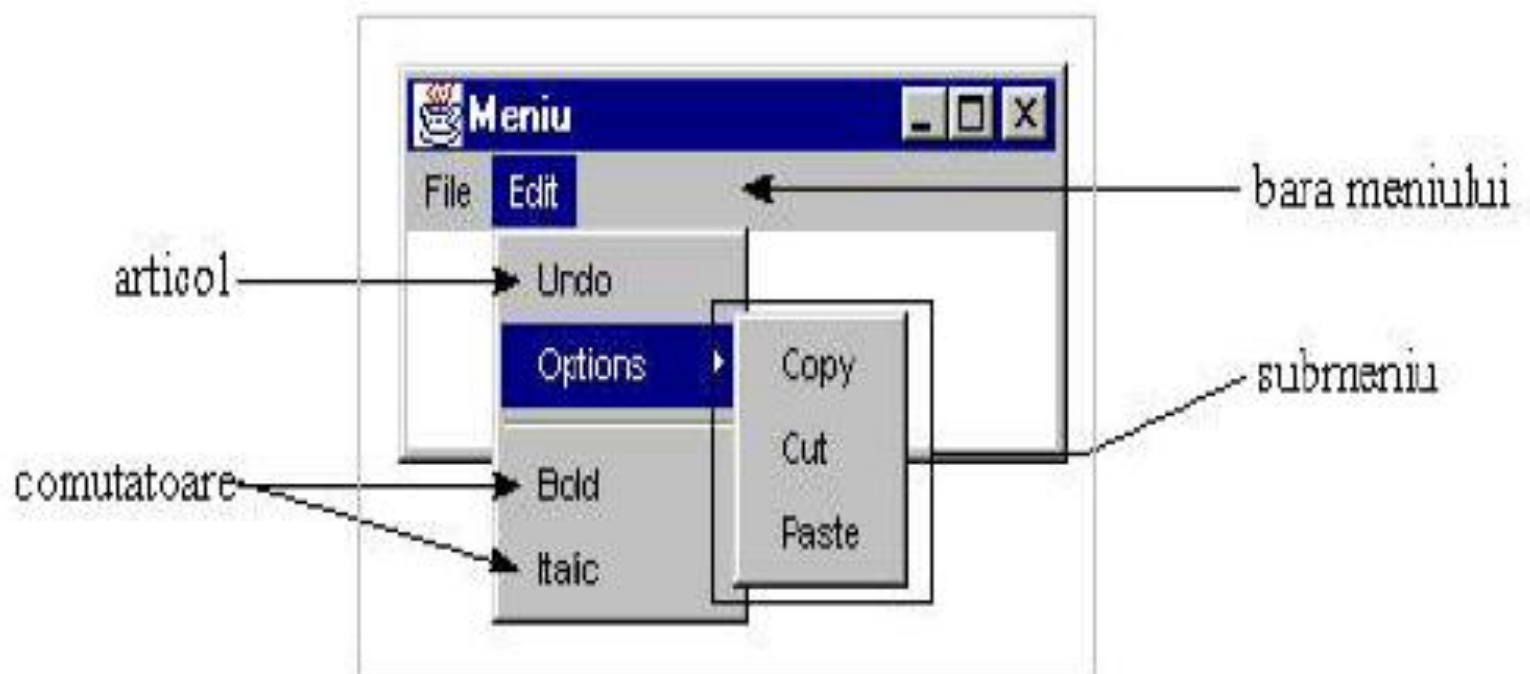
Interfața grafică cu utilizatorul - Meniuri

Programare Orientată pe Obiecte



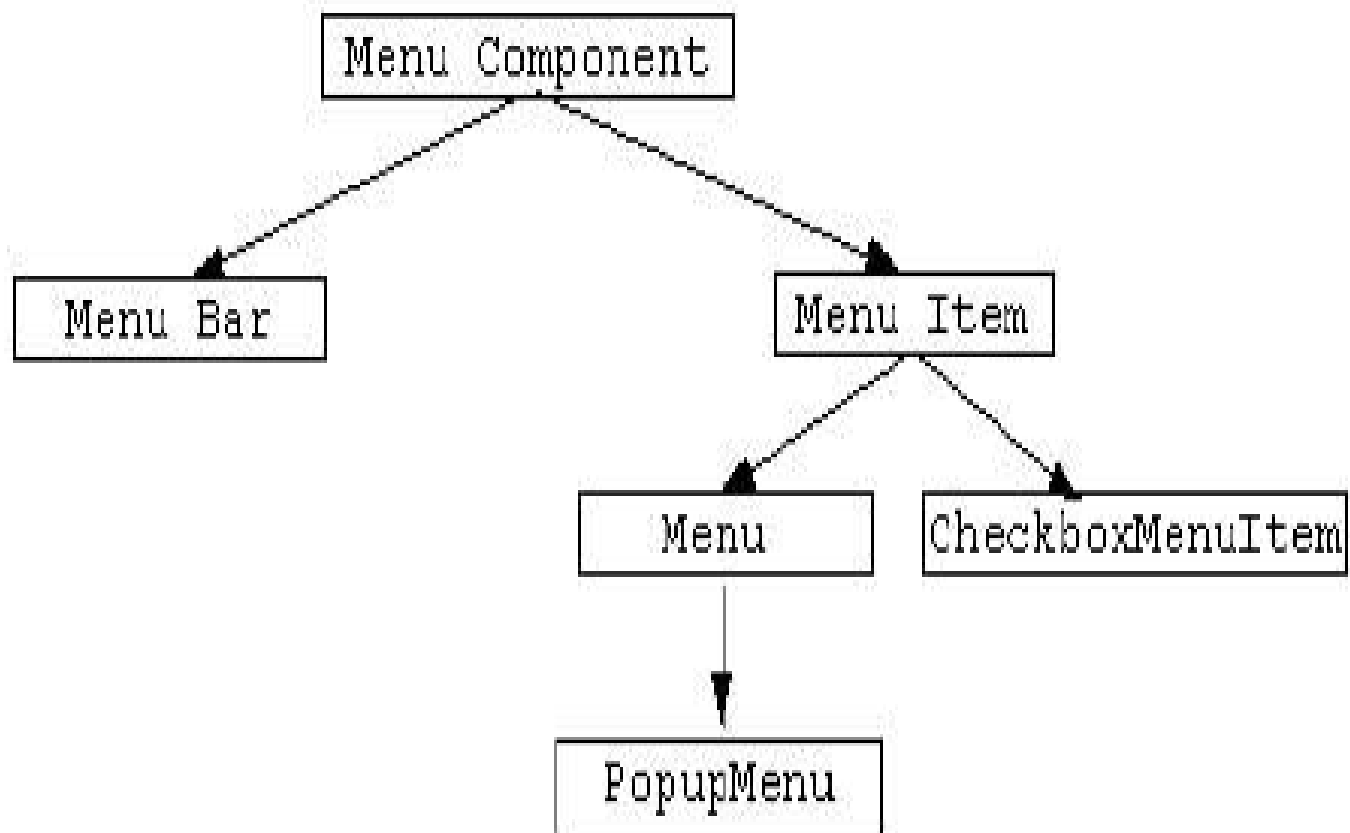
Folosirea meniurilor

- Componentele unui meniu sunt derivate din MenuComponent.
- Meniuri fixe (vizibile permanent)
- Meniuri de context (popup)



addMenuBar

Ierarhia claselor ce descriu meniuri



Exemplu

```
import java.awt.*;
import java.awt.event.*;

public class TestMenu {
    public static void main(String args[]) {
        Frame f = new Frame("Test Menu");

        MenuBar mb = new MenuBar();

        Menu fisier = new Menu("File");
        fisier.add(new MenuItem("Open"));
        fisier.add(new MenuItem("Close"));
        fisier.addSeparator();
        fisier.add(new MenuItem("Exit"));

        Menu optiuni = new Menu("Options");
        optiuni.add(new MenuItem("Copy"));
        optiuni.add(new MenuItem("Cut"));
        optiuni.add(new MenuItem("Paste"));

        Menu editare = new Menu("Edit");
        editare.add(new MenuItem("Undo"));
        editare.add(optiuni);

        editare.addSeparator();
        editare.add(new CheckboxMenuItem("Bold"));
        editare.add(new CheckboxMenuItem("Italic"));

        mb.add(fisier);
        mb.add(editare);

        f.setMenuBar(mb);
        f.setSize(200, 100);
        f.show();
    }
}
```

Tratarea evenimentelor generate de meniuri

```
import java.awt.*;
import java.awt.event.*;

public class TestMenuEvent extends Frame
    implements ActionListener, ItemListener {

    public TestMenuEvent(String titlu) {
        super(titlu);

        MenuBar mb = new MenuBar();
        Menu test = new Menu("Test");
        CheckboxMenuItem check = new CheckboxMenuItem("Check me")
            ;
        test.add(check);
        test.addSeparator();
        test.add(new MenuItem("Exit"));

        mb.add(test);
        setMenuBar(mb);

        Button btnExit = new Button("Exit");
        add(btnExit, BorderLayout.SOUTH);
        setSize(300, 200);
        show();
    }
}
```

Tratarea evenimentelor generate de meniuri

```
test.addActionListener(this);
check.addItemListener(this);
btnExit.addActionListener(this);
}

public void actionPerformed(ActionEvent e) {
    // Valabila si pentru meniu si pentru buton
    String command = e.getActionCommand();
    if (command.equals("Exit"))
        System.exit(0);
}

public void itemStateChanged(ItemEvent e) {
    if (e.getStateChange() == ItemEvent.SELECTED)
        setTitle("Checked!");
    else
        setTitle("Not checked!");
}

public static void main(String args[]) {
    TestMenuEvent f = new TestMenuEvent("Tratare evenimente
        meniuri");
    f.show();
}
}
```

Meniuri de context (popup)

```
PopupMenu popup = new PopupMenu("Options");  
popup.add(new MenuItem("New"));  
popup.add(new MenuItem("Edit"));  
popup.addSeparator();  
popup.add(new MenuItem("Exit"));
```

...

```
popup.show(Component origine, int x, int y)  
fereastră.add(popup1);
```

...

```
fereastră.remove(popup1);  
fereastră.add(popup2);
```

isPopupTrigger() :

- dacă acest eveniment de mouse este evenimentul care poate afișa un meniu popup
- trebuie testat în ambele metode mousePressed și mouseReleased pentru că depinde de platformă

Folosirea unui meniu de context (popup)

```
import java.awt.*;
import java.awt.event.*;

class Fereastră extends Frame implements ActionListener{
    // Definim meniul popup al ferestrei
    private PopupMenu popup;
    // Pozitia meniului va fi relativa la fereastră
    private Component origin;
    public Fereastră(String titlu) {
        super(titlu);
        origin = this;

        this.addWindowListener(new WindowAdapter() {
            public void windowClosing(WindowEvent e) {
                System.exit(0);
            }
        });

        this.addMouseListener(new MouseAdapter() {
            public void mousePressed(MouseEvent e) {
                if (e.isPopupTrigger())
                    popup.show(origin, e.getX(), e.getY());
            }
            public void mouseReleased(MouseEvent e) {
                if (e.isPopupTrigger())
                    popup.show(origin, e.getX(), e.getY());
            }
        });
        setSize(300, 300);
    }
}
```


Folosirea unui meniu de context (popup) (2)

```
// Cream meniul popup
popup = new PopupMenu("Options");
popup.add(new MenuItem("New"));
popup.add(new MenuItem("Edit"));
popup.addSeparator();
popup.add(new MenuItem("Exit"));
add(popup); //atasam meniul popup ferestrei
popup.addActionListener(this);
}

public void actionPerformed(ActionEvent e) {
    String command = e.getActionCommand();
    if (command.equals("Exit"))
        System.exit(0);
}

public class TestPopupMenu {
    public static void main(String args[]) {
        Fereastra f = new Fereastra("PopupMenu");
        f.show();
    }
}
```

Acceleratori



Clasa MenuShortcut

Ctrl + Tasta sau Ctrl + Shift + Tasta

```
// Ctrl+O
```

```
new MenuItem("Open",new MenuShortcut(  
    KeyEvent.VK_O));
```

```
// Ctrl+P
```

```
new MenuItem("Print",new MenuShortcut('p'));
```

```
// Ctrl+Shift+P
```

```
new MenuItem("Preview",new MenuShortcut('p'),  
    true);
```