hw3 assignment cobywhite

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1 HW3 Image Filtering: Disk Kernel

ECE472: Implement a disk_kernel() function based on the box_kernel() and circular_mask() functions from class. Modify show_imghist() to allow control over (vmin,vmax) range. Apply box_kernel() and disk_kernel() to cars.jpg.

Add *brief* Markdown summary of pertinent oberservations (which kernel blurs more, what looks the same/different in the two, etc).

ECE572: Same as ECE472.

The box kernel has a stronger blur effect than the disk kernel. As N increases for both kernels, the blurryness of each image also increases. Even the pictures get blurrier, you can still tell what the different features (cars, man holding the umbrella, etc) that exist in the picture by their shape despite the details going away. Lastly, for the box kernel, the colors start to blend together for higher values of N.

```
[]: %matplotlib inline
import numpy as np

import matplotlib.image as img
import matplotlib.pyplot as plt

from skimage import io
from skimage.util import img_as_float32 as img_as_float

from scipy.ndimage import convolve
# Load packages needed
```

```
[]: def print_imginfo(I):
    print(type(I))
    print(I.shape, I.dtype)
    print("Data Range: ", np.min(I), "to", np.max(I))
    # Copy from HW2
```

```
[]: def show_imghist(I1,I2,I3):
    fig, ax = plt.subplots(3,2, figsize=(10,5))
    fig.subplots_adjust(hspace=1.25)
```

```
ax[0,0].imshow(I1, cmap="gray", vmin=0.0, vmax=1.0)
         ax[0,0].set_axis_off()
         ax[0,0].set_title("Original Image")
         ax[0,1].hist(I1.ravel(), lw=0, bins=256)
         ax[0,1].set_xlim(0.0,1.0)
         ax[0,1].set_yticks([])
         ax[0,1].set_title("Original Image - Histogram")
         ax[1,0].imshow(I2, cmap='gray', vmin=0.0, vmax=1.0)
         ax[1,0].set_axis_off()
         ax[1,0].set_title("Blur - Box Kernel")
         ax[1,1].hist(I2.ravel(), lw=0, bins=256)
         ax[1,1].set_xlim(0.0,1.0)
         ax[1,1].set_yticks([])
         ax[1,1].set_title("Box Kernel - Histogram")
         ax[2,0].imshow(I3, cmap='gray', vmin=0.0, vmax=1.0)
         ax[2,0].set_axis_off()
         ax[2,0].set_title("Blur - Disk Kernel")
         ax[2,1].hist(I3.ravel(), lw=0, bins=256)
         ax[2,1].set_xlim(0.0,1.0)
         ax[2,1].set_yticks([])
         ax[2,1].set_title("Disk Kernel - Histogram")
         # Copy from HW2
         # Add optional vmin, vmax arguments that have default values of 0 and 1
[]: # Read cars image, convert to float32
     I1 = io.imread("./cars.jpg", as_gray=True)
     I1 = img_as_float(I1)
     # Run print_imginfo() and show_imghist()
     print_imginfo(I1)
[]: def box_kernel(N, M=None):
         if M == None:
             M = N
        h = np.ones((N,M))
         h /= h.sum()
         return h
```

```
def disk_kernel(N):
    # Center coefficient equals 1
    kernel_disk = np.zeros((N,N))
    center = N//2
    kernel_disk[center,center]=1
    #normalized kernel disk = kernel disk
    # Off-center coefficients equal inverse distance to center
    for x in range(kernel disk.shape[0]):
        for y in range(kernel_disk.shape[1]):
            if x!=center or y!=center:
                \#print(f''x: \{x\}'')
                #print(f"y: {y}")
                inverse_distance = 1/(np.sqrt((center-x)**2+(center-y)**2))
                #print(f"distance: {np.
 \rightarrow sqrt((kernel\_disk[center,center]-x)**2+(kernel\_disk[center,center]-y)**2)\}")
                #print(f"inverse_distance: {inverse_distance}")
                kernel_disk[x][y] = inverse_distance #not normalized yet
    # print(f"kernel disk: {kernel disk}")
    # print(f"kernel disk shape: {kernel_disk.shape}")
    # Normalize kernel
    kernel_disk /= kernel_disk.sum()
    # print(f"kernel disk normalized: {kernel_disk}")
    # print(f"kernel disk normalized sum: {kernel_disk.sum()}")
    return kernel_disk
```

[]:

```
[]: # Apply box_kernel(N) and disk_kernel(N) to loaded image using scipy.ndimage.

convolve().

mode = 'reflect'
h1 = box_kernel(30) #applying the box kernel
I2 = convolve(I1, h1, mode=mode)
h2 = disk_kernel(30)
I3 = convolve(I1, h2, mode=mode)
# Ultimately, use N=15 but try smaller and larger values as well to see effects_
chereof.
# Run print_imginfo() and show_imghist() on blurred image, say Iblur. Repeat_
chereof difference
print_imginfo(I2)
print("")
print_imginfo(I3)

show_imghist(I1,I2,I3)
# wrt original image, i.e., Iblur-I. Use appropriate (vmin,max) values.
```

[]:[