

# Information Security

## Chapter 10: Firewall

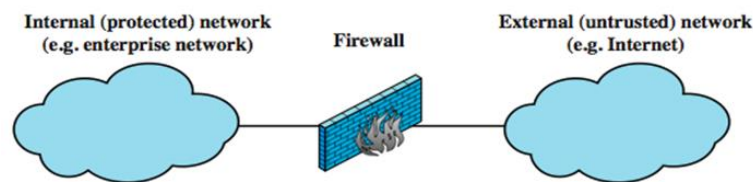
Lecturer: Nguyễn Thị Thanh Vân – FIT - HCMUTE

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- ∞ Firewall basing
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# Firewalls

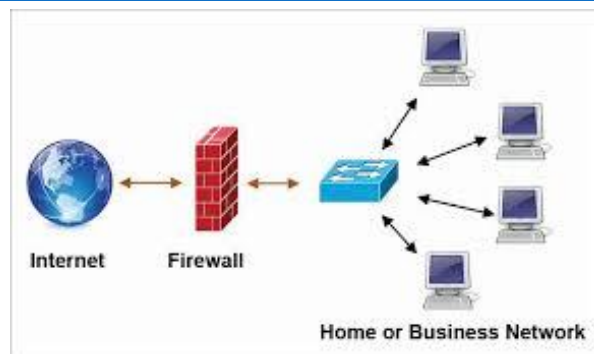
- ∞ Can be effective means of protecting LANs from threats
- ∞ internet connectivity essential
  - for organization and individuals
  - but creates a threat when the outside is enabled to reach with local network
- ∞ could secure workstations and servers
- ∞ also use firewall as perimeter defence
  - single block point to impose security



(a) General model

# Firewall

## ∞ Hardware



## ∞ Software

- Copyright: ISA, TMG
- Opensource: IPTable, Endien...

# Firewall Capabilities & Limits

## ∞ capabilities:

- defines a single choke point
- provides a location for monitoring security events
- convenient platform for some Internet functions such as NAT, usage monitoring, IPSEC VPNs

## ∞ limitations:

- cannot protect against attacks bypassing firewall
- may not protect fully against internal threats
- improperly secure wireless LAN
- laptop, PDA, portable storage device infected outside then used inside

# Firewall operation

## ∞ as a positive filter:

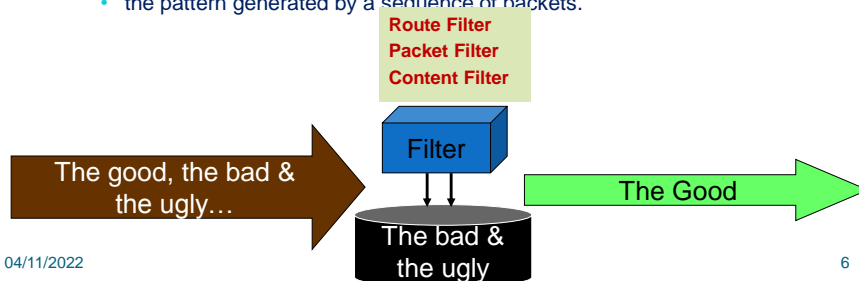
- allowing to pass only packets that meet specific criteria, or

## ∞ as a negative filter:

- rejecting any packet that meets certain criteria.

## ∞ Depending on the type of firewall, it may examine:

- one or more protocol headers in each packet,
- the payload of each packet, or
- the pattern generated by a sequence of packets.



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# Types of firewalls

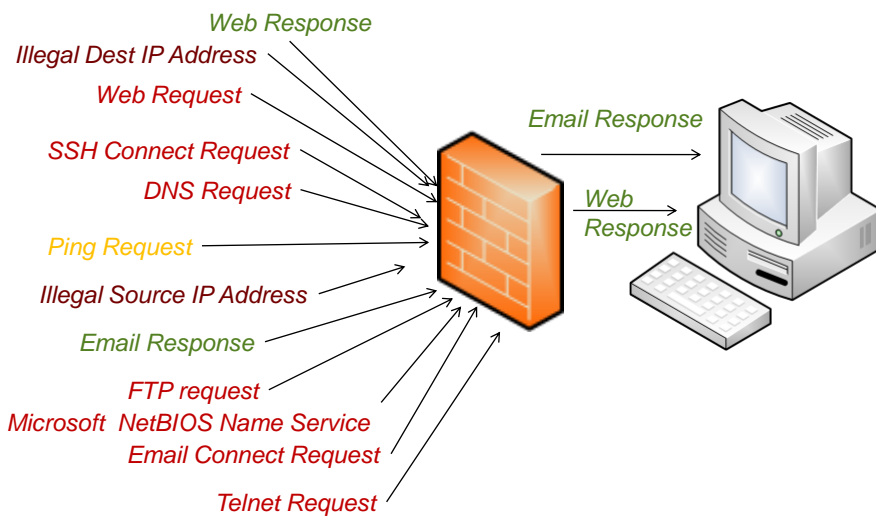
∞ The principal types of firewalls:

- Packet Filtering Firewall
- Stateful Inspection Firewalls
- Application-Level Gateway.
- Circuit-Level Gateway.

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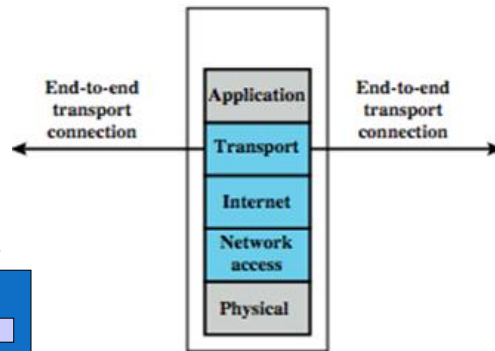
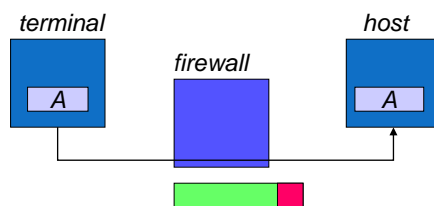
## Packet Filter Firewall



# Packet Filtering

## Packet Filtering:

- Packet header is inspected
- Single packet attacks caught
- Very little overhead in firewall: very quick
- High volume filter



(b) Packet filtering firewall

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# Packet Filter Weaknesses

## weaknesses

- cannot prevent attack on application bugs (do not examine upper-layer data)
- limited logging functionality
- do not support advanced user authentication
- vulnerable to attacks on TCP/IP protocol bugs
- improper configuration can lead to breaches

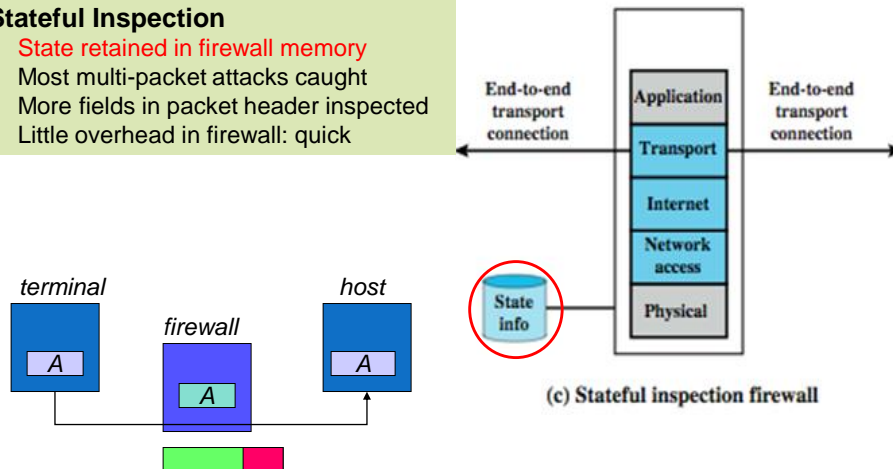
## attacks

- IP address spoofing,
- source route attacks,
- tiny fragment attacks

# Stateful Inspection

## Stateful Inspection

- State retained in firewall memory
- Most multi-packet attacks caught
- More fields in packet header inspected
- Little overhead in firewall: quick



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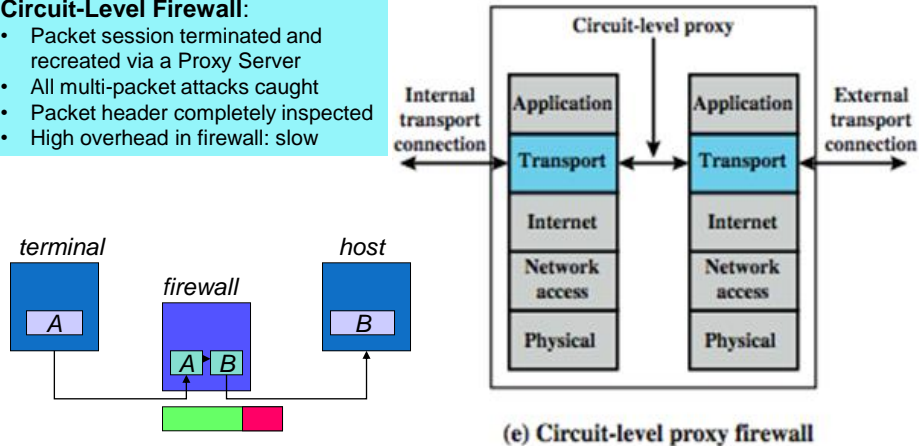
# Stateful Inspection Firewall

- reviews packet header information but also keeps **info on TCP connections**
  - typically have low, "known" port no for server
  - and high, dynamically assigned client port n°.
  - simple packet filter must allow all return high port numbered packets back in
  - stateful inspection packet firewall tightens rules for TCP traffic using a directory of TCP connections
  - only allow incoming traffic to high-numbered ports for packets matching an entry in this directory
  - may also track TCP seq numbers as well

# Circuit-Level Firewall

## Circuit-Level Firewall:

- Packet session terminated and recreated via a Proxy Server
- All multi-packet attacks caught
- Packet header completely inspected
- High overhead in firewall: slow



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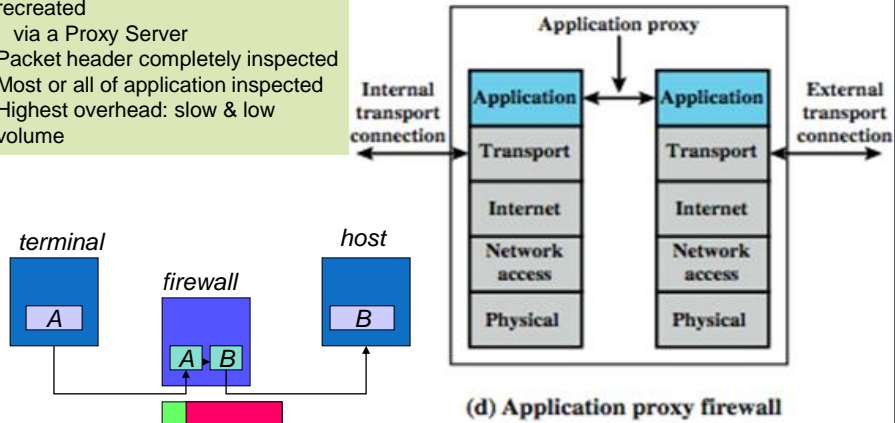
# Circuit-Level Gateway

- ∞ sets up two TCP connections, to an inside user and to an outside host
- ∞ relays TCP segments from one connection to the other without examining contents
  - hence independent of application logic
  - just determines whether relay is permitted
- ∞ typically used when inside users trusted
  - may use application-level gateway inbound and circuit-level gateway outbound
  - hence lower overheads

# Application-Level Firewall

## Application-Level Firewall

- Packet session terminated and recreated
- via a Proxy Server
- Packet header completely inspected
- Most or all of application inspected
- Highest overhead: slow & low volume



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# Application-Level Gateway

- ∞ acts as a relay of application-level traffic
  - user contacts gateway with remote host name
  - authenticates themselves
  - gateway contacts application on remote host and relays TCP segments between server and user
- ∞ must have proxy code for each application
  - may restrict application features supported
- ∞ more secure than packet filters
- ∞ but have higher overheads



# Firewall Basing

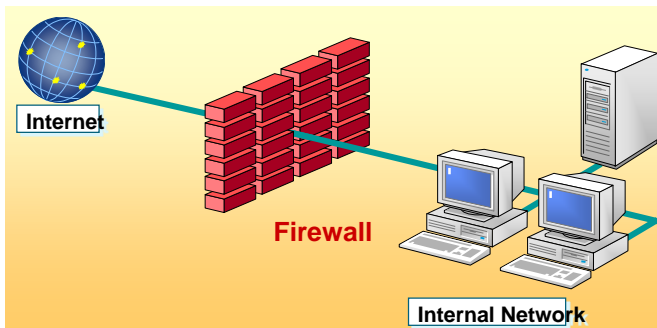
∞ several options for locating firewall:

- bastion host
- individual host-based firewall
- personal firewall

## Bastion Host

Computer fortified against attackers

- ∞ Applications turned off
- ∞ Operating system patched
- ∞ Security configuration tightened



## Bastion Hosts

- ⌘ critical strongpoint in network
- ⌘ hosts application/circuit-level gateways
- ⌘ Common characteristics of a bastion host:
  - runs secure O/S, only essential services
  - may require user auth to access proxy or host
  - each proxy can restrict features, hosts accessed
  - each proxy small, simple, checked for security
  - each proxy is independent, non-privileged
  - limited disk use, hence read-only code

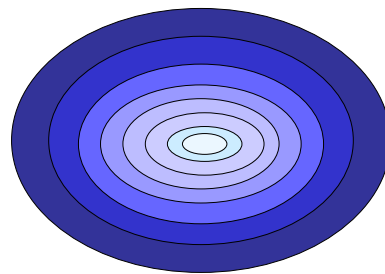
## Host-Based Firewalls

- ⌘ used to secure individual host
- ⌘ available in/add-on for many O/S
- ⌘ filter packet flows
- ⌘ often used on servers
- ⌘ advantages:
  - tailored filter rules for specific host needs
  - protection from both internal / external attacks
  - additional layer of protection to org firewall

## Personal Firewall

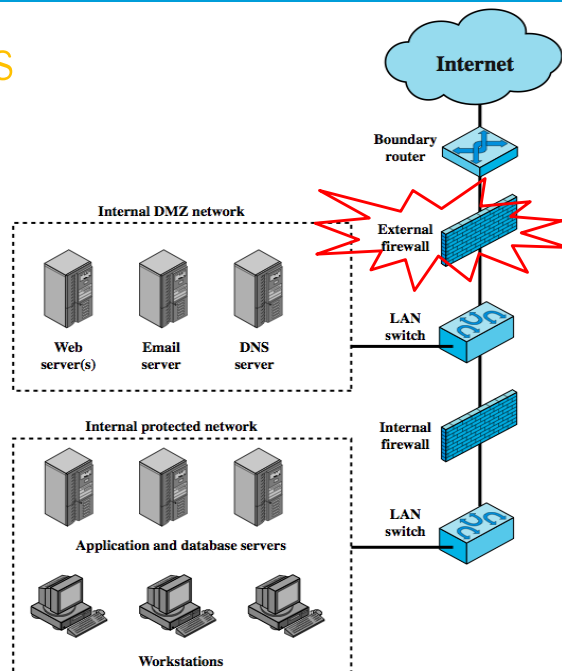
- ∞ controls traffic flow to/from PC/workstation
- ∞ for both home or corporate use
- ∞ may be software module on PC
- ∞ or in home cable/DSL router/gateway
- ∞ typically much less complex
- ∞ primary role to deny unauthorized access
- ∞ may also monitor outgoing traffic to detect/block worm/malware activity

## Security: Defense in Depth



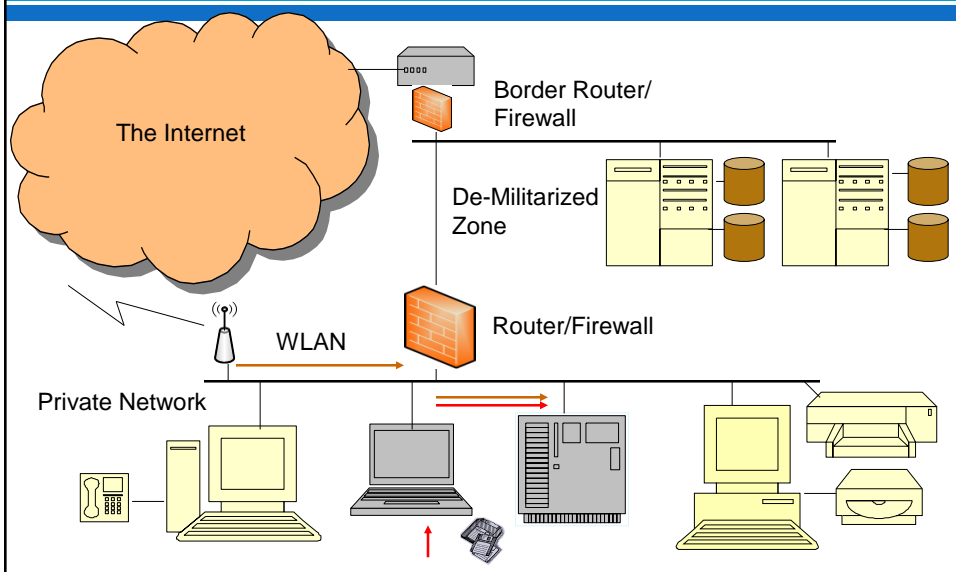
- Border Router
- Perimeter firewall
- Internal firewall
- Intrusion Detection System
- Policies & Procedures & Audits
- Authentication
- Access Controls

## Firewall Locations

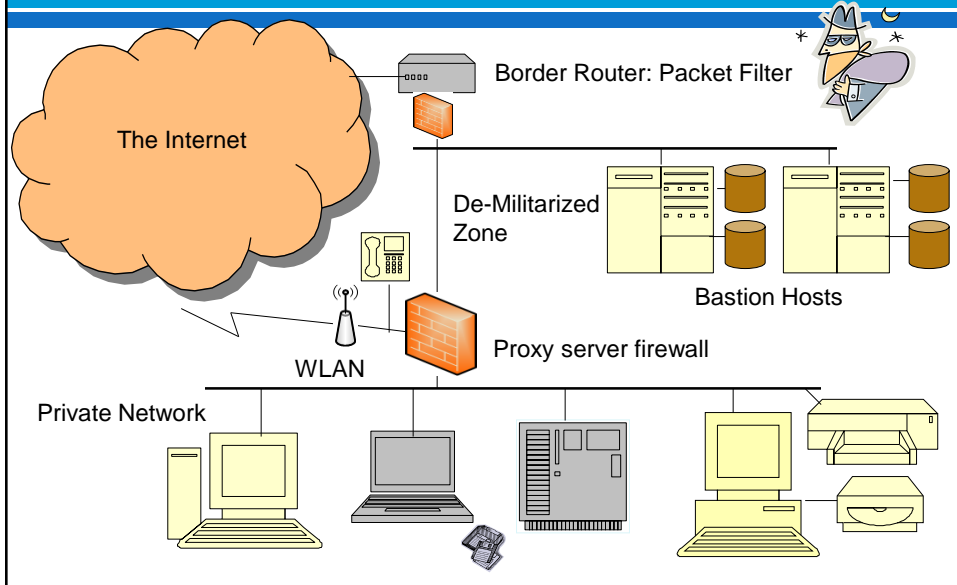


## Path of Logical Access

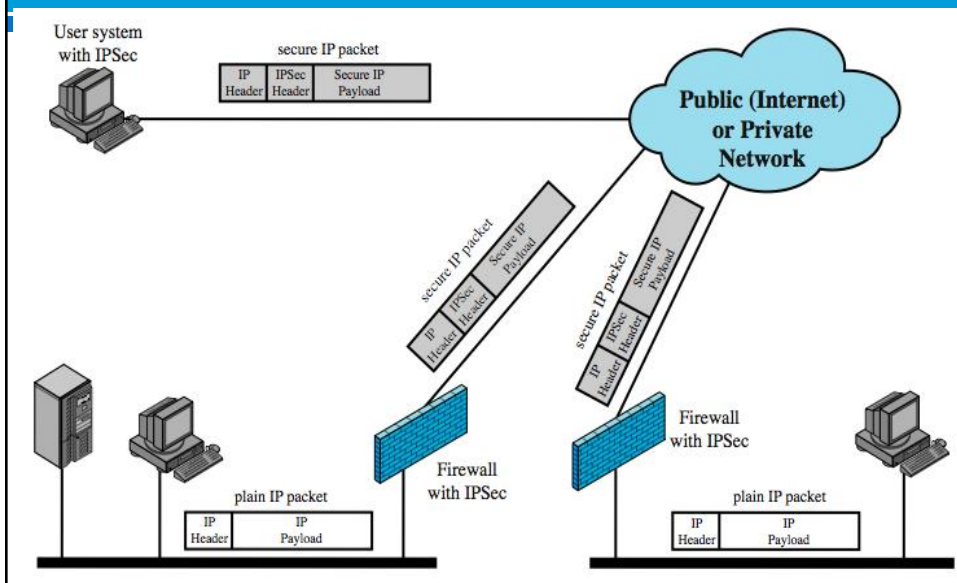
How would access control be improved?



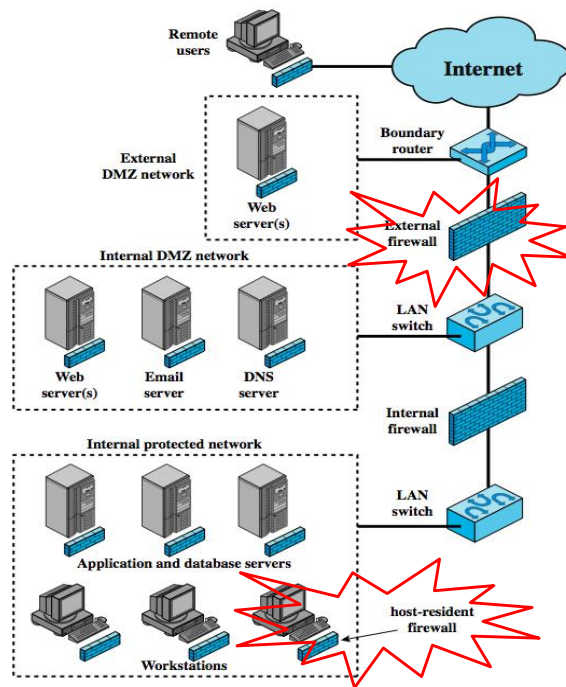
# Protecting the Network



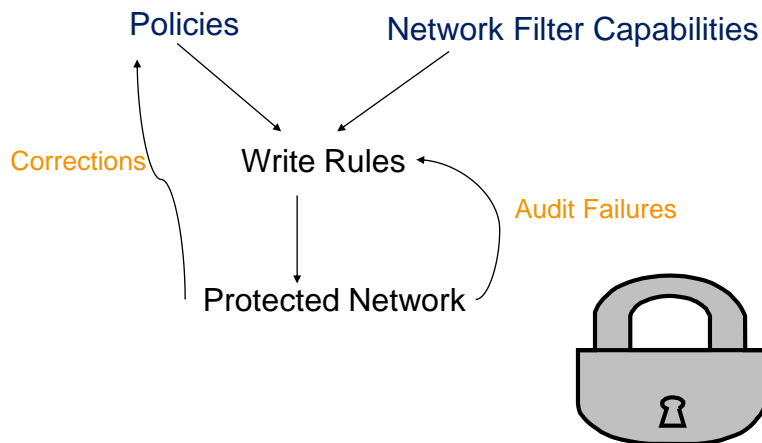
# Firewall with Virtual Private Networks



## Distributed Firewalls



## Firewall policy - Writing Rules



# Packet Filter Rules

Rule Set A

action	ourhost	port	theirhost	port	comment
block	*	*	SPIGOT	*	we don't trust these people
allow	OUR-GW	25	*	*	connection to our SMTP port

Rule Set B

action	ourhost	port	theirhost	port	comment
block	*	*	*	*	default

Rule Set C

action	ourhost	port	theirhost	port	comment
allow	*	*	*	25	connection to their SMTP port

Rule Set D

action	src	port	dest	port	flags	comment
allow	{our hosts}	*	*	25		our packets to their SMTP port
allow	*	25	*	*	ACK	their replies

Rule Set E

action	src	port	dest	port	flags	comment
allow	{our hosts}	*	*	*		our outgoing calls
allow	*	*	*	*	ACK	replies to our calls
allow	*	*	*	>1024		traffic to nonservers

## Firewall software

- ☞ Windows: ISA, TMG
- ☞ Open source: windows,linux
  - Iptable
  - Pfsense
  - Endien
  - ....

## Summary

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- ☞ Packet Filter Rules

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## Practice

- ☞ Set up a firewall
  - On windows: ISA, TMG
  - On Linux: IPtable, Pfsen, Endian, ClearOS...
- ☞ Configure rules in firewall

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## Q & A

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