

## Goal

The goal of this exercise is to show you the connection between operator overloading and generic programming

You are given two files:

A *main.cc* which you are not allowed to change and which highlights the usage and desired additional features of `std::set`

A *set\_operations.hpp* in which you will code the functionalities. Note that the only allowed includes in *set\_operations.hpp* are `#include<set>`, `#include<type_traits>` and `#include<concepts>`.

## Additional functionalities

Given the sets *s1* and *s2* (over any [admissible]) type we want and an (positive) integral *n*:

- $s1 + s2$  to return a new set containing the union of *s1* and *s2*
- $s1 - s2$  to return a new set containing the difference of *s1* and *s2*, that is all values of *s1* not in *s2*
- $s1 \wedge s2$  to return a new set containing the symmetric difference of *s1* and *s2* (*xor* of *s1* and *s2*)
- $s1 * s2$  to return a new set  $\{x1+x2 \mid \text{forall } x1 \text{ in } s1 \text{ and } x2 \text{ in } s2\}$
- $s1 \wedge n$  to return a new set containing the original set multiplied with itself *n* times