

Multicore Programming Project 2

-Simple Multiversion Concurrency Control (MVCC)-

Due Date : 11:59 pm October 7 (Wed), 2015

Specifications

- Each thread has two variables *A and B* initialized with random values.
- A thread should maintain multi-versioned values for these.
 - $(a, b, \text{thread version}) \rightarrow (a, b, \text{thread version}) \rightarrow (a, b, \text{thread version}) \dots$
- The sum of A and B is constant: *$A+B = \text{Constant}$* .
 - The sum of all pairs of (A, B) of all threads is also constant.
- Only the owner thread can modify its A and B while other threads can read them.
- The version of values each thread can read from other thread's variables is determined by a thread's read-view.
- A *read-view* is a kind of a snapshot that determines which version of values each thread can safely read.
 - A thread can read a version of (A, B, version k) if a version k is the most up-to-date version which was created before the thread started.

Operation Logic (UPDATE operation)

- A thread X increments and get a global execution order (k) and inserts its order (k) into the global active thread list. Then it creates its **read-view** that has to capture a list of active threads (**ATOMICALLY**).
- Execute following sequence:
 - Pick a thread i randomly.
 - Read correct version of (A_i, B_i) from i using its **read-view**.
 - $A_x = A_x + A_i$ and $B_x = B_x - A_i$.
 - **Verify the invariant : $Constant = \sum_{i \in Thread} (A_i + B_i)$ (based on its **read-view**)**
 - Create a new version (A_x, B_x, k) .
- Remove thread execution order (k) from the global active thread list (**ATOMICALLY**).

Constraints

- The mutual exclusion should be guaranteed by your own lock object, i.e., ***Bakery algorithm with your own optimization***. Compare this with the implementation using *pthread_mutex()*.
- You MUST use a plain “***singly linked list***” for maintaining a globally shared active thread list.
- You MUST use a plain “***singly linked list***” for maintaining SingleWriterMultipleReader multi-versioned pairs of (A, B).
- Old version of pair needs to be removed after you guarantee that no other thread would need that version. (garbage-collected).
- Input arguments: ***--num_thread --duration***

Goals

- Measure/maximize the total throughput (t) of all threads :
 $\sum updates/sec$.
- If you improve fairness, that's a plus point:

$$\mathcal{J}(x_1, x_2, \dots, x_n) = \frac{(\sum_{i=1}^n x_i)^2}{n \cdot \sum_{i=1}^n x_i^2}$$

- Your program should print both *throughput* and *fairness* at the end of its execution.