

1. Basic Results — Inverse Transform Method

We want to use $\mathcal{U}(0, 1)$ numbers to generate observations (variates) from other distributions.

Let X be a random variable with c.d.f. $F(\cdot)$. Then

$$U = F(X) \sim \mathcal{U}(0, 1).$$

Proof: Let $Y = F(X)$ and suppose that Y has c.d.f. $G(y)$. Then (for the continuous case),

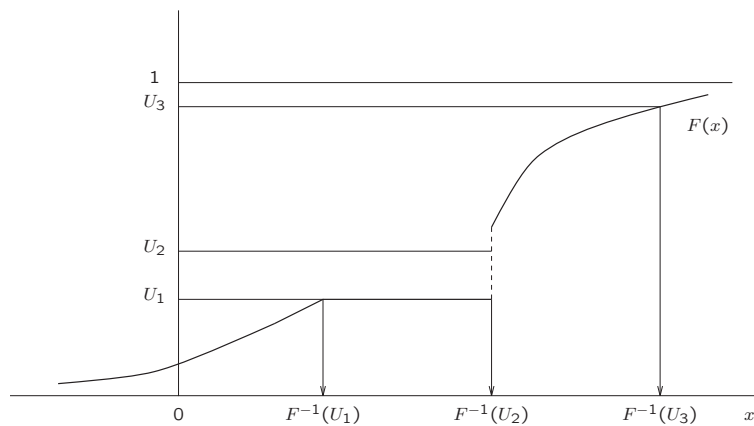
$$\begin{aligned} G(y) &= \mathbf{P}(Y \leq y) = \mathbf{P}(F(X) \leq y) \\ &= \mathbf{P}(X \leq F^{-1}(y)) = F(F^{-1}(y)) \\ &= y. \quad \diamond \end{aligned}$$

In the above, we defined the inverse c.d.f. by

$$F^{-1}(u) = \inf[x : F(x) \geq u] \quad u \in [0, 1].$$

Let $U \sim \mathcal{U}(0, 1)$. Then the random variable $F^{-1}(U)$ has the same distribution as X .

1. Sample U from $\mathcal{U}(0, 1)$.
2. Return $X = F^{-1}(U)$.



2. Acceptance-Rejection Method

Example 14 (Baby example, which you would usually do via inverse transform, but what the heck!)

Generate a $U(2/3, 1)$ RV. Here's the A-R algorithm:

1. Generate $U \sim U(0, 1)$.
2. If $U \geq 2/3$, ACCEPT $X \leftarrow U$. Otherwise, REJECT and go to 1.

Motivation: The majority of c.d.f.'s cannot be inverted efficiently.

Suppose we want to simulate a continuous RV with p.d.f. $f(x)$, but that it's difficult to generate directly. Also suppose that we can easily generate a RV having p.d.f. $h(x) \equiv t(x)/c$, where $t(x)$ *majorizes* $f(x)$, i.e.,

$$t(x) \geq f(x), \quad x \in \mathbb{R},$$

and

$$c \equiv \int_{-\infty}^{\infty} t(x) dx \geq \int_{-\infty}^{\infty} f(x) dx = 1,$$

where we assume that $c < \infty$.

Then f can be written as

$$f(x) = c \times \frac{f(x)}{t(x)} \times \frac{t(x)}{c} = cg(x)h(x),$$

where

$$\int_{-\infty}^{\infty} h(x) dx = 1 \quad (h \text{ is a density})$$

and

$$0 \leq g(x) \leq 1.$$

Theorem 15 (von Neumann, 1951) *Let $U \sim \mathcal{U}(0,1)$, and let Y a random variable with density h . If $U \leq g(Y)$, then Y has (conditional) density f .*

This suggests the following “acceptance-rejection” algorithm ...

Algorithm A-R

Repeat

 Generate U from $\mathcal{U}(0,1)$

 Generate Y from h

until $U \leq g(Y)$

Return $X \leftarrow Y$

There are two main issues:

- The ability to quickly sample from h .
- c must be small (t must be “close” to f) since

$$\Pr[U \leq g(Y)] = \frac{1}{c}$$

and the mean number of trials until “success” $[U \leq g(Y)]$ is equal to c .

Example 16 (Law & Kelton) Generate a RV with p.d.f. $f(x) = 60x^3(1-x)^2$, $0 \leq x \leq 1$. Can't invert this analytically.

Note that the maximum occurs at $x = 0.6$, and $f(0.6) = 2.0736$.

Using the majorizing function

$$t(x) = 2.0736, \quad 0 \leq x \leq 1$$

(which isn't actually too efficient), we get $c = \int_0^1 f(x) dx = 2.0736$, and therefore

$h(x) = 1$, $0 \leq x \leq 1$ (i.e., a U(0,1) p.d.f.)

and

$$g(x) = 60x^3(1-x)^2/2.0736.$$

E.g., if we generate $U = 0.13$ and $Y = 0.25$, then it turns out that $U \leq g(Y) = \frac{60Y^3(1-Y)^2}{2.0736}$, so we take $X \leftarrow 0.25$.

Example 17 (Ross) The standard half-normal distribution with density

$$f(x) = \frac{2}{\sqrt{2\pi}} e^{-x^2/2}, \quad x \geq 0.$$

Using the majorizing function

$$t(x) = \sqrt{\frac{2e}{\pi}} e^{-x}$$

we get

$$c = \sqrt{\frac{2e}{\pi}} \int_0^\infty e^{-x} dx = \sqrt{\frac{2e}{\pi}} = 1.3155,$$

$h(x) = e^{-x}$ [exponential($\lambda = 1$) density],

and

$$g(x) = e^{-(x-1)^2/2}.$$

How can we generate from $N(0, 1)$?

Generate U from $\mathcal{U}(0, 1)$

Generate X from the half-normal distribution

Return

$$Z = \begin{cases} -X & \text{if } U \leq 1/2 \\ X & \text{if } U > 1/2. \end{cases}$$

How can we generate from $N(\mu, \sigma^2)$?

Use the transformation $\mu + \sigma Z$.

Example 18 The gamma distribution with density

$$f(x) = \frac{(x/\alpha)^{\beta-1}}{\alpha\Gamma(\beta)} e^{-(x/\alpha)^\beta}, \quad x > 0.$$

If the shape parameter $\beta < 1$, we use the following A-R algorithm with $c \leq 1.39$:

Algorithm GAM1

$b \leftarrow (e + \beta)/e$ (e is the base of the natural logarithm)

While (True)

Generate U from $\mathcal{U}(0, 1)$; $W \leftarrow bU$

If $W < 1$

$Y \leftarrow W^{1/\beta}$; Generate V from $\mathcal{U}(0, 1)$

If $V \leq e^{-Y}$: Return $X = \alpha Y$

Else

$Y \leftarrow -\ln[(b - W)/\beta]$

Generate V from $\mathcal{U}(0, 1)$

If $V \leq Y^{\beta-1}$: Return $X = \alpha Y$

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If $\beta \geq 1$, the value of c for the following A-R algorithm decreases from $4/e = 1.47$ to $\sqrt{4/\pi} = 1.13$ as β increases from 1 to ∞ .

Algorithm GAM2

$a \leftarrow (2\beta - 1)^{-1/2}$; $b \leftarrow \beta - \ln 4$; $c \leftarrow \beta + a^{-1}$;
 $d \leftarrow 1 + \ln 4.5$

While (True)

Generate U_1, U_2 from $\mathcal{U}(0, 1)$

$V \leftarrow a \ln[U_1/(1 - U_1)]$

$Y \leftarrow \beta e^V$; $Z \leftarrow U_1^2 U_2$

$W \leftarrow b + cV - Y$

If $W + d - 4.5Z \geq 0$: Return $X = \alpha Y$

Else

If $W \geq \ln Z$: Return $X = \alpha Y$

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Example 19 The Poisson distribution with probability function

$$\Pr(X = n) = e^{-\lambda} \frac{\lambda^n}{n!}, \quad n = 0, 1, \dots$$

Define A_i as the i th interarrival time from a $\text{Pois}(\lambda)$ process. Then

$$X = n$$

\Leftrightarrow See exactly n $\text{PP}(\lambda)$ arrivals by $t = 1$

$$\Leftrightarrow \sum_{i=1}^n A_i \leq 1 < \sum_{i=1}^{n+1} A_i$$

$$\Leftrightarrow \sum_{i=1}^n \left[\frac{-1}{\lambda} \ln(U_i) \right] \leq 1 < \sum_{i=1}^{n+1} \left[\frac{-1}{\lambda} \ln(U_i) \right]$$

$$\Leftrightarrow \frac{-1}{\lambda} \ln \left(\prod_{i=1}^n U_i \right) \leq 1 < \frac{-1}{\lambda} \ln \left(\prod_{i=1}^{n+1} U_i \right)$$

$$\Leftrightarrow \prod_{i=1}^n U_i \geq e^{-\lambda} > \prod_{i=1}^{n+1} U_i. \quad (5)$$

The following A-R algorithm samples $U(0,1)$'s until (5) becomes true.

Algorithm POIS1

$a \leftarrow e^{-\lambda}; p \leftarrow 1; X \leftarrow -1$

Until $p \leq a$

Generate U from $\mathcal{U}(0, 1)$

$p \leftarrow pU; X \leftarrow X + 1$

Return X

Example 20 Apply Algorithm POIS1 to obtain a $\text{Pois}(\lambda = 2)$ variate.

Sample until $e^{-\lambda} = 0.1353 > \prod_{i=1}^{n+1} U_i$.

n	U_{n+1}	$\prod_{i=1}^{n+1} U_i$	Stop?
0	0.3911	0.3911	No
1	0.9451	0.3696	No
2	0.5033	0.1860	No
3	0.7003	0.1303	Yes

Thus, we take $X = 3$.

Remark 21 How many U 's are required to generate one realization of X ? Easy argument says that the expected number you'll need is $E[X + 1] = \lambda + 1$.

Algorithm POIS2 (For $\lambda \geq 20$)

$a \leftarrow \pi\sqrt{\lambda/3}$; $b \leftarrow a/\lambda$; $c \leftarrow 0.767 - 3.36/\lambda$;
 $d \leftarrow \ln c - \ln b - \lambda$

Repeat

Repeat

Generate U from $\mathcal{U}(0, 1)$

$Y \leftarrow [a - \ln((1 - U)/U)]/b$

until $Y > -1/2$

$X \leftarrow \lfloor Y + 1/2 \rfloor$

Generate V from $\mathcal{U}(0, 1)$

until $a - bY + \ln[V/(1 + e^{a-bY})^2] \leq d + X \ln \lambda - \ln(X!)$

Return X

Alternatively, we can use the normal approximation

$$\frac{X - \lambda}{\sqrt{\lambda}} \approx N(0, 1).$$

Algorithm POIS3 (For $\lambda \geq 20$)

$\alpha \leftarrow \sqrt{\lambda}$

Generate Z from $N(0, 1)$

Return $X = \max(0, \lfloor \lambda + \alpha Z + 0.5 \rfloor)$ (Note that this employs a “continuity correction.”)

3 Generating Poisson Arrivals

When the arrival rate is constant, say λ , the interarrival times are i.i.d. $\text{exponential}(\lambda)$ and the arrival times are generated recursively:

$$\begin{aligned} T_0 &= 0 \\ T_i &= T_{i-1} - \frac{1}{\lambda} \ln U_i, \quad i \geq 1 \end{aligned}$$

How can we generate a fixed number n of arrivals in a time interval $[a, b]$?

Generate U_1, \dots, U_n from $\mathcal{U}(0, 1)$

Sort the U_i 's: $U_{(1)} < U_{(2)} < \dots < U_{(n)}$

Set the arrival times to $T_i = a + (b - a)U_{(i)}$

4 Special-Case Techniques

4.1. Box-Müller Method

Nice way to generate standard normals.

Theorem 23 *If U_1, U_2 are i.i.d. $U(0,1)$, then*

$$Z_1 = \sqrt{-2\ln(U_1)} \cos(2\pi U_2)$$

$$Z_2 = \sqrt{-2\ln(U_1)} \sin(2\pi U_2)$$

are i.i.d. $N(0,1)$.

Note that the trig calculations must be done in radians.

Proof Someday soon. \diamond

Some cool corollaries from Box-Müller.

Example 24 Note that

$$Z_1^2 + Z_2^2 \sim \chi^2(1) + \chi^2(1) \sim \chi^2(2).$$

But

$$\begin{aligned} Z_1^2 + Z_2^2 &= -2\ln(U_1)(\cos^2(2\pi U_2) + \sin^2(2\pi U_2)) \\ &= -2\ln(U_1) \\ &\sim \text{Exp}(1/2). \end{aligned}$$

Thus, we've just proven that

$$\chi^2(1) + \chi^2(1) \sim \text{Exp}(1/2).$$

Example 25 Note that

$$Z_1/Z_2 \sim \text{Nor}(0,1)/\text{Nor}(0,1) \sim \text{Cauchy}.$$

But

$$\begin{aligned} Z_1/Z_2 &= \frac{\sqrt{-2\ln(U_1)} \sin(2\pi U_2)}{\sqrt{-2\ln(U_1)} \cos(2\pi U_2)} \\ &= \tan(2\pi U_2). \end{aligned}$$

Thus, we've just proven that

$$\tan(2\pi U) \sim \text{Cauchy}.$$

Similarly,

$$\cot(2\pi U) \sim \text{Cauchy}.$$

Similarly,

$$Z_1^2/Z_2^2 = \tan^2(2\pi U) \sim F(1,1).$$

(Did you know that?)

Polar Method — a little faster than Box-Müller:

1. Generate U_1, U_2 i.i.d. $U(0,1)$.

Let $V_i = 2U_i - 1$, $i = 1, 2$, and $W = V_1^2 + V_2^2$.

2. If $W > 1$, reject and go back to step 1.

Otherwise, let $Y = \sqrt{-2(\ln W)/W}$, and accept $Z_i \leftarrow V_i Y$, $i = 1, 2$.