

ECE 5730
Memory Systems
Spring 2009

Professor Dave Albonesi

Computer Systems Laboratory
School of Electrical and Computer Engineering

Welcome!



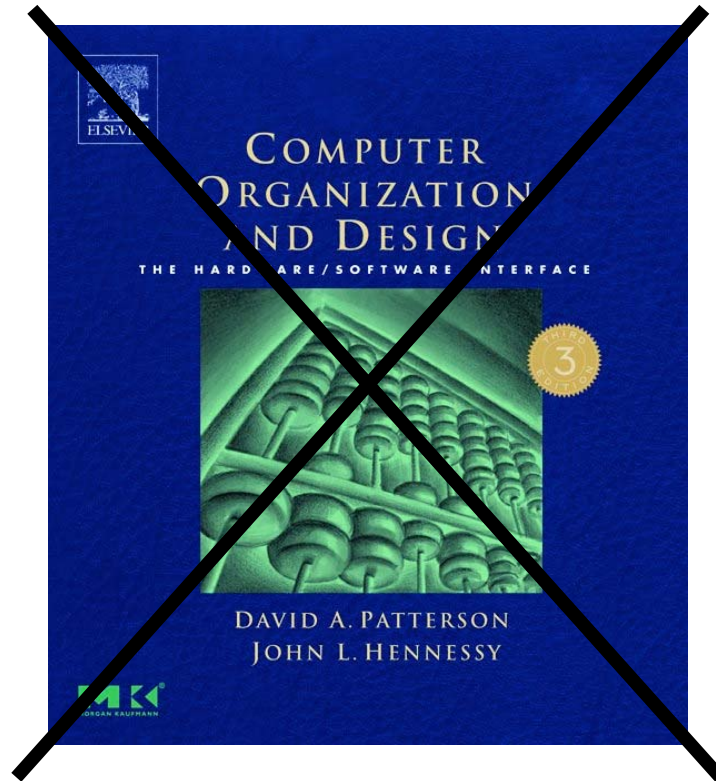
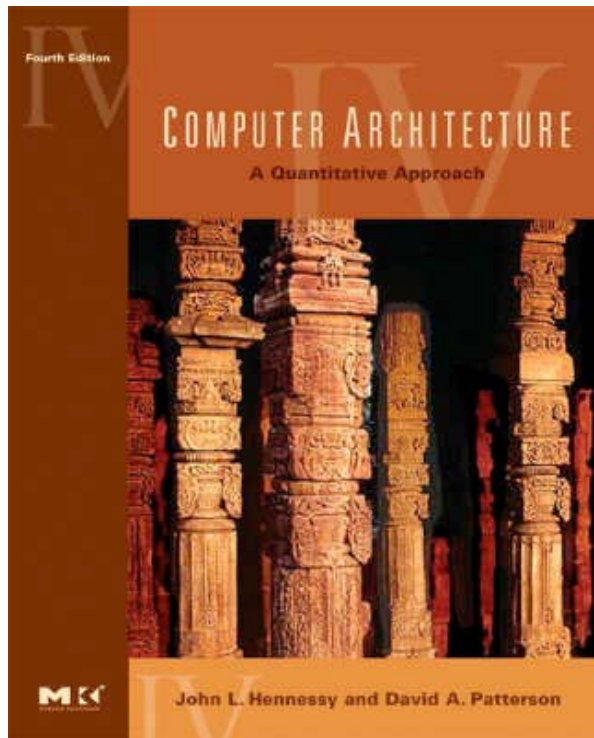
Cornell University

Instructor

- **Professor Dave Albonesi**
 - 333 Rhodes Hall
 - dha7@cornell.edu
 - 254-5473
 - Office Hours: Tuesday & Thursday from 1-2pm and by appointment

Prerequisites

- You must have had ECE 4750 (or an equivalent course) to take this class!

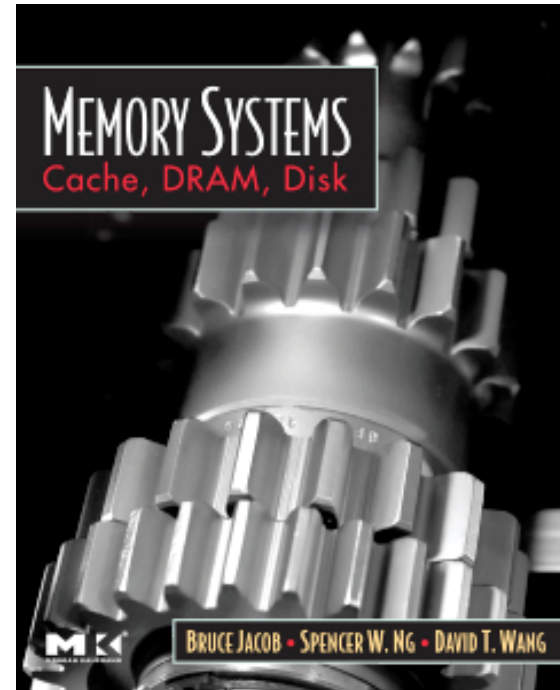


- But you don't need ECE 5720!

Course Logistics

- **Textbook**

- **Memory Systems**
by Jacob, Ng, and Wang
- **Also technical papers**



- **Blackboard**

- **Announcements, lecture slides, papers**
- **Please self-enroll this week**

Grading

- **Grade Computation**
 - **Weekly quizzes: 25%**
 - **2 Exams: 50% (25% each)**
 - **Project: 25%**

Quizzes

- **First 10 minutes on Tuesdays**
 - Will start on time (too bad if you show up late)
 - Covers lecture material from prior week
 - 5 multiple choice questions (2 points each)
 - Open everything (including Blackboard site)
 - Lowest 3 quiz scores are dropped
 - No make-ups

Exams

- **Two exams**
 - Week of March 9th
 - Week of April 27th
 - Scheduled outside of class
 - Open everything
- **No Final Exam**

Project

- Independent research project
- Use simulation tools to study some aspect of memory systems design
- Due in class on April 30th
- More about this in a few weeks...

Code of Academic Integrity

- <http://cuinfo.cornell.edu/Academic/AIC.html>
- Strictly followed in this course (violators will be prosecuted)
- As Cornell students, you are responsible for reading and abiding by this policy

Course Objectives

- Understand in detail the issues, trade-offs, and techniques in designing memory systems
 - Cache hierarchies, main memories, disk systems
 - Physical, organizational, system-level
 - Performance, power, reliability
- Gain knowledge of research in the field
- Acquire research experience via a project using simulation tools

*down to magnetics
on hard drives,
etc*

Course Topics

- **Caches**

- Logical organization
- Implementation issues
- Management approaches

- **Main memories**

- DRAM physical design
- Organizational and signaling issues
- Memory controllers

*talk more about
DRAM types, less about
ECE 314/475 topics*

- **Disks**

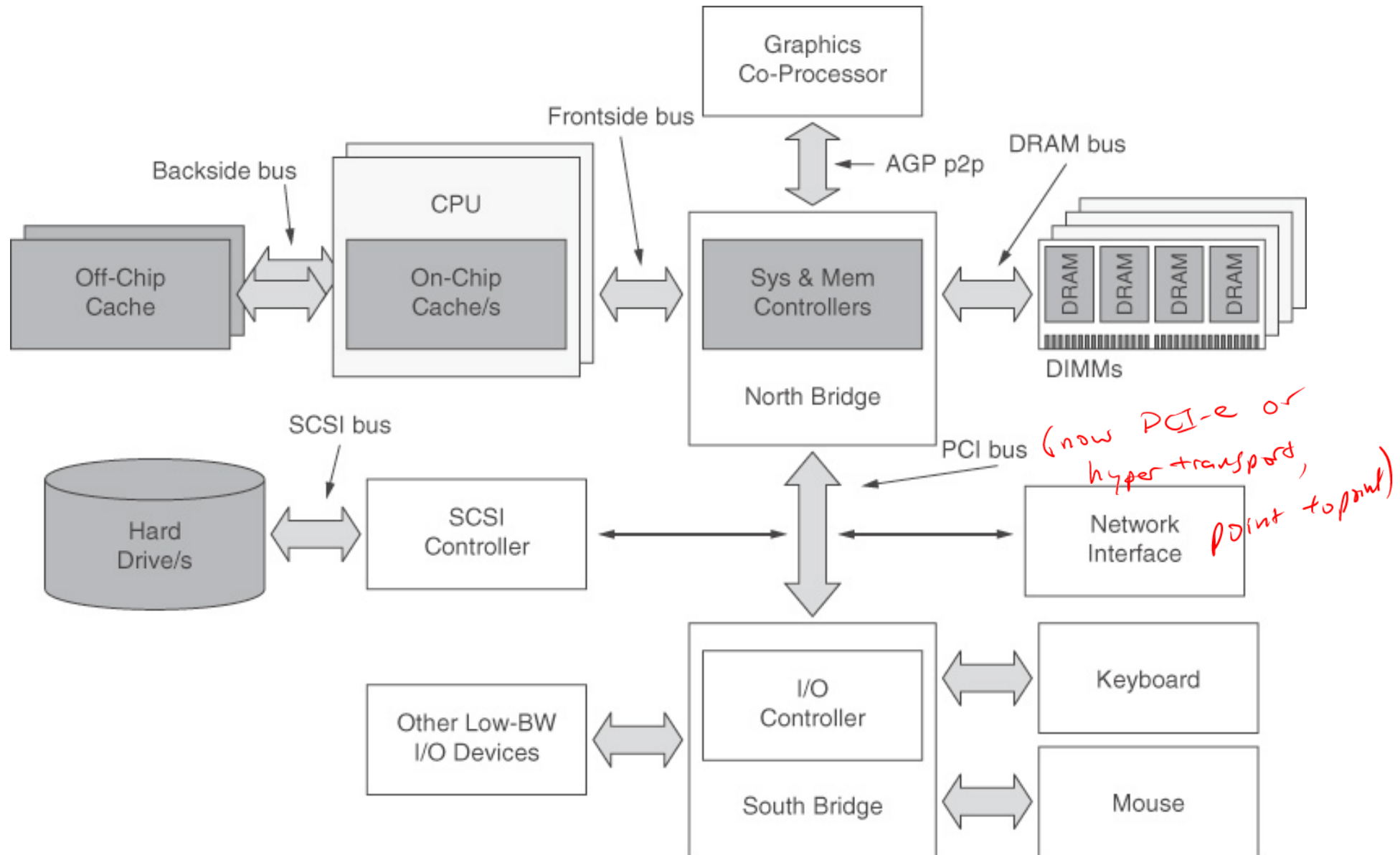
- Physical and data layers
- Drive interface and bus standards
- Disk caches
- Disk controllers and systems

Course Topics

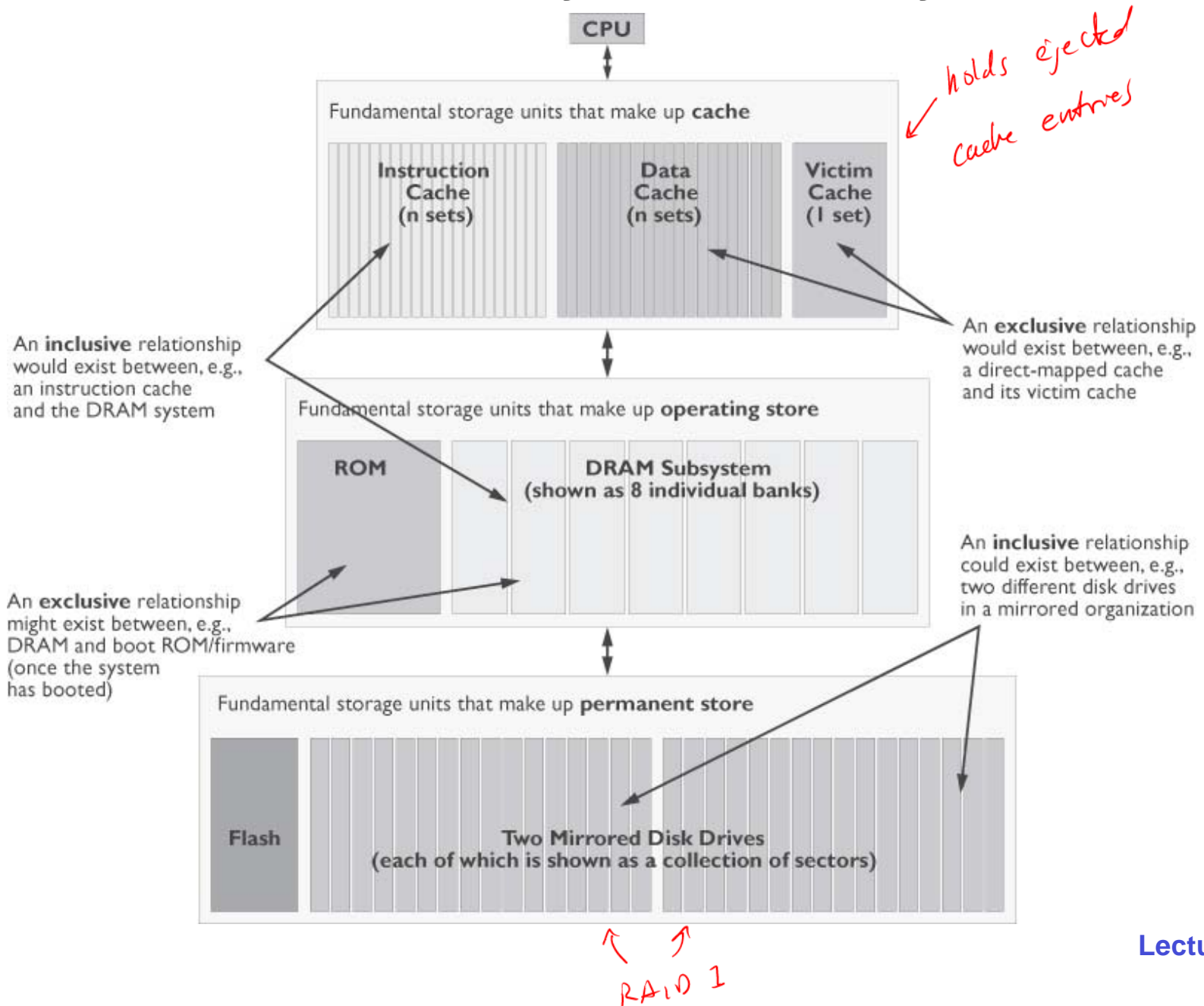
- **Case Studies**
- **Other topics**
 - **Power efficient memory system design**
 - **Memory systems for parallel computer architectures**
 - **Emerging memory technologies**

**A very brief sampling of
what's to come...**

A Typical (Old) PC System



A Memory Hierarchy

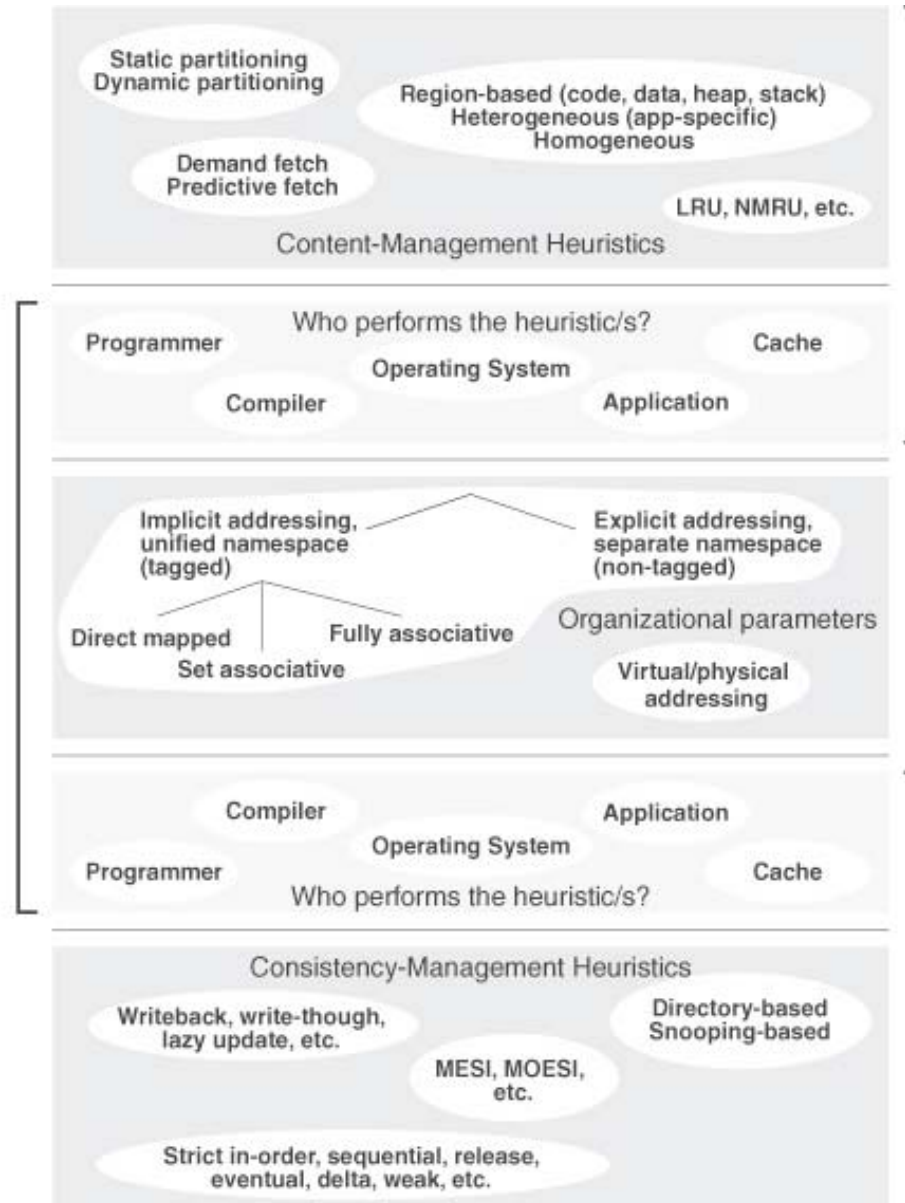


A Few Cache Design Options...

many cache design options - consistency is usually covered in ECE 5720

Logical Organization

Transparent Caches
Software-Managed Caches
Self-Managed Scratch-Pads
Scratch-Pad Memories



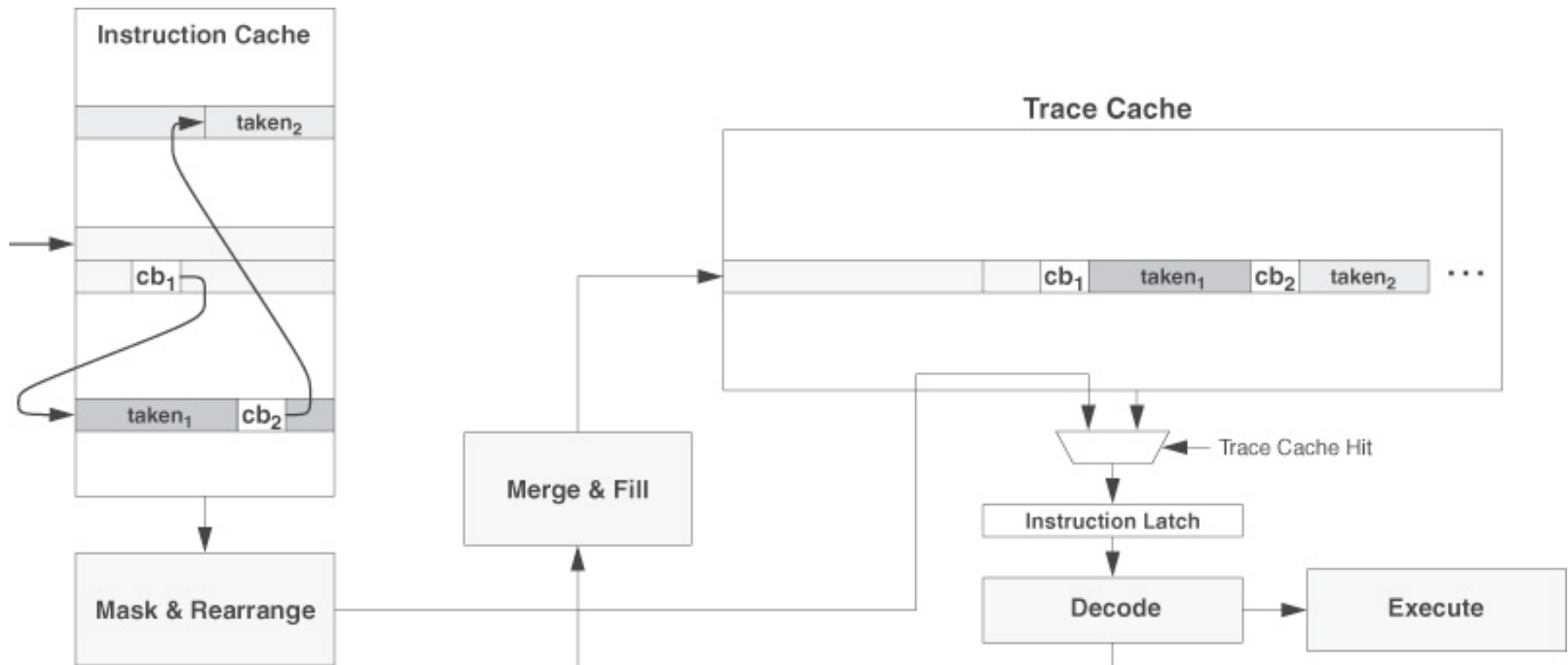
Content Management

Design-Time Heuristics
Run-Time Heuristics

Consistency Management

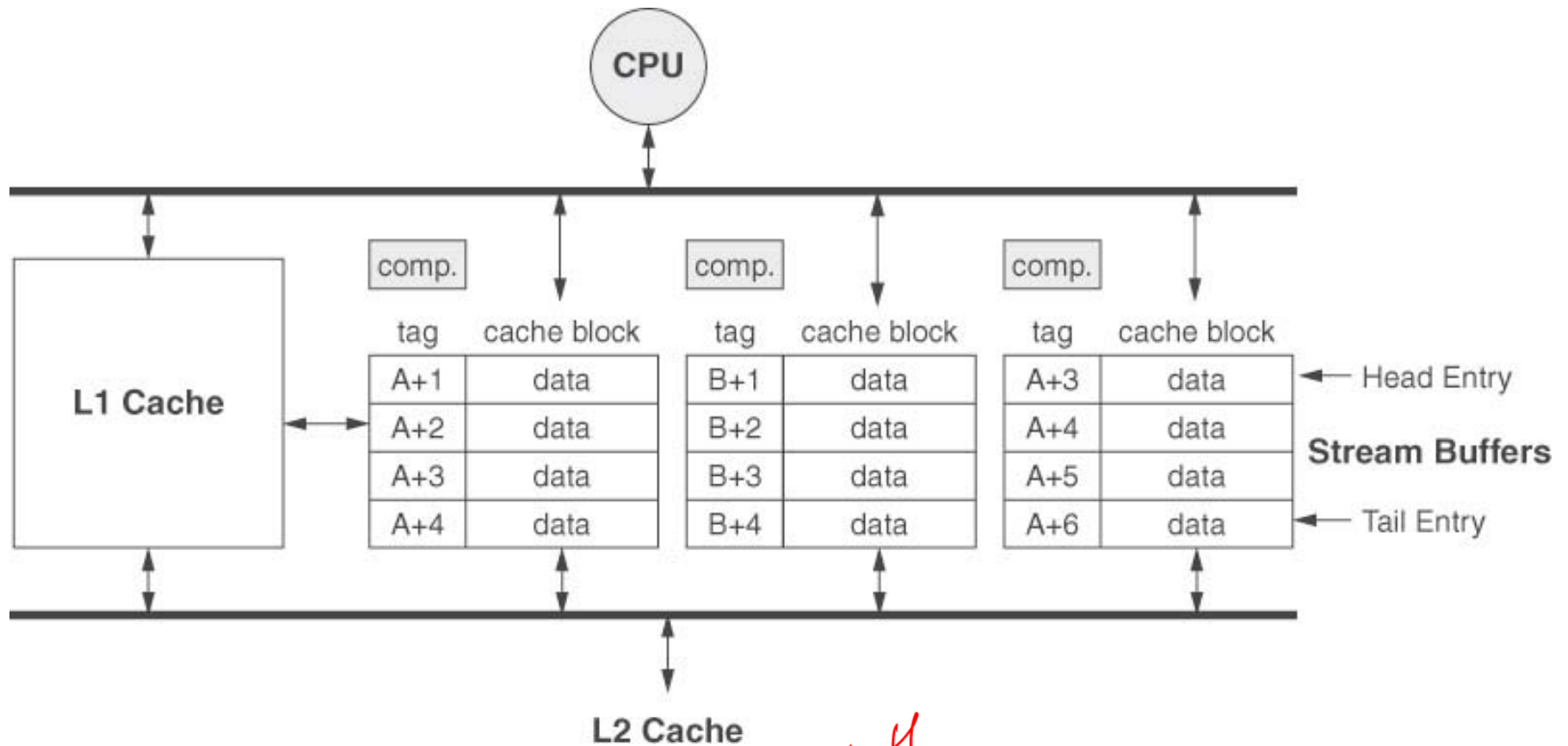
Consistency with Self
Consistency with Backing Store
Consistency with Other Caches

Trace Cache



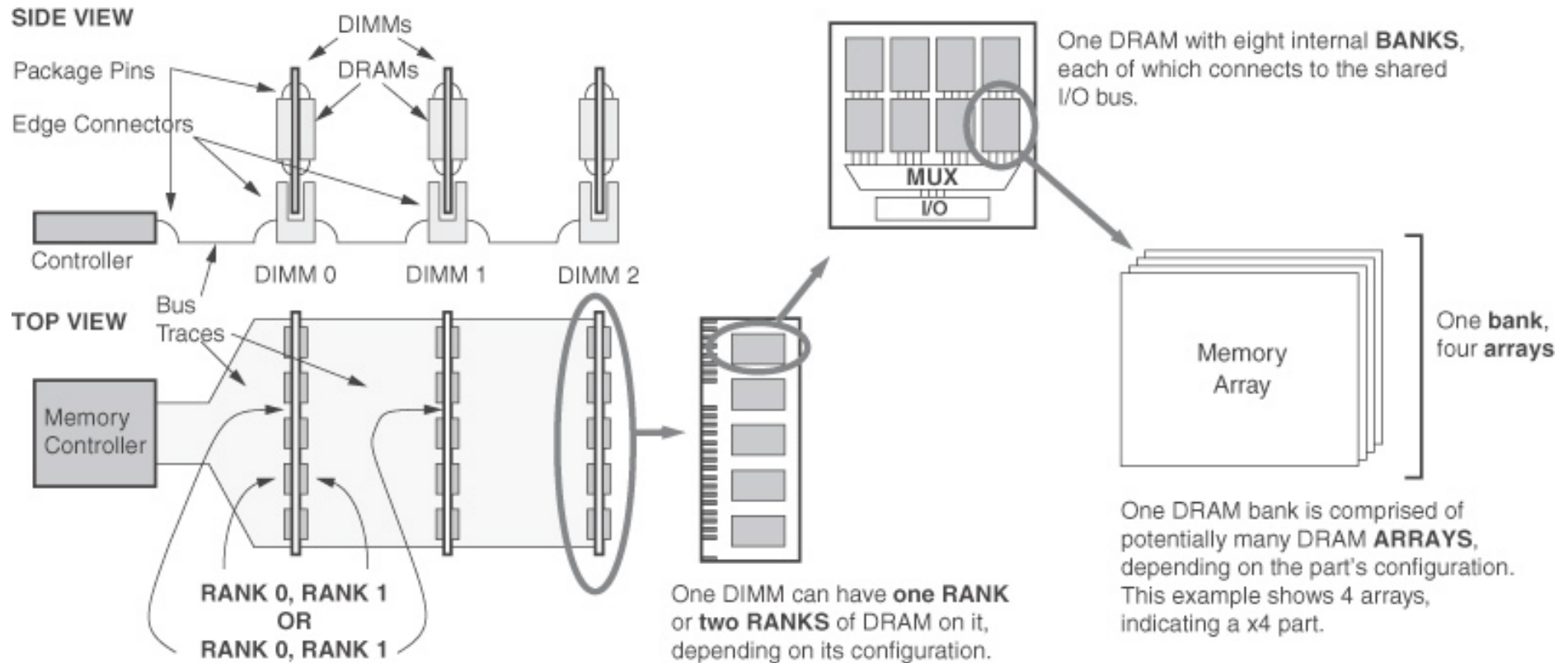
*assembles instructions
in a smart way
to get better performance
on next access*

Stream Buffers

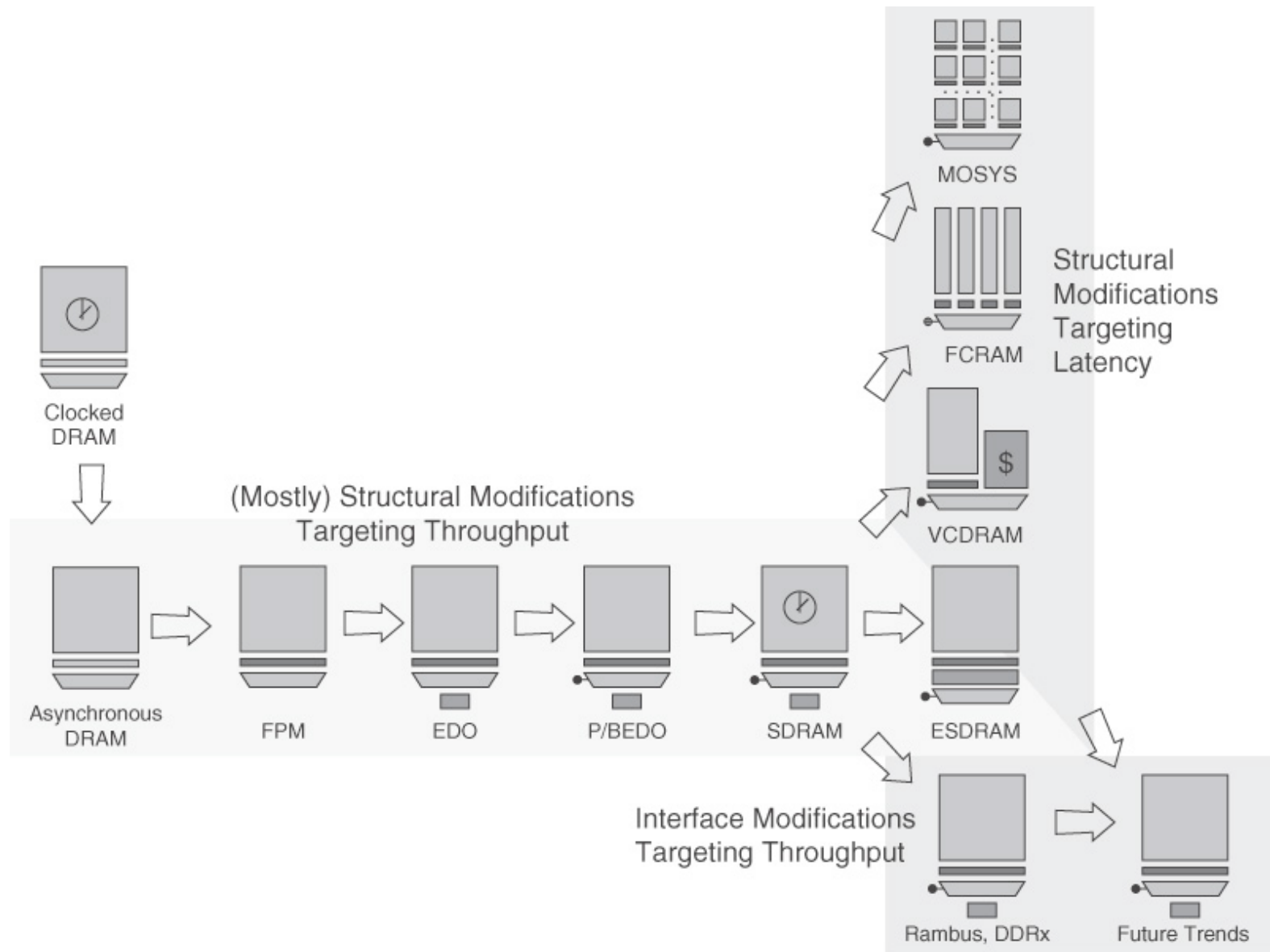


*fancy prefetch stuff,
apparently*

Main Memory



The Evolution of DRAMs

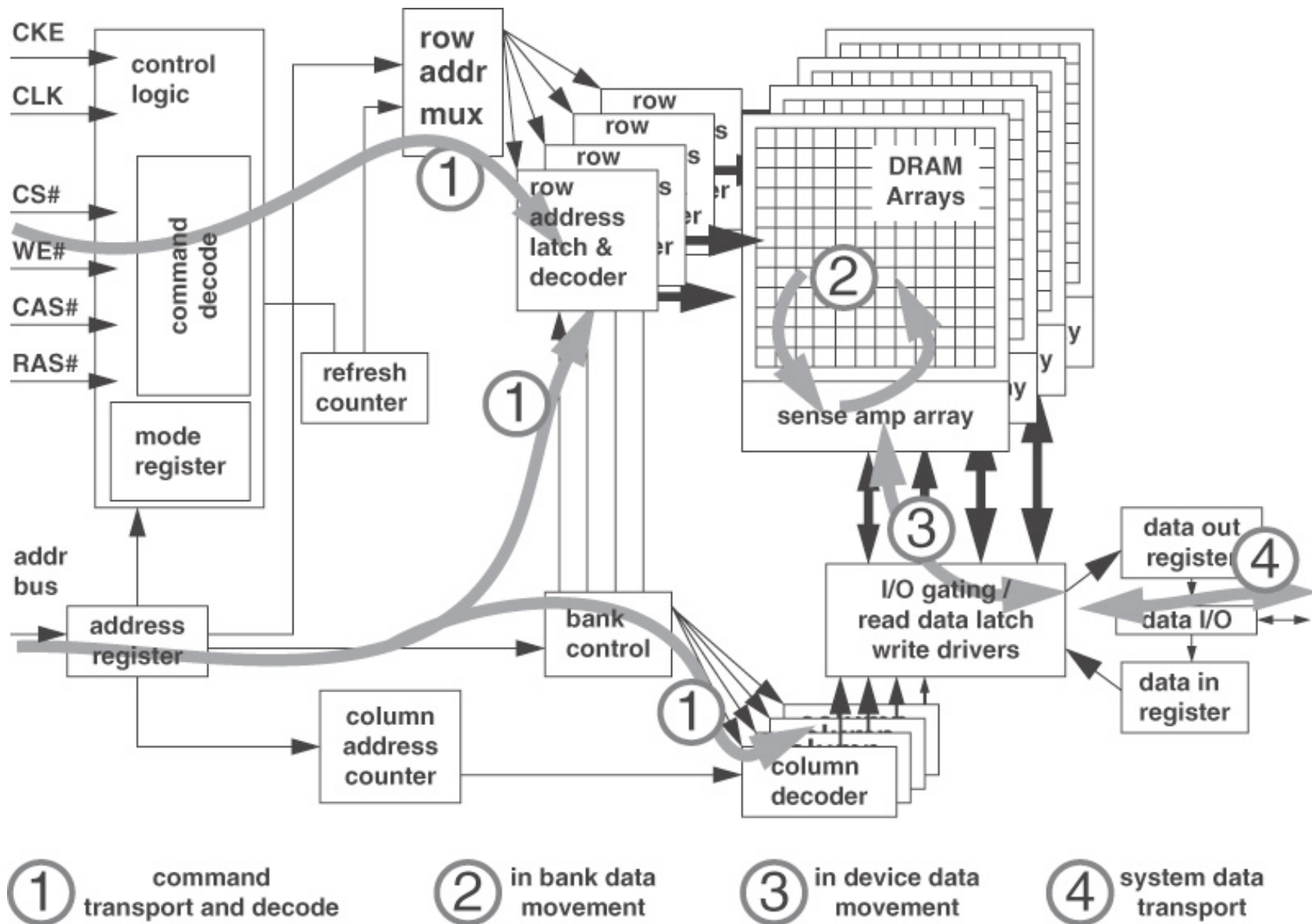


1980's

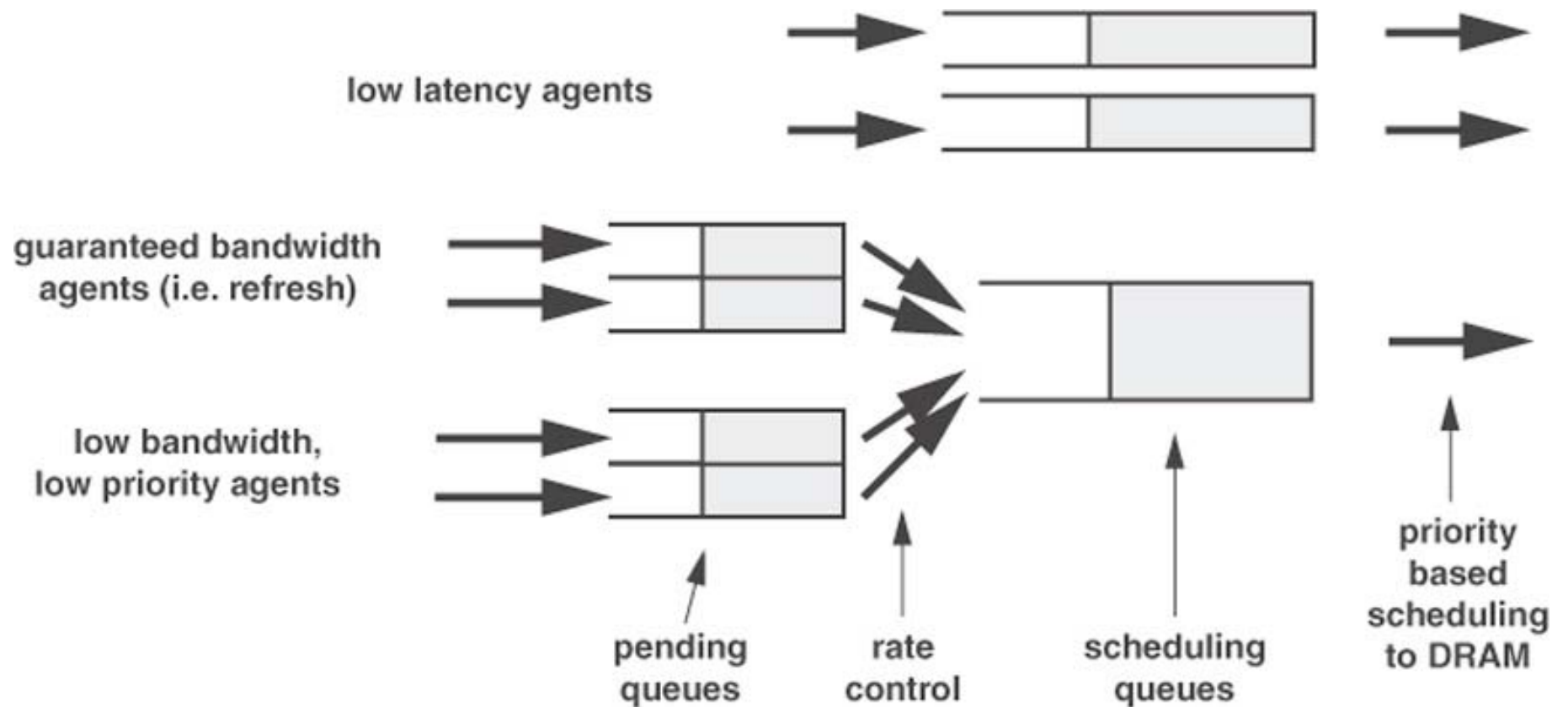
Lecture 1: 20

2009

SDRAM Organization and Access

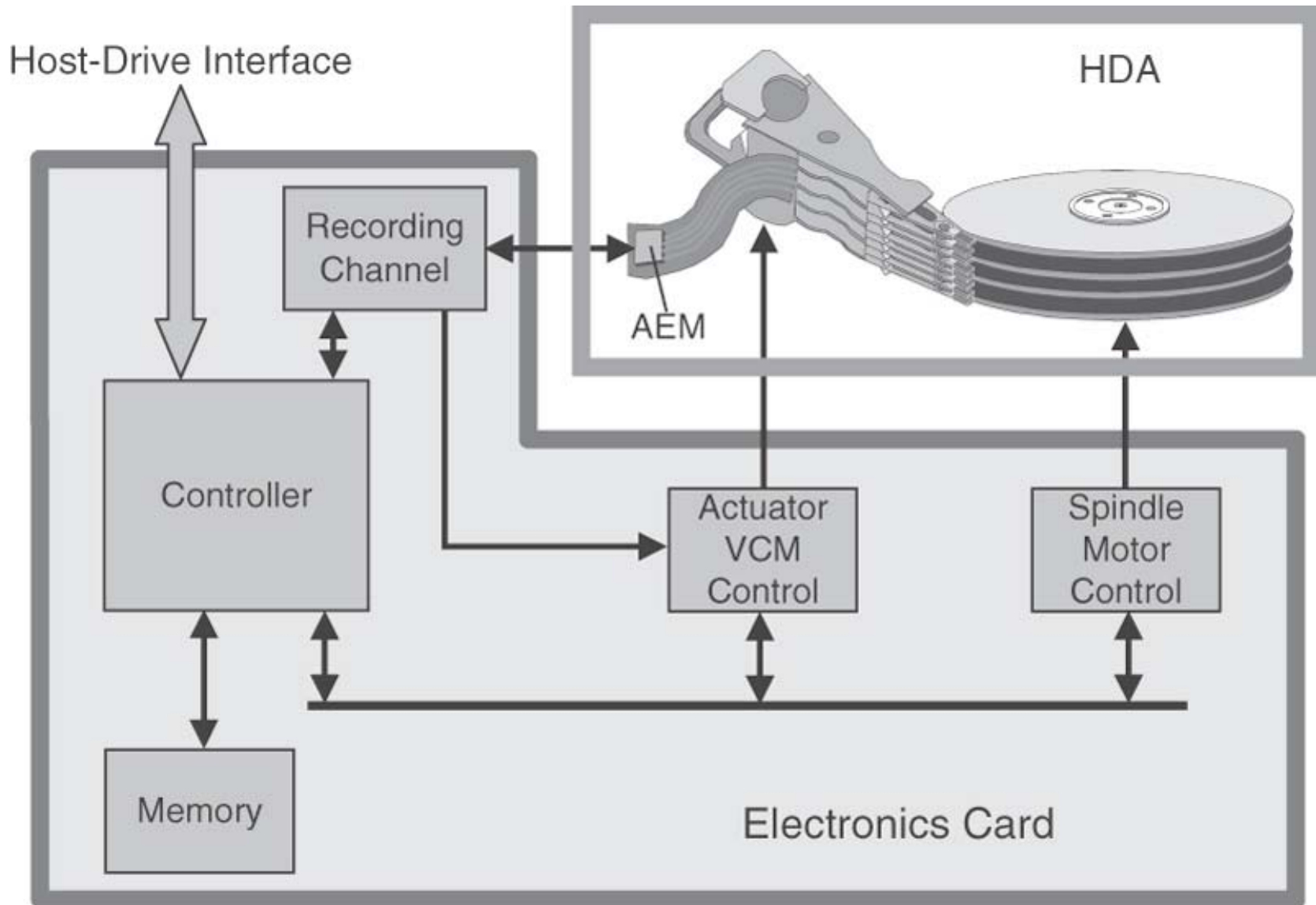


Memory Control

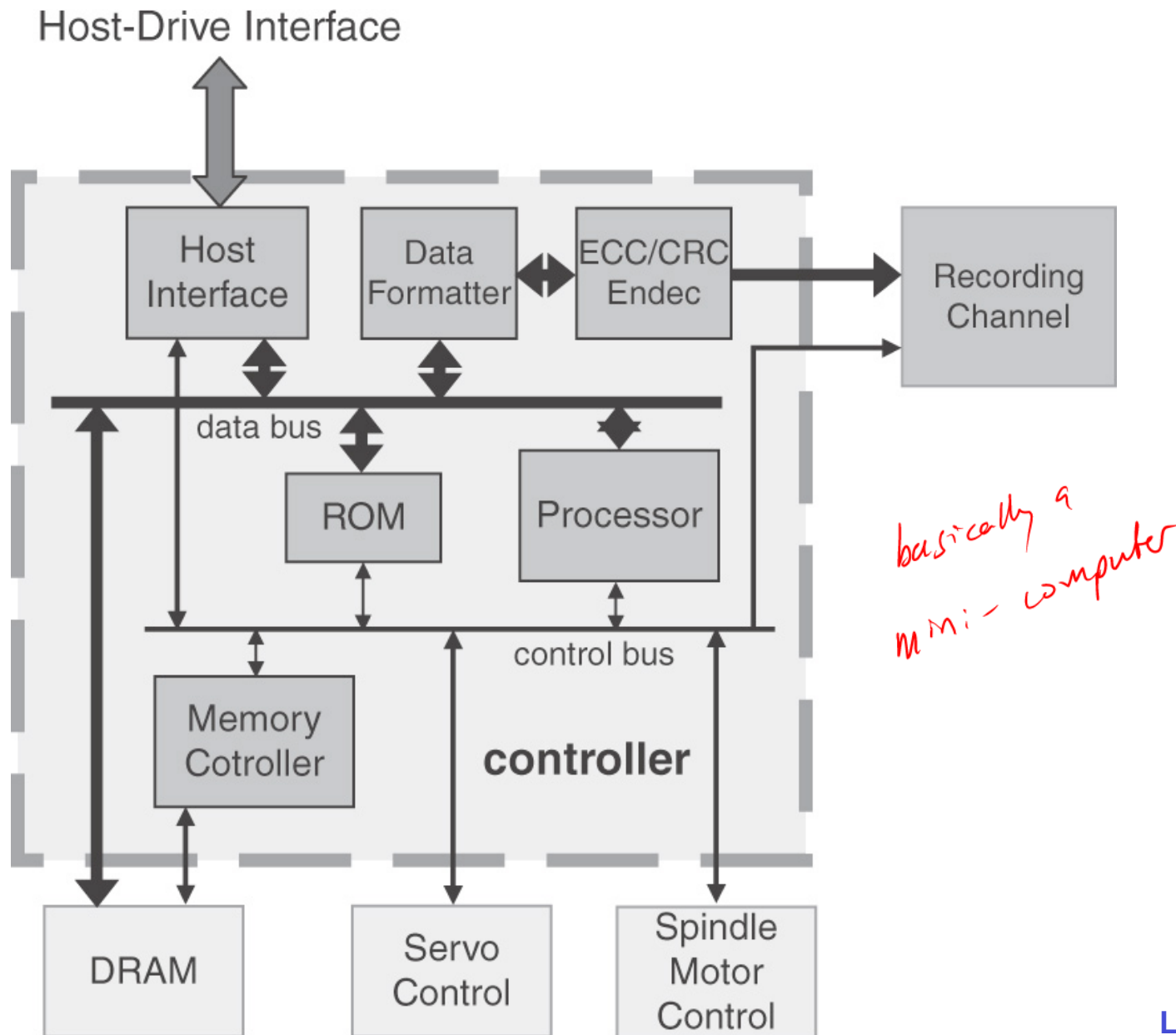


*lots of things
for a controller
to consider*

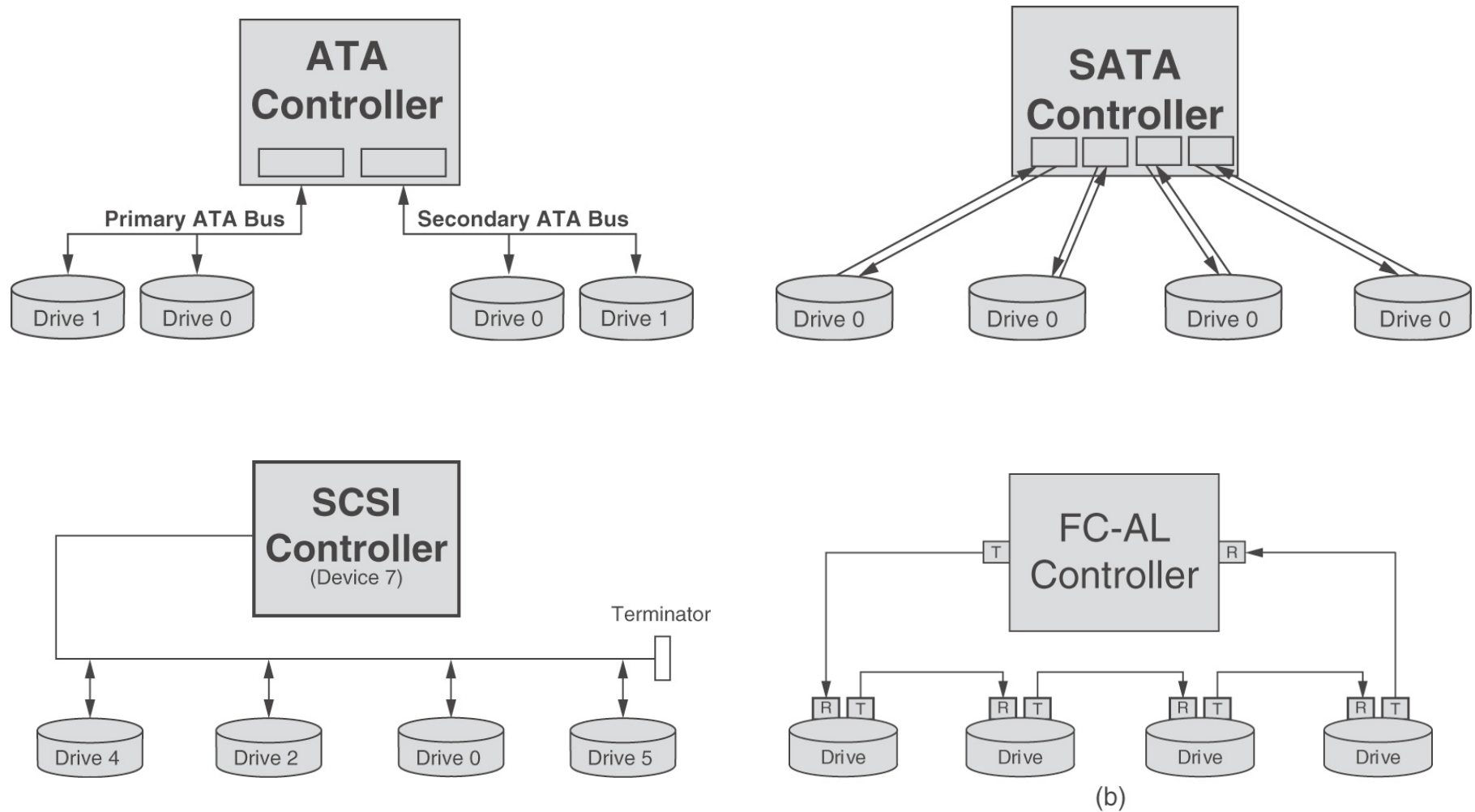
Disk Drives



Disk Drive Controller



Disk Interface Standards



Next Time

Cache Organization