

Database Systems

Lecture #02

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Objectives



- ◆ To learn the concepts and architecture of a database system
 - Data models
 - Schemas and instances
 - Data independency
 - Database languages and interfaces

- ◆ Data Models
- ◆ Categories of Data Models
- ◆ Schemas and Instances
- ◆ Three-Schema Architecture
- ◆ Data Independency
- ◆ DBMS Interfaces
- ◆ DBMS Component Modules
- ◆ Classification of DBMSs

Data Models

- ◆ Collection of concepts that *describe the structure* of a database
 - Data types, relations, constraints, ...
- ◆ Provide a means to achieve data abstraction
- ◆ Classified by the levels of concepts provided
 - Physical models
 - Conceptual models
 - Representational models

Physical Data Models

- ◆ Describe the details of how data is organized and stored on computer storage media
 - Close to the way that data stored physically
 - Low-level data model
- ◆ Provide record-related information
 - Type
 - Index
 - Access path

Conceptual Data Models

- ◆ Describe how data is represented conceptually for human beings
 - Close to the way many users perceive data
 - High-level data model
- ◆ Ex. entity-relationship model

Representational Data Models

- ◆ Positioned between physical and conceptual data models
 - Easily understood by users
 - Also similar to models that represents how data is organized in computer storage media
 - Also called *implementation data models*
- ◆ Used in most commercial DBMSs
- ◆ Ex. relational model, network model, hierarchical model

Schemas and Instances

- ◆ Database schema (or meta-data)
 - Descriptions of a database structure (via models)
 - Also called the *intension*
 - Defined when designing a database
 - Rarely changed during the database life cycle
- ◆ Schema diagram
 - Displays selected aspects of schema via a diagram

Example of a Schema Diagram

STUDENT

Name	Student_number	Class	Major
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COURSE

Course_name	Course_number	Credit_hours	Department
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PREREQUISITE

Course_number	Prerequisite_number
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SECTION

Section_identifier	Course_number	Semester	Year	Instructor
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GRADE_REPORT

Student_number	Section_identifier	Grade
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◆ Database instance

- Data and its structure in database *at a particular moment* in time
- Also called *database state, snapshot, occurrence, extension*
- Often changed by insertions, updates, and deletions of data in a database

Three-Schema Architecture

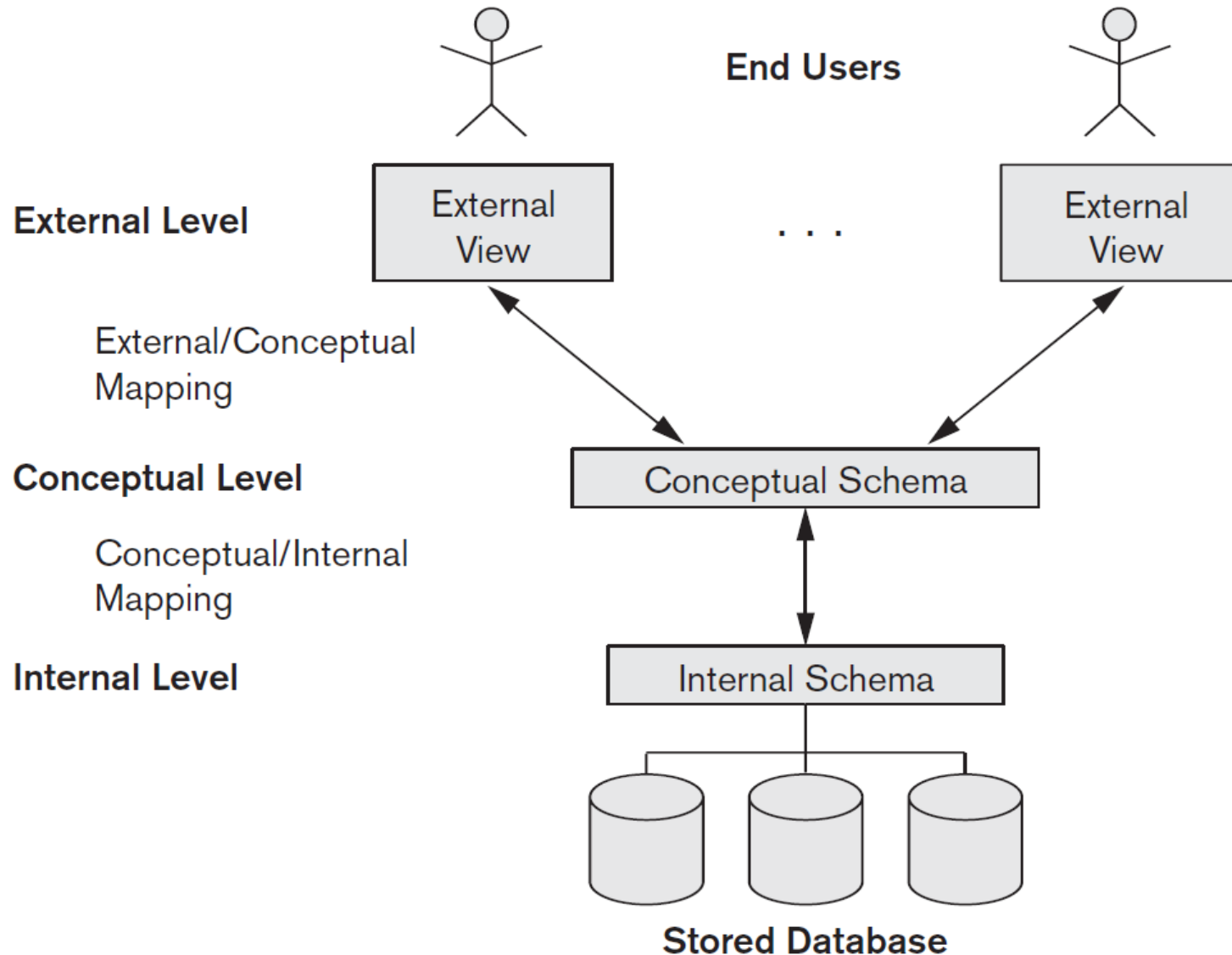
◆ Motivation

- *To prevent an application program from being dependent on its database structure*
- For independence

◆ Database designer

- Selects data to be stored in a database
- Defines the structure and characteristics of the database

Three-Schema Architecture



Internal Level



- ◆ Describes the *physical storage structure* of the whole database
- ◆ Represented by a physical data model

Conceptual Level

- ◆ Describes the *logical structure* of the whole database for users
 - Entities, data types, relations, user operations, constraints
- ◆ Conceals the details of its physical storage structure
- ◆ Represented by a higher level data model
 - Conceptual data models
 - Representational data models

External or view level

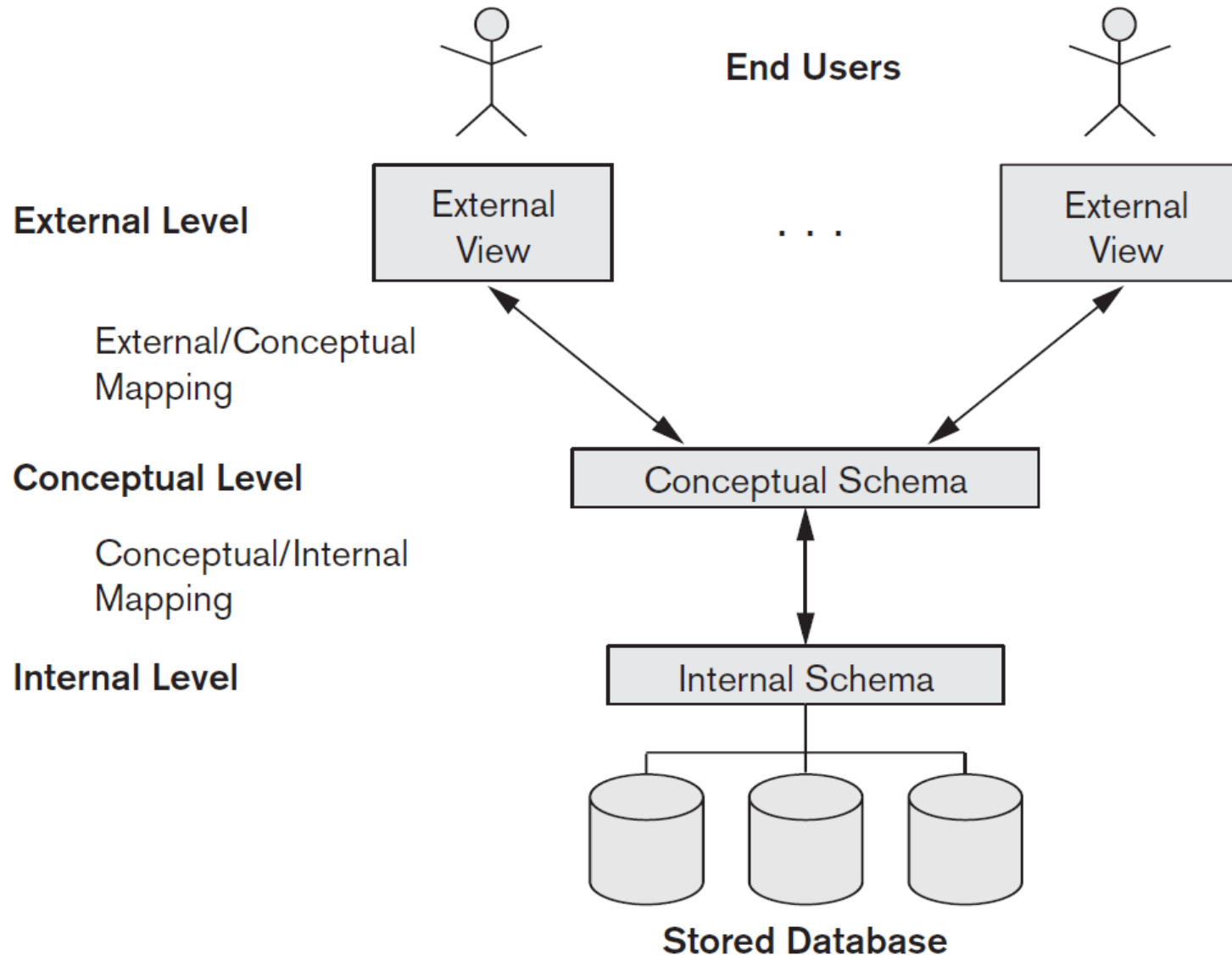
- ◆ Describes a *part of the logical database structure* that a particular user group is interested in
 - Conceals the rest part in the whole database
- ◆ Represented by a higher level data model
 - Conceptual data models
 - Representational data models

Three-Schema Architecture

- ◆ External and internal schema describes the database in a different way
 - A physical database is stored in storage in the way as described in the *internal schema*
 - A user refers to a logical or conceptual database in the way as described in the *external schema*

- ◆ Mapping mechanism between schema levels
 1. User queries are for *external level schema*
 2. Map *external level* queries into *conceptual level schema*
 3. Map *conceptual level* queries into *internal level schema*
 4. Get the results from the *stored database*
 5. Map the results to *external view*

Three-Schema Architecture



Data Independence

◆ Definition

- Able to *change a schema at one level* of a database system
- Without requiring to change the schema at the *next higher level*

◆ Types

- Logical data independence
- Physical data independence

Logical Data Independence

- ◆ When changing the *conceptual schema*
 - No need to change existing *external schema*
 - Result: no need to rewrite existing *application programs* referring to the external schema

Physical Data Independence

- ◆ When changing the *internal schema*
 - No need to change existing *conceptual schema*
 - No need to change existing *external schema*
 - No need to rewrite existing *application programs* referring to the external schema

Data Independence



- ◆ One of the most important features of DBMSs
- ◆ Significantly reduces the maintenance overhead of existing application programs

DBMS Languages

- ◆ Provided by DBMSs
- ◆ Languages for controlling/managing databases
- ◆ Data definition language (DDL)
 - Defines external/conceptual/internal schemas for a target database
- ◆ Data manipulation language (DML)
 - Allows users to retrieve, insert, delete, and modify data

- ◆ Storage definition language (SDL)
 - Specifies the internal schema for a target database
- ◆ View definition language (VDL)
 - Specifies user views/mappings to conceptual schema for a target database

◆ Procedural DML

- Define user queries *procedurally*
- Focus on *how to retrieve data*
 - Specify the detailed steps

◆ Non-procedural DML

- Define user queries *declaratively*
- Focus on *what (which data) to retrieve*

◆ Menu-based interfaces

- Access a database by selecting queries from the list of items in menu
- Usually for web applications

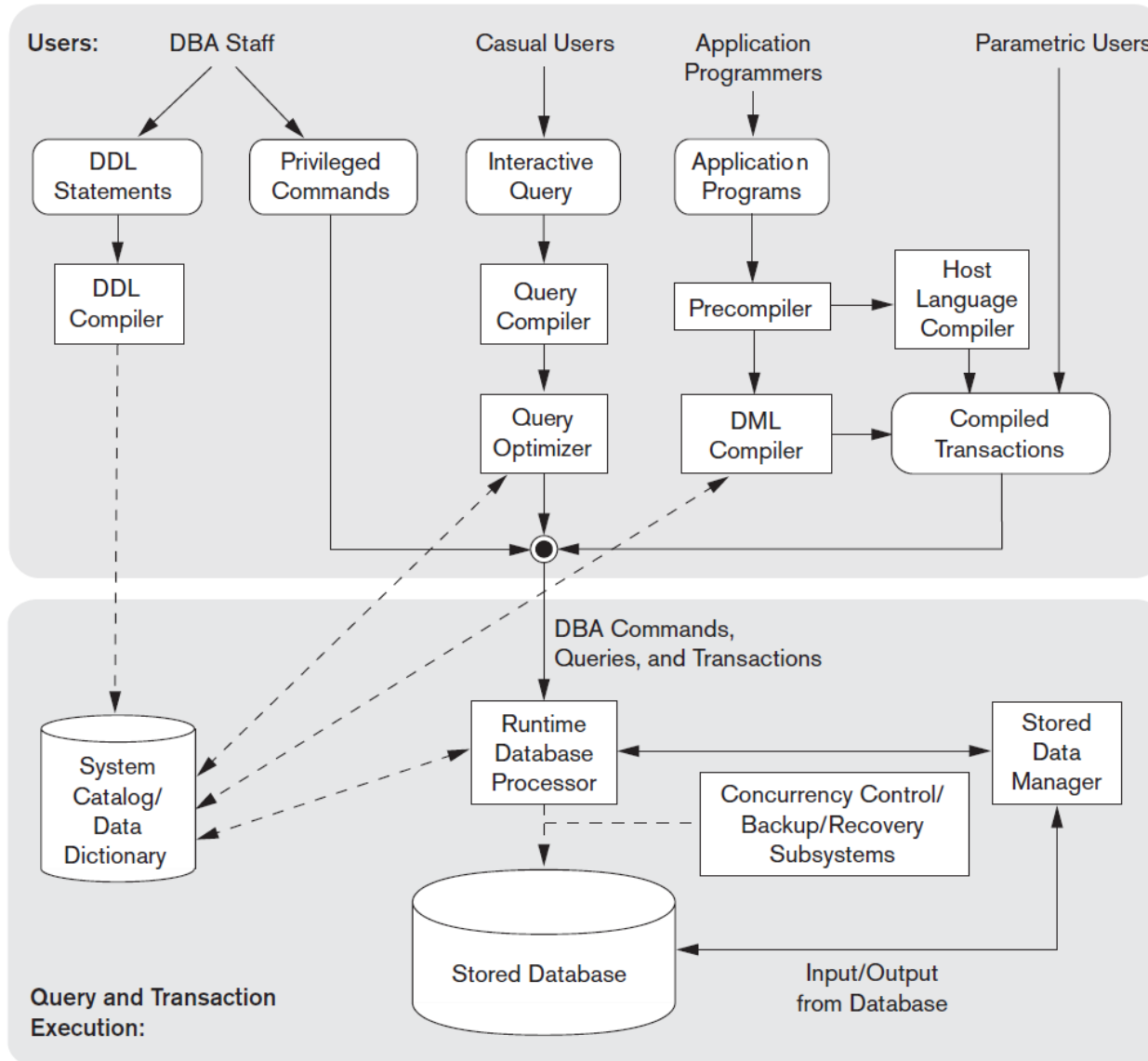
◆ Graphical user interfaces

- Access a database by manipulating graphical representation of database schemas
- Applications for naïve users

DBMS Interfaces

- ◆ Forms-based interfaces
 - Access a database in a way of filling up a predefined form
- ◆ Natural language interfaces
 - Access a database with an interface of a natural language style
- ◆ Interfaces for DBAs
 - Provide for DBMS management environment

DBMS Component Modules



DBMS Component Modules

◆ Stored data manager

- Controls accesses to all the data stored on storage
 - User data
 - Meta data in a system catalog

◆ DDL compiler

- Processes schema definitions in DDL
- Stores schema-related meta data in the DBMS system catalog

DBMS Component Modules



- ◆ Runtime database processor
 - Accesses a database to process user queries
- ◆ Query compiler (interactive SQL)
 - Parses high-level DBMS queries
 - Compiles into an internal form
 - Make calls on the runtime database processor

DBMS Component Modules

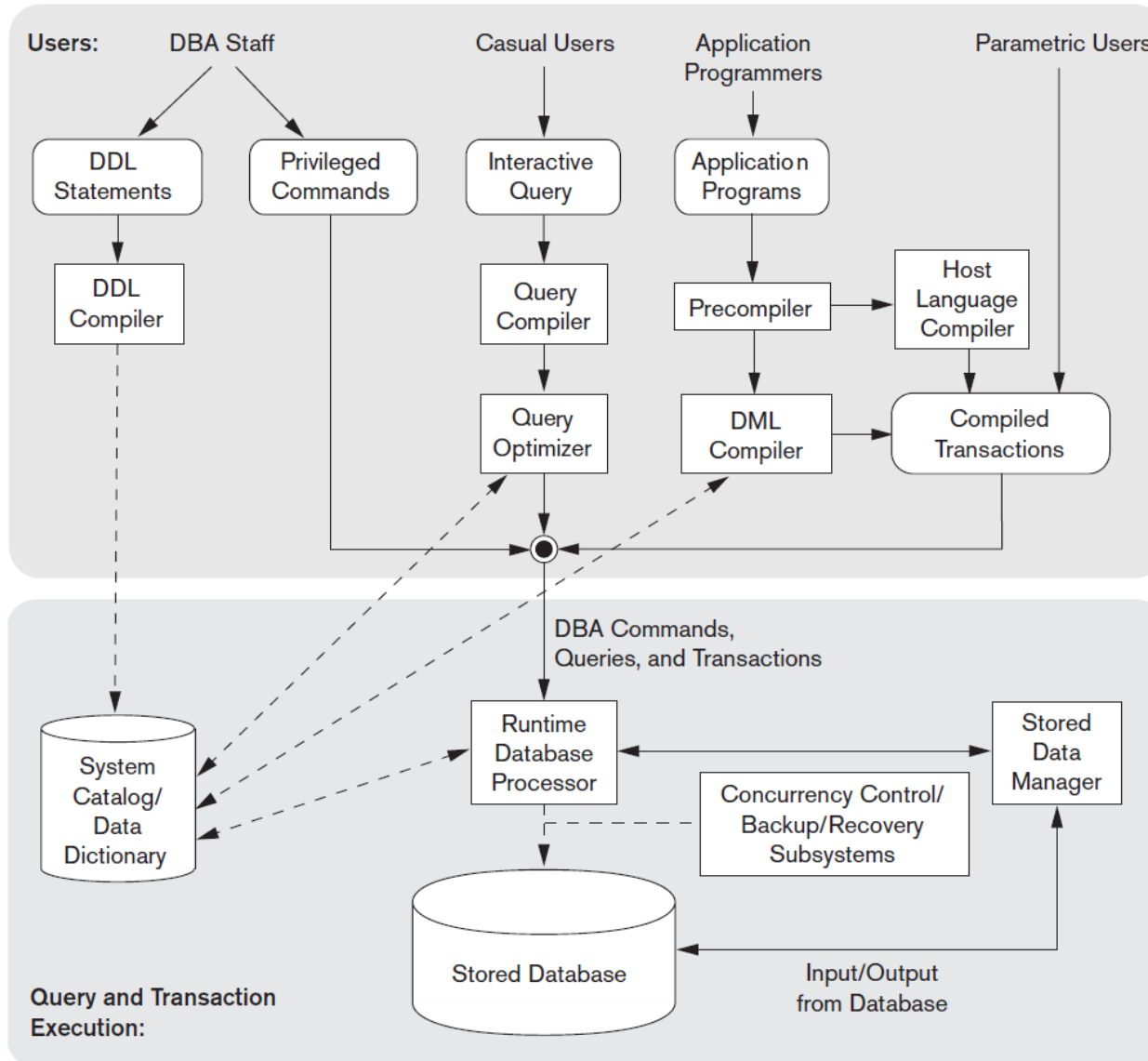
◆ Precompiler

- Extracts DML commands from an application program written in a host programming language

◆ DML compiler

- Compiles DML commands into object code for database accesses

DBMS Component Modules



Database System Utilities

◆ Database utilities

- Help DBA manage easily database systems

◆ Loading

- Loads existing data files outside of DBMS into a database
 - Automatically converts the files into DBMS database format
- Useful for building a new database

Database System Utilities

◆ Backup

- Creates a backup copy of a database
- Backup copies can be used to restore a database after a variety of failures

◆ Database storage reorganization

- Reorganizes database files into different file organizations
- Helps to improve the DBMS performance

Database System Utilities

- ◆ Performance monitoring
 - Monitors a database usage and provides statistics to the DBA
 - Helps make decisions such as whether or not to reorganize files in a different format

Database System Utilities

- ◆ Data dictionary system
 - Stores additional information
 - Design decisions
 - Usage standards
 - Application program descriptions
 - User information
 - Similar to the DBMS system catalog

Classification of DBMS

- ◆ By data models supported by DBMS
 - Relational model
 - A database is represented as a collection of *tables*
 - A table contains a set of *records*
 - Most popular these days
 - Network model
 - Represents data as a *record type* and a *1:N set type*

Classification of DBMS



◆ By data models (cont'd)

● Hierarchical model

- Represents data as a *hierarchical tree structure*

● Object model

- A database is represented as a collection of *classes*
- Data is represented as *objects* belonging to a *class*
- Provides rich modeling features
 - Inheritance, complex objects, ...

Classification of DBMS

- ◆ By number of users
 - Single user DBMS
 - Multi-user DBMS

Classification of DBMS

- ◆ By number of sites
 - Centralized DBMS
 - Distributed DBMS
 - Homogeneous DBMS
 - Heterogeneous DBMS

Classification of DBMS

- ◆ By purpose
 - General purpose DBMS
 - Special purpose DBMS

Summary



- ◆ Concepts used in database systems
- ◆ Main categories of data models
 - Physical data models
 - Conceptual data models
 - Representational data models

- ◆ Types of languages supported by DMBSs
- ◆ Interfaces provided by the DBMS
- ◆ DBMS classification criteria:
 - Data model, number of users, number of sites, purpose

References



1. E. F. Codd, "A relational model for large shared data banks," *Comm. ACM* **13**:6, pp. 377-387, 1970.
2. J.-M. Nicolas, "Logic for improving integrity checking in relational databases," *Acta Informatica* **18**:3, pp. 227-253, 1982.
3. Y. Papakonstantinou, H. Garcia-Molina, and J. Widom, "Object exchange across heterogeneous information sources," *IEEE Intl. Conf. on Data Engineering*, pp. 251-260, March 1995.
4. World-Wide-Web Consortium, <http://www.w3.org/XML/>

Have a nice day!