



# **Automated Cloud-to-Cloud migration of distributed software systems for privacy compliance**

Master's Thesis of

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(B.Sc. Philipp Weimann)



# **Abstract**

English abstract.



# **Zusammenfassung**

Deutsche Zusammenfassung



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# **1. Introduction**

## **1.1. Motivation**

Over the last years, cloud computing has become more and more popular. This is a result of its business advantages, the continuing usage simplification and the abundance of own data centres. Netflix, for example, closed all its owned data centre in 2015 and moved completely to Amazons AWS[3]. As a result of this trend, the expected revenue in 2016 is about 200 Billion \$[19]. The high degree of elasticity, automation, self-service, flexibility in payment and, as a result, lower cost are only some of the many advantageous points of cloud computing.[1]

However, many – especially European - companies fear dependencies, loss of data control, industrial espionage or privacy law violations. Precautionary measures like encryption or data splitting - among data centres - is not enough to prevent a public relations disaster, due to complex EU Data Protective Regulations[2] or the US HIPAA act[14]. To tell the whole truth, the complexity, the hidden services usages and the therefore resulting unawareness of many EU citizens (and law enforcement institutes) makes it very unlikely for current law violators to face any consequences. Nevertheless, citizens start to be more aware and the law enforcements point of attention tends to change quickly, like the Max Schrems' "Facebook Process" showed[10]. Further, in 2018 the "reform of EU data protection rules" will come into effect, which states severe punishments for privacy violations[2]. As a result, in the future entrepreneurs, companies and institutions need to be more aware of privacy compliance to prevent major monetary and reputation losses.

The EU General Data Protection Regulations sets the legal boundaries for European companies. It defines multiple regulations about data handling, data trading, personal advertising and more. One rule sets the boundaries for personal data processing and saving. It states for example, that the processing of personal data is only allowed in data centres inside the EU or certain certified countries with equivalent privacy laws. As a result, software systems require a pre-deployment law compliance checking, considering especially the hosts geo-locations. The problem comes to a head with the ease of migration of whole cloud services during runtime with next to no downtime. With this in mind a potential privacy violation could occur even after the initial deployment was law compliant. This requires a non-stop observation of the applications geo-location and automatic, law compliant redeployment onto other cloud providers.

## 1.2. Problems

To create such a privacy aware system adaptor, a couple of non-trivial problems need to be solved. The major ones will be outlined shortly, categorized after the MAPE-K feedback loop:

- **Monitoring**

Acquiring and transforming geo-location information onto an architecture description language

- **Analysing**

Privacy compliance analysis on a software architecture basis

- **Planning**

Computation of constraint and privacy compliant redeployments

- **Executing**

Technology independent, dynamic adaptation routine computation, execution and evaluation

## 1.3. Goals and Research Questions

This thesis' goal is to contribute a piece of software, that ensures continues privacy compliance, modelled after the MAPE-K feedback loop. Wrapped into this pipeline are several interesting research questions:

- **Monitor:** How can information, required for privacy violation detection, be monitored? How can we transform this information onto our architecture model?
- **Analyse:** How to analyse the model for privacy violation detection? And how good does this analysis scale?
- **Plan:** How can the runtime model and analysis results be used to reacquire policy compliance?
- **Execute:** How can the plan automatically be executed and policy compliance established? How much human interaction is necessary?

Individual goals for the MAPE loop? Feels redundant, doesn't it?

## 1.4. Outline

The remainder of this thesis is structured as following: The thesis continues by introducing the foundations (chapter 2) and the related work (chapter 3) of this thesis. The main part starts with the privacy concept (chapter 4), leading into the system overview (chapter 5), followed by the big conceptual work packages: Palladio modification (chapter 6), iObserve extension (chapter 7), privacy analysis (chapter 8), PerOpteryx extension (chapter 9) and the system adaptation (chapter 10). The thesis closes with the evaluation (chapter 11) and finally the conclusion (chapter 12).

## 2. Foundations

In this chapter we introduce applications and principles, this thesis is based on. This introduction aims for a general understanding. Some aspects may be discussed in more detail in the corresponding section of this thesis.

### 2.1. MAPE-K loop

MAPE-K or MAPE was first introduced by IBM for automatic computing and later discussed in the context of self-adaptive systems. A MAPE system is usually a stand alone application, which is specially built for optimizing and adapting a monitored system. MAPE-K is an acronym, consisting of the first letters of the loops stages: Monitor, Analyse, Plan, Execute and Knowledgebase. These stages are sequentially ordered in a pipeline structure, each one has a well defined task:

- **Monitor:** Collects, aggregates, filters and correlates information about a monitored system.
- **Analyse:** Performs (complex) data analysis and reasoning on the monitored data. The analysis is often supported by data from the knowledgebase. If changes are required, a change request is passed to the plan function.
- **Plan:** Determines what kind of changes are required and develops a transformation which adapts the monitored system towards the desired state.
- **Execute:** Executes the transformation calculated during the planning phase.
- **Knowledgebase:** Additional or advanced information that are shared among all stages.

The monitored system runs independently from the MAPE application. However, the desired monitoring information are usually explicitly provided via specially designed APIs, interfaces or probes.

### 2.2. Palladio Component Model

The Palladio Component Model (short PCM) is an Architecture Description Language (ADL) for component based software, originally designed to enable software architects to run pre-implementation performance analysis. The Palladio Simulator reports on "performance bottlenecks, scalability issues, reliability threats, and allows for a subsequent optimisation." The PCM is composed of several sub-models which depend on another. Each model represents a certain aspect of a component based software:

- **Repository Model:** Defines Components with required and provided interfaces. Interfaces include function signatures.
- **System Model:** Defines the complete software system, by connecting components defined in the repository model.
- **Usage Model:** Defines process workload, based on the systems interfaces.
- **Resource Environment Model:** Defines available host environments with its provided performance.
- **Allocation Model:** Defines the deployment of system components onto the provided hosts.

The separation of concern enables the system architect to manage the complexity of even bigger software systems and still gain meaningful results from the performance simulation.

Since its initial release the Palladio Component Model was adapted and used in several research fields alongside the performance prediction like automated Dataflow Analysis and Application Monitoring. Due to its explicit representation of the software architecture and flexible component-host-mapping it is perfectly suited to model distributed cloud systems. Although, PCM was not designed to be used as a runtime model, it has proven to be suited for this task due to its versatile model elements.

## 2.3. Kieker

Kieker is a software system monitoring application with the goal of retrieving runtime information for performance evaluation, (self-)adaptation control and many other tasks. Kieker gains these information from the designated software by weaving probes into the systems source code during pre-compilation. Each probe has designated purpose and gathers data accordingly, for example hardware utilization, stack trace or host geolocation. Kieker uses event-based probes, as well as periodic-based probes.

## 2.4. iObserve

iObserve is based on Kieker and therefore also a software monitoring application. However, iObserve uses the monitored information to update the systems Palladio model during execution, making it a runtime model. Further, iObserve and the extended Kieker version are deigned to support distributed cloud systems. Key features are the transformation form the gathered information onto the model update. Using the stack trace information the PCM usage model can be updated and more precise performance simulations created.

Currently, iObserve goes as far as updating the model, representing the first stage "Monitoring" of the MAPE-K loop. iObserve uses the Teetime framework, a pipeline-filter-framework with signal based state invocation.[7]

## 2.5. PerOpteryx

"PerOpteryx is an optimization framework to improve component-based software architecture". Optimization uses model-based quality prediction techniques. Starting from an input model, the framework generates multiple pareto optimal alternative deployments, based on given simulation and alternation algorithms. PerOpteryx make architecture adjustments via multiple approaches like alternating components multiplicity, runtime parameters or changing component allocations. The Pareto optimality models are calculated through multiple iterations via a series of stages. Initially a variance of candidates is created though evolutionary algorithm and random generation/mutation. In the next step, the candidates get analysed for the desired quality marks and ranked accordingly. The iteration concludes with the elimination of poorly performing candidates. The framework terminates with a cost rating of all Pareto optimum candidates.



## 3. Related Work

### 3.1. Application Monitoring

The monitoring of software systems is common task in many research fields. Automated data-flow analysis, software profiling and hardware utilization are only a small selection of groups, using this term. In the following, we use application monitoring in the sense of online extraction of runtime data from a (distributed cloud) application for architecture optimization.

R-PRIS (Section 3.2) and Kieker are application monitoring frameworks. While iObserve uses Kieker to extract the desired information, R-PRIS is independent from other programs. Neither of them uses a meaningful architecture description language (ADL) to process and store the gathered information. iObserve however gathers the transmitted data, processes them and stores them into a PCM model, enabling all sorts of PCM-based applications to use the gathered information.

[gather more details & Refs](#)

### 3.2. Privacy Analysis

R-PRIS is a monitoring and analysing tool for distributed cloud systems. Like iObserve, R-PRIS updates a runtime model by monitoring the cloud systems. During the analysis phase the model is checked for (potential) privacy violations.

R-PRIS combines push-based heartbeat monitoring with event processing, and graph grammars for efficiently updating those models.[16]

[Add more details?](#)

R-PRIS uses a formal specification for geo-location policies. These consists of data classification  $S$ , data content types  $T$  and geo-locations  $L$ . Every specified policy  $p = (S, T, L)$  is forbidden. During privacy analysis R-PRIS checks whether a privacy protected information can be accessed from a non-privacy compliant location. This can be transformed into an st-connectivity problem, a standard problem in graph theory and analysis. Based on the runtime model (Figure 3.2) - with its meta-model (Figure 3.1) - R-PRIS performs a reachability check.[17]

In terms of software, R-PRIS searches for communication paths in the distributed system, which can potentially transmit personal data to a non-privacy compliant geo-location. In order to detect these communication paths a policy  $p$  must be specified, representing exactly this case, which however doesn't necessarily communicate private data. As a result, a lot of policies have to be specified, which as a result prohibits many potentially harmless communication paths.

### 3. Related Work

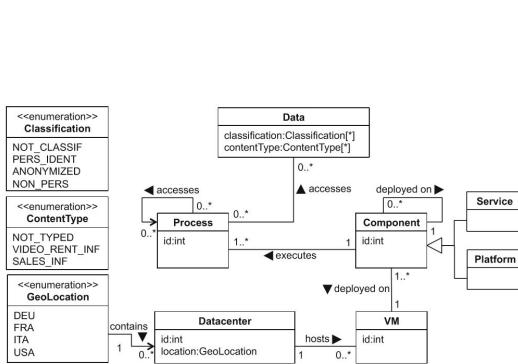


Figure 3.1.: R-PRIS meta-model

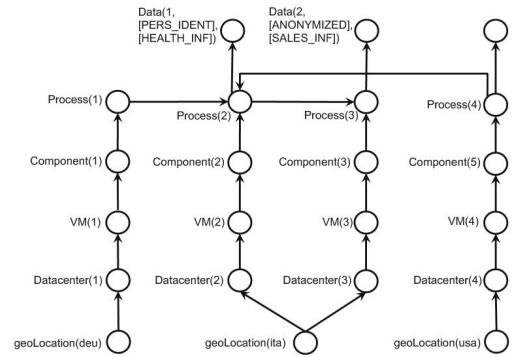


Figure 3.2.: R-PRIS runtime model

Based on their runtime model, Schmieders et al. identified four relevant migration-cases and extracted six required informations to detect a policy violation[17]:

#	Required information to carry out runtime check
R1	Interactions of two components
R2	Access of components to locally stored files
R3	Meta-information of stored or processed data
R4	Information on component deployments on physical resources
R5	Geo-location information of physical resources
R6	Explicit or implicit information on transitive data transfers

Table 3.1.: R-PRIS information for runtime privacy checks [17]

### 3.3. Data-flow Analysis & Rights Management

(Access) Rights Management, like the Bell-LaPadula Model or Role-based access control, are fundamentals in our modern information society. These systems restrict or allow access on certain entities with the intention of information protection. The fundamentals are well researched, so research currently is focused on resource and time efficient rights management in large scale systems like companies, as well as automated rights management on small, mobile devices [4].

Data-flow Analysis is a hot research topic due to the omnipresence of cloud services and mobile devices with rich data sources. Applications like *JOANA* [18], *TaintDroid* [5], *Privacy Oracle* [11] or *automated privacy instrumentation* [20] are only some of many applications and approaches around data-tracking, data-flow analysis and leak detection. However, nearly all of these approaches are using actual code or information rich models.

For our purposes we need automated data-flow analysis on architecture level, to determine if a system violates privacy regulations. This research is still in its fledgling stages and therefore not suited for applications with our designated level of complexity.

### **3.4. Privacy Analysis**

Most research in this field focuses on prevention of policy violation. “However, changes of data geo-locations imposed by migration or replication of the component storing the data are not considered. Data transfers between the client services and further services are not covered. Transitive data transfers that may lead to policy violations thus remain undetected.”[17]

As mentioned in Section 3.2, R-PRIS is searching for potential access violations in the application model, by using a st-connectivity analysis.[17][16] This approach is overestimating the privacy aspects by not including which kind of data are actually communicated between components and geo-locations. This makes it impractical for many business applications due to likelihood of allowing only save-considered components deployment.

### **3.5. Automated Model Optimization & Modification**

The research field of model analysis based performance optimizer can be roughly divided into two sections. First, the rule-based approaches, which apply a predefined rule, based on the detected problem, onto the system model. Second, metaheuristic-based approaches, which use a generic framework and evolutionary algorithms for multiple arbitrary quality criteria.[13]

PerOpteryx (Section 2.5) is a metaheuristic-based approach. However, PerOpteryx does not consider a hosts geo-location during its optimization process. This can be changed by adding an allocation constraint, preventing privacy violating deployments.

### **3.6. Automated Cloud Migration**

Since the start of cloud computing there has been plenty of research on how to migrate regular on premise applications and software into the cloud. Either software is cloud-enabled in the most automatic fashion possible or the software is cloud-native, meaning specially developed or redesigned, by developers, for running inside the cloud. While there has been good progress semi-automatically cloud-enabled software, the field of migrating cloud applications form one cloud provider to another is just beginning. One of the main issues is resulting in provider individual Cloud-APIs. Current, state of the art is the "Docker" or container-technology, which wraps the application like a VM and is suitable for many cloud provider. Nevertheless, many cloud provider offer special purpose solutions, where a docker solution is not viable. The technology side of cloud to cloud migration will be left out in this thesis. [9][1]



# 4. Privacy Concept

Many say: Data is the new oil and the most valuable resource there is. This shows us how important it is that we keep in control of our personal data. In order to achieve this, many players have to fulfill their obligations. On the one hand, the personal awareness of every user himself to only communicate the required and necessary information. On the other hand, the data handling institutes duty to guarantee legal compliance to laws like the EU's general data protective regulations. While we can't act for the individual, we can provide tools and rules for institutions to help with legal compliance.

## 4.1. General Concept

The EU General Data Protective Regulations clearly states, that data of EU citizens have to be saved and processed inside EU countries [2]. The only exception is a small set of countries with equal data protective laws. As a consequence, we need a simple data-flow analysis (Section 3.3) to know the data distribution in our software system. Frankly speaking, we must know which data is where in our system. This task got especially important, since distributed cloud system are a reality and data saved on "on premise" servers are becoming increasingly rare.

As mentioned in Section 3.3, the automated data-flow analysis on architecture level is still in its fledgling stages and therefore not suited for practice. As a compromise we decided on manual data tagging. To ease the data tagging and analysis process, we decided to use the common well defined categories [17]:

- **Type 0: Personal Information:** Data stand in direct or indirect relation to personal information. This is independent from encryption or pseudonymization.
- **Type 1: Personally Identifiable Information:** Data do not contain personal information. However, by combining, fusing or analysing data sets the personal data could be reconstructed for complete or partial personal information.
- **Type 2: Anonymous Data:** Data don't contain any personal information. Even by extensive data analysing no direct or indirect personal data can be extracted.

We use three categories, because in many cases data don't contain any direct or indirect link onto private data, however still contain indicators onto private data. For example an online shop wants to analyse, which products usually get ordered together. The orders get anonymized by removing the customer and the shipping address. Nevertheless, the time-stamp is required to get a timed evaluation factor. This data are not personal. However, combining and evaluating these with user-login-times, also non-personal data,

#### 4. Privacy Concept

privacy relevant data can be extracted. This also disqualifies them for Type 2, completely anonymous data. [16][17]

To summarize, we use a manual, categorized annotation approach to identify a system components privacy level. Based on this privacy level we can check, whether a system deployment is privacy compliant.

## 4.2. Deployment Constraints

How can we guarantee legal compliant distribution? As mentioned in Section 1.1, personal data of EU citizens are only allowed to be processed, transferred or saved inside EU countries [...]. We argue that the following constraints, combined with correct manual annotation, are sufficient to accomplish this:

- **Rule #1:** Type 0 components must be deployed in a "save" geo-location.
- **Rule #2:** Type 2 components can be deployed anywhere.
- **Rule #3:** Type 1 components can be deployed anywhere.
- **Rule #4:** Only deploy Type 1 components together in an "un-save" geo-location, if they receive their information (transitively) from the same Type 1 component.

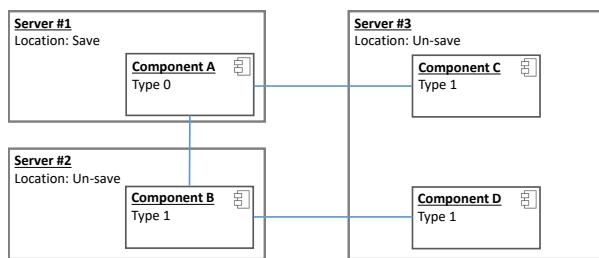


Figure 4.1.: Privacy violating deployment

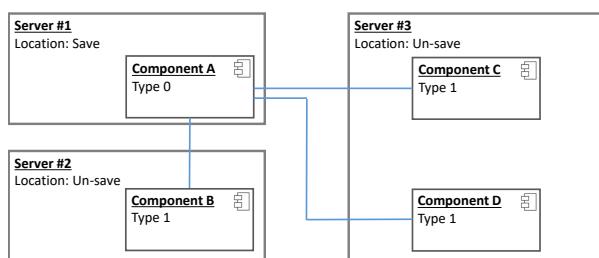


Figure 4.2.: Privacy violating deployment

*Rule 1 & 2* don't need any further explanation. *Rule 3* states that Type 1 components can be deployed anywhere. This is due to the fact that Type 1 data should not contain any personal information. *Rule 4* however limits this deployment. This constraint is necessary, because the combination of multiple Type 1 data streams could lead to privacy relevant information. If the data streams, however, have a common type 1 component as data source, the deployment can be considered privacy compliant. Note that data streams with type 2 components can be ignored, since - by definition - they don't get in contact with any privacy relevant data. Figure 4.1, Figure 4.2 and Figure 4.3 illustrate the different base scenarios applying to Rule 4.

The deployment shown in Figure 4.1 is illegal. Server#3 contains components with data streams from two different components, where one is a type 1

and one is a type 0 component. Even though they have a communication path, Component A could send different information to Component B and C. As a result, *Server #3* hosts two type 1 components, which don't contain privacy relevant data by themselves. However, after combining, could be privacy relevant. So, this deployment is illegal.

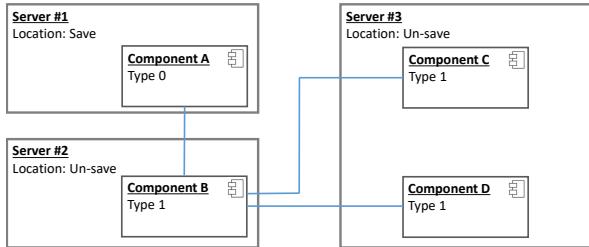


Figure 4.3.: Privacy compliant deployment

contain data which are already available on Component B. This means, even through data combination and extensive data analysis, no privacy concerning information can be extracted.

We are aware, that these are over-approximations towards legal compliance. Nevertheless, we argue, that these simple, high-level rules already help to identify illegal deployments and establish privacy compliant (re-)deployments.

### 4.3. Component categorization

Components can be very complex due to multiple communication partners and dozens of interfaces. In such cases it can be considered impossible, to keep track of every single information flow on every component. This shows us, that a component - as a whole - shouldn't be categorized by hand.

But a single data stream between two component is easy to understand and easy to analyse. In an component based software architecture, data exchange happens via component interfaces. And during system composition the software architect must be aware of what data he passes through an interfaces.

As a result, we decided to categorize each interface communication during system composition. The components privacy categorization is then derived by evaluating the components communication.

We need to point out, that this categorization is only valid under the *Closed World Assumption* (CWA) [15]. Simplified, the CWA states, that if a system doesn't contain any information about a given statement, this statement is automatically wrong. Applied onto the privacy concept this means: The model contains all the information and information sources there are. Naturally, this assumption is wrong, since every component is connected to the internet and can access a nearly infinite amount of data. However, we need the CWA, in order to be able to make any statement about the systems privacy

Figure 4.2 also shows a illegal deployment. Component C and D share the same data source, which is marked as type 0. The same as before, the combination of data on Component C and D could lead to privacy relevant informations on *Server #3*.

The final example (Figure 4.3) is a legal deployment. This is because, Component C and D share the same data source (Component B), which already only contains type 1 data. This means, Component C and D can just

compliance. This is due to the high abstraction level - the system architecture - we have an information source.

## **4.4. Information storage**

We are using the Palladio Component Model (Section 2.2), which is just one of several Architecture Description Languages. Most ADLs share a comparable structure, which can differ, due to the designated purpose. We will describe the storage exemplarily on the PCM.

The runtime model is supposed to reflect every relevant information, concerning the models purpose. So, we need to store the components privacy level and the servers geo-location in the PCM model.

The geo-location belongs to a server, which is part of the resource environment model in PCM. The resource environment contains resource containers, which represents a server or virtual machine. So the resource container is the perfect place for storing the servers geo-location.

As mentioned in Section 4.3, we need to categorize the communication between two connected component interfaces. The PCM system model uses the Assembly Connector to connect two component interfaces. This is the optimal model element to store the data privacy level for the inter interface communication.

## 5. Overview

In this chapter we will give an overview on the system developed during this thesis and the according research. The system is massively extending iObserve, while keeping its original purpose, see Section 2.4 for the fundamentals. All extensions are made for accomplishing the goals, defined in Section 1.3. The extended iObserve is mostly referenced as *iObserve Privacy* during this thesis. iObserve Privacys architecture is a filter pipeline, where each filter represents one stage of the MAPE feedback loop (Section 2.1).

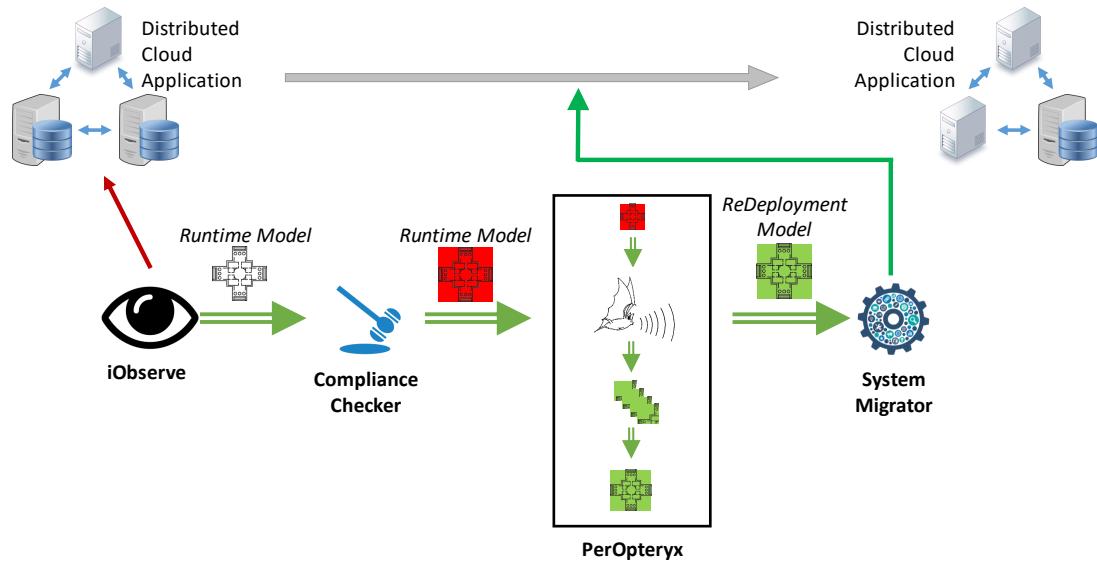


Figure 5.1.: iObserve Privacy pipeline

The initial step, monitoring, is provided by the original iObserve. However, it doesn't provide any information on the components geo-location. This extension are made directly in the original iObserve and Kieker. Upon detected geo-location changes, the runtime model gets updated and the next filter stage gets invoked. We determined the required data and proved a fitting transformation onto the PCM Privacy model.

The compliance checker, mostly referenced as *Privacy Analysis*, represents the analysis phase in the MAPE loop. It analyses the current runtime model for privacy violations. The fundamental principles were discussed in chapter 4. When a privacy violation is detected, the MAPE Planning phase gets activated.

The planning stages task is to find a privacy compliant redeployment model. For this job PerOpteryx is used. PerOpteryx (Section 2.5) is a complex model generation framework. PerOpteryx doesn't support deployment constraints and needs therefore extension.

## *5. Overview*

---

Further, an output model needs to be selected as the final redeployment candidate, which gets transmitted to the final pipeline filter stage.

Add research accomplishments

The execute phase of the MAPE loop compares the redeployment model to the runtime model. Based on this, a migration plan gets calculated and finally executed. The execution exits of several parametrized function and script calls. After the stages execution the observed software system needs to be in privacy compliant state.

Add research accomplishments

@Robert: Add actual implemented pipeline UML with details, like SnapshotBuilder?

# 6. PCM Extension

## 6.1. General

As mentioned in Foundational Work the Palladio Component Model (Section 2.2) was designed for early architectural performance analysis. On this basis, the PCM was modified many times to fulfil many adjacent tasks. Contrary to a modification, we decided to extend the existing PCM meta-model. This enables us to keep compatible with the existing Palladio Models and other Palladio applications.

The standard Palladio meta-model is insufficient for privacy compliance analysis. To save the required information, an extension is the best practice approach. The extension was designed to be as minimal invasive as possible, to keep the adoption effort for existing Palladio models to a minimum.

The concept was described in Section 4.4.

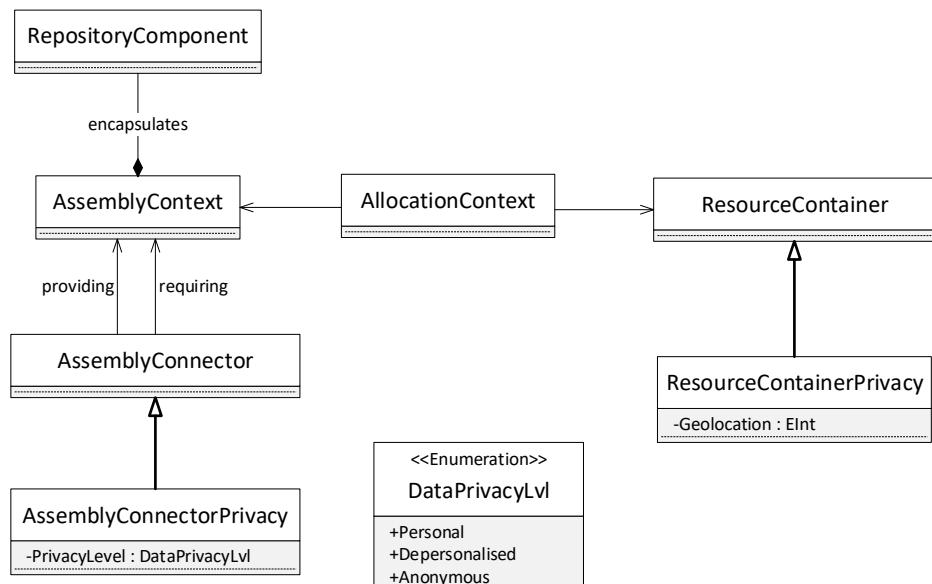


Figure 6.1.: Deployment analysis result

## 6.2. Implementation

The Palladio meta-model was modelled with the Eclipse Modeling Framework [EMF]. So, our extension, namely *PCM Privacy*, is also modelled with EMF and references the original Palladio meta-model. The required classes were extended in corresponding sub-packages.

## 6. PCM Extension

---

As described in Section 4.4, we need to save a servers geo-location. The Resource Container was extended and the attribute *Geolocation* added. The extended element is named *Resource Container Privacy*. The geo-location itself is saved as an EInt Ecore type, a standard integer, encoded in the ISO country code (ISO 3166-1 [23]).

The *Assembly Connector Privacy* is the extension of the Assembly Connector and saves the data privacy categorization. The attribute is designed as an EEnum Ecore type, with the values Personal, Depersonalized, Anonymized. The value Personal is set as default. Figure 6.1 shows a simplified PCM meta-model with the three added privacy elements.

## 7. iObserve Extension

iObserve was briefly introduced in Section 2.4. iObserve uses Kieker (Section 2.3) to gain real-time information about an observed (distributed) software system. iObserve transforms these information onto a Palladio Component Model. This model is referenced as *runtime PCM* or *runtime model*, since it reflects the actual observed software system during runtime. [7]

### 7.1. Kieker

describe ServerGeoLocation Probe and Listener

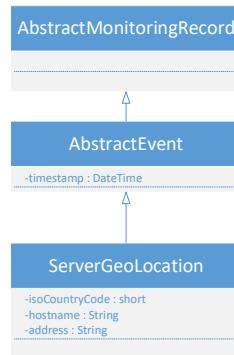


Figure 7.1.: Server Geo-Location Record

### 7.2. iObserve Privacy

iObserve uses the teetime framework. Its allows easy pipeline building by connecting matching input and output ports during runtime [21]. This mechanism is used by iObserve to invoke different transformations. Based on the received *Monitoring Record*, the according output port gets invoked and the matching transformation will be executed.

For the *ServerGeoLocation Record* (see Figure 7.1) another output port and transformation was added. The transformation uses the records host and address field to find the record sending Resource Container. The according Geo-Location attribute of the *Resource Container Privacy* is compared to the incoming geo-location and updated if needed.

iObserve has a well defined structure due to the teetime framework. We decided to keep this structure and extend it. Figure 5.1 shows the conceptual filter pipeline structure for our planned extension. One conceptual stage usually consists of several sub tasks. To

## 7. iObserve Extension

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embrace re-usability and lose coupling, we decided to keep on using the teetime framework structure and compose a conceptual stage of several sub-stages. Figure 7.2 shows the general structure. The *Composition Stage* functions as a wrapper for the conceptual filter, while the *Stages I* to *III* represent the sub-tasks.

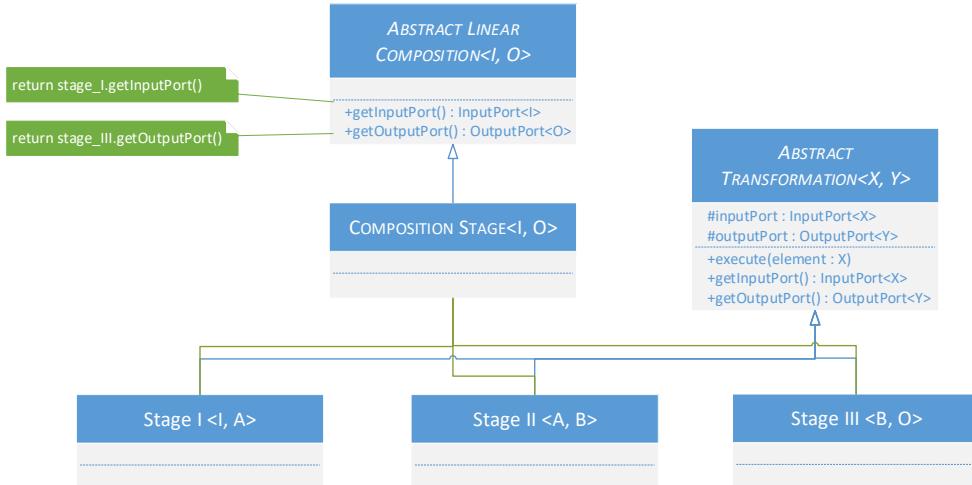


Figure 7.2.: iObserve Privacy Filter

This structure does not only allow easy restructuring of the conceptual pipeline and encapsulates the sub-tasks, it also allows for simple reuse and a clear separation of concerns. For the teetime framework, the filter stages looks like a series of linear connected stages, while the developer gets easy to handle packages. It is worth mentioning, that Stages linked to each other require matching data. The actual task executed, must be placed inside the *execute* method.

The extended iObserve contains the following conceptual filter stages: *Monitoring*, *Snapshot* (creates a copy of the current runtime model), *Privacy Analysis*, *Model Generation*, *System Adaptation* and *Evaluation*. In the remainder of this thesis the extended iObserve is referenced as *iObserve Privacy*.

# 8. Privacy Analysis

The Privacy Analysis represents the analysis stage in the MAPE-K feedback loop (Section 2.1). The goal is to check whether the runtime model contains any privacy violations. The privacy concept, described in chapter 4, states that the privacy analysis consist of two major task. First, the correct privacy categorization of the software components. Second, the deployment evaluation, based on the deployment rules, defined in Section 4.2.

The remaining chapter is divided into a theoretical part (Section 8.1), a component categorization part (Section 8.2), a deployment evaluation part (Section 8.3) and the implementation part (Section 8.4).

## 8.1. Analysis Theory

The exclusive source of information for the privacy analysis is the systems PCM Privacy runtime model. For an efficient analysis we first need to identify the minimal required information and substitute them, depending on the available sources.

### 8.1.1. Required information

In the context of Privacy Analysis there is a minimum of two information which are required for privacy analysis:

#	Required information for privacy analysis
M1	Information on components privacy level
M2	Information on components geo-location

Table 8.1.: Minimal information for privacy analysis

Usually these information are not directly available. As a consequence other ones must substitute these, while containing the same information. A suitable substitution, differs based on the sources and their contained information.

The used PCM Privacy meta-model provides us with a categorization of the communicated information between component interfaces. This enables us to determine a component's privacy level based on the most critical communication with another component. As a result we can determine a components privacy level without knowing its exact purpose, analysing any inner processes or knowing the exact data-flow. So *M1* gets substituted by information about inter interface communication and its privacy categorization.

In order to get an information equivalent of *M2*, a components host must be determined, as well as that hosts geo-location. The PCM Privacy model provides us with these

information. However, it is spread over multiple models. As a result we require only four pieces of information (Table 8.2), compared to R-PRISSs six pieces (Table 3.1).

#	Required information to carry out runtime check
I1	Interactions of two components per interface
I2	Information on component deployments on physical resources
I3	Geo-location information of physical resources
I4	Data Privacy categorization per interface communication

Table 8.2.: iObserves information for runtime privacy checks

### 8.1.2. Data-flow direction

Usually component interfaces are categorized into providing and required interfaces. Connections are made between a pair of required and provided interface of the same type. This suggest a certain data- and control-flow direction. This is a wrong assumption. While there are cases, when the control-flow can be derived from this structure, the data-flow is completely independent from this categorization.

For example a database interface usually only has provided interfaces. These interfaces allows the user to store and retrieve data from the database. Such a database interface normally contains getter and setter methods, which proves there is no data-flow direction for the whole interfaces. Note, that we are explicitly speaking of a whole component interface. Individual methods can have a data-flow direction.

Information passed through an interface are available on the providing and requiring component. This means, if an component connector got categorized as *Personal*, that information of this type are available in both components. These components need to get categorized accordingly.

### 8.1.3. Joining data streams

In Section 4.2 we elaborated on the danger of two *Personally Identifiable Information* (Type 1) data streams, from two sources, joining on a single server, could lead to personal, privacy relevant data. (Compare Section 4.2, Rule 4). This concept applies not only on the described deployment level, but also on the component categorization process.

While on deployment level, the information streams are not actively merged, this is a realistic possibility on the component categorization level. So the argument of applying an overestimation is not valid and this scenario must be taken seriously. In the following this special case will be refereed to as *joining data streams*.

## 8.2. Component categorization

The component categorization requires two tasks. The initial categorizing of every component and the "upcasting" of components with join data streams.

The initial data privacy level of a component is equal the components most critical communication level (see Subsection 8.1.2). Example Figure 8.1 shows the components data privacy level after the initial categorization phase.

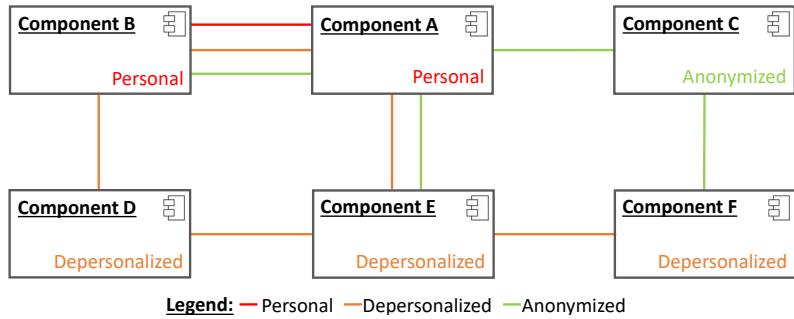


Figure 8.1.: Initial component categorization

The second phase analyses the system for joining data streams. Figure 8.2 continues the initial example, and shows the result of the second phase. In comparison to the initial categorization, component D and E get "upcasted". This is due to the fact, that component D and E have a connection onto two personal data sources (Component A and B).

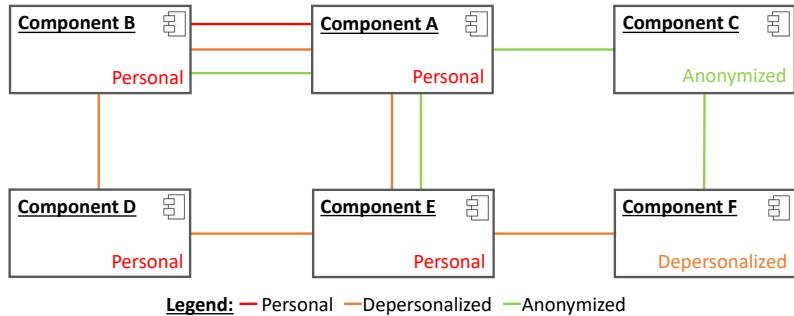


Figure 8.2.: Post categorization analysis - basic example

Two special cases are shown in Figure 8.3. So does component D get a personal data marking even though it has only one other component as data source. However, it has two individual connections to component B, which could contain a joining data stream, since B has a personal categorization.

Component F doesn't get an "upcast" since it can only contain privacy relevant data that are already present on component E. And component E has a depersonalized categorization. All anonymized categorized connections and components are ignored, since they don't contain any privacy related information.

## 8. Privacy Analysis

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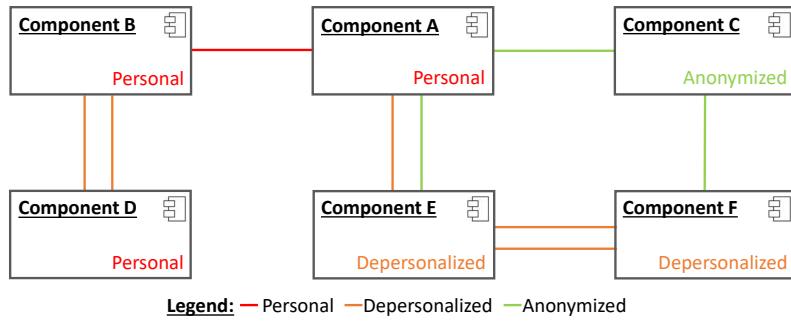


Figure 8.3.: Post categorization analysis - advanced example

### 8.3. Deployment analysis

The deployment analysis' goal is to find out whether the current deployment is privacy compliant. The rules for a privacy compliant deployment were described in Section 4.2.

Figure 8.4 shows an illegal deployment. The deployment of Component A and B is obviously valid, due to its deployment on a "save" geo-location. Component C and F are also legally deployed, since both components share a single communication edge onto privacy relevant information and the "joining data streams" situation does not apply. Server#2, however, hosts an illegal deployment. Component D and E have different single data sources edges and can therefore save, process or transmit data, which can combine to privacy relevant data.

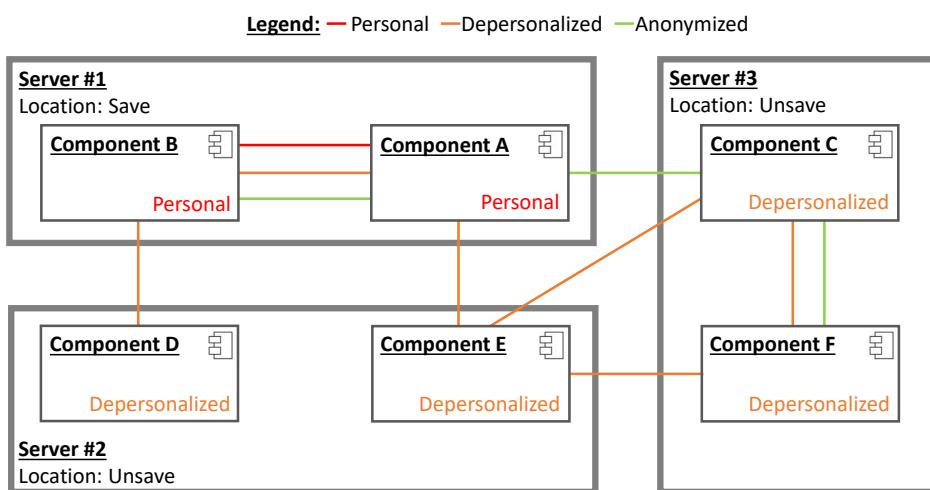


Figure 8.4.: Deployment analysis example

### 8.4. Privacy Analysis implementation

The PCM meta-model defines multiple models, each providing knowledge about a certain aspect of the target system (see Figure 8.5). This is not suited for an efficient privacy

analysis and therefore requires an information preprocessing. So the implementation is spread over three steps:

1. build efficient data structure
2. categorize components
3. analyse deployment

#### 8.4.1. Information preprocessing

In the first algorithm phase, all informations  $I_1$  to  $I_4$  are extracted from the different models.  $I_1$  and  $I_4$  is part of the System models Assembly Connector Privacy. Where  $I_1$  consist of the Providing Assembly Context and the Requiring Assembly Context.  $I_4$  is the Data Privacy Level.  $I_3$  is a field in the Resource Container, which represents a server in the Resource Environment model. The Allocation model contains  $I_2$  in Allocation Contexts, which provide a mapping of an Assembly Contexts on a Resource Containers.

After extracting all required information, the basic data privacy level for every component/Assembly Context is calculated by applying the most critical privacy level from the corresponding Assembly Connectors.

As last step of the preprocessing, the data are reassembled by constructing a sufficient graph (Figure 8.6). The graph is a simple, more direct representation of host-component-allocation structure from the PCM model. The graph contains two types of nodes: the DeploymentNode, a host representation, and the ComponentNode, a component representation. The data streams/interfaces are represented by the ComponentEdge:

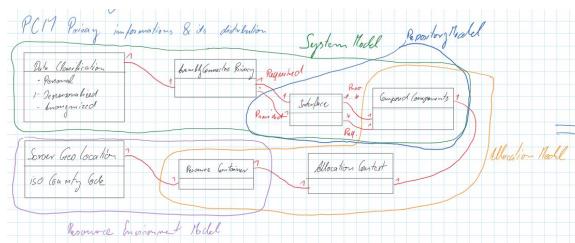


Figure 8.5.: PCM Privacy information spread

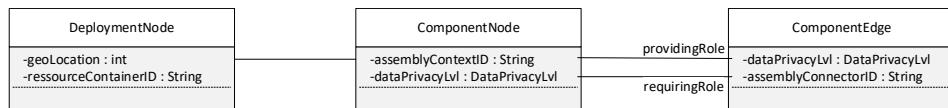


Figure 8.6.: Graphs meta-model for Privacy Analysis

#### 8.4.2. Component categorization implementation

The second phase of the privacy analysis algorithm finalizes the component categorization. As described in Section 8.2, joining data streams need to be found and fitting components' data privacy level corrected.

The algorithm (Algorithm 1) searches for depersonalised-marked connections from one personal categorized component to another. It uses a *deep search first* approach, while never using an edge twice. Note, that once a joining data stream is found, the involved components are appended to the list of personal components.

#### 8.4.3. Deployment analysis implementation

The final privacy analysis phase is the deployment evaluation. The base analysis is very simple, since it simply checks whether every as personal categorized component is deployed on an as save considered geo-location. The a geo-location is considered as save, when it is contained in the save-geo-location list. When a server is located in an un-save geo-location and contains more than one depersonalised component, an extensive analysis for joining data streams has to be made. This extensive analysis is described in Algorithm 2.

The Algorithm works similar to Algorithm 1. Initially, it extracts all as depersonalised categorized components on the server. These components have to form a transitive hull and share a single depersonalised communication link to a single personal component. The algorithm uses a *deep search first* approach to traverse through the components. If a second link to a personal component is found or not every depersonalised component on the server is reached, the deployment is illegal.

Note, that anonymized categorized components and edges can be ignored during analysis. Also, a server won't contain any personal marked component since such a deployment would be automatically illegal due to the servers un-save geo-location.

---

**Algorithm 1** Component categorization algorithm

---

```

1: List of Components components
2: Set of Edges usedEdges
3:
4: procedure STARTCATEGORIZATION(List<Components> components)
5:   personalComponents  $\leftarrow$  components with PrivacyLvl == PERSONAL
6:   for all personalComponent  $\leftarrow$  Components do
7:     CLEAR( usedEdges )
8:     TRAVERSECOMPONENT( personalComponent )
9:   end for
10:  end procedure
11:
12: function TRAVERSECOMPONENT(Component component)
13:   dePersonalEdges  $\leftarrow$  component.GETEDGES with PrivacyLvl == DEPERSONAL
14:   for all edge  $\leftarrow$  dePersonalEdges do
15:
16:     if usedEdges.CONTAINS( edge ) then
17:       CONTINUE
18:     else
19:       usedEdges.ADD( edge )
20:       edgeParnter  $\leftarrow$  edge.GETEDGEPARTNER( component )
21:
22:       if edgeParnter.PrivacyLvl == PERSONAL then
23:         return edgeParnter
24:       else
25:         secondSource  $\leftarrow$  TRAVERSECOMPONENT( edgeParnter )
26:         if secondSource  $\neq$  PERSONAL then
27:           component.PrivacyLvl  $\leftarrow$  PERSONAL
28:           components.ADD( component )
29:           return secondSource
30:         end if
31:       end if
32:     end if
33:   end for
34:   return Null
35: end function

```

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---

**Algorithm 2** Deployment analysis algorithm

---

```

1: Set of Components compToReach
2: Set of Edges usedEdges
3: Edge dataSourceEdge
4:
5: procedure EXTENSIVEANALYSIS(Server server)
6:   compToReach  $\leftarrow$  server.GETCOMPONENTS with PrivacyLvl == DEPERSONAL
7:   dataSourceEdge  $\leftarrow$  Null
8:   startComp  $\leftarrow$  compToReach.GETANY
9:   clear usedEdges
10:  singlePersonalDataSource  $\leftarrow$  TRAVERSECOMPONENT(startComp)
11:  return singlePersonalDataSource AND compToReach.ISEMPTY
12: end procedure
13:
14: function TRAVERSECOMPONENT(Component component)
15:   compToReach.REMOVE( component )
16:   dePersonalEdges  $\leftarrow$  component.GETEDGES with PrivacyLvl == DEPERSONAL
17:
18:   for all edge  $\leftarrow$  dePersonalEdges do
19:     if usedEdges.CONTAINS( edge ) then
20:       CONTINUE
21:     else
22:       usedEdges.ADD( edge )
23:       edgeParnter  $\leftarrow$  edge.GETEDGEPARTNER( component )
24:
25:       if edgeParnter.PrivacyLvl == PERSONAL then
26:         if dataSourceEdge == Null then
27:           dataSourceEdge  $\leftarrow$  edge
28:         else
29:           return False
30:         end if
31:       else
32:         singleDataSource  $\leftarrow$  TRAVERSECOMPONENT( edgeParnter )
33:         if singleDataSource then
34:           return False
35:         end if
36:       end if
37:     end if
38:   end for
39:   return True
40: end function

```

---

# 9. PerOpteryx Extension

PerOpteryx, briefly introduced in Section 2.5, is a model optimization framework. It is designed to calculate performance and cost optimised PCM models. For this purpose PerOpteryx uses an evolutionary algorithm to generate new PCM candidates. Every candidate needs to be evaluated in order to decide if the decisions made during its constructions lead to a good results. Each evaluator can produce multiple results per analysis runs. Each result belongs to a certain QML dimension. A dimension can have *Objectives* and/or *Constraints*, which help the evolutionary algorithm to find the pareto-optimal candidates. Every evaluator is encapsulated in an *Eclipse PlugIn*. Since we need another evaluator, we need to create new plug-in.

## 9.1. Plugin Design

We want to provide a *Privacy Analysis* evaluator for PerOpteryx, while using our previously developed *Privacy Anylsis* (chapter 8). Since both systems are based on the Palladio Component Model, the privacy analysis itself can be used as described in chapter 8. However, PerOpteryx doesn't know a "Privacy Dimension", which is required, since every analysis result needs an according dimension. A new dimension is required, since using a pre-existent dimension - like the "cost dimension" - would undermine the evolutionary algorithms optimizations effort. The privacy analysis has a single result, which is a *Constraint*. It states, that no privacy violation is permitted.

As mentioned before, we need to create a new *QML Dimension*, the *Privacy Dimension*, which is referenced in a *QML Contract Type*. The contract type references all the evaluation dimensions. The *QML Declaration* references the contract type and specifies the actual objectives and constraints for the dimensions. Further it specifies a *QML Profile*, which *Usage Model* is used for the evaluation.

## 9.2. PerOpteryx Modification

PerOpteryx' prior structure considers every generated candidate to be valid, only with different runtime results. This is incorrect, when the privacy dimension is included. Only privacy compliant models are valid options. As a result, we can abort the evaluation of the current PCM model, if the privacy constraint is broken. However, this means we need to execute the privacy evaluation first, check if the constraint is broken, break the evaluation if the model is invalid and fill all other objectives and constraints with according values.

As mentioned above, every evaluation is encapsulated in an Eclipse PlugIn. So, every evaluation is represented as *Proxy Analysis* in PerOpteryx, who has no information on

## 9. PerOpteryx Extension

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what evaluation he is actually currently executing. To save evaluation time and increase our search space, we need to execute the Privacy Analysis first, while not breaking the generic evaluation characteristic. As a result, the *IAnalysis* interface for every evaluation was extended with a *Evaluation Complexity* query, returning an Enum representing the analysis runtime duration. PerOpteryx was modified in a way, that analysis returning the value *VERY\_SHORT* get executed first. The Privacy Analysis evaluator returns this value.

Further, PerOpteryx was modified, to output the *most cost efficient* candidate once all evaluation iterations are completely executed. The cost criteria was chosen over performance due to PerOpteryx's tendency to spread the allocation over many server to optimize the performance. The cost optimal model tends to group components on servers, reducing the servers required and therefore saving money, while still having a decent performance.

# 10. System Adaptation

In the system adaptation stage of the iObserve Privacy pipeline the current software system is modified to match the re-deployment PCM. This filer stage represents part of the planning and the complete execution phase of the MAPE loop (Section 2.1).

The remainder of this chapter is structured into adaptation planning and the actual adaptation execution. It closes with a look onto the implementation.

## 10.1. Adaptation Planning

The planning phases job is to calculate what actions are required to bring the observed software system into the state defined by the redeployment model. While the task is pretty clear, the available source of informations are quite uncertain.

There are multiple potential sources of information that can be used to calculate adaptation steps. For example the *Design Decisions* file used and modified by PerOpteryx (chapter 9). This file contains all choices made during generation of the redeployment model. These informations are a viable source for action computation, however create a strong dependency on PerOpteryx. This means, if PerOpteryx would be exchanged for another model optimization tool, the complete adaptation planning needs to be rewritten.

Another information source for the adaptation planning could be the close observation of the candidate calculation/generation. This could be achieved by logging decisions made by the evolutionary algorithm. When considering, that the starting point of an evolutionary algorithms is usually a given input, the modification steps could be traced and remodelled for the system adaptation. However, evolutionary algorithms usually don't take the shortest path onto their end result and also random mutations are an valid generation factor. This means, the results needs to be analysed and optimized, while also injecting observations probes. While being a good potential information source, the effort for post-generation analysis and the resulting dependencies make it a bad choice.

We decided to make a direct comparison of the runtime PCM and the redeployment PCM. This builds up no further dependencies and the shortest adaptation path can be found. However, the information preprocessing and the comparison algorithm can be more complex than the other options.

### 10.1.1. Adaptation Actions

Palladio models are independent from programming languages, technologies and other specifics. We decided to enforce this characteristic by defining technology independent actions. They contain the required information, without knowing anything about the used technologies.

Further, we designed a set of basic actions which allows us to transform any PCM into another. The actions can be grouped into two major disjunct subgroups: the *Assembly Context Actions* and the *Resource Container Actions*.

- **Assembly Context Actions**

- Allocate Action
- Deallocate Action
- Migrate Action
- Change Repository Component Action

- **Resource Container Actions**

- Acquire Action
- Replicate Action
- Terminate Action

Assembly Context Actions reflect all model changes around a software component. Allocate, Deallocate and Migration Actions are self explaining. The Change Repository Component Action addresses the possibility to exchange a software component with an equivalent one. This can due to better fitting performance characteristics, while required and provided interfaces stay the same. As a result, the structure of the system model stays unchanged, but an encapsulated component gets exchanged for another one.

Resource Container Actions reflect changes around a virtual or physical server. Acquire and Terminate Actions don't need any explanations. A Replicate Action clones a server instance with its containing components.

### 10.1.2. Action Ordering

For each action a set of pre-execution-conditions can be determined. Out of this set, a universal order can be derived. However, we need two assumptions for this order to be valid:

1. Each component is affected by an action only once, except the *ComonentExchange-Action*.
2. A server never gets acquired an terminated in one sequence.

If this two assumptions are true, a component always get directly allocated, migrated or terminated without any transitive movements. This means, the order inside a set of actions from the same type does not matter. Further, it states, that the order within all *Assembly Context Actions* does not matter. The change component action is an exception.

The *Change Repository Component Action* is missing, since it doesn't have a hard constraint. However, for execution it is more simple, to have a *execute before Migrate* condition. The following order satisfies all the constraints (Table 10.1):

Due to our way of calculating the actions, by directly comparing the runtime and redeployment model, our initially made assumptions are true. We therefore can use the order in Table 10.2 as the universal action order.

Action	Pre-Execution-Condition
Allocate	execute after <i>Acquire</i>
Deallocate	execute before <i>Terminate</i>
Migrate	execute after <i>Acquire</i> & before <i>Terminate</i>
Acquire	-
Terminate	-
Replicate	-

Table 10.1.: Pre-Execution-Conditions for adaptation actions

1	Acquire
2	Change Component
3	Deallocate & Allocate & Migrate
4	Terminate & Replicate

Table 10.2.: Universal action execution order

## 10.2. Adaptation Execution

The adaptation execution is as straight forward as it gets. The actions get executed - in order determined by adaptation planning (Section 10.1) - by calling equivalent scripts, which wrap the technological side of the action. The technological implications are not considered by this thesis and are therefore not further discussed.

Ref to Pöppke?

More details, when scripts & implementation are rdy?

## 10.3. Implementation

The implementation is split into three parts: the action calculation, the action ordering and the action execution. The calculation is based on the same graph as used during the *Privacy Analysis* (Figure 8.6). The Assembly Context Actions get calculated independently from the Resource Container Actions, the principle however is the same:

Initially the algorithm adds all assembly components to a dictionary. In the main procedure, the algorithm iterates over all redeployment assembly components and tries to find a matching one in the runtime model. If no match is found, it is a new assembly component and needs to be allocated. If an equivalent was found, different comparison are made, to check whether adjustments have to be made. Keep in mind, that the migration of a assembly component and the exchange of encapsulated repository component do not exclude each other. At the end of every iteration, the found runtime components get removed from the dictionary. At the end of the algorithm all remaining runtime assembly components are no longer required and can be deallocated. We need to point out, that the comparing operators are simplified for the purpose of a pseudo-code.

## *10. System Adaptation*

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The calculation of the Resource Container Actions is implemented similar. Initially all servers get added to a dictionary, all redeployment servers get compared against those and the actions calculated accordingly.

The whole calculation is build around the stability of IDs on Palladio model elements. If the redeployment model creates a completely new system model, while changing only minor details, the calculation will deallocate the old system and allocate a totally new one. PerOpteryx modifies the system model, keeping the assembly context IDs - as intended - stable and therefore produces only minimal actions.

[Check back with Replicate Action](#)

[Describe Execution](#)

---

**Algorithm 3** Action Calculation algorithm

---

```

1: Dictionary components
2: List of Action actions
3:
4: procedure INIT(List<Components> runtimeComponents)
5:   for all runComponent  $\leftarrow$  runtimeComponents do
6:     components.PUT(runComponent.AssemblyContextID, runComponent )
7:   end for
8: end procedure
9:
10:
11: procedure CALCULATEACTIONS(List<Components> reDeplComponents)
12:
13:   for all reDeplComp  $\leftarrow$  reDeplComponents do
14:     runComp  $\leftarrow$  GET(reDeplComp.AssemblyContextID)
15:     if runComp == Null then
16:       actions.ADD( new AllocateAction(... ) )
17:     else
18:       if runComp.ComponentID != reDeplComp.ComponentID then
19:         actions.ADD( new ChangeRepoAction(... ) )
20:       end if
21:       if runComp.ResContainerID != reDeplComp.ResContainerID then
22:         actions.ADD( new MigrateAction(... ) )
23:       end if
24:     end if
25:     components.REMOVE(reDeplComp.AssemblyContextID)
26:   end for
27:
28:   for all runComp  $\leftarrow$  components do
29:     actions.ADD( new DeallocateAction(... ) )
30:   end for
31: end procedure

```

---



# 11. Evaluation

This chapter is structured as follows: Initially the concept is elaborated (Section 11.1), followed by evaluation scenarios (Section 11.2) and the evaluation of the single tasks: monitoring (Section 11.4), privacy analysis (Section 11.4), model generation (Section 11.5), adaptation planning (Section 11.7) and finally adaptation execution (??). Note, all evaluation models, test data and results can be found at [22].

## 11.1. Evaluation Design

iObserve Privacy is a complex approach with many depending tasks. Evaluating the program as a whole is next to impossible due to the multiplexing dependencies. The evaluation factors would not be manageable and inconclusive results would make the evaluation itself pointless. So we decided to evaluate every task independently. The order and structure got inspired by the iObserve pipeline.

The task evaluation is generally split into an *Accuracy* evaluation and a *Scalability* evaluation. The accuracy evaluation aims for the correct functionality, testing whether the actual results are conform to expected results. For the evaluation we are creating a set of *Evaluation Scenarios*, which reflect real world situations by defining a *starting point* and an expected endpoint. If the systems result differs from the endpoint, the reasons must be found and analysed.

The scalability evaluation aims for the systems runtime characteristic, based on an increasing work load. The actual accuracy result of the task doesn't interest during this analysis. The primary measurement is the task response time, dependent on the assembly context count and resource container count. Both axis are logarithmic scaled, so the response behaviour is clearly visible. The individual models are randomly generated, based on a repository model input.

We will use the *Jaccard Coefficient* to evaluate model changes during the accuracy evaluation. Prior to the execution a target model is created, representing the desired post-execution state. The runtime model is compared to the target model, differences get calculated, as well as the jaccard coefficient. The coefficient is defined as the *intersection set* of runtime and target model divided through the *union set* of these models. If the models are completely equal, the result is 1.0.

## 11.2. Evaluation Scenarios

The scenarios are structured in *PRE*, *EVENT*, *REACTION* and *POST*. *Pre* describes the distributed software system before the event takes place. The *event* is a trigger for a certain

process or task chain, usually referenced as reaction. Post defines the state of the software system after the reaction.

The scenarios describe the behaviour of iObserve Privacy through all tasks, while each task gets evaluated individually. Nevertheless, details of an scenario may need clarification during the evaluation of this task.

The scenarios are derived from [6]. This paper describes potential runtime changes to a distributed software system. However, not all mentioned scenarios are of interest in the privacy analysis context. Scenarios 1 and 2 represent the observed system runtime changes. However, major iObserve privacy failing scenarios are not covered. This is due to the iObserve Privacy design specific nature of error states. Scenario 3 and 4 cover these error.

### 11.2.1. Scenario 1: Default

This scenario describes the "default" setting. A migration gets monitored, analysed, an alternative deployment calculated and finally migrated. The process works completely automated. This means no operator interaction is required and no task error is generated. As trigger for privacy analysis the server geo-location migration is used.

- **PRE:** All components of the software system are deployed on Amazons EC2 service on the *EU Frankfurt* location. The system is privacy compliant.
- **EVENT:** Amazons EU Frankfurt data centre has a critical failure. As a result Amazon starts migrating local virtual machines towards the US Ohio and EU Ireland locations.
- **REACTION:** iObserve Privacy monitors the migration and starts a privacy analysis. If the analysis doesn't show a privacy violation no further action is taken. If the analysis shows a privacy violation, an alternative, privacy compliant deployment gets computed, a system adaptation plan gets calculated and finally executed.
- **POST:** The software system is in a privacy compliant state.

### 11.2.2. Scenario 2: System extension

This scenario describes the deployment runtime change. The deployment of a new software component triggers a privacy analysis, which detects "joining data streams" (see Section 8.1). This triggers the generation of an alternative deployment and the system adaptation. The pipeline works like in Scenario 1 without any operator interaction.

- **PRE:** All personal categorized components of the software system are deployed on Amazons EC2 service on the *EU Frankfurt* location. All other components are hosted by an Ukrainian provider. The system is privacy compliant.
- **EVENT:** The system operator adds another as depersonalised categorized component to the Ukrainian host.
- **REACTION:** iObserve Privacy monitors the migration and starts a privacy analysis. The privacy analysis shows a privacy violation due to joining data streams.

An alternative, privacy compliant deployment gets computed, a system adaptation plan gets calculated and finally executed.

- **POST:** The software system is in a privacy compliant state.

### 11.2.3. Scenario 3: Failing Adaptation

This scenario describes the operator-in-the-loop use case, when an adaptation sequence can't be executed automatically. The migration of a software component results in a privacy violating state. After the generation of a privacy compliant alternative and the calculation of the adaptation sequence, the operator is required. One or more adaptation actions can't be executed automatically. This is usually due to missing source control, like the *Change Repository Component Action* or the *Allocation Action*.

- **PRE:** All components of the software system are hosted multiple server instances by cloud reseller.
- **EVENT:** The reseller starts migrating his server to another cloud providers.
- **REACTION:** iObserve Privacy monitors the migration and starts a privacy analysis. The privacy analysis shows a privacy violation. An alternative, privacy compliant deployment gets computed. The adaptation calculation shows certain steps can't be executed automatically. After ordering the adaptation steps the operator gets informed for manual execution.
- **POST:** iObserve Privacy shows the operator the adaptation sequence with emphasis on the manual tasks.

### 11.2.4. Scenario 4: Missing Alternative

This scenario describes the use case, where no privacy compliant, alternative deployment could be calculated. The migration of a software components results in a privacy violating state. The calculation of privacy compliant alternatives deployment fails. The operator needs to be informed about the current situation.

- **PRE:** All components of the software system are hosted multiple server instances by cloud reseller.
- **EVENT:** The reseller starts migrating his server to another cloud providers.
- **REACTION:** iObserve Privacy monitors the migration and starts a privacy analysis. The privacy analysis shows a privacy violation. An alternative, privacy compliant deployment can't be computed.
- **POST:** iObserve Privacy notifies the operator about the missing privacy compliant re-deployment model.

### 11.2.5. Futile Scenario

There are a couple of scenarios which don't apply to iObserve Privacy, due to various reasons [6]. We will elaborate those scenarios shortly.

Performance or workload characteristics are not tackled, since performance and privacy analysis combined wouldn't be manageable in the scope of this thesis.

The un-deployment or de-replication are two scenarios which reduce the complexity of the privacy analysis. A privacy violation can't be triggered by eliminating a component and/or a server from the system.

The replication of a server, with all its components, will trigger a deployment event. This means, this scenario is already covered by *Scenario 2*.

## 11.3. Evaluation Models

In the previous sections we defined a couple of scenarios for the evaluation. In order to execute these scenarios, we need PCM Privacy models (chapter 6). Scenario and model need to get selected individually, depending on task to evaluate.

### 11.3.1. CoCOME-Cloud

The *CoCOME Cloud* PCM model is a representation of the CoCOME system as a distributed cloud variant. It is a representation of a supermarket IT infrastructure. It exists of six individual deployed components: *logic.webservice.cashdeskline.cashdeskservice*, *Cloud.Web*, *traidingsystem.inventory*, *traidingsystem.cashdeskline*, *webservice.inventory* and *traidingsystem.external.bank*. The system is oriented on real systems with dozens of interfaces and multiple composite components. As a result, CoCOME-Cloud is very complex and not suited for the evaluation of specific aspects. However, it is as the only available model fully specified and "PerOpteryx ready". See [8] for detailed information on CoCOME.

### 11.3.2. Medi System

The *Medi System* is an PCM model, specially developed for the evaluation of this thesis. It is supposed to reflect the web system of a medical insurance. The required and provided interfaces are reduced to the minimal necessary, to limit side effects and to gain meaningful results. Figure 11.1 shows the medi system with all components and interface connections. The deployment will depend on the evaluation scenario.

### 11.3.3. Generated Models

We developed a model generator and model modicator for the scalability analysis. The generator requires an input repository and creates a valid PCM Privacy model with the given amount of assembly contexts and resource container. The contained component in the assembly context is randomly selected, as well as the resource container it is allocated on. All required interfaces are correctly connected, primarily to provided interfaces

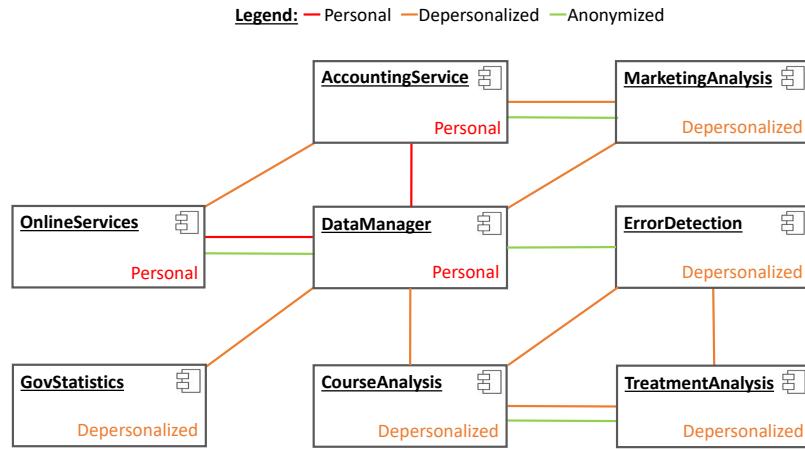


Figure 11.1.: Initial component categorization

without an existing connection. The privacy categorization of an Assembly Connector Privacy is randomly chosen with a distribution of 15% Personal, 35% Depersonalised and 50% Anonymized.

The model modifier adapts the system randomly, based on action counts specified. The modification supports server acquisition and termination and assembly context allocation, deallocation and migration. Further it supports the exchange of the contained repository component for a component with the same interfaces. Note, the generated models are only suited for the scalability analysis.

## 11.4. Transformation

The Transformation evaluation aims for an accuracy and scalability test of the pipeline trigger events and the actual transformation of the send information onto the model. *Scenario #1* (Subsection 11.2.1) and *Scenario #2* (Subsection 11.2.2) describe the two possible triggers: the *TDeployment Event*, when a component got deployed on a server, and the *TGeoLocation Event*, when the geo-location of a server changes.

### 11.4.1. Transformation: Accuracy Evaluation

For the accuracy evaluation we are using the CoCOME-Cloud model (Subsection 11.3.1), since it is completely specified and reflects the a real system the best way available. We need to show, that the TDeployment, TUndeployment and TGeoLocation Event process transform the send data correctly onto the PCM model. Potential errors must be handled and avoided. For this purpose we will use two executions. First, we will execute a logically valid input set of events, to show the correctness of the transformation. In a second execution will show that logically wrong inputs are processed correctly. Both runs start with an empty allocation model.

Table 11.1 shows the initial input event sequence. Initially all components get deployed, followed by an geo-location update on all servers, followed by a re-deployment of the *cloud.web* component from *Server1-EU* to *Server5-EU* and finally a geo-location update on *Server4-EU* to Ukraine.

Action	Values
Deployment	tradingsystem.external.Bank on Server6-EU
Deployment	tradingsystem.cashdeskline on Server4-EU
Deployment	cloud.web on Server1-EU
Deployment	webservice.inventory on Server1-EU
Deployment	tradingsystem.inventory on Server2-EU
Deployment	logic.webservice.cashdeskline.cashdeskservice on Server3-EU
GeoLocation	Server1-EU on 276 (GER)
GeoLocation	Server2-EU on 276 (GER)
GeoLocation	Server3-EU on 250 (FRA)
GeoLocation	Server4-EU on 250 (FRA)
GeoLocation	Server5-EU on 826 (GBR)
GeoLocation	Server6-EU on 826 (GBR)
UnDeployment	cloud.web from Server1-EU
Deployment	cloud.web on Server5-EU
GeoLocation	Server4-EU on 804 (UKR)

Table 11.1.: The correct execution set

We expect a run without any errors, an allocation model, which represents the described deployment and a design decisions model, which the according degree of freedoms.

The results are unbiased. The system reports no errors and the models represent the system exactly as intended.

To test the robustness, we need to input invalid events on a logical level. To gain a valid system state, we are starting with the valid order (Table 11.1) and append illegal orders. We expect these orders to give a warning and to be ignored. The system must continue running. The test includes the following cases: Deployment of already deployed component, deployment or undeployed on a non-existing server, geo-location record from a non-existing server, un-deployment of a non-existing deployment. Illegal events are marked with a \*:

The error run shows ends up to be exactly as intended ...

The results show, that the problem and research question in Section 1.2 was successfully solved.

### 11.4.2. Transformation: Scalability Evaluation

For the scalability analysis we are using the Medi-System model with generated input. The inputs are logically and syntax valid. 30% of the inputs are TDeployment and TUndeployment events, distributed relative to the current allocation status. The other 70%

Action	Values
Table 11.1 commands	
Deployment	cloud.web on Server1-EU*
UnDeployment	cloud.web from Server5-EU
UnDeployment	cloud.web from Server5-EU*
Deployment	cloud.web on Server7-EU*
Deployment	IllegalComonent on Server1-EU*
UnDeployment	IllegalComonent from Server1-EU*
UnDeployment	tradingsystem.inventory from Server3-EU*
GeoLocation	Server7-EU on 826 (GBR)*

Table 11.2.: The error execution set

of inputs are TGeolocation events, randomly distributed over all available servers. Every measurement was repeated ten times to eliminate potential measurement errors. The log outputs remain active, the snapshot creation is deactivated, so no further pipeline filters get activated. We use input sizes from 10 to one million on a logarithmic scale.

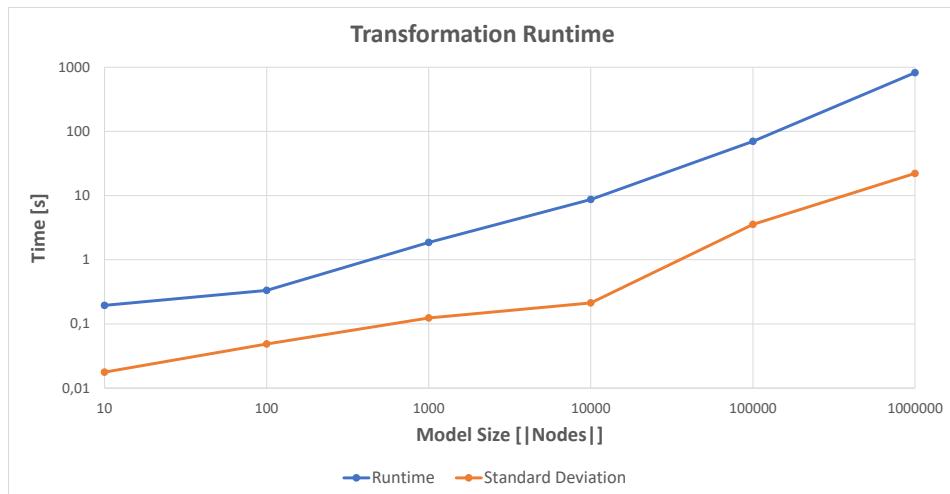


Figure 11.2.: Transformation runtime &amp; SD

The results (Figure 11.2) show a linear runtime behaviour, for the maximal input size of 1 mio events the execution takes about 820 seconds. The according standard deviation of 22 makes it a stable and fast result.

## 11.5. Privacy Analysis

The *Privacy Analysis* was extensively discussed in chapter 4 (Privacy Concept) and chapter 8 (Privacy Analysis). As described there, the privacy analysis consists of two sequential parts: *Component Classification* and *Deployment Analysis*. According to this tasks, the

accuracy evaluation is also split. The accuracy evaluation uses the Medi-System model (Subsection 11.3.2), due to its moderate complexity level, where effects like the *Joining Data Stream* occurs, but the results are still traceable.

### 11.5.1. Privacy Analysis: Accuracy Evaluation

We will show, that the component classification categorizes components correctly, by finding *joining data streams* in inter component communication. Further, we will show, that the deployment analysis finds *joining data streams* on the deployment level. As a result, we demonstrate the correctness of our privacy analysis, as specified in the goal section (Section 1.3).

The scenarios #1 (Subsection 11.2.1) and #2 (Subsection 11.2.1) aim to trigger a privacy analysis. We showed in Section 11.4, that both trigger, the TDeployment Event and the TGeoLocation Event are correctly processed and the information transformed onto the PCM model. Both trigger start the same privacy analysis and are therefore equivalent.

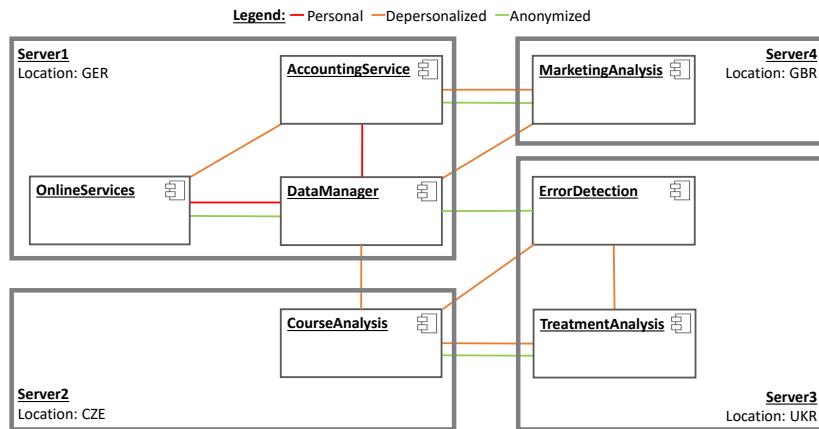


Figure 11.3.: Initial system state

The initial system state is as show in Figure 11.3. The system is privacy compliant and only the *GovStatistics* component is not allocated onto a server. iObserve will trigger the pipeline by receiving a GeoLocation event, which migrates the *Server2* to Belarus. We expect the initial component categorization to be equal to the most personal interface level the component has. After the *Categorization Analysis* the *MarketingAnalysis* component should be classified as personal, due to its two personal communication partners. The components *ErrorDetection*, *TreatmentAnalysis* and *CourseAnalysis* data privacy level should remain unchanged, since they share a single depersonalised interface as data sources. The deployment must remain legal.

As a second trigger, we deploy the *GovStatistics* component onto *Server2*. The component must be tagged depersonalised and the deployment analysis must report a *joining data stream* on *Server2*.

The result is *unbiased*. The trigger is correctly processed due to the *Jaccard Coefficient* of 1.0. The Figure 11.4 shows the initial component categorization. Figure 11.5 shows

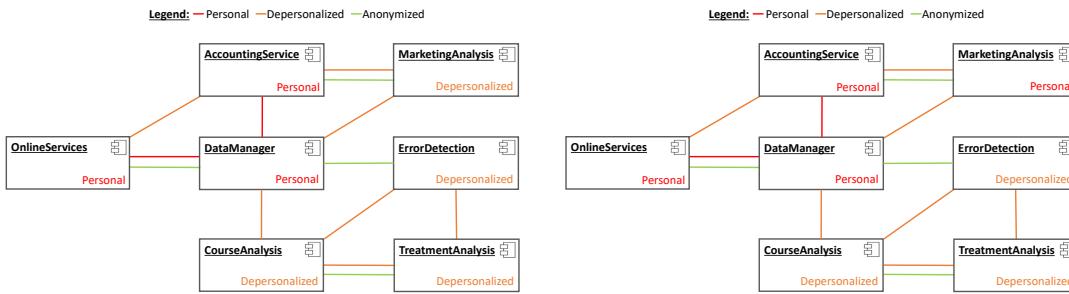


Figure 11.4.: Initial categorization

Figure 11.5.: Categorization analysis result

the categorization analysis result. Both states fulfil the expectations. The deployment analysis reports a legal deployment.

The second trigger, the component deployment on *Server2*, reports a privacy violation. The cause is a joining data stream on *Server2*. This is what we provoked and expected. The *Jaccard Coefficient* for the trigger processing is 1.0, again.

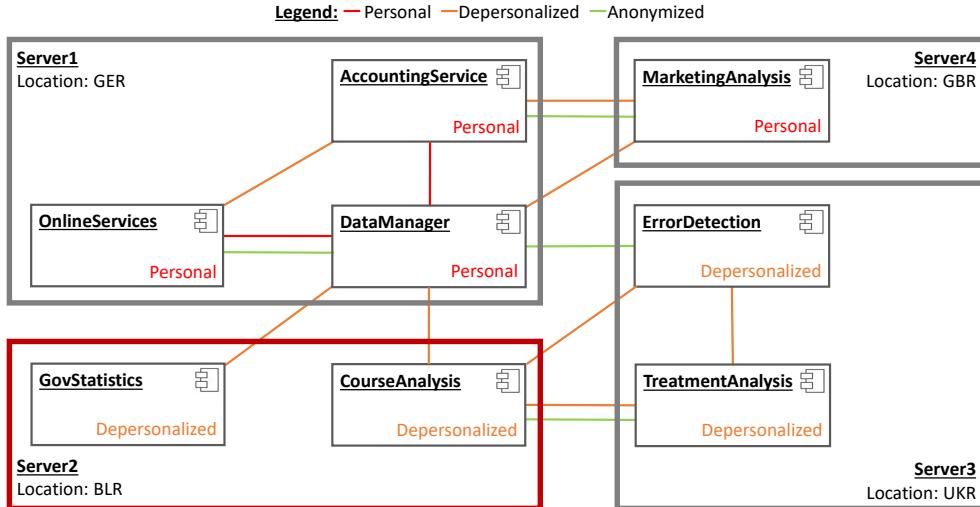


Figure 11.6.: Deployment analysis result

We have shown, that the component classification algorithm and the deployment analysis works as intended, providing a privacy analysis on a architectural level (see Section 1.3). We didn't show every possible privacy violation, however showed the most difficult analysis work: The detection of joining data streams on component categorization and deployment analysis level. And the correct identification of a set of components, located on a server, sharing the same single depersonalised component as a data source. We will use further exemplary privacy violations in the other accuracy evaluations.

### 11.5.2. Privacy Analysis: Scalability Evaluation

For the scalability evaluation of the privacy analysis, we will use the generated model (Subsection 11.3.3), since models of the intended scale are not constructable by hand.

The time measurement starts before the graph is constructed from the model. Time rounds are taken to measure the component classification and the deployment analysis. Complex outputs are deactivated to minimise random influences.

We will measure a graph size from 10 to one million nodes on a logarithmic scale, with a distribution of 40% Resource Container and 60% Assembly Contexts. The classification of the Assembly Connectors is distributed among 15% Personal, 35% Depersonalised and 50% Anonymous. We expect this configuration to reflect a real world setting, with multiple components on a single server and only a view unused servers and an slightly increasing effort of to analyse the models. The *legal* geo-locations consist of 40 random countries. Each model measurement is repeated ten times to minimize variation effects.

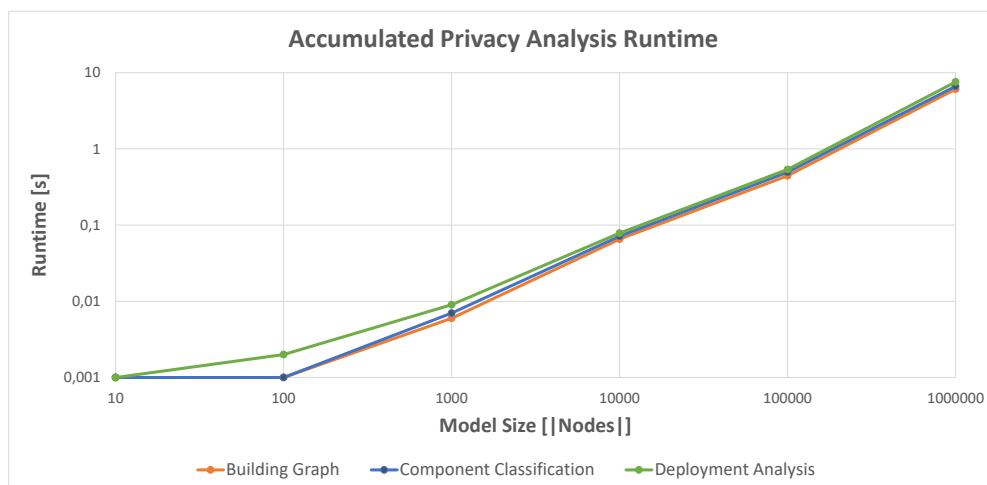


Figure 11.7.: Privacy Analysis runtime

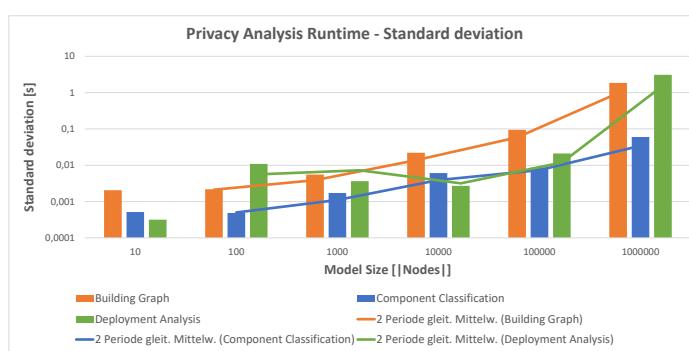


Figure 11.8.: Privacy Analysis runtime standard deviation

Figure 11.7 shows the accumulated runtime in the order the tasks are executed. Initially the graph for the privacy analysis gets created, followed by the component classification and finally the deployment analysis. The graph shows a nearly linear increasing runtime. The major time is consumed by the graph construction, while the component classification and de-

ployment analysis only show minor size effects. The whole runtime for one million nodes is still significantly below ten seconds. The limiting resource for further scalability test is the graph generation. However, graphs with the size of 1000 and more nodes are already very unlikely.

The standard deviation Figure 11.8 is increasing - in general - linear with the model size. The deployment analysis however, shows some irregular behaviour. This could be due to the randomly selected save countries. A standard deviation of three times the actual mean runtime does means, significantly runtime computation differences must occur. Nevertheless, a maximum deployment analysis time of ten seconds on a one million nodes graph is still considered very fast. And an overall privacy analysis runtime of maximal 15 seconds is also very quick.

## 11.6. Model Generation

The privacy compliant model generation is only evaluated under the *Accuracy* aspect. The *Scalability* evaluation was already performed by the creators of PerOpteryx (see [12]) and our Privacy Analysis was extensively evaluated in Section 11.5. We will focus on the in Section 1.2 specified problem of generating a privacy compliant redeployment model.

For this evaluation we will use the CoCOME model (Subsection 11.3.1) together with the scenarios #2 (Subsection 11.2.2) and #4 (Subsection 11.2.4). Scenario #2 describes a complete iObserve Privacy execution, including the successful execution of PerOpteryx, the model generation. Scenario #4 describes the case, when PerOpteryx fails to generate a privacy compliant candidate. We will start with Scenario #2.

We deploy the CoCOME components onto one EU server each and adjusted the individual server costs to reflect EU and Non-EU status. We will trigger the pipeline by moving the *Server4-EU*, which hosts the as personal categorized component *webservice.inventory*, to Ukraine.

After the execution of our model generation framework, *PerOpteryx*, we expect the re-deployment model to be privacy compliant. This is the major concern and primary focus. However, we further anticipate a deployment with less server in use, as well as a migration of multiple *depersonalised* components onto Non-EU servers.

Component	Categorization	Deployment	Redeployment
cloud.web	Depersonalized	Server1-EU	Server6-EU
tradingsystem.inventory	Personal	Server2-EU	Server1-EU
cashdeskline.cashdeskline	Depersonalized	Server3-EU	Server2-NonEU
webservice.inventory	Personal	Server4-EU	Server6-EU
tradingsystem.cashdeskline	Depersonalized	Server5-EU	Server4-EU
tradingsystem.external.Bank	Depersonalized	Server6-EU	Server3-NonEU

Table 11.3.: Component categorization, runtime deployment and re-deployment

Table 11.3 shows the component, their data privacy level classification, the initial deployment and the generated re-deployment. An re-deployment model privacy analysis shows, that the model is privacy compliant. The major goal (see Section 1.3) got accomplished. Further, depersonalised components got moved to more cheap Non-EU servers and two components got deployed onto the same server. Both deployment goals indicate, that the *most cost efficient* model got chosen - as intended. However, no component stays at this original server, which produces (unnecessary) migration costs.

In scenario #4, no privacy compliant re-deployment model was found, PerOpteryx crashes or the any kind of error occurs. However, the end result stays unchanged, no valid re-deployment model is available after the PerOpteryx execution. We will provoke this situation by deploying all components onto a single server and moving this server to a Non-EU geo-location. We expect iObserve Privacy to report, that no privacy compliant PCM model was found.

The execution shows, an error is written to the console, that the given re-deployment model is not privacy compliant. If a listener would be registered, the listener would be notified. The execution lives up to our expectations.

## 11.7. Adaptation Planning

The Adaptation Planing, described in chapter 10, aims for calculating an sequence of adaptation actions. The execution of this adaptation order must result in an runtime model, that is equivalent to the redeployment model. This is one of the research goals stated in Section 1.3. We will evaluate this task towards its accuracy and scalability aspects.

### 11.7.1. Adaptation: Accuracy Evaluation

We will continue scenario #2 from generation evaluation (Section 11.6) to show the continuous flow and re-establishment of the privacy compliance. To show, that the given adaptation order leads to a privacy compliant system, we will simulate the adaptation. This will be achieved by translating the adaptation order to an equivalent iObserve privacy input. After iObserve privacy computed the input, the *Jaccard Coefficient* - between the computed re-deployment model from PerOpteryx and the iObserve runtime model - must be 1.0.

We expect the adaptation sequence to initially *acquire* the newly used servers, followed by a series of *migration* actions, which moves the components to their new servers. Finally there should be three *terminate* actions to release the servers, that are no longer needed.

Table 11.4 shows the output adaptation sequence for scenario #2. The result is unbiased. The in Table 10.2 stated universal order is met. For the transformation onto iObersve input events, we can ignore the acquire actions, since the resource container already exist in the resource environment model. Every migrate action needs to be translated into two events: a TUndeployment event and a TDeployment event. The terminate can also be ignored, since there is no real server to release/terminate. We expect the system to be in a privacy compliant state after the execution of the iObserve input events. Table 11.5 shows the resulting iObserve input.

Action	Values			
Acquire	Server3-NonEU			
Acquire	Server2-NonEU			
Migrate	webservice.inventory	Server4-EU	->	Server6-EU
Migrate	tradingsystem.cashdeskline	Server5-EU	->	Server4-EU
Migrate	tradingsystem.external.Bank	Server6-EU	->	Server3-NonEU
Migrate	cashdeskline.cashdeskservice	Server3-EU	->	Server2-NonEU
Migrate	cloud.web	Server1-EU	->	Server6-EU
Migrate	tradingsystem.inventory	Server2-EU	->	Server1-EU
Terminate	Server3-EU			
Terminate	Server2-EU			
Terminate	Server5-EU			

Table 11.4.: The ordered adaptation sequence

Action	Values
UnDeployment	webservice.inventory from Server4-EU
Deployment	webservice.inventory on Server6-EU
UnDeployment	tradingsystem.cashdeskline from Server5-EU
Deployment	tradingsystem.cashdeskline on Server4-EU
UnDeployment	tradingsystem.external.Bank from Server6-EU
Deployment	tradingsystem.external.Bank on Server3-NonEU
UnDeployment	cashdeskline.cashdeskservice from Server3-EU
Deployment	cashdeskline.cashdeskservice on Server2-NonEU
UnDeployment	cloud.web from Server1-EU
Deployment	cloud.web on Server3-EU
UnDeployment	tradingsystem.inventory from Server2-EU
Deployment	tradingsystem.inventory on Server1-EU

Table 11.5.: iObserve input event translated adaptation sequence

The execution of the transformed adaptation sequence (Table 11.5) results in a privacy compliant PCM model post-execution runtime model and calculated redeployment model result in  Jscard Coefficient of 1.0. Frankly speaking, the result is unbiased and solves the in Section 1.2 specified problem of *automated privacy compliance re-establishment*.

We will continue to evaluate the *System Adaptation* with scenario #3 to show the limitations and so far unseen capabilities of the adaptation calculation. For this scenario the Medi-Sys will be used.

PerOpteryx only adapts the system given according to the *design decision* model, it will only produce acquire, migrate and terminate actions - at least in our case. These are (usually) automatically executable. However, there are more potential actions specified, which can't be executed automatically. We will modify the Medi-Sys model to provoke one of each action. Figure 11.9 shows the runtime model, Figure 11.10 shows the re-deployment model. The anticipated difference between these models is shown in Table 11.6. We ex-

## 11. Evaluation

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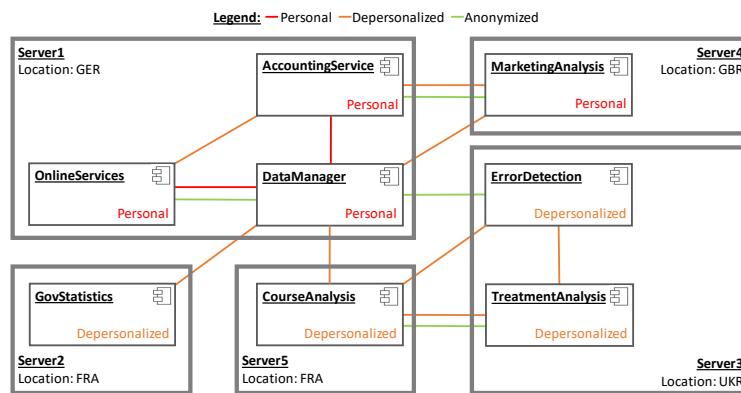


Figure 11.9.: Runtime model

pect each of the seven actions to be detected, except the *replicate* action, since this is not (yet) supported by the adaptation calculation. It will be subsided by an *acquire Server2-2* and an *allocate GovStatistics on Server2-2*.

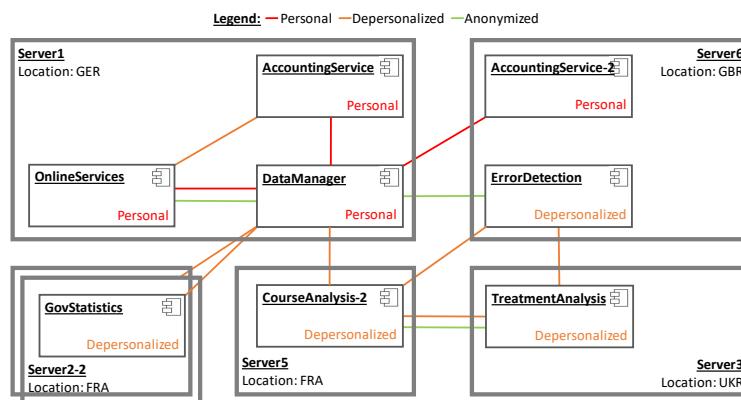


Figure 11.10.: Redeployment model

The execution of the adaptation calculation shows the expected result (see Table 11.7). The replicate action is split into the expected *acquire* and *allocate* actions (marked with an \*).

what is not automatically executable?

### 11.7.2. Adaptation: Scalability Evaluation

For the scalability analysis we are generating logically valid PCM Privacy models, modifying these and then running the *Adaptation Calculation* and *Adaptation Planning*. We will measure the runtimes of the graph creation, the adaptation calculation and the adaptation planning to gain a detailed runtime behaviour for each task.

The initial model is constructed in a way, that a model of size 100 consists of 60 assembly contexts and 40 resource containers. The modification is linearly distributed over the

Action	Values
Acquire	Server-6
Exchange Component	CourseAnalysis to CourseAnalysis-2
Deallocate	MarketingAnalysis from Server-4
Allocate	AccountingService-2 on Server-6
Migrate	ErrorDetection from Server-3 to Server-6
Replicate	Server-2 (with GovStatistics)
Terminate	Server-4

Table 11.6.: Expected adaptation sequence for Scenario #4

Action	Values
Acquire	Server-6
Acquire	Server2-2 (*)
Exchange Component	CourseAnalysis to CourseAnalysis-2
Allocate	AccountingService-2 on Server-6 (*)
Allocate	GovStatistics-2 on Server2-2
Deallocate	MarketingAnalysis from Server-4
Migrate	ErrorDetection from Server-3 to Server-6
Terminate	Server-4

Table 11.7.: Expected adaptation sequence for Scenario #4

acquire, terminate, allocate, deallocate, migrate and exchange component related modification. However, not every modification in the model leads must lead to an adaptation action. The adding of another resource container is only recognized as an acquire action, if an assembly context gets allocated on that resource container. The termination of a resource container, that hosts one or more components, leads also to a migration action. With this in mind, we measure the time of the adaptation calculation and adaptation planning based on the amount of modifications in the model. The model is three times as big as the modifications made. Each measurement was repeated ten times, the input sizes were 10, 100, 1000 and 10000. An evaluation run with 100000 provoked changes was aborted after twelve hours of computation.

Figure 11.11 shows the runtime results. The graph creation shows a linear runtime behaviour, like in Subsection 11.5.2 already noticed. The adaptation calculation consumes an increasingly amount of time. This can be explained with the increasing model size, since the actual action calculation is optimized for  $O(1)$  operations, while the action creation operates with PCM model elements directly. The EMF framework in general shows poor performance characteristics, which can also be seen at the failed 100000 changes evaluation. The adaptation planning needs next to no time.

The standard deviation (Figure 11.12) shows mostly constant deviations. However, the adaptation calculation increases significantly on the last evaluation run. We assume this is due to JVM memory management and EMF effects. However, a standard deviation of roughly 3 seconds to a runtime of 30 seconds is within an acceptable ratio, considering that two models and graphs of 30000 nodes have to be managed.

## 11. Evaluation

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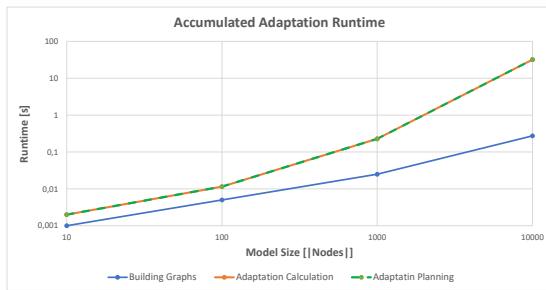


Figure 11.11.: Adaptation runtime

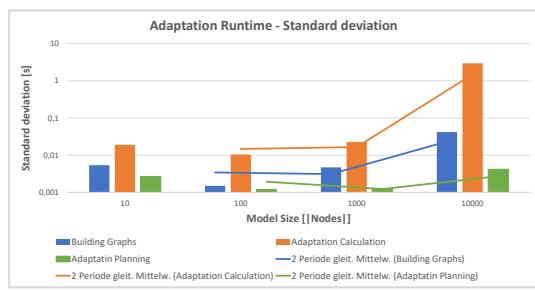


Figure 11.12.: Adaptation runtime SD

The adaptation runtime in general shows satisfying results. The calculation can be considered very fast with an acceptable variance.



# 12. Conclusion

## 12.1. Limitations

A cloud provider, like any other person or company, has own objectives. In the most cases a profit maximization can be assumed as the primary goal. This can be interpreted in multiple ways, from law incompliant behaviour, SLA violations to premium prices for premium services. Nevertheless, in general the assumption stands, that Cloud Providers want to stay SLA and law compliant to avoid lawsuits and reputation loss. Based on this, we assume our providers to be law compliant.

Furthermore, we state that our providers don't have any own objectives. This means we don't have to fear any activates from the provider except providing his cloud services. As a result, we can deploy multiple Type 1 Data (Section 4.1) onto one data-centre, but on different (virtual) server, without considering geo-location constraints.

If these assumptions wouldn't be made, major implications would follow. First, immense security measures must be taken to encrypting any data transmitted, saved or computed by cloud services. The system would have to consider running on an "evil" machine with its own objectives. This is a hot research topic around the globe and not part of the goals tackled by this thesis. Secondly, even if the provider is law and SLA compliant, it is not possible, with the resources at hand, to consider all privacy laws for each country individually. We argue, that these assumptions are a fair trade-off between the reality of a reputable cloud provider and still gaining meaningful results.

Add cloud provider reveals geo-location via API

Modern software systems and distributed cloud applications in particular, are designed after separation of concern principle. Systems designed after this principle encapsulate cohesive functionality in a component. If a system ignores this basic design principle, it is possible that our approach does not detect a privacy violation. Since a component gets its data privacy level from the Assembly Connector, a component that saves personal data, but does not communicate them via an Assembly Connector can receive a false privacy level. An example is a component that receives personal information via an user interface and saves or processes them itself. We argue that such a monolithic system stands contrary to the fundamental idea of distributed cloud systems and will be therefore ignored in this further thesis.



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# A. Appendix

## A.1. First Appendix Section

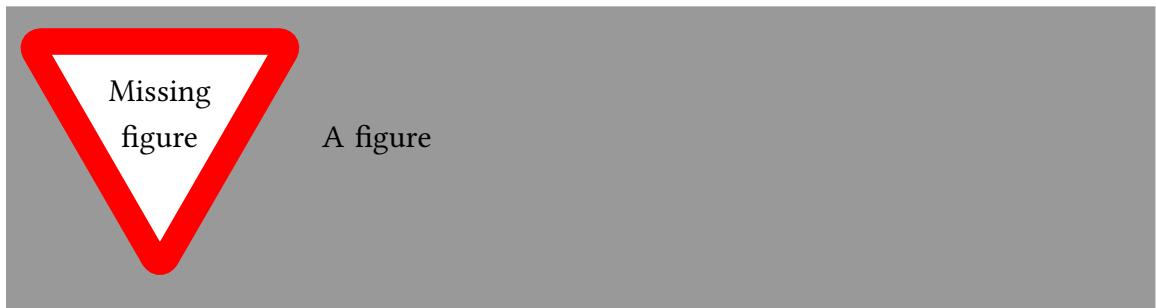


Figure A.1.: A figure

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