To customize the post processing, download it for free from the Package Manager (window-package manager)
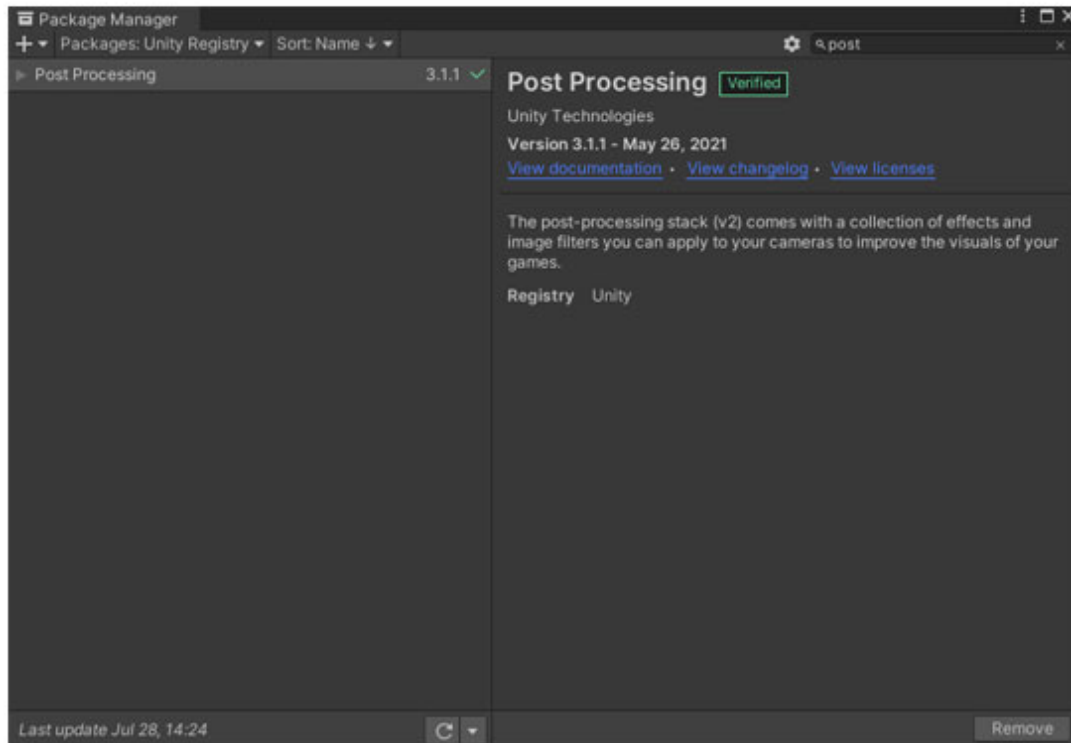
If you want to change the colors of the assets,
just change them in the texture using any graphics editor