

5 LEVEL

Name: Torinn Player: Caroline
Class: Zealot
Experience: 6,500 Next level: 14,000
Background: Soldier
Race: Dragonborn Size: Medium Height: _____ Weight: _____
Gender: _____ Hair: _____ Eyes: _____ Skin: _____
Age: _____ Alignment: _____ Faith: _____

DUNGEONS & DRAGONS

Abilities

| ABILITY | MODIFIER | SAVING THROW | PROF. BONUS |
|------------------------|----------|--------------|-------------|
| 16 STR STRENGTH | +3 | +6 | ⊗ |
| 14 DEX DEXTERITY | +2 | +2 | □ |
| 16 CON CONSTITUTION | +3 | +6 | ⊗ |
| 8 INT INTELLIGENCE | -1 | -1 | □ |
| 10 WIS WISDOM | 0 | 0 | □ |
| 10 CHA CHARISMA | 0 | 0 | □ |

Saving Throw Advantages / Disadvantages
Adv. on Str saves in rage;
Adv. on Dex saves vs. seen effects

Ability Save DC

PROFICIENCY BONUS + 8 + Con 14

Senses

10 Passive Perception



Proficiency Bonus

INSPIRATION

Limited Features

| FEATURE | MAX USAGES | RECOVERY | USED |
|---------------------------|------------|----------|------|
| Rage (+2 melee damage) | 3 | LR | |
| Lucky (attack/check/save) | 3 | LR | |
| Breath Weapon (2d6) | 1 | SR | |
| Paper Bird | 4 | Never | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |

Skills

| ADV. DIS. | BONUS | NAME (ABILITY) | PROF. | EXP. |
|-----------|-------|-----------------------|-------|------|
| ⬇ | +5 | Acrobatics (DEX) | ⊗ | □ |
| ⬇ | 0 | Animal Handling (WIS) | □ | □ |
| ⬇ | -1 | Arcana (INT) | □ | □ |
| ⬇ | +6 | Athletics (STR) | ⊗ | □ |
| ⬇ | 0 | Deception (CHA) | □ | □ |
| ⬇ | -1 | History (INT) | □ | □ |
| ⬇ | 0 | Insight (WIS) | □ | □ |
| ⬇ | +3 | Intimidation (CHA) | ⊗ | □ |
| ⬇ | -1 | Investigation (INT) | □ | □ |
| ⬇ | 0 | Medicine (WIS) | □ | □ |
| ⬇ | -1 | Nature (INT) | □ | □ |
| ⬇ | 0 | Perception (WIS) | □ | □ |
| ⬇ | 0 | Performance (CHA) | □ | □ |
| ⬇ | 0 | Persuasion (CHA) | □ | □ |
| ⬇ | -1 | Religion (INT) | □ | □ |
| ⬇ | +2 | Sleight of Hand (DEX) | □ | □ |
| ⬇ | +5 | Stealth (DEX) | ⊗ | □ |
| ⬇ | 0 | Survival (WIS) | □ | □ |
| ⬇ | | | □ | □ |

Combat

Defense

13 ARMOR BONUS Unarmored Defense (Con) AC DURING REST 15

15 AC

2 DEXTERITY MOD

RESISTANCE

Bludgeon. (in rage)

Piercing (in rage)

Slashing (in rage)

Lightning

HALF DAMAGE

Attacks

| WEAPON / DESCRIPTION | PROF. ABILITY | RANGE | TO HIT | DAMAGE | DAMAGE TYPE |
|--|--|-------------------|--------|--------|-------------|
| Handaxe | ✓ Str | Melee, 20/60 ft | +6 | 1d6+3 | Slashing |
| Light, thrown | If Raging +2 Damage & If first attack, Divine Fury: +1d6+2 Radiant | | | | |
| Handaxe (Bonus Action) | ✓ Str | Melee, 20/60 ft | +6 | 1d6 | Slashing |
| Light, thrown | (If Raging +2 Damage) | | | | |
| Unarmed Strike | ✓ Str | Melee | +6 | 4 | Bludgeoning |
| If Raging +2 Damage | | | | | |
| Breath Weapon | ✓ Con | 5-ft x 30-ft line | DC 14 | 2d6 | Lightning |
| Hits all in area; Dex save, success - half damage; Usable only once per short rest | | | | | |
| Longbow | ✓ Dex | 150/600 ft | +5 | 1d8+2 | Piercing |
| Ammunition, heavy, two-handed | | | | | |
| Arrows | TOTAL 20 | | | | |
| Handaxes | TOTAL 8 | | | | |

+2 Initiative

DEX 2 + MISC. SPEED 40 ft, climb 40 ft SPEED ENCUMBERED 30 ft, climb 30 ft

Health

HP MAX HIT POINTS

WOUNDS

TEMPORARY HP

5 x d12 + 3

Hit Dice

LEVEL Die CON USED

DEATH SAVING THROWS

Actions

| | |
|---|------------------------------|
| MAXIMUM OF 1 ACTION, 1 BONUS ACTION, AND 1 REACTION PER TURN. | Dash / Disengage / Dodge |
| Attack (2 per turn): | Help / Hide / Escape Grapple |
| - Reckless Attack | Ready / Search / Use Object |
| ^ (declare on first melee attack) | Overrun / Tumble |
| - Weapon Attack | |
| - Disarm / Grapple / Shove | |
| | |
| Breath Weapon | |
| BONUS ACTIONS | REACTIONS |
| Rage (start/end) | Opportunity Attack |
| Offhand Light Weapon Attack | |
| | |
| | |
| Overrun / Tumble | |


Exhaustion

FINISHING A LONG REST REDUCES THE EXHAUSTION LEVEL BY 1, PROVIDED THAT YOU ALSO INGESTED SOME FOOD AND DRINK.



Conditions

- ## Magic Items

 **MAGIC ITEM:** Paper Bird [WDH 191]

I can write up to 50 words on a sheet of the 4 in this box and speak a creature's name, causing the parchment to fold into a Tiny bird and fly to that creature on the same plane if it isn't stopped. It has 60 ft fly speed, 1 HP, AC 13, Dex 16, 1 in all other ability scores, and immunity to poison and psychic damage.

 MAGIC ITEM: ☐ **ATTUNED**

Extra Equipment

Other Holdings

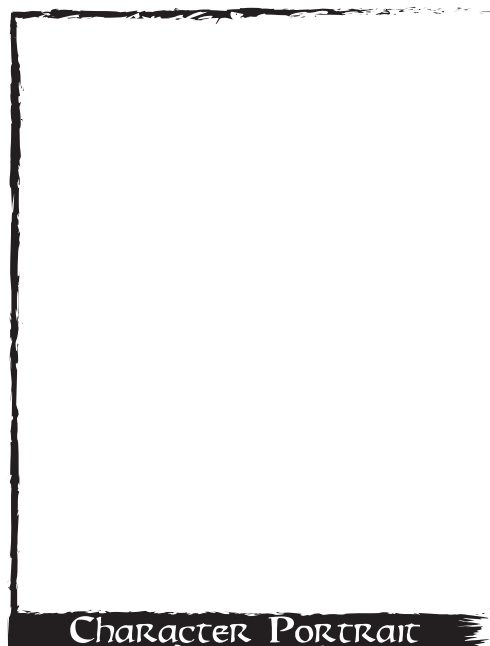
Combat Rules

*This action is an optional rule introduced in the *Dungeon Master Guide* (and is therefore not eligible in *Adventurer's League* play).



This image shows a single sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

Lendys, Scale of Justice, the Lawful Netutral deity of balance and justice, whose duty is to avenge wrongs committed against dragonkind.

[illegible][illegible]