Maximum Entropy Markov Models (log-linear model for tagging)

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Overview

- ► Log-linear models
- ► Parameter estimation in log-linear models
- Smoothing/regularization in log-linear models

The General Problem

- ightharpoonup We have some **input domain** \mathcal{X}
- ightharpoonup Have a finite **label set** \mathcal{Y}
- Aim is to provide a **conditional probability** $p(y \mid x)$ for any x, y where $x \in \mathcal{X}$, $y \in \mathcal{Y}$

Feature Vector Representations

- Aim is to provide a conditional probability p(y | x) for "decision" y given "history" x
- A feature is a function f_k(x, y) ∈ ℝ
 (Often binary features or indicator functions f_k(x, y) ∈ {0, 1}).

features are a property of both observation x and the candidate output class y

Say we have m features f_k for $k = 1 \dots m$ \Rightarrow A **feature vector** $f(x, y) \in \mathbb{R}^m$ for any x, y

Parameter Vectors

▶ Given features $f_k(x,y)$ for k=1...m, also define a **parameter vector** $v \in \mathbb{R}^m$

all possible m-dimensional real value vectors

ightharpoonup Each (x,y) pair is then mapped to a "score"

$$v \cdot f(x,y) = \sum_{k} v_k f_k(x,y)$$

However, this doesn't produce a legal probability

Log-Linear Models

- We have some input domain X, and a finite label set Y. Aim is to provide a conditional probability p(y | x) for any x ∈ X and y ∈ Y.
- A feature is a function f : X × Y → R (Often binary features or indicator functions f_k : X × Y → {0,1}).
- Say we have m features f_k for k = 1...m
 ⇒ A feature vector f(x, y) ∈ R^m for any x ∈ X and y ∈ Y.
- ▶ We also have a parameter vector $v \in \mathbb{R}^m$
- We define

$$p(y \mid x; v) = \frac{e^{v \cdot f(x,y)}}{\sum_{y' \in \mathcal{Y}} e^{v \cdot f(x,y')}}$$

Softmax!

Exercise

Why the name?

$$\log p(y \mid x; v) = \underbrace{v \cdot f(x, y)}_{\text{Linear term}} - \underbrace{\log \sum_{y' \in \mathcal{Y}} e^{v \cdot f(x, y')}}_{\text{Normalization term}}$$

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Maximum-Likelihood Estimation

Maximum-likelihood estimates given training sample $(x^{(i)}, y^{(i)})$ for $i = 1 \dots n$, each $(x^{(i)}, y^{(i)}) \in \mathcal{X} \times \mathcal{Y}$:

$$v_{ML} = \operatorname{argmax}_{v \in \mathbb{R}^m} L(v)$$

where

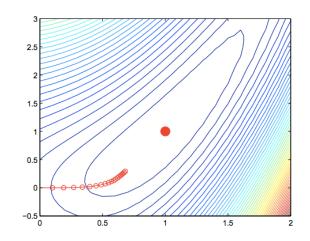
$$L(v) \ = \ \sum_{i=1}^n \log p(y^{(i)} \mid x^{(i)}; v) = \sum_{i=1}^n v \cdot f(x^{(i)}, y^{(i)}) - \sum_{i=1}^n \log \sum_{y' \in \mathcal{Y}} e^{v \cdot f(x^{(i)}, y')}$$

concave function!

Calculating the Maximum-Likelihood Estimates

Need to maximize:

$$L(v) = \sum_{i=1}^{n} v \cdot f(x^{(i)}, y^{(i)}) - \sum_{i=1}^{n} \log \sum_{y' \in \mathcal{Y}} e^{v \cdot f(x^{(i)}, y')}$$



Calculating gradients:

$$\begin{array}{ll} \frac{dL(v)}{dv_k} & = & \sum_{i=1}^n f_k(x^{(i)},y^{(i)}) - \sum_{i=1}^n \frac{\sum_{y' \in \mathcal{Y}} f_k(x^{(i)},y') e^{v \cdot f(x^{(i)},y')}}{\sum_{z' \in \mathcal{Y}} e^{v \cdot f(x^{(i)},z')}} \\ & = & \sum_{i=1}^n f_k(x^{(i)},y^{(i)}) - \sum_{i=1}^n \sum_{y' \in \mathcal{Y}} f_k(x^{(i)},y') \frac{e^{v \cdot f(x^{(i)},y')}}{\sum_{z' \in \mathcal{Y}} e^{v \cdot f(x^{(i)},z')}} \\ & = & \sum_{i=1}^n f_k(x^{(i)},y^{(i)}) - \sum_{i=1}^n \sum_{y' \in \mathcal{Y}} f_k(x^{(i)},y') p(y' \mid x^{(i)};v) \\ & = & \underbrace{\sum_{i=1}^n f_k(x^{(i)},y^{(i)}) - \sum_{i=1}^n \sum_{y' \in \mathcal{Y}} f_k(x^{(i)},y') p(y' \mid x^{(i)};v)}_{\text{Empirical counts}} \\ & = & \underbrace{\sum_{i=1}^n f_k(x^{(i)},y^{(i)}) - \sum_{i=1}^n \sum_{y' \in \mathcal{Y}} f_k(x^{(i)},y') p(y' \mid x^{(i)};v)}_{\text{Expected counts}} \\ \end{array}$$

Gradient Ascent Methods

Need to maximize L(v) where

$$\frac{dL(v)}{dv} \ = \ \sum_{i=1}^n f(x^{(i)}, y^{(i)}) - \sum_{i=1}^n \sum_{y' \in \mathcal{Y}} f(x^{(i)}, y') p(y' \mid x^{(i)}; v)$$

Initialization: v = 0

Iterate until convergence:

- ▶ Calculate $\Delta = \frac{dL(v)}{dv}$
- ► Calculate $\beta_* = \operatorname{argmax}_{\beta} L(v + \beta \Delta)$ (Line Search)
- Set v ← v + β_{*}Δ

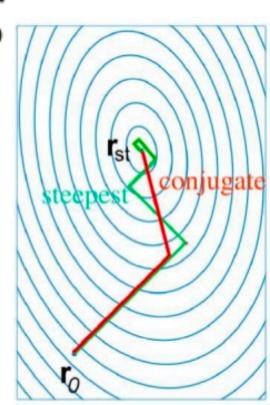
Conjugate Gradient Methods

- (Vanilla) gradient ascent can be very slow
- Conjugate gradient methods require calculation of gradient at each iteration, but do a line search in a direction which is a function of the current gradient, and the previous step taken.
- Conjugate gradient packages are widely available
 In general: they require a function

$$\mathtt{calc_gradient}(v) \to \left(L(v), \frac{dL(v)}{dv}\right)$$

and that's about it!

e.g. LBFGS Algorithm (Limited-memory Broyden-Fletcher-Goldfarb-Shanno)



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Smoothing in Log-Linear Models

Say we have a feature:

$$f_{100}(x,y) \ = \ \left\{ \begin{array}{ll} 1 & \mbox{if current word} \ w_i \ \mbox{is base and} \ y = \mbox{Vt} \\ 0 & \mbox{otherwise} \end{array} \right.$$

- In training data, base is seen 3 times, with Vt every time
- Maximum likelihood solution satisfies

$$\sum_{i} f_{100}(x^{(i)}, y^{(i)}) = \sum_{i} \sum_{y} p(y \mid x^{(i)}; v) f_{100}(x^{(i)}, y)$$

- $\Rightarrow p(Vt \mid x^{(i)}; v) = 1$ for any history $x^{(i)}$ where $w_i = base$
- $\Rightarrow v_{100} \to \infty$ at maximum-likelihood solution (most likely)
- $\Rightarrow p(Vt \mid x; v) = 1$ for any test data history x where w = base

Regularization

Modified loss function

$$L(v) = \sum_{i=1}^{n} v \cdot f(x^{(i)}, y^{(i)}) - \sum_{i=1}^{n} \log \sum_{y' \in \mathcal{Y}} e^{v \cdot f(x^{(i)}, y')} - \frac{\lambda}{2} \sum_{k=1}^{m} v_k^2$$

Calculating gradients:

$$\frac{dL(v)}{dv_k} = \underbrace{\sum_{i=1}^n f_k(x^{(i)}, y^{(i)})}_{\text{Empirical counts}} - \underbrace{\sum_{i=1}^n \sum_{y' \in \mathcal{Y}} f_k(x^{(i)}, y') p(y' \mid x^{(i)}; v)}_{\text{Expected counts}} - \underbrace{\lambda v_k}_{\text{Expected counts}}$$

- Can run conjugate gradient methods as before
- Adds a penalty for large weights

Overview

- ► Recap: The Tagging Problem
- ► Log-linear taggers

Tagging (Sequence Labeling)

- Given a sequence (in NLP, words), assign appropriate labels to each word.
- Many NLP problems can be viewed as sequence labeling:
 - POS Tagging
 - Chunking
 - Named Entity Tagging
- Labels of tokens are dependent on the labels of other tokens in the sequence, particularly their neighbors

Plays well with others.

VBZ RB IN NNS

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- We'll use an log-linear model to define

$$p(t_1, t_2, \ldots, t_n | w_1, w_2, \ldots, w_n)$$

for any sentence $w_{[1:n]}$ and tag sequence $t_{[1:n]}$ of the same length. (Note: contrast with HMM that defines $p(t_1 \dots t_n, w_1 \dots w_n)$)

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▶ Then the most likely tag sequence for $w_{[1:n]}$ is

$$t_{[1:n]}^* = \operatorname{argmax}_{t_{[1:n]}} p(t_{[1:n]} | w_{[1:n]})$$

How to model $p(t_{[1:n]}|w_{[1:n]})$?

A Trigram Log-Linear Tagger:

$$p(t_{[1:n]}|w_{[1:n]}) = \prod_{j=1}^{n} p(t_j \mid w_1 \dots w_n, t_1 \dots t_{j-1})$$
 Chain rule

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Independence assumptions

- ▶ We take $t_0 = t_{-1} = *$
- Independence assumption: each tag only depends on previous two tags

$$p(t_j|w_1,\ldots,w_n,t_1,\ldots,t_{j-1})=p(t_j|w_1,\ldots,w_n,t_{j-2},t_{j-1})$$

An Example

Hispaniola/NNP quickly/RB became/VB an/DT important/JJ base/?? from which Spain expanded its empire into the rest of the Western Hemisphere .

• There are many possible tags in the position ?? $\mathcal{Y} = \{NN, NNS, Vt, Vi, IN, DT, ...\}$

Representation: Histories

- ▶ A history is a 4-tuple $\langle t_{-2}, t_{-1}, w_{[1:n]}, i \rangle$
- ▶ t₋₂, t₋₁ are the previous two tags.
- w_[1:n] are the n words in the input sentence.
- i is the index of the word being tagged
- X is the set of all possible histories

Hispaniola/NNP quickly/RB became/VB an/DT important/JJ base/?? from which Spain expanded its empire into the rest of the Western Hemisphere .

- ▶ $t_{-2}, t_{-1} = DT$, JJ
- $\blacktriangleright w_{[1:n]} = \langle Hispaniola, quickly, became, \dots, Hemisphere, . \rangle$
- \triangleright i=6

An Example (continued)

- X is the set of all possible histories of form \(\lambda t_{-2}, t_{-1}, w_{[1:n]}, i \rangle\)
- ▶ Y = {NN, NNS, Vt, Vi, IN, DT, ...}
- ▶ We have m features $f_k: \mathcal{X} \times \mathcal{Y} \to \mathbb{R}$ for $k = 1 \dots m$

For example:

$$\begin{array}{lll} f_1(h,t) &=& \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ is base and } t = \texttt{Vt} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. \\ & \left\{ \begin{array}{ll} 1 & \text{if current word } w_i \text{ ends in ing and } t = \texttt{VBG} \\ 0 & \text{otherwise} \end{array} \right. \\ & \left\{ \begin{array}{ll} 1 & \text{if current word$$

 $f_1(\langle \mathsf{JJ}, \; \mathsf{DT}, \; \langle \; \mathsf{Hispaniola}, \; \dots \rangle, \; 6 \rangle, \mathsf{Vt}) = 1$ $f_2(\langle \mathsf{JJ}, \; \mathsf{DT}, \; \langle \; \mathsf{Hispaniola}, \; \dots \rangle, \; 6 \rangle, \mathsf{Vt}) = 0$

Training the Log-Linear Model

▶ To train a log-linear model, we need a training set (x_i, y_i) for $i = 1 \dots n$. Then search for

$$v^* = \operatorname{argmax}_v \left(\underbrace{\sum_{i} \log p(y_i | x_i; v)}_{log-Likelihood} - \underbrace{\frac{\lambda}{2} \sum_{k} v_k^2}_{Regularizer} \right)$$

 Training set is simply all history/tag pairs seen in the training data

The Viterbi Algorithm

Problem: for an input $w_1 \dots w_n$, find

$$\arg \max_{t_1...t_n} p(t_1 \dots t_n \mid w_1 \dots w_n)$$

We assume that p takes the form

$$p(t_1 \dots t_n \mid w_1 \dots w_n) = \prod_{i=1}^n q(t_i | t_{i-2}, t_{i-1}, w_{[1:n]}, i)$$

(In our case $q(t_i|t_{i-2}, t_{i-1}, w_{[1:n]}, i)$ is the estimate from a log-linear model.)

The Viterbi Algorithm

- Define n to be the length of the sentence
- Define

$$r(t_1 \dots t_k) = \prod_{i=1}^k q(t_i|t_{i-2}, t_{i-1}, w_{[1:n]}, i)$$

Define a dynamic programming table

$$\pi(k,u,v)=\max \max probability of a tag sequence ending in tags u,v at position $k$$$

that is,

$$\pi(k, u, v) = \max_{(t_1, \dots, t_{k-2})} r(t_1 \dots t_{k-2}, u, v)$$

A Recursive Definition

Base case:

$$\pi(0, *, *) = 1$$

Recursive definition:

For any $k \in \{1 \dots n\}$, for any $u \in \mathcal{S}_{k-1}$ and $v \in \mathcal{S}_k$:

$$\pi(k, u, v) = \max_{t \in S_{k-2}} (\pi(k - 1, t, u) \times q(v|t, u, w_{[1:n]}, k))$$

where S_k is the set of possible tags at position k

The Viterbi Algorithm with Backpointers

Input: a sentence $w_1 \dots w_n$, log-linear model that provides $q(v|t,u,w_{[1:n]},i)$ for any tag-trigram t,u,v, for any $i \in \{1 \dots n\}$

Initialization: Set $\pi(0, *, *) = 1$.

Algorithm:

- ightharpoonup For $k=1\ldots n$,
 - ▶ For $u \in S_{k-1}$, $v \in S_k$,

$$\pi(k, u, v) = \max_{t \in S_{k-2}} (\pi(k - 1, t, u) \times q(v|t, u, w_{[1:n]}, k))$$

 $bp(k, u, v) = \arg \max_{t \in S_{k-2}} (\pi(k - 1, t, u) \times q(v|t, u, w_{[1:n]}, k))$

- Set (t_{n-1}, t_n) = arg max_(u,v) π(n, u, v)
- For $k = (n-2) \dots 1$, $t_k = bp(k+2, t_{k+1}, t_{k+2})$
- Return the tag sequence t₁...t_n

Summary

- Key ideas in log-linear taggers:
 - Decompose

$$p(t_1 \dots t_n | w_1 \dots w_n) = \prod_{i=1}^n p(t_i | t_{i-2}, t_{i-1}, w_1 \dots w_n)$$

Estimate

$$p(t_i|t_{i-2}, t_{i-1}, w_1 \dots w_n)$$

using a log-linear model

For a test sentence $w_1 \dots w_n$, use the Viterbi algorithm to find

$$\arg \max_{t_1...t_n} \left(\prod_{i=1}^n p(t_i|t_{i-2}, t_{i-1}, w_1 \dots w_n) \right)$$

 Key advantage over HMM taggers: flexibility in the features they can use