Amryn Torr Brend. Character Name Player					ndan Ritter					Lawful Neutral Alignment			Current XP				Next Level XP			— x	XP Change		
Cleric Elf				Elf	:								Current Ai				Abadar				-		
Class Race 6 Medium			Male					Campaign 6'5				170lbs			Deity Black				XP Speed(S/M/F) White				
Level	Siz	ze		Age		Geno	der			Height			Weight				Eyes			F	lair		
Ability	Score	Mod	Temp Score	Ten Mo	np od		T	OTAL	a	urrent HP	N	Ionleth	nal Damag	e		Hit D	ice		Dama	age R	eduction		
STR	12	1				HP					<u> </u>]					
DEX	20	5				AC		20	= 10 +			1	+ 5		0		0	+	0	+	0	+	0
CON	12	1						OTAL	_	Armor		ield	De	· —	Dodg		Size	_	Natura	ıl	Deflec	t	Misc
INT	12	1				Touch	\vdash	15	_ F	Flat-foo			15	Chara	acter Po	ortrait					Light Load		43
WIS	18	4		 		CMD		20		FCM			15]							Med	г	06
CHA	14	2				INI	т		Total 5	<u>_</u>	ex 5 -	+ [Misc 0	1							Load	L	86
Hero Points							30							1							Max Load		130
Caste	r Level		6				Spee				Armor Ty	уре									Over	Г	130
Si	aving Throws		Total	Bas	Ability Magic ase Mod Mod								Temp Mod								055		
	RTITUDE		1 =	0) + 1 + 0				+ 0 +			0								Off Ground 260			
F	REFLEX		5 =	<u> </u>				+ 0 + 0								Push/ Drag 650							
	WILL	L	4 =	0		<u> </u>	+	0		+ 0	+		0					J			Drag	_	
	MELEE			Total	+5	Bonus	¬ ₌		Bas	se Attack Bo	nus] + [Str Mod	ı 	_	Size Mod 0	7 +		oc Mod	j 	Te	mp Mod
	CMB				+5		╡┇			4] + [1		-	0	╡╴		0	†		0
	RANGED)			+9		╡_			4]	<u></u>	_	; -	0	╡.		0	՝		0
				Total	Attack B	Bonus			Bas	se Attack Bo	nus			Dex Mo			Size Mod			sc Mod		Te	mp Mod
		apon			Total Attack Bonus						Damage				Critical		Range		ie .				
Elven Cun	ved Blade +	1 al Propertie	20		10 Ammunition						1d10+1 Weight			18–20/×2 Size			Туре						
	Эресіа	пторени	25		Annidition						7				55			S					
	Weapon					Total Attack Bonus						Damage				Critical				Rang			
Longbow +	Longbow +1 Special Properties					10 Ammunition						1d8+1 Weight			x3 Size			100 Type					
	эрсии	пторегие			200 regular arrows						3						P						
	We	apon			Total Attack Bonus							Damage	9			Criti			Range				
Dagger	Dagger Special Properties							9 Ammunitio	on					1d4 Weight			1	9-20 Siz)/×2			10 Type	
	ореш	орега			7.1111.11.11.11						1					UIL				P or	S		
	We	apon			Total Attack Bonus						Damage					Criti	cal			Rang	_i e		
	Specia	al Propertie	es		Ammunition						Weight					Siz	re	-		Туре	2		
	•	•																					
			Armor/Pro	tectiv	e Iten	n					Worn		Туре			AC Bor	nus		Check F	Pen			Dex
Studded L	eather +1			Special P	roperties	operties 🗸				-	3			4 Weigl	nt		-1 Spell F	ail	5 Speed				
															<u> </u>	20			15				30
			Shield/Pro	tective	e Iten	1					Worn			Туре		A	C Bonus		Ch	neck P	en	M	1ax Dex
Amulet of Natural Armor +1 Special Proper					al Propert	roperties								1 Weight Spell Fa		ail Speed							
B	N 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	,					F	eats 8	& Spe	ecial Ab	ılities	i											
	Shot- +1 atk,dmg - No -4 penalty sh																						
	sse- Dex instead																						
Elven Abilities	S																						
																_					· · ·		

Skills [Auto Fill Update CS	Clear]			Max R	Rank		6	OU . B		
	Key	Skill	Ab			Misc	400	Other Possessions	Metale	
Skill Name	Ab CS		Mod	Rank		Mod	ACP	Item	Weight (lbs)	Loc
Acrobatics		=				0	1	Holy Water X4		
Appraise	Int ✓	=	· <u>1</u> +			0	0	Perl of Power (Extra 2nd Ivl spell)		
Bluff	Cha	5 =				0	0	Cure Moderate Wounds Potion X3 Cure Light Wounds Potion X8		
Climb	Str	0 =	<u> </u>			0	1	Potion of Levitation		
Craft	Int ⊗	=				0	0	Efficient Quiver		
Diplomacy	Cha 🕜	6 =	= 2 +			0	0	Potion of Invisibility		
Disable Device		4 =	· <u>5</u> +	0	+	0	1	-		
Disguise	Cha	=	2 +	0	+ _	0	0			
Escape Artist	Dex	=	5 +	0	+ _	0	1	-		-
Fly		=	5 +	0	+	0	1			
Handle Animal	Cha	=	+	0	+	0	0			
Heal	Wis	8 =	4 +	1	+	0	0			
Intimidate	Cha	6 =	2 +	4	+	0	0	-		
Knowledge (Arcana)	Int @	=	<u> </u>	1	+	0	0			
Knowledge (Dungeoneering)	Int	=	: <u>1</u> +	0	+	0	0			
Knowledge (Engineering)	Int	=	: <u>1</u> +	0	+	0	0			
Knowledge (Geography)	Int	=	: <u>1</u> +	0	+	0	0			
Knowledge (History)	Int _ ℯ	5 =	: <u>1</u> +	1	+	0	0			
Knowledge (Local)	Int	=	: <u>1</u> +	0	+	0	0			
Knowledge (Nature)	Int 🗇	1=	· <u>1</u> +	0	+	0	0	-		
Knowledge (Nobility)	Int ℯ	1=	: <u>1</u> +	0	+	0	0	-		
Knowledge (Planes)	Int	=	: <u>1</u> +	0	+	0	0			
Knowledge (Religion)	Int 🕝	5 =	· 1 +	1	+	0	0			
Linguistics	Int 🕝	1 =	· 1 +	. 0	+	0	0			
Perception	Wis	6 =	<u> </u>	2	+	0	0			
Perform	Cha	2 =	2 +			0	0			
Profession	Wis 🕝	4 =	4 +			0	0			
Ride	Dex	4 =	: 5 +			0	-1			
Sense motive	Wis 🕝	8 =	4 +			0	0			
Sleight of hand	Dex	4 =	: 5 +			0	-1	-		
Spellcraft	Int 🕝	5 =				0	0	-		
Stealth	Dex	4 =				0	<u>-1</u>			
Survival	Wis	4 =	= 4 +			0	0			
	Str				_	0	-1			
Swim Use made device						0	0	-		
Use magic device	Cha	2 =	. 2 +	0	· —	<u> </u>		- Total Weight:		-
			· '		· —			Currency		
			· — - †		· —					
	0	=	· +	·	<u> </u>					
	0	=	* *	·	+					
	0	=	·+	·	+ _					
	0	=	·+	·	+ _					
		=	:+	·	+			Longuago		
	0	=	+	·	+			Languages		
	0	=	·+	·	+ _			Elven		
		=	·+	·	+			Draconic		
	0	=	· +	·	+					
		=	· +	·	+			·		
		=	:+	·	+					
	0	=	:+	·	+					

Total Skill Points:

	Spell 9	Saves		Spells & Powers											
Save		Spells	Bonus	Number of Spells/Powers Known (Bards, Sorcerers, Psions & Psi Warriors)											
DC	LEVEL	/Day	Spells	0	1st		2nd	3rd	4th						
	0		0	5th	6th		7th	8th	9th						
	1st					# Cast				# C+					
	2nd			Spell/Power Name		/Mem	Spell/Power Nan	ne		# Cast /Mem					
	3rd														
	4th														
	5th														
	6th														
	7th														
	8th														
	9th						-								
		nico													
Psionics															
Manifester Level			Key Ability												
							-								
Base	Bonus	Max	Current				-								
				-											
					 -										
					 -										
					 -										
							-								
							-								
				-											

Description Character Traits Contacts / Friends Personality Character Flaws Enemies

Statistic Block [NPC GEN IMPORT] [GENERATE STATBLOCK]

Condition and Effects

Additional Information

Other Notes

Private Notes



