## **BRENDAN RITTER**

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For a more detailed list of corporate, school and personal projects:

## www.brendanritter.com

Education 2016	CORNELL TECH AT CORNELL UNIVERSITY  Master of Engineering in Computer Science - GPA: 3.66/4.0	New York, NY
2015	OLIN COLLEGE OF ENGINEERING Bachelor of Science in Engineering with concentration in computing - GPA: 3.62/4.0	Needham, MA
Skills	TOOLS, LANGUAGES AND PROFICIENCIES Front and Backend Development, Game Development, User Oriented Design, Product Design, CAD Very strong proficiency in: Java, Python, Javascript & React At least 2 years of experience in: C#, C/C++, Matlab, Ocaml/SML/lisp, PHP, SolidWorks	
Experience	RAYTHEON BBN Staff Scientist  Developed user-centered logistics programs for USTRANSCOM. Conducted the following	Cambridge, MA
2016-2020	-Development of Logistics Engines (Java) -Hiring (Technical and nontechnical) -Technical Assistance (Remote and on site) -In person User Research/User Interviews -In person User Research/User Interviews -Profiling, test and optimization Ask me about specific projects! Some I personally made from the ground up and transition	va)
2015	ATHENAHEALTH Software Development Intern Developed framework and tools for code quality analysis using Perl and JavaScript.	Watertown, MA
2014	MICROSOFT (Skype Calling team) Software Development Intern Solely developed an experimental web-based Skype client using JavaScript, C# and Azure cloud service.	Redmond, WA
2013	BARRETT TECHNOLOGY Software Development Intern Developed API and user interface for controlling Barrett Hand 282 (robot hand) called pyHand. Software was shipped with 282s.	Cambridge, MA
2012	MITRE CORPORATION (CAASD) Software Development Intern Developed several small tools for extracting summary statistics from very large amounts of raw flight data. Automatic powerpoint creation tool.	McLean, VA
Publications		
2012	7 <sup>th</sup> European Conference for Technology Enhanced Learning (ECTEL)  Co-Authored "A Collaboration Based Community to Track Idea Diffusion amongst Novice Programmers" - Wrote/Presented in group of four, with underlying program	arbruken, Germany
2017	Proceedings of the 2017 ACM Conference on Designing Interactive Systems Co-Authored "Effects of color and threshold on user perception of heat maps" - Codesigned experiment, developed accompanying software.	
2015	Patent US20160328202A1: Video Wall System & Method of Making and Using Same Solely conceptualized, wrote, submitted patent	