BRENDAN RITTER

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Education 2016	CORNELL TECH AT CORNELL UNIVERSITY Master of Engineering in Computer Science - GPA: 3.46/4.0 Data Science, Machine Learning, Computer vision, Product design, Tech strategy	New York, NY
2015	OLIN COLLEGE OF ENGINEERING Bachelor of Science in Engineering with concentration in Computing - GPA: 3.56/4.0 Modeling and Simulation, Artificial Intelligence, User Design, Micro and Macro economics	Needham, MA (Wellesley)
Skills	TOOLS, LANGUAGES AND PROFICIENCIES Front and Backend Development, Computational Modeling, User Oriented Design, Product Design Very strong proficiency in: Java, Python, Javascript & React, C# Previous Experience in: C/C++, Matlab, Ocaml/SML/lisp, R, SolidWorks	
Experience 2016-2021	RAYTHEON / BBN Technologies Scientist I Developed user-centered logistics programs for USTRANSCOM and OSD CAPE (pentagor personally and in a team of up to ten. Collaborated with Git. Conducted the following work -Search, Scheduling and Optimization Problems -Development of Logistics Engines -Hiring (Technical and nontechnical) -Gui and Map Design (React and Software Optimization Problems -Profiling, Test and Software Optimization Problems -Team EXIM & ITAR point person Ask me about specific projects! I personally made several from the ground up and transition	c: (Java) Java) sal Writing nization
2015	ATHENAHEALTH Software Development Intern Developed framework and tools for code quality analysis using Perl and JavaScript.	Watertown, MA
2014	MICROSOFT (Skype Calling team) Software Development Intern Personally developed an experimental web-based Skype client using JavaScript, C# and Azure cloud service.	Redmond, WA
2013	BARRETT TECHNOLOGY Software Development Intern Developed API and user interface for controlling Barrett Hand 282 (robot hand) called pyHand. My software was shipped with the 282 product.	Cambridge, MA
2012	MITRE CORPORATION (CAASD) Software Development Intern Developed several tools for extracting summary statistics from very large amounts of raw flight data. Also created an automatic powerpoint creation tool.	McLean, VA
Publications and Patents		
2017	Proceedings of the 2017 ACM Conference on Designing Interactive Systems Co-Authored "Effects of color and threshold on user perception of heat maps" - Codesigned experiment and research, developed accompanying software.	
2015	US Patent: Video Wall System & Method of Making and Using Same, US20160328202A1 Issued 12/25/2018 Personally conceptualized, wrote, submitted patent for unified simultaneous visual presentation of multi-screen data input.	
2012	7th European Conference for Technology Enhanced Learning (ECTEL) Saarbruken, Germany Co-Authored "A Collaboration Based Community to Track Idea Diffusion amongst Novice Programmers" - Wrote/Presented in group of four, with underlying software program	