

SHSB1102	GENERAL ENGLISH I	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To provide opportunities for students to read and respond to representations of current issues
- To prepare the students to effectively communicate by applying reflective thinking practices
- To provide an opportunity to the students to improve their vocabulary
- To create and apply lateral and critical thinking
- To learn academic writing strategies

UNIT 1**9 Hrs.**

Listening to identify vocabularies- Self Introduction - Developing dialogue between characters - Talking about neighbours, family members, likes and dislikes, Reading Comprehension strategies- Parts of Speech- Kinds of Sentences Connectives and Discourse markers - Rearranging the Jumbled sentences, E-Mail Writing.

UNIT 2**9 Hrs.**

Listening for Inference- Just a Minute speech- Types of words- Compound words, abbreviations and acronyms, Word Association- Tenses and its Types- Voice- Impersonal Passive- Rules of Passive voice formation - Transcoding - Encoding and Decoding- Bar chart, Pie Chart

UNIT 3**9 Hrs.**

Listening to telephonic talk to fill blanks- Giving information- travel, hotel booking, making enquiries about availability of seats for admission, asking about courses - Question Tags – Open ended and Close ended questions, Concord, Single - Line Definition - Note Making - Preparing checklists.

UNIT 4**9 Hrs.**

Listening to summarise the information- Reading and identifying the topic sentence, - Editing - Punctuation- Error Corrections, 'If' Conditionals, Idioms & Phrases, Instructions & Recommendations – Drafting a brochure/Advertisement.

UNIT 5**9 Hrs.**

Listening to Movie reviews and book reviews, Listening and summarizing- Giving impromptu talks - Reading and Summarizing -Types of words- Homonyms, Homophones, eponyms, acronyms- Writing a Paragraph, Descriptive Essay, Dialogue Writing.

Max. 45 Hrs.**COURSE OUTCOMES**

On the completion of the course, student will be able to

- CO1** - Remember knowledge of linking words related to both spoken and written discourse
- CO2** - Understand collocations, words to express one's point of view in both writing and speaking
- CO3** - Apply the rules for writing compare and contrast paragraphs by using cohesive devices based on prompts given
- CO4** - Analyse critical thinking skills by framing questions related to elements of reasoning
- CO5** - Evaluate written pieces to self-correct in the topic areas of verbs, reported speech, and punctuation
- CO6** - Equip the students with the required Professional Skills

TEXT / REFERENCE BOOKS

1. Sen S, Mahendra et al. (2015) Communication and Language Skills. Foundation books. Chennai
2. Strunk, William Jr., and E.B. White. The Elements of Style. Allyn and Bacon, 2000.
3. Murphy, Raymond. English Grammar in Use. Cambridge University Press, 2012.
4. Thomson, A.J., and A.V. Martinet. A Practical English Grammar. Oxford University Press, 1986.
5. Straus, Jane. The Blue Book of Grammar and Punctuation. John Wiley & Sons, 2014.
6. O'Conner, Patricia T. Woe is I: The Grammarphoebe's Guide to Better English in Plain English. Riverhead Books, 2019

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SMTB1111	ANCILLARY MATHEMATICS I FOR COMPUTER SCIENCE (for B.Sc CS, CS with AI, DS, IT and BCA)	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVE

- The ability to identify, reflect upon, evaluate and apply different types of information and knowledge to form independent judgements. Analytical, logical thinking and conclusions based on quantitative information will be the main objective of learning this subject.

UNIT 1 MATRICES**9 Hrs.**

Characteristic Equation of a square matrix - Eigen values, Eigen vectors of a real matrix, Properties of Eigen values and Eigen vectors. Cayley Hamilton Theorem (without proof) Verification -Finding inverse and power of a matrix.

UNIT 2 DIFFERENTIAL CALCULUS**9 Hrs.**

Differentiation of all standard functions (without proof): Product rule, quotient rule, function of a function rule, logarithmic differentiation, differentiation of implicit function, Successive differentiation, Partial derivatives (simple problems only).

UNIT 3 INTEGRAL CALCULUS**9 Hrs.**

Methods of Integration - Integration by parts-Bernoulli's formula- Definite Integrals - Properties of Definite Integrals-Simple problems.

UNIT 4 CORRELATION AND REGRESSION**9 Hrs.**

Karl Pearson's Correlation Coefficient, Spearman's Rank Correlation Coefficient, Tied Ranks – Linear Regression Analysis – Fitting of Straight line and Parabola by the method of Least Squares.

UNIT 5 PROBABILITY CONCEPTS**9 Hrs.**

Definitions, Sample Space, Events, Addition Law of Probability – Conditional Probability - Multiplication law of Probability - Bayes' theorem (without proof)-problems.

COURSE OUTCOMES

On completion of the course, student will be able to

- CO1** - Manipulate power, inverse, Eigen values and Eigenvectors of a matrix.
- CO2** - Describe ordinary and partial derivatives of standard functions by various methods
- CO3** - Evaluate the integrals of standard functions by various methods.
- CO4** - Evaluate correlation, regression and generate straight line and parabola.
- CO5** - Apply the concept of probability to solve the problems.
- CO6** - Evaluate conditional probability using Bayes theorem.

TEXT / REFERENCE BOOKS

1. T.K.Manickavachagam Pillai, Matrices, S.Viswanathan Printers & Publishers, 2012.
2. Dipak Chatterjee, Integral Calculus and differential equations, TATA McGraw aaS Hill Publishing Company Ltd., 2000.
3. Narayanan, T.K. Manichavasagam Pillai, Calculus, Vol. I, S. Viswanathan Printers Pvt. Limited, 2007.
4. P. R. Vittal, Mathematical Statistics, Margham Publications, Chennai, 2002.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB1101	PROBLEM SOLVING TECHNIQUES WITH C	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To learn the fundamental of PST and methodologies which are essential to building good C program.
- To demonstrate a thorough understanding of modular programming by designing programs which require the use of programmer - defined functions.
- To demonstrate Structures, pointers and file processing in C

UNIT 1 INTRODUCTION TO COMPUTER PROBLEM SOLVING**9 Hrs.**

Algorithms - Building blocks of algorithms (statements, control flow, functions) -Notation (pseudo code, flow chart) - Algorithmic problem solving for socio economic conditions in global perspectives - Simple strategies for developing algorithms (iteration, recursion) - Efficiency of algorithms.

UNIT 2 BASICS OF C PROGRAMMING**9 Hrs.**

Introduction to C: Features of C - Structure of C Program-Data Types- 'C' Tokens-Input/output statements-Control Statement, Functions: - Types of Functions -Recursion. Algorithms: Reversing the digits of a number - Generation of Fibonacci sequence- Factorial Computation.

UNIT 3 ARRAYS AND STRINGS**9 Hrs.**

Arrays: Single and Multidimensional Arrays-- Array as Function Arguments, Strings: Declaring and Initializing String Variables, Reading Strings from Terminal, Writing Strings to Screen, Arithmetic Operations on Characters, String-handling Functions, Example Programs (with and without using built-in string functions).

UNIT 4 STRUCTURES**9 Hrs.**

Structure: Nested Structures - Array of Structures - Structure as Function Argument-Function that Returns Structure, Union. Algorithms: Sum of array elements- Removal of duplicates from an array- Finding the Kth smallest element.

UNIT 5 POINTERS AND FILE PROCESSING**9 Hrs.**

Pointers: Introduction, Arrays Using Pointers - Structures Using Pointers - Functions Using Pointer, Dynamic Memory Allocation, Storage Classes, File Handling in 'C'. Algorithms: Swap elements using Call by Reference - Sorting Arrays using pointers- Finding sum of array elements using Dynamic Memory Allocation.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - Develop solutions for the given problem.
- CO2** - Understand and design solutions for a problem
- CO3** - Able to understand variables, tokens and keywords in C
- CO4** - Design and Implement applications using memory allocation, arrays and string
- CO5** - Understand and design programs using structures and unions
- CO6** - Demonstrate file processing functions in C

TEXT / REFERENCE BOOKS

1. Dromey.R.G, "How to Solve it by Computer", Prentice-Hall of India, 8th Indian Reprint, 2008.
2. Aho.A.V., Hopcroft.J.E and Ullman.J.D, "The Design and Analysis of Computer Algorithms", Pearson education, 2004.Deitel and Deitel, C how to Program, 7th Eition, Pearson Education, 2013.
3. Brian W.Kernighan and Dennis M.Ritchie, The C Programming Language, Pearson Education, 2015.
4. YashavantKanetkar, Understanding Pointers in C, 4th Revised & Updated Edition, Bbp Publications, 2008.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SBSB1102	FUNDAMENTALS OF COMPUTER TECHNOLOGY	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To understand the basic of computer and working with OS.
- To learn about internet, its types and its applications.
- To understand basics of communication and networks.

UNIT 1 INTRODUCTION TO COMPUTERS

Definition - Characteristics of a Computer - Classification of Computers - Basic Anatomy of the Computer - Applications / Uses of Computers in different fields

UNIT 2 INPUT AND OUTPUT DEVICES

Input Devices - Output Devices - Data Representation - Programming Languages / Computer Languages - Software: System Software - Application Software.

UNIT 3 DATA COMMUNICATION AND COMPUTER NETWORKS

Data Communication - Computer Network - The Uses of a Network - Types of Networks - Network Topologies- Transmission Media: Guided Transmission Media - Wireless Transmission

UNIT 4 INTERNET AND ITS APPLICATIONS

History of Internet - Uses of Internet - Advantages of Internet - ISP – Internet Services - IP Address - Web Browser - URL - DNS - Internet Explorer - Types of internet connections - E-mail - Search Engine.

UNIT 5 OPERATING SYSTEM

Evolution of operating systems - Function of Operating System - Classification of Operating –System - Example of Operating System – DOS –Windows – UNIX - Linux

TEXT / REFERENCE BOOKS

1. Alexis Leon and Mathews Leon, "Fundamentals of Information Technology", Vikas Publishing House Pvt. Ltd.
2. Introduction to Information Technology, P.Rizwan Ahmed, Second Edition, Margham Publication. To enable the student to be proficient with Information Technology with a better knowledge of Computer.

END SEMESTER EXAM QUESTION PAPER PATTERN

Max. Marks : 100

Exam Duration : 3 Hrs.

PART A : 10 Questions of 2 marks each uniformly distributed – No choice

20 Marks

PART B : 2 Questions from each unit of internal choice, each carrying 16 marks

80 Marks

SBSB2101	PROBLEM SOLVING TECHNIQUES LAB	L	T	P	EL	Credits	Total Marks
		0	0	4	0	2	100

SUGGESTED LIST OF EXPERIMENTS

1. Program to find GCD.
2. Program to find the max and min from the three numbers.
3. Program to find Exponentiation.
4. Program to find sum of an array of numbers.
5. Program to implement Sine function computation.
6. Program to Generate the Fibonacci sequence.
7. Program to find the roots of a Quadratic equation.
8. Program for reversing the digits of an integer.
9. Program to find the smallest divisor of an integer.
10. Program to Generate Prime Numbers.
11. Program to Raise a Number to a Large Power.
12. Program for Removal of Duplicates.
13. Program to find the kth smallest Element.
14. Program to generate histogram.
15. Program for addition and multiplication of matrices.
16. Program that converts a number ranging from 1 to 50 to Roman equivalent
17. To delete n Characters from a given position in each string.
18. Program to search for a key value in each list of integers using linear search method.
19. Program to sort the number in ascending and descending order.
20. Program for finding the factorial using recursive and non-recursive functions

SHSB1201	GENERAL ENGLISH II	L	T	P	EL	C	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To provide opportunities for students to read and respond to representations of current issues through texts that present themes and topics that are familiar, insightful and informative.
- To provide an opportunity to the students to improve their vocabulary
- To develop skills relating to creative writing.
- To provide an opportunity to the students to improve their Spoken Language.
- To comprehend the overall idea of a written and oral context.

UNIT 1

9 Hrs.

Listening for details, Speaking - making a presentation, reading for details and Global Comprehension Vocabulary Binomials, Types of Words- Synonyms, Antonyms that describe people, things and their actions - Paired Expressions -Letter Writing - Informal Letters- Letter to a Friend / Family Members - Creating blogs to post written materials.

UNIT 2

9 Hrs.

Listening for details - Speaking: Giving Interview, Public Speech based on specific topics given. Reading for Comprehension and for overall idea - Vocabulary: phrases - Sentence Pattern – Contextual guessing of words– Singular, Plural– Letter writing- Formal letters- Inviting dignitary for a function, Application for job with resume.

UNIT 3

9 Hrs.

Listening for details - Telephonic conversation – Speaking: Narrating a Story - Vocabulary: positive and negative connotations - Language Focus: Adjective- Degrees of Comparison, Direct and Indirect Speech - Types of Sentences (simple, compound, complex) - Collocations -Letter to the Editor (Social Issues) – Hints Development.

UNIT 4

9 Hrs.

Listening for Overall information - Making requests and suggestions - Speaking: Group Discussion - Vocabulary: Homonyms and Homophones - Language Focus: Transitive and Intransitive verbs - Writing: Precis writing, Story Writing - Process description (Flow chart)

UNIT 5

9 Hrs.

Listening for specific details - Speaking using imagination. Reading to identify facts - Language focus: Modal Auxiliary Verbs Writing: Imaginative writing by predicting, Argumentative Essay, Writing a Book or Film review. Vocabulary: Countable and Uncountable Nouns, foreign nouns and framing of plurals.

Max. 45 Hrs.

COURSE OUTCOMES

On completion of the course, student will be able to

- CO1** - Remember knowledge of linking words related to both spoken and written discourse
- CO2** - Understand collocations, words to express one's point of view in both writing and speaking
- CO3** - Apply the rules for writing compare and contrast paragraphs by using cohesive devices based on prompts given
- CO4** - Analyse critical thinking skills by framing questions related to elements of reasoning
- CO5** - Evaluate written pieces to self-correct in the topic areas of verbs, reported speech, and punctuation
- CO6** - Equip the students with the required Professional Skills

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1. Sen S, Mahendra etal. (2015) Communication and Language Skills. Foundation books. Chennai
2. Strunk Jr., William, and E.B. White. The Elements of Style. Allyn and Bacon, 2000.
3. Murphy, Raymond. English Grammar in Use. Cambridge University Press, 2019.
4. Thomson, A.J., and A.V. Martinet. A Practical English Grammar. Oxford University Press, 2013.
5. Straus, Jane. The Blue Book of Grammar and Punctuation. John Wiley & Sons, 2014.
6. Swan, Michael. Practical English Usage. Oxford University Press, 2016

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SMTB1209	ANCILLARY MATHEMATICS II FOR COMPUTER SCIENCE (for B.Sc CS, CS with AI, DS, IT and BCA)	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVE

- The ability to identify, reflect upon, evaluate and apply different types of information and knowledge to form independent judgements. Analytical, logical thinking and conclusions based on quantitative information will be the main objective of learning this subject.

UNIT 1 LOGIC**9 Hrs.**

Propositional calculus - propositions, logical operators, truth tables- disjunction and conjunction, tautologies and contradiction, laws of equivalence, Tautological Implications, Principal normal forms (only by truth tables).

UNIT 2 SET THEORY AND FUNCTIONS**9 Hrs.**

Basic concepts of Set theory - Laws of Set theory - Partition of set, Relations -Types of Relations: Equivalence relation, Partial ordering relation - Graphs of relation - Hasse diagram, Functions: Injective, Surjective, Bijective functions, Compositions of functions, Identity and Inverse functions.

UNIT 3 NUMERICAL METHODS FOR SOLVING EQUATIONS**9 Hrs.**

Numerical Solution of algebraic and transcendental equations: Regula Falsi method, Newton Raphson method - Numerical Solution of simultaneous linear algebraic equations: Gauss Jordan method, Gauss Jacobi method, Gauss Seidel method.

UNIT 4 NUMERICAL INTERPOLATION**9 Hrs.**

Interpolation: Newton's forward and backward difference interpolation formula (equal interval) - Lagrange's interpolation formula (unequal interval).

UNIT 5 NUMERICAL DIFFERENTIATION AND INTEGRATION**9 Hrs.**

Numerical Differentiation - Newton's forward and backward difference interpolation formula (equal interval). Numerical Integration: Trapezoidal rule, Simpson's $1/3^{\text{rd}}$ and $3/8^{\text{th}}$ rule.

COURSE OUTCOMES

On completion of the course, student will be able to

- CO1** - Apply logic and truth tables to solve problems on propositional calculus.
CO2 - Explain the concept of set theory and relations.
CO3 - Apply the concept of the numerical solutions to algebraic and transcendental equations.
CO4 - Categorize and implement the various numerical methods for Interpolation.
CO5 - Evaluate the solution of differentiation using numerical methods.
CO6 - Appraise the solution of integration using numerical methods.

TEXT / REFERENCE BOOKS

1. Tremblay S Manohar. Discrete Mathematics Structure with Application to Computer Science, McGraw – Hill, 1975.
2. Venkatraman M K, Discrete Structures, National Publishing Company, Madras, 1992.
3. Kandasamy P, Thilagavathy. K and G. Gunawathy, Numerical Methods, S.Chand & Sons, 3rd Revised Edition, 2013.
4. Balagurusamy. E, Numerical Methods, Tata McGraw Hill Publishing Company, 3rd Edition, 2000.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB1201	DATABASE MANAGEMENT SYSTEM	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To gain knowledge in fundamentals of data models using ER diagram.
- To make a study of SQL and relational database design.
- To understand about Query processing, optimization and Concurrency control technique

UNIT 1**9 Hrs.**

Basic Concepts: Database and Database users – Database system concepts and architecture – Data modeling using Entity Relationship model – Enhanced entity relationship and object modeling – Record storage and file organizations – Index Structures for files

UNIT 2**9 Hrs.**

Relational Model, Languages and Systems: The Relational Data Model, Relational Constraints, and the relational Algebra – SQL – The Relational Database Standard – ER and EER to Relational Mapping and Other Relational Languages – Examples of Relational Database Management Systems: Oracle and Microsoft Access.

UNIT 3**9 Hrs.**

Database Design, Theory and Methodology: Functional dependencies and normalization for relational database – Relational database design algorithms and further dependencies – Practical database design and tuning

UNIT 4**9 Hrs.**

System Implementation Techniques: Database system architectures and the system catalog – Query processing and optimization.

UNIT 5**9 Hrs.**

Transaction processing concepts – Concurrency control techniques – Database recovery techniques – Database security and Authorization. Introduction to Emerging Database Technologies and Application

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** - Design ER-models to represent simple database application scenarios
- CO2** - Ability to understand and design data modelling using Entity-Relationship model
- CO3** - Implement SQL to a broad range of query and data update problems
- CO4** - Articulate socio-economic applications of distributed databases and use database recovery mechanisms
- CO5** - Familiarize with data warehousing and data mining applications
- CO6** - Apply Normalization techniques to normalize and improve the database design

TEXT / REFERENCE BOOKS

1. Elmasri & Navathe, Fundamentals of Database Systems, 6th Edition, Addison Wesley, 2010
2. Korth, Silberschatz & Sudarshan, Database System Concepts, 5th Edition, Tata McGraw Hill, 2010.
3. Raghu Ramakrishnan & Johannes Gehrke, Data Base Management Systems, 3rd Edition, Tata Mc Graw Hill, 2002.
4. Abraham Silberschatz, Henry F. Korth and S. Sudharshan, "Database System Concepts", 4th Edition, 2002.
5. Jiawei Han and Micheline Kamber, "Data Mining Concepts and Techniques", 3rd Edition, Elsevier, 2012
6. Jan L. Harrington, "Object oriented database design", Harcourt India private limited 2000.
7. http://nptel.iitm.ac.in/courses/IIT-MADRAS/Intro_to_Database_Systems_Design/index.php

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SBSB1202	DIGITAL COMPUTER FUNDAMENTALS	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To Understand the concept of digital systems
- To operate on various number systems and Simplify Boolean functions.
- To Design counters and understand the working of arithmetic logic and control unit

UNIT 1**9 Hrs.**

Number systems - Conversion from one number system to another - compliments - Binary codes - Binary logic - Logic gates - Truth tables.

UNIT 2**9 Hrs.**

Boolean Algebra - Axioms - Truth table simplification of Boolean function - Canonical and Standard forms: Sum of product, Product of Sum, Minterm-Canonical Sum of product Expression: Maxterm - Canonical Sum of product Expression: -Map method (up to 4 Variables).

UNIT 3**9 Hrs.**

Combinational logic -. Adders - Subtractors - Decoders - Encoders - Multiplexer - Demultiplexer — Memory Unit ROM and RAM: SRAM and DRAM.

UNIT 4**9 Hrs.**

Sequential Logic - RS, JK, D and T Flip flops - Registers -Shift Registers - Counters - Ripple Counters - Synchronous Counter - Design of Counters.

UNIT 5**9 Hrs.**

Application of Digital Circuit: Mobile phones, Calculator, Digital Computer, Smart Card, Radio and Sensors- Digital Design of ALU -. Design of Status Register - Design of accumulator.

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** - To Understand the concept of digital systems
CO2 - To operate on various number systems and Simplify Boolean functions.
CO3 - To Distinguish logical and combinational circuits
CO4 - To Design counters and understand the working of counters
CO5 - To Design arithmetic logic and control unit
CO6 - To evaluate the combinational circuits

TEXT / REFERENCE BOOKS

1. M. Morris Mano, "Computer System Architecture", Pearson Education, 2008.
2. Carter Nicholas, "Computer Architecture", Schaun outline Seives , Tata McGraw-Hill, 2008.
3. J.P. Hayes, "Computer Architecture & Organization", Tata McGraw Hill
4. Leach.D.P & Malvino.A.P, (2002), "Digital Principles and Applications", Fifth Edition, TMH.(UNIT I,II,III)
5. Moris Mano.M,(2001),"Digital Logic and Computer Design", Fourth Edition,
6. Ananthi Shashasaayee, Sheshasaayee.J.G, (2003), "Digital Logic Fundamentals", First Edition, Margham Publications

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB2201	RDBMS LAB	L	T	P	EL	Credits	Total Marks
		0	0	4	0	2	100

LIST OF EXPERIMENTS

Creation of a Database and performing the operations given below using a Menu Driven Program.

a) Insertion b) Deletion c) Modification d) Generating a Simple report for the following:

1. Payroll
2. Mark sheet Processing
3. Saving Bank account for banking
4. Inventory System
5. Invoice system
6. Library information system
7. Student information system
8. Income tax processing system
9. Electricity bill preparation system
10. Telephone directory maintenance

SBSB1301	ADVANCED JAVA PROGRAMMING	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- Develop server side programs in the form of servlets and JSP
- To know about Enterprise architecture models
- To introduce the basics of session tracking

UNIT 1**9 Hrs.**

Introduction-Procedure vs. object-oriented programming-Concepts: Classes and Objects-Operator & Function Overloading-Inheritance- Polymorphism and Virtual Functions- Class Fundamentals – Declaring Objects – Methods – Constructors – Garbage Collection. Inheritance – Basics – Using Super – Method Overriding – Abstract Classes – Using final with inheritance. String Handling – String class – String buffer class.

UNIT 2**9 Hrs.**

Introduction to Packages – User Defined Packages - Importing packages – Access protection – Interfaces – Exception Handling - Exception Types – Using try, catch, throw, throws and finally – Multithreading – Java Thread Model – Main thread – Creating multiple thread – Thread priorities – Synchronization.

UNIT 3**9 Hrs.**

IO Package - Introduction – Input Stream and Output Stream classes - Data Output Stream and Data Input Stream classes –File Input Stream – File Output Stream. - Reader and Writer Classes – File Reader and File Writer J2EEPlatform– – RMI Architecture- Overview of JNDI Java Database Connectivity –Introduction – Driver Types- Establishing a connection - Creating and Executing SQL Statement – Prepared Statement -The Result Set Object.

UNIT 4**9 Hrs.**

Servlets: Servlets- Background- Life Cycle of a Servlet- HTTP protocol- Generic and Http Servlet- Handling HTTP Requests and Responses- Handling form data with get and post request.- App – Demonstrating Session –cookies– A simple Shopping cart using Sessions– Servlet Context Interface– Servlet Context Life cycle–Event Handling–Servlet Collaboration–Servlet Chaining–Request Dispatching.

UNIT 5**9 Hrs.**

Java Server Pages - JSP Technologies – Difference between Servlets and JSP- JSP Directives – Scripting elements - Standard Actions – Implicit Objects –Simple Application - Introduction to Enterprise Java Beans –Session Beans-Entity Beans-Message Driven Beans.

Max.45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - Implement Java programs with its functions and methods
- CO2** - Implement and develop J2EE Platform and packages
- CO3** - Outline the concept of Servlets and its lifecycle
- CO4** - Extend the Servlets Collaboration and cookies
- CO5** - Make use of JSP Technologies
- CO6** - To develop enterprise java applications there by meeting the Industrial requirements

TEXT / REFERENCE BOOKS

1. Subrahmanyam Allama raju, Cedric Buest, John Davies, Tyler Jewell, Rod Johnson, Andy Long shaw, Ramesh Nagappan,P.G. Sarang, Alex Toussaint,Sameer Tyagi,Gary Watson,
2. Marc Wilcox, Alan Williamson, Professional Java Server Programming J2EE", 1.3 Edition, Wrox Publications
3. Patrick Naughton, HerbertSchildt,"TheCompleteReferenceJava2",ThirdEdition,TataMcGrawhill
4. Thomas A.Powell, Fritz Schneider, "JavaScript: The Complete Reference", Third Edition, McGraw Hill / Osborne
5. Jayson Falkner, Kevin Jones, "Servlets and Java Server Pages, The J2EE Technology Web Tier", Pearson Education
6. James Holmes-Structs,"The complete Reference", 2nd Edition, Tata McGraw Hill,2007.
7. Subrahmanyam Allamaraju and Cedric Buest ,"Professional Java Server Programming", A press, J2EE 1.3,2007.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SBSB1302	COMPUTER ARCHITECTURE	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To impart knowledge on various types of Registers and Microinstructions.
- To discuss about the Data path design and Processor design in detail.
- To understand the types of memory organizations.

UNIT 1**9 Hrs.**

Number systems - Conversion from one number system to another - Compliments - Binary codes - Binary logic - Binary Arithmetic - Logic gates - Truth tables. Boolean Algebra - Axioms - Truth table simplification of Boolean function - Map method - Mc-Clausky tabulation method.

UNIT 2**9 Hrs.**

Combinational Logic: Adders-Half Adders-Full Adders – Subtractors-Half Subtractor-Full Subtractor - Decoders - Encoders - Multiplexer – Demultiplexer Sequential logic: RS, JK, D and T Flip flops - Registers -Shift Registers Counters - Design of Counters.

UNIT 3**9 Hrs.**

Associative Memory – Cache Memory – Virtual Memory – Auxiliary Memory Management Hardware. Peripheral Devices – Input-Output Interface – Asynchronous Data Transfer: Handshaking – Serial Transfer – Communication Interface – Modes of Transfer – Priority Interrupt – DMA –Serial Communication- Devices – Input-Output Interface – Asynchronous Data Transfer: Handshaking – Serial Transfer – Communication Interface – Modes of Transfer – Priority Interrupt – DMA –Serial Communication.

UNIT 4**9 Hrs.**

Introduction to microcomputers, Microprocessors and Assembly languages - Microprocessor architecture and its operations - 8085 MPU - 8085 instruction set and Classifications.

UNIT 5**9 Hrs.**

Central Processing unit: General register and stack organizations, instruction formats - Addressing modes, Data transfer and manipulation - program control, RISC – Pipelining – Arithmetic and instruction, RISC pipeline – vector processing and array processors.

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** - Classify the various types of registers, microinstructions and addressing modes.
CO2 - Design the data path for processor
CO3 - Demonstrate the usage of Memory Organization.
CO4 - Describe about the I/O devices.
CO5 - Explain the characteristics, structure, communication and synchronization of multiprocessor.
CO6 - State the inter processor communication and synchronization.

TEXT / REFERENCE BOOKS

1. M.Moris Mano, Computer system Architecture. PHI (Third edition, 1993)
2. M.M. Mano, Digital Logic and Computer Design, Prentice Hall of India, 1994.
3. Carl Hamacher, uonkoG.Vranesic, SafwatG.Zaky – Computer Organisation, McGraw hill ISE 1987.
4. John, P.Hayes., Computer System architecture, McGraw Hill, ISE,1988.
5. Hwang.K.Briggs .F.A -Computer Architecture and parallel Processing, McGraw Hill ISE, 1988.
6. T.C.Bartee, Computer Architecture and logical Design, McGraw Hill, 1991

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB1303	OPERATING SYSTEMS	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To learn how computers work and to learn about system design (performance vs. simplicity, HW vs. SW, etc.)
- To have an overview of different types of operating systems.
- To learn and implement the concept of process management.

UNIT 1 INTRODUCTION TO OPERATING SYSTEM**9 Hrs.**

Introduction: Basic of Operating system –Views and Goals – Types of System- OS Structure – Components – Services – System Structure – Layered Approach – Process Management Introduction to Process – Process State- PCB- Process Scheduling – Cooperating Process – Thread- Interprocess Communication.

UNIT 2 OS SCHEDULING**9 Hrs.**

CPU Scheduling: Introduction types of CPU Schedulers – Scheduling Criteria – Scheduling Algorithms- FCFS Scheduling- SJF Scheduling- Priority Scheduling- Round Robin Scheduling- Multilevel Queue Scheduling- Data Dead lock- Basic concept of dead lock prevention – Deadlock Avoidance- Dead lock Detection and Memory.

UNIT 3 MEMORY MANAGEMENT**9 Hrs.**

Basic Concept of Memory Address -Binding logical - Physical Address Space – Memory Allocation- Production Fragmentation and Compaction.

UNIT 4 SWAPPING**9 Hrs.**

Using bits maps- using linked list Paging- Mapping of pages to frames- Hierarchical page tables- Segmentation Virtual Memory demand paging- Transaction look a side Buffer (TLB) – Inventor page table- Page replacement algorithms.

UNIT 5 FILE MANAGEMENT**9 Hrs.**

File System: Basic Concepts of Files – Access Methods – Directory Structures – Protection Consistency Semantics – File System Structures – Allocation Methods – Various Disk Scheduling Algorithm. Free Space Management.

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** – Understand the fundamental components of a computer operating system and how computing resources are managed by the operating system.
- CO2** – Apply the concepts of CPU scheduling, synchronization, and deadlocks in real computing problems.
- CO3** – Demonstrate the different memory and I/O management techniques used in Operating Systems.
- CO4** – Have practical exposure to the concepts of semaphores and monitors for process synchronization.
- CO5** – Create design and construct the following OS components: Schedulers, Memory management systems in the modern operating system.
- CO6** – Understand file system structure and implement a file system such as FAT.

TEXT / REFERENCE BOOKS

1. Silberschatz P.B.Galvin, Gange., Operating System Concepts, 6th Edition., Addison-Wesley Publishing Co., 2002.
2. William Stallings, Operating Systems, Fourth Edition, PHI.
3. Andrew S Tanenbaum, Operating Systems: Design and Implementation, Third Edition,

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB1307	COMPUTER NETWORKS	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To understand the concept of data communication and modulation techniques.
- To get a general overview of "Computer Networks"
- To know the functions of Data link layer

UNIT 1**9 Hrs.**

Introduction to Data Communication, Network. Protocols & standards and standards organizations - Line Configuration - Topology - Transmission node - Classification of Network OSI Model - Layers of OSI Model.

UNIT 2**9 Hrs.**

Parallel and Serial Transmission - DTE/DCE/such as EIA-449, EIA-530 EIA-202 and x.21 interface - Interface standards - Modems - Guided Media Unguided Media - Performance - Types of Error - Error Detection - Error Corrections.

UNIT 3**9 Hrs.**

Multiplexing - types of Multiplexing - Multiplexing Application - Telephone systems project 802 - Ethernet - Token Bus - Token Ring FDD IEEE 802.6 - SMDS - Circuit Switching - Packet switching - Message switching Connection oriented and connectionless services.

UNIT 4**9 Hrs.**

History of Analog and Digital Network - Access to ISDN - ISDN Layers - Broadband ISDN X.25 Layers - Packet Layer Protocol- ATM - ATM Technology - ATM protocol.

UNIT 5**9 Hrs.**

Repeaters Bridges Routers - Gateway - Routing algorithms - TCP/IP Network, Transport and Application Layers of TCP/IP - World Wide Web.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - To understand the concept of data communication and modulation techniques.
- CO2** - To get a general overview of "Computer Networks"
- CO3** - To know the functions of Data link layer
- CO4** - To understand network layer functions and protocols used
- CO5** - To learn about transport layer, session, presentation, and application layer
- CO6** - To understand the working of routers, gateway, and world wide web

TEXT / REFERENCE BOOKS

1. Behrouz and Forouzan - Introduction to Data Communication and Networking - 2nd Edition - TMH - 2001.
2. Jean Walrand Communication Networks (A first course) - Second Edition - WCB McGraw Hill - 1998.
3. Andrew S Tanenbaum, Computer Networks, Third edition, Tata McGraw Hill, 2006
4. Fred Halsall, Data Communications, Computer Networks and Open Systems, 4th Edition , Addison Wesley,, 2000.
5. William Stallings, (2006), "Data and Computer Communication", 7th Edition, Pearson Education. Unit (IV – V)

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB2301	ADVANCED JAVA PROGRAMMING LAB	L	T	P	EL	Credits	Total Marks
		0	0	4	0	2	100

LIST OF SUGGESTED EXPERIMENTS

1. Write a Java program using Classes and Objects.
2. Write a java Program using various types of Constructors.
3. Implement the concept of of Inheritance
4. Write a Java Program to access various members of super class using Super Keyword
5. Write a java program that illustrates the example for abstract class.
6. Write an Application for Student Information System using JDBC and AWT
7. Client validation using JavaScript
8. Write a program to demonstrate event handling in JavaScript.
9. Web Application using servlet to demonstrate the Http Handling (GetRequest & PostRequest)
10. Write a servlet program to demonstrate the cookie.
11. Write a servlet program to demonstrate the URL Rewriting.
12. Banking Application using JSP Use Bean Methods.

SBSB1401	PYTHON PROGRAMMING	L	T	P	EL	Credits	Total Marks
		2	0	0	3	3	100

COURSE OBJECTIVES

- To provide Basic knowledge of Python
- To learn how to design and program Python applications.
- To learn how to use lists, tuples, and dictionaries in Python programs

UNIT 1**9 Hrs.**

Overview of Programming: Structure of a Python Program, Elements of Python.

UNIT 2**9 Hrs.**

Introduction to Python: Python Interpreter, Using Python as calculator, Python shell, Indentation. Atoms, Identifiers and keywords, Literals, Strings, Operators (Arithmetic operator, Relational operator, Logical or Boolean operator, Assignment, Operator, Ternary operator, Bit wise operator, Increment or Decrement operator).

UNIT 3**9 Hrs.**

Creating Python Programs: Input and Output Statements, Control statements (Branching, Looping, Conditional Statement, exit function, Difference between break, continue and pass.), Defining Functions, default arguments, Errors and Exceptions.

UNIT 4**9 Hrs.**

Iteration and Recursion: Conditional execution, Alternative execution, Nested conditionals, The return statement, Recursion, Stack diagrams for recursive functions, Multiple assignment, The while statement, Tables, Two-dimensional tables.

UNIT 5**9 Hrs.**

Strings and Lists: String as a compound data type, Length, Traversal and the for loop, String slices, String comparison, A find function, Looping and counting, List values, accessing elements, List length, List membership, Lists and for loops, List operations, List deletion. Cloning lists, Nested lists.

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** - To provide Basic knowledge of Python
CO2 - To learn how to design and program Python applications.
CO3 - To learn how to use lists, tuples, and dictionaries in Python programs
CO4 - To learn syntax of Python language
CO5 - To create dynamic applications in Python
CO6 - To implement object-oriented concepts using Python

TEXT / REFERENCE BOOKS

1. Allen Downey, Jeffrey Elkner, Chris Meyers. How to think like a computer scientist learning with Python / 1st Edition, 2012
2. Kenneth A. Lambert, The Fundamentals of Python: First Programs, 2011, Cengage Learning, ISBN: 9781111822705

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB1407	LINUX AND SHELL PROGRAMMING	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- Student will be able to write simple shell programming using Linux utilities, pipes and filters.
- To understand file system, process management and memory management
- To learn various commands used by Linux shell which makes the users to interact with each other.

UNIT 1**9 Hrs.**

Introduction to LINUX Operating System: Introduction - The LINUX Operating System - Managing Files and Directories: Introduction – Directory Commands in LINUX – File Commands in LINUX.

UNIT 2**9 Hrs.**

Creating files using the vi editor: Text editors – The vi editor. Managing Documents: Locating files in LINUX – Standard files – Redirection – Filters – Pipes.

UNIT 3**9 Hrs.**

Securing files in LINUX: File access permissions – viewing File access permissions – Changing File access permissions. Automating Tasks using Shell Scripts: Introduction – Variables- Local and Global Shell variables – Command Substitution.

UNIT 4**9 Hrs.**

Using Conditional Execution in Shell Scripts: Conditional Execution – The case...esac Construct. Managing repetitive tasks using Shell Scripts: Using Iteration in Shell Scripts – The while construct – until construct – for construct – break and continue commands – Simple Programs using Shell Scripts.

UNIT 5**9 Hrs.**

Pipe, process pipes, the pipe call, parent and child processes, and named pipes: fifos, semaphores: semget, semop, semctl, message queues: msgget, msgsnd, msgrcv, msgctl, shared memory: shmget, shmat, shmdt, shmctl, ipc status commands. Sockets- Socket, socket connections - socket attributes, socket addresses, socket, connect, bind, listen, accept, socket communications.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - Describe the architecture and features of Linux Operating System and distinguish it from another Operating System
- CO2** - Develop Linux utilities to perform File processing, Directory handling, User Management and display system configuration
- CO3** - Develop utilities to perform User Management and Display system configuration
- CO4** - Develop shell scripts using pipes, redirection, filters and Pipes
- CO5** - Apply and change the ownership and file permissions using advance Unix commands
- CO6** - Build Regular expression to perform pattern matching using utilities and implement shell scripts for real time applications.

TEXT / REFERENCE BOOKS

1. Operating System LINUX, NIIT, PHI, 2006, Eastern Economy Edition.
2. N.B. Venkateswarlu , Introduction to Linux: Installation and Programming, BS Publications, 2008, 1st Edition.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB1403	DATA STRUCTURES	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- It focuses on how to organize data for more efficient problem-solving using data structures methods and techniques.
- To impart the basic concepts of data structures and algorithms
- To be familiar with writing recursive methods.

UNIT 1**9 Hrs.**

Arrays- Linked List - Single Linked List - Insertion and Deletion - Doubly Linked List. -Circular Linked List – Stack- Queues- Array implementation of a Stack and queue - Linked List implementation of a Stack and Queue- Priority Queues.

UNIT 2**9 Hrs.**

Evaluation of arithmetic expression using stack- Prefix –Infix-Postfix-notations, Converting infix expressions to postfix- Evaluation of postfix expression, -Towers of Hanoi problem.

UNIT 3**9 Hrs.**

Tree Structures: Binary Trees- Implementation of Binary Trees- Linear Representation of Binary Tree Linked representation of a Binary Tree. Binary Tree Traversal: Pre order – In order - Post order.

UNIT 4**9 Hrs.**

Sorting Techniques: Bubble Sort- Merge Sort - Shell Sort- Insertion Sort- Selection Sort-Quick Sort-Heap Sort, Searching Techniques: Sequential Search- Binary Search-Hashing- Indexing.

UNIT 5**9 Hrs.**

Graphs and Networks: Implementation of Graphs - Adjacency Matrix- Depth First Search-Breadth First Search. Networks: Minimum Spanning Tree - The Shortest path Algorithm.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - Understand the concept of recursive algorithms.
- CO2** - Demonstrate the different types of data structures.
- CO3** - Able to understand the operations on linear data structures.
- CO4** - Summarize searching and sorting techniques.
- CO5** - Choose appropriate data structure as applied to specified problem definition.
- CO6** - Understand and implement the applications of linear data structures.

TEXT / REFERENCE BOOKS

1. E. Horowitz, S. Sahni, Fundamentals of Data Structures.
2. Bhagat Singh and Thomas L, Introduction to Data Structures, Naps, TMH.
3. Helieman, Data Structures, Algorithms and Object-Oriented Programming.
4. Thomas H Coreman, Charles E Leiserson, Ronald L Rivest, Introduction to Algorithms, PHI 2002.
5. Jean-Paul Tremblay, Paul G. Sorenson, 'An Introduction to Data Structures with Application', TMH, 2017.
7. Richard F, Gilberg, Forouzan, "Data Structures", Cengage, 2004, 2nd Edition.
8. Larry R. Nyhoff, ADTs, Data Structures, and Problem Solving with C++, Prentice Hall Editin, 2004.
9. Thomas H. Cormen, Charles E. Leiserson, "Introduction to Algorithms", 3rd Edition, 2010.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.**

PART A : 10 Questions of 2 marks each uniformly distributed – No choice

20 Marks

PART B : 2 Questions from each unit of internal choice, each carrying 16 marks

80 Marks

SBSB1404	CYBER SECURITY	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To introduce the basic concepts of cyber security
- To acquire knowledge on cyber threats and attacks
- To become aware of significant security technologies and tools

UNIT 1 INTRODUCTION TO CYBER SECURITY**9 Hrs.**

Introduction – Need for Security – Security Approaches – Principles of Security – Components – Balancing Security & Access – Software Development Life Cycle – Security Systems Development Life Cycle – Security Professionals and the organization.

UNIT 2 CYBERSECURITY – THREATS & ATTACKS**9 Hrs.**

Threats: Intellectual Property - Software Attacks – Deviations in QoS – Espionage – Forces of Nature – Human Error – Information Extortion – Missing, inadequate or incomplete organization policy and Controls– sabotage – Theft – Hardware Failures – Software Failures Attacks: Malicious Code – Hoaxes – Back Doors – Password Crack – Brute Force – DoS and DDoS – Spoofing – Man-in-the-Middle – Spam – Email Bombing – Sniffer– Timing Attack.

UNIT 3 SECURITY TOOLS & TECHNOLOGIES**9 Hrs.**

Firewall and VPNs – Intrusion Detection and Prevention Systems – Other Security Tools - Access Control – Firewalls – Protecting Remote Connections – Intrusion Detection and Prevention Systems – Honeypots, Honeynets and Padded Cell Systems.

UNIT 4 CRYPTOGRAPHY**9 Hrs.**

Cryptology Terminology - Cipher methods – Cryptographic Algorithms – Cryptographic tools – Attacks on cryptosystems - Physical Security.

UNIT 5 PROTOCOLS FOR SECURE COMMUNICATION**9 Hrs.**

Basic Concepts – SHTTP, SSL & SET – S/MIME, PEM & PGP – WEP, WPA & WPA2 – IPSEC & PGP.

Max. 45 Hrs.**COURSE OUTCOMES**

On the completion of the course, students will be able to

- CO1** - Understand the basic concepts, need, approaches, principles and components of security.
- CO2** - Explain the various cyber threats and attacks.
- CO3** - Describe the various Security Technologies and Tools
- CO4** - Explain the basic principles of cryptography and algorithms.
- CO5** - Examine the various protocols for secure communication.
- CO6** - Explore the significant aspects of cyber security.

TEXT / REFERENCE BOOKS

1. Michael E. Whitman, Herbert J. Mattord, "Principles of Information Security", CENGAGE Learning, 4th Edition.
2. William Stallings, "Cryptography and Network Security – Principles and Practice", Pearson Education, 7th Edition.
3. Atul Kahate, "Cryptography and Network Security", Mc Graw Hill, 4th Edition.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB2401	PYTHON PROGRAMMING LAB	L	T	P	EL	Credits	Total Marks
		0	0	4	0	2	100

LIST OF EXPERIMENTS

1. Data Types in Python
2. Python Operators
3. Electricity Bill
4. Roots of Quadratic Equation
5. Biggest of Three Numbers
6. Perfect Number Checking
7. Area of Shapes
8. Prime Numbers From 1 To N
9. String Operations
10. Dictionary Operations
11. a) Single Inheritance
b) Multilevel Inheritance
12. Scipy Library

SBSBLH51	FULL STACK WEB DEVELOPMENT	L	T	P	EL	Credits	Total Marks
		2	0	4	0	4	100

COURSE OBJECTIVES

- To provide knowledge of languages, frameworks, and tools to create interactive and engaging websites
- To provide basic design principles to present ideas, information, products, and services on websites
- To induce basic programming principles to the construction of websites

UNIT 1**9 Hrs.**

Introduction to Dynamic Web Content-Three-tier architecture-architecture for client-server applications- Introduction to HTML5-Elements, Tags and Attributes- Formatting Tags – Styles – List, Table, Phrase- Embedding Audio and Video – Block elements and Layouts- Forms -The HTML5 Canvas.

Practice:

1. Write an HTML document with an example of Ordered List and Unordered List.
2. Write an HTML document with an example of Table format to print your Bio-Data.

UNIT 2**9 Hrs.**

Introductions to CSS-Box Model and Text properties- Font and Display Properties- Float and Overflow- Link – List – Table- Forms- Web Layout- Accessing CSS from JavaScript- Expressions and Control Flow in JavaScript-JavaScript Functions, Objects, and Arrays- Event and Event Listeners – Closure- Classes – Fetch API.

Practice:

1. Create a login form with verification and validations
2. Create a simple webpage with website visitor counter

UNIT 3**9 Hrs.**

Introduction to PHP. -Expressions and Control Flow in PHP. -PHP Functions and Objects-PHP Arrays- GET, POST variables- Embedding PHP- PHP and MySQL.

Practice:

1. Write a PHP script to : -
 - a) transform a string all uppercase letters
 - b) transform a string all lowercase letters.
2. Write a PHP script to remove comma(s) from the following numeric string
3. Write a PHP script to remove part of a string

UNIT 4**9 Hrs.**

Introduction to AngularJS, -AngularJS - Overview- Environment Setup- MVC Architecture- Directives- Expressions- Controllers – Filters – Tables- Animations

Practice:

1. Create a weather Application
2. Create a sound note application

UNIT 5**9 Hrs.**

HTML DOM – Modules – Forms – Includes – AJAX – Views – Scopes – Services -Dependency Injection - Custom Directives - Fetching Data from a PHP Server Running MySQL

1. Create a program using PHP and MySQL
 - a. Student Information System
 - b. Payroll System
 - c. Inventory Management System

COURSE OUTCOMES

On the completion of the course, students will be able to

- CO1** - Understand and develop HTML applications
- CO2** - Design and style webpage using CSS
- CO3** - Design web page to perform form validation using client-side scripting language
- CO4** - Implement new technologies such as Angular JS
- CO5** - Develop web applications using server-side scripting language..
- CO6** - Understand the differences between usability and user experience.

SBSB1506	ARTIFICIAL INTELLIGENCE	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To understand the various characteristics of intelligent agents.
- To learn the different search strategies in AI.
- To understand the knowledge in solving AI problems.

UNIT 1 INTRODUCTION AND PROBLEM SOLVING**9 Hrs.**

Introduction – Foundations of AI – History of AI – Intelligent agent – Types of agents - Structure – Problem solving agents – Uninformed search strategies – Breadth first search – Uniform cost search – Depth first search – Depth limited search – Bidirectional search – Searching with partial Information.

UNIT 2 INFORMED SEARCH AND GAME PLAYING**9 Hrs.**

Informed search – Strategies – A* Heuristic function – Hill Climbing – Simulated Annealing – Constraint Specification problem – Local Search in continuous space – Genetic algorithm – Optimal decisions in games - Pruning - Imperfect decisions –Alpha-Beta pruning – Games that include an element of chance.

UNIT 3 KNOWLEDGE AND REASONING**9 Hrs.**

Knowledge based agent – The Wumpus world environment – Propositional logic – Inference rules – First-order logic – Syntax and semantics – Situation calculus – Building a knowledge base – Electronic circuit domain – Ontological Engineering – Forward and backward chaining – Resolution – Truth maintenance system-Mental Events and Mental Objects.

UNIT 4 ACTING LOGICALLY**9 Hrs.**

Planning – Representation of planning – Partial order planning –Planning and acting in real world – Acting under uncertainty– Bayes's rules – Semantics of Belief networks – Inference in Belief networks – Making simple decisions – Making complex decisions.

UNIT 5 APPLICATIONS**9 Hrs.**

AI applications – Language Models – Information Retrieval- Information Extraction – Natural Language Processing – Machine Translation – Speech Recognition – Robot – Hardware – Perception – Planning – Moving.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - An ability to identify, analyze the search algorithm for the AI problems.
- CO2** - Represent a problem using first order logic.
- CO3** - Provide the knowledge based agent to solve the problem.
- CO4** - Understand the Informed search strategies.
- CO5** - Apply the baye's rule to solve the problem for societal concern.
- CO6** - Design user centric applications that use AI concepts.

TEXT / REFERENCE BOOKS

1. Stuart J.Russel, Peter Norvig, "Artificial Intelligence A Modern Approach ", 3rd Edition, Pearson Education, 2009.
2. Elaine Rich, Kevin Knight, "Artificial Intelligence", 3rd Edition, Tata McGraw Hill, 2009.
3. M. Tim Jones, "Artificial Intelligence: A Systems Approach (Computer Science)", Jones and Bartlett Publishers, Inc., 1st Edition, 2008.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB1502	FUNDAMENTALS OF MICROPROCESSOR	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- The prime objective of this course is to introduce to the students the fundamentals of Microprocessor Microcontroller and Arduino.
- The students will be equipped with the basic knowledge of microprocessor, microcontroller and Arduino
- The students will have the knowledge of interfacing microprocessor, microcontroller, Arduino and their applications.

UNIT 1 INTRODUCTION TO INTEL 8085

9 Hrs.

Evolution of Microprocessor-Architecture of 8085-Instructionformat-Addressingmodes-Basic timing diagram of opcode fetch, memory read, memory write I/O read and I/Owrite- Interruptsof8085-Software interrupts, Hardware interrupts, Priorities of interrupts 8085 based system design.

UNIT 2 INTEL 8085 INTERFACING

9 Hrs.

Interfacing devices-8255 Programmable Peripherals Interface-Architecture & various modes of operation- 8251USART Architecture and programming features-8237, interfacing with ADC and DAC, LCD, keyboard Interface. Application: Stepper Motor Control, Temperature Control.

UNIT 3 INTRODUCTIONTO 8051

9 Hrs.

Introduction to 8-bit Microcontrollers – 8051/8051, Microcontroller Architecture – Internal RAM & Internal ROM, Instruction set, Addressing Modes, Simple programs.

UNIT 4 INTERNAL PERIPHERALS OF 8051

9 Hrs.

Modes of Timer/Counter operation – Serial Port operation & Modes – Interrupt Structure of 8051 - Memory Interfacing with 8051 – I/O ports- Input and output devices interfacing with 8051.

UNIT 5 ARDUINO UNO

9 Hrs.

Arduino – Architecture, Pin diagram, Programming Structure, Simple program to blink LED, Subroutine, 16x2 LED display, interfacing with Arduino: LCD, Temperature Sensor, Humidity Sensor and ultrasonic sensor.

Max. 45 Hrs.

COURSE OUTCOMES

On completion of the course, student will be able to

- CO1** - Understanding architectural principle of 8085 & 8051.
- CO2** - Interpret the various peripherals devices with 8085 & 8051 microprocessor
- CO3** - Design and implement programs on 8051 microprocessors.
- CO4** - Examine various I/O devices with 8051 microcontrollers
- CO5** - Apply Arduino code and how to Interface various sensors with the Arduino Board.
- CO6** - Implement the interface circuit with various sensor and I/O devices with microprocessor and microcontroller and Arduino Board.

TEXT / REFERENCE BOOKS

1. Ramesh S Gaonkar, Microprocessor Architecture, Programming and application with 8085, 4th Edition, Penram International Publishing, New Delhi, 2000.
2. Kenneth J. Ayala, 8051 Microcontroller, Thomson, 2005.
3. Charles M. Gilmore, Microprocessor Principle and Application, McGraw Hill Publication, 1995.
4. Nagoor Kani A., Microprocessor & Microcontroller, Tata McGraw Hill, 3rd Edition, 2012.
5. Ram B., Fundamentals of Microprocessors and Microcomputers, Dhanpat Rai Publications, 2001.
6. Michael Mc Roberts, beginning Arduino, 2nd Edition, 2013.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB2501	MICROPROCESSOR LAB	L	T	P	EL	Credits	Total Marks
		0	0	4	0	2	100

LIST OF EXPERIMENTS

1. 8 BIT ADDITION
2. 8 BIT SUBTRACTION
3. BCD ADDITION
4. BCD SUBTRACTION
5. BCD MULTIPLICATION
6. ASCENDING ORDER SORTING
7. DESCENDING ORDER SORTING
8. LARGEST ELEMENT IN AN ARRAY
9. BLOCK MOVE
10. LINEAR SEARCH
11. REVERSING AN ARRAY
12. 8 BIT DIVISION

SBSB1604	CRYPTOGRAPHY AND NETWORK SECURITY	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To explore the aspects of classic and public key cryptography.
- To acquire knowledge on standard algorithms used to provide confidentiality, integrity and authenticity.
- To become aware of system security components.

UNIT 1 INTRODUCTION**9 Hrs.**

Basic Concepts – Security Architecture, Attacks, Services, Mechanisms, Model - Cryptography Basics - Symmetric Ciphers– Transposition, Substitution, Rotor Machines – Block Cipher – Data Encryption Standard – Confidentiality using Symmetric Encryption.

UNIT 2 PUBLIC KEY CRYPTOGRAPHY**9 Hrs.**

Principles – RSA algorithm – Key Management – Diffie Hellman Key Exchange –Message Authentication – Requirements, Functions, Message Authentication – Hash Functions – Digital Signatures – Authentication Protocols.

UNIT 3 SYSTEM SECURITY**9 Hrs.**

Intruders – Detection – Password Management – Malicious Software – Virus – Countermeasures – Distributed Denial of Service Attacks – Firewalls – Design Principles – Trusted Systems.

UNIT 4 OPERATIONS AND PHYSICAL SECURITY**9 Hrs.**

Origin – Process – Laws –Physical Security – Controls – Protecting People – Protecting Data – Protecting Equipment.

UNIT 5 APPLICATION SECURITY**9 Hrs.**

Software Development Vulnerabilities – Buffer Overflow – Race Condition – Web Security – Database Security – Tools.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - Identify the basics of cryptography.
- CO2** - Provide security of the data over the network.
- CO3** - Explore the aspects of system security.
- CO4** - Illustrate operations and physical security aspects.
- CO5** - Analyze the vulnerabilities in any computing system and hence be able to design a security solution.
- CO6** - Design and implement secure applications.

TEXT / REFERENCE BOOKS

1. William Stallings, "Cryptography and Network Security", 4th Edition, Pearson, 2009.
2. Jason Andress, Steven Winterfeld, "The Basics of Information Security", 2nd Edition, Elsevier, 2014.
3. Harold F.Tipton, Micki Krause Nozaki, " Information Security Management Handbook", 6th Edition, Vol.5, CRC Press, 2012.
4. Behrouz A. Forouzan, "Cryptography and Network Security", Tata McGraw-Hill, 2008.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB1602	SOCIETY 5.0	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To understand the society 5.0, Cyberspace and Physical Space to solve
- To Provide knowledge and overview about big data, IoT and Artificial Intelligence for Society 5.0.
- Discuss To understand Augmented Reality and Virtual Reality, Next Generation Sensors

UNIT 1 INTRODUCTION TO SOCIETY 5.0**9 Hrs.**

Introduction –Schema of society 5.0-Characteristics of Society 5.0. Introduction to communication technologies: Artificial Intelligence – robotics - 3D Printing. People: Centric Society-Knowledge Sharing-Physical space-Cyberspace – Humanity VS Society 5.0 –Elements of Society 5.0-Data Driven to Society- Modelling real world Issues.

UNIT 2 EMERGING TECHNOLOGIES WITH SOCIETY 5.0**9 Hrs.**

Introduction to Big Data – Issues and Challenges in the traditional systems –Intelligent Data Analysis – Big Data Storage Statistical Concepts: Sampling Distributions - Re-Sampling - Prediction Error – Random Sampling– Artificial Intelligence – Foundations of AI - Intelligent agent - Types of agents - Structure - Problem solving agents -Internet of Things- Introduction to IoT- Basic Architecture of an IoT, From M2M to IoT, M2M towards IoT-Robotics- Robotics system components - Robot classification Coordinate frames - degree of freedom - dynamic stabilization of robots.

UNIT 3 INTRODUCTION TO INDUSTRY 4.0**9 Hrs.**

Introduction-Globalization and Emerging Issues, LEAN Production Systems, Smart and Connected Business Perspective, Cyber Physical Systems and Next Generation Sensors, Augmented Reality and Virtual Reality, Artificial Intelligence, Big Data and Advanced Analysis- An emerging industrial structure for IoT -Cyber security in Industry 4.0-Basics of Industrial IoT. Common Issues in Industry 4.0 and Society 5.0.

UNIT 4 CHALLENGES AND TECHNOLOGIES TOWARDS SOCIETY 5.0**9 Hrs.**

Overcome with Economic Development and Solution to Social Problems in Society 5.0- Security of Cyber Physical Systems -Embedded and CPS security - attacks and countermeasures, authentication, identification, confidentiality, data integrity, authorization, access control, malware attacks and countermeasures, security protocols- Social Issues in Society 5.0 - human-centred society (Society 5.0)- Sustainable Development Goals-Economic Advancement- Resolution to Social Problems.

UNIT 5 INNOVATION WITH FUTURE TRENDS WITH APPLICATIONS**9 Hrs.**

Mobility – Health Care –Agriculture- Food Products – Disaster Prevention.

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** - Able to understand the Social Problems by A System That Highly Integrates Cyberspace and Physical Space to solve
- CO2** - Ability to get skill For Economic Development and A Human-Centred Society That Balances Economic Advancement

- C03** - Achieve A High Degree of Convergence Between Cyberspace (Virtual Space) And Physical Space (Real Space)
- C04** - Able to Use of Emerging Technologies with Society 5.0 To Achieve the More Production / Avoid Loss of Productions
- C05** - Able Internet and IoT, Big data for production lines to be adaptive, intelligent, and flexible enough to meet the updated requests.
- C06** - Design and apply in Health Care, Agriculture, Food Products, Disaster Prevention

TEXT / REFERENCE BOOKS

1. Society 5.0 A People –Centric Super –Smart Society, Hitachi –Utokyo Laboratory, Springer,2020.
2. Society 5.0 Industry of the Future Technologies Methods and Tools By Bruno Salgues,Wiley, 2018
3. Stuart J.Russel, Peter Norvig, “Artificial Intelligence A Modern Approach ”, 3rd Edition, Pearson Education, 2009.
4. The Internet of Things: Applications and Protocols, Wiley publications. Author(s): Oliver Hersent, David Boswarthick, Omar Elloumi.,2012.
5. McKerrow P.J. “Introduction to Robotics”, Addison Wesley, USA, 1991.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

DISCIPLINE SPECIFIC ELECTIVES

SBSB3001	CYBER LAW	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To know all the aspects of Cyber law as per Indian/IT act
- It also covers overview of Intellectual I Property Right and Trademark Related laws with respect to Cyber Space.
- To understand the concept of data and recovery evidence for different platforms.

UNIT 1**9 Hrs.**

Cyber space -Meaning and characteristics - Need for regulation of cyber space - Cyber-libertarianism, Cyber-paternalism, Lessig's model of regulation- Regulators in cyberspace - Introduction to Internet - ACLU v Reno Digitization and Society, Legal Challenges of the Information Society - Information Technology Act, 2000.

UNIT 2**9 Hrs.**

Contracts - Meaning and essential requirements - E-contracts - Application of rules of contract - Incorporation of terms, Identity of contracting parties, extent of details - E-commerce directives and Regulations-Provisions under IT Act, certifying authorities, Issuing authorities, PKI, Electronic Signature Certificate, Grant, Revocation and withdrawal of ESC.

UNIT 3**9 Hrs.**

Digital Copyrights, Open Source -Linking and caching- Digital Rights Management, DMCA, - Patents, Software Patents Trademarks and domain names, Brand identities, search engines and secondary market, ICANN, Database Right.

UNIT 4**9 Hrs.**

Digitization, personal data and data industry, Data protection principles, Conditions for processing of personal data, CCTV, RFID tracking, Data retention and identity - Taxation issues of e-commerce.

UNIT 5**9 Hrs.**

Computer misuse - identity theft, grooming and harassment, Hacking, Viruses, criminal damage and mail bombing, Denial of service attack, Obscenity, child abuse, Stalking. Morphing, webjacking, phishing etc., Cyber terrorism, Bandwidth theft, Convention on cybercrime.

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** - To know all the aspects of Cyber law as per Indian/IT act
- CO2** - It also covers overview of Intellectual I Property Right and Trademark Related laws with respect to Cyber Space.
- CO3** - To understand the concept of data and recovery evidence for different platforms.
- CO4** - To designed Forensics Investigation and laws.
- CO5** - To understand the concepts of cyber security and legal systems of information technology.
- CO6** - To gain knowledge on reverse engineering and cracking techniques.

TEXT / REFERENCE BOOKS

1. Senthil, Surya, and Lakshmi Devi. Manual of Cyber Laws. New Delhi: Aditya Book Company, 2010.
2. Singh, Ranbir and Ghanshyam Singh. Cyber Space and the Law: Issues and Challenges. Hyderabad: NALSAR University, 2004.
3. Rowland, Diane, and Elizabeth Macdonald. Information Technology Law, Cavendish Publishing Ltd, 1997.
4. Sharma, Vakul. Information Technology: Law & Practice. 2nd Edition, New Delhi: Universal Law Publishing Co.
5. Singh, Yatindra (Justice). Cyber Laws. 3rd Edition, Universal Law Publishing.
6. Jayashankar K. K., and Philip Johnson. Cyber Law. Pacific Books International, 2011.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SBSB3002	NETWORK SECURITY	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To identify some of the factors driving the need for network security
- To identify and classify particular examples of attacks
- To define the terms vulnerability, threat and attack

UNIT 1**9 Hrs.**

Introduction: The OSI Security Architecture- Network security model – Classical Encryption techniques – Cryptography Symmetric Cipher Model - Substitution Techniques- Caesar Cipher- Cryptanalysis Monoalphabetic Ciphers- Playfair Cipher- Hill Cipher- Transposition Techniques.

UNIT 2**9 Hrs.**

Block cipher – DES- Stream Cipher Structure - RC4 Algorithm- AES- Block Chaining Techniques.

UNIT 3**9 Hrs.**

Public Key Encryption: Principles of Public-Key Cryptosystems- Public-Key Cryptosystems- Applications for Public-Key Cryptosystems- Requirements for Public-Key Cryptography- Public-Key Cryptanalysis -The RSA Algorithm - Description of the Algorithm - Computational Aspects - The Security of RSA algorithm – Key Management - Distribution of Public Keys - Distribution of Secret Keys Using Public-Key Cryptography.

UNIT 4**9 Hrs.**

Authentication Requirements - Authentication Functions-Message Encryption-Message Authentication Code -Hash Function -Message Authentication Codes -Requirements for MACs - Message Authentication Code Based on DES - Hash Functions Requirements for a Hash Function -Simple Hash Functions - Birthday Attacks - Brute-Force Attacks –Cryptanalysis.

UNIT 5**9 Hrs.**

Intruders - Intrusion Techniques - Intrusion Detection - Audit Records - Statistical Anomaly Detection Rule-Based Intrusion Detection -Intrusion Detection Exchange Format - Password Management - Password Protection- Password Selection Strategies- Viruses and Related Threats -Malicious Programs -The Nature of Viruses -Types of Viruses -Macro Viruses - Email Viruses – Worms - State of Worm Technology – Firewall Design Principles - Firewall Characteristics -Types of Firewalls - Firewall Configurations.

Max.45 Hrs.**COURSE OUTCOMES**

- CO1** - Implement various symmetric encryption techniques for given applications
- CO2** - Illustrate various public key encryption techniques
- CO3** - Understand various key encryption mechanisms and key management strategies that can be applied for real time transactions.
- CO4** - Evaluate authentication and hash algorithms.
- CO5** - Summarize the basic network security mechanisms
- CO6** - Basic concepts of system level security.

TEXT / REFERENCE BOOKS

1. Behrouz A. Forouzan "cryptography and network security", ACM Digital Library, 2007
2. Man Young Rhee,"Internet security: cryptographic principles", "Algorithms and Protocols" Whey publications, 2003
3. Charlie Kaufman, Radia Perlman and Mike Speciner, "Network Security", Prentice Hall of India, 2002.
4. Joey Holland, "Cryptography: Principles and Practice" Larsen and Keller, 2017.Sahadeo
5. Padhye, Rajeev A. Sahu, Vishal Saraswat, "Introduction of Cryptography", CRC press, 2018.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SBSB3003	AUGMENTED REALITY AND VIRTUAL REALITY	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To make students to know the basic concepts and framework in virtual reality.
- To teach students the principles and multidisciplinary features in virtual reality.
- To teach students the technology for multimodal user interaction and perception in VR, in particular the visual, audial and haptic interface and behavior.

UNIT 1 INTRODUCTION OF VIRTUAL REALITY

9 Hrs.

Fundamental Concept and Components of Virtual Reality- Primary Features and Present Development on Virtual Reality - VR systems - VR as a discipline-Basic features of VR systems-Architecture of VR systems-VR hardware -VR input hardware: tracking systems, motion capture systems, data gloves-VR output hardware: visual displays.

UNIT 2 I/O INTERFACE & TECHNIQUES IN VR

9 Hrs.

Multiple Modals of Input and Output Interface in Virtual Reality: Input -- Tracker, Sensor, Digital Glove, Movement Capture, Video-based Input, 3D Menus & 3DScanner etc. Output -- Visual / Auditory / Haptic Devices. Interactive Techniques in Virtual Reality: Body Track, Hand Gesture, 3D Manus, Object Grasp.

UNIT 3 VISUAL COMPUTATION IN VIRTUAL REALITY

9 Hrs.

Fundamentals of Computer Graphics-Software and Hardware Technology on Stereoscopic Display-Advanced Techniques in CG: Management of Large-Scale Environments & Real Time Rendering - Development Tools and Frameworks in Virtual Reality: Frameworks of Software Development Tools in VR. X3D Standard; Vega, MultiGen, Virtoolsetc.

UNIT 4 INTRODUCTION OF AUGMENTED REALITY

9 Hrs.

System Structure of Augmented Reality-Key Technology in AR-- software development - AR software. Camera parameters and camera calibration. Marker-based augmented reality. Pattern recognition. AR Toolkit.

UNIT 5 APPLICATION OF VR IN DIGITAL ENTERTAINMENT

9 Hrs.

VR Technology in Film & TV Production- VR Technology in Physical Exercises and Games. Demonstration of Digital Entertainment by VR.3D user interfaces - Why 3D user interfaces. Major user tasks in VE. -Interaction techniques for selection, manipulation and navigation.3D UI evaluation.

Max. 45 Hrs.

COURSE OUTCOMES

On completion of the course, student will be able to

- CO1** - Design and implement the VR system.
- CO2** - Implement the Augmented Reality software.
- CO3** - Analyse and design the framework in VR using various software development tools in VR.
- CO4** - Design the multi modal user interface.
- CO5** - Describe the principles and features of VR and AR.
- CO6** - Recognize the technologies used to manage the large-scale VR environment in real time.

TEXT / REFERENCE BOOKS

1. Sherman, William R. and Alan B. Craig. Understanding Virtual Reality – Interface, Application, and Design, Morgan Kaufmann, 2002.
2. Fei GAO. Design and Development of Virtual Reality Application System, Tsinghua Press, March 2012.
3. Guangran LIU. Virtual Reality Technology, Tsinghua Press, Jan. 2011.
4. Burdea, G. C. and P. Coffet. Virtual Reality Technology, Second Edition. Wiley-IEEE Press, 2003/2006.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SBSB3004	INTRODUCTION TO IoT	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To understand the concepts of Internet of Things.
- To identify the various elements of an IoT System
- To understand the various means of communication from Node/Gateway to Cloud Platforms

UNIT 1**9 Hrs.**

Introduction to IoT, Current technological trends and future prospects, - Evolution of IoT, Business Scope, Relation with embedded system, - Basic Architecture of an IoT, Introduction of M2M- M2M vs IoT.

UNIT 2**9 Hrs.**

Application Sensors & Actuators - Edge Networking (WSN) – Gateways - IoT Communication Model – WPAN & LPWA, Overview of IoT supported Hardware platforms such as: Raspberry pi, Wearable Development Boards, Applications of IOT.

UNIT 3**9 Hrs.**

IoT Communication Model, Cloud computing in IoT, IoT in cloud architecture, logging on to cloud, Selecting and Creating cloud service, cloud based IoT platforms-IBM Watson-Google cloud.

UNIT 4**9 Hrs.**

Big Data Analytics, Apache Hadoop, Apache Storm – Data Visualization – Visualization tools for IoT.

UNIT 5**9 Hrs.**

Industry 4.0 concepts -The fourth revolution- Basic of Industrial IOT- Industrial Processing- Industrial Sensing & Actuator- Industrial internet process- Application of Industrial IOT.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - To learn and understand the technology and current trends in Internet of things.
- CO2** - To understand the various elements of IoT system and hardware devices.
- CO3** - To learn the programming languages and platforms for building IoT applications.
- CO4** - To understand the cloud computing and its relevance for developing IoT applications.
- CO5** - To design and implement IoT applications that manages big data with data analytics and visualization tools.
- CO6** - To implement hands-on projects using an appropriate software and hardware devices in various applications.

TEXT / REFERENCE BOOKS

1. The Internet of Things: Applications and Protocols, Wiley publications. Author(s): Oliver Hersent, David Boswarthick, Omar Elloumi
2. Architecting the Internet of Things, Springer publications. Author(s): Dieter Uckelmann, Mark Harrison, Florian Michahelles
3. Internet of Things with Arduino Cook book, Pack Publications. Author(s): Marco Schwatz
4. Internet of Things and Data Analytics, Wiley Publications.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB3005	SOFTWARE TESTING	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- Finding defects which may get created by the programmer while developing the software
- To understand the Software Testing Concepts
- To implement the Software Quality and Control Concepts

UNIT 1**9 Hrs.**

Introduction: Software testing – Role of software testing –Three step process to becoming a world class testing organization- A structural approach to testing – Test strategy – methods for developing test strategy.

UNIT 2**9 Hrs.**

Seven- Step Software testing process-Developing a Test plan–Profile the software project-understand the project risk-select a testing techniques-plan unit testing and analysis-build the test plan.

UNIT 3**9 Hrs.**

Requirements testing – Walk through test tool – Risk matrix Test tool – Testing for requirements phase and design phase – Conducting a design review-Inspecting Design Deliverables.

UNIT 4**9 Hrs.**

Acceptance and operational testing: Defining the acceptance criteria-Developing an Acceptance Plan-Executing the acceptance the acceptance plan-Developing Test Cases. Developing and updating test plan and test data.

UNIT 5**9 Hrs.**

Testing Strategy: Rapid prototyping– Spiral testing – Structural System Testing Techniques-Functional System Testing Techniques-Evaluate the effectiveness of testing.

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** - Finding defects which may get created by the programmer while developing the software
- CO2** - To understand the Software Testing Concepts
- CO3** - To implement the Software Quality and Control Concepts
- CO4** - To Design the Test cases and to get familiarity over Automated Testing tools
- CO5** - To understand the significance of testing
- CO6** - To learn the essentials of testing

TEXT / REFERENCE BOOKS

1. Effective Methods for Software Testing, William Perry - John Wiley & Sons, USA, 1995
2. Ron Patton, Software Testing-Second Edition, Sams,2005
3. Watts S. Humphrey,ManagingThe Software process, Second Edition, Addison-Wesley Professional,1989
4. Glenford J. Myers, (2008), "The Art of Software Testing", Second Edition,JohnWiley&Sons, New Delhi. (UNIT I –III)
5. Ron Patton, (2007) , "Software Testing", Second Edition, SAMS Techmedia
6. William E.Perry, (2000), "Effective Methods for Software Testing", Second edition, John Wiley & Sons, New Delhi.
7. Boris Beizer, (1995), "Black-Box Testing: -Techniques for Functional Testing of Software and Systems", Second edition, John Wiley & Sons, New Delhi.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB3006	DESIGN AND ANALYSIS OF ALGORITHMS	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To analyze the performance of algorithms under various scenarios.
- To learn mathematical background for algorithm analysis & solving the recurrence equations.
- To learn various algorithm design techniques.

UNIT 1 INTRODUCTION**9 Hrs.**

Fundamentals of algorithmic problem solving - time complexity - space complexity with examples - growth of functions - asymptotic notations: need, types - big oh, little oh, omega, theta - properties - complexity analysis examples - performance measurement - instance size, test data, experimental setup. - probabilistic analysis, amortized analysis.

UNIT 2 MATHEMATICAL FOUNDATIONS**9 Hrs.**

Solving recurrence equations - substitution method - recursion tree method - master method - best case - worst case - average case analysis - sorting in linear time - lower bounds for sorting: - counting sort - radix sort - bucket sort- disjoint sets- disjoint set operations, union and find algorithms, spanning trees, connected components and biconnected components.

UNIT 3 BRUTE FORCE AND DIVIDE-AND-CONQUER**9 Hrs.**

Brute force: - travelling salesman problem - knapsack problem - assignment problem - closest pair and convex hull problems - divide and conquer approach: - binary search - quick sort - merge sort - strassen's matrix multiplication.

UNIT 4 GREEDY APPROACH AND DYNAMIC PROGRAMMING**9 Hrs.**

Greedy approach: - optimal merge patterns- huffman code - job sequencing problem- -- tree vertex splitting dynamic programming: – dice throw-- optimal binary search algorithms.

UNIT 5 BACKTRACKING AND BRANCH AND BOUND**9 Hrs.**

Backtracking: - 8 queens - hamiltonian circuit problem - branch and bound - assignment problem - knapsack problem: - travelling salesman problem - np complete problems - clique problem - vertex cover problem.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course the student will be able to

CO1 - Determine the Suitable Algorithmic Design Technique for A Given Problem.

CO2 - Identify the Limitations of Algorithms in Problem Solving

CO3 - Analyse the Efficiency of The Algorithm Based on Time and Space Complexity.

CO4 - Implement Asymptotic Notations to Analyse Worst-Case and Average Case Running Times Of Algorithms.

CO5 - Interpret the Fundamental Needs of Algorithms in Problem Solving.

CO6 - Describe the Various Algorithmic Techniques and Its Real Time Applications.

TEXT / REFERENCE BOOKS

1. Thomas h. Cormen, Charles e. Leiserson, Ronald I. Rivest and Clifford stein, "introduction to algorithms", third edition, phi learning private limited, 2012.
2. Alfred v. Aho, john e. Hopcroft and Jeffrey d. Ullman, "data structures and algorithms David e. Goldberg, "genetic algorithm in search optimization and machine learning" Pearson education India, 2013.
3. Anany Levitin, "introduction to the design and analysis of algorithms", third edition, Pearson education, 2012.
4. Ellis Horowitz, SartajSahni and Sangu Thevar Rajasekaran, fundamvaventals of computer algorithms, second edition, universities press, 2007.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

SBSB3007	SOFTWARE ARCHITECTURE	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To understand the advanced software design and the issues associated with large-scale software architectures, frameworks, patterns and components.
- To understand the techniques used for the automatic analysis and evaluation of software.
- To understand the software process and develop architectural thinking

UNIT 1**9 Hrs.**

Architecture Business cycle, what is software architecture, why software architecture is important, documenting software architectures. Understanding quality attributes, architecture and quality attributes, achieving quality attributes.

UNIT 2**9 Hrs.**

Design patterns: History, Important principles behind design patterns, programming the interface and concept of delegation. Study of a commonly used representative design patterns Singleton, Adapter, Factory method, Strategy, State, Façade, Observer, Iterator.

UNIT 3**9 Hrs.**

Types of architectures styles and their comparison. Introduction to Three tier architecture presentation, business and persistence layers]. Concept of loose coupling, Addressing Quality attributes through multi-tier architecture. Introduction to XML, Advantages of coupling through xml, structure of XML.

UNIT 4**9 Hrs.**

Introduction to Web servers and Application servers, Introduction to Java EE, Introduction to concept of Messaging, Introduction to Enterprise Java Beans, concept of Entity beans, Session bean, message beans, use of EJBs in three tier architecture. Introduction to Web services.

UNIT 5**9 Hrs.**

Components, Interfaces, IUNKNOWN, DLL servers, Introduction to .NET architecture, .NET assemblies, .NET remoting, .NET web services.

Max. 45 Hrs.**COURSE OUTCOMES**

- CO1** - Analyse software process and process modelling.
- CO2** - Ability to draw UML diagrams for a given problem statement.
- CO3** - Understand various design patterns.
- CO4** - Evaluate the applicability of an architectural style for a product.
- CO5** - Build web application architecture using ADL tools.
- CO6** - Compare and contrast formal languages and description languages

TEXT / REFERENCE BOOKS

1. Len Bass, Paul Clements, Rick Kazman, Software Architecture in practice, second edition.
2. Eric J. Braude, Software Design From programming to architecture, BostonUniv ISBN:0-47120459- 5, 2004
3. Dale Rogerson, Inside Com Microsoft Programming series
4. James L. Weaver, Kevin Mukhar, James p. Crume(Publisher) Begineeing J2EE1.4 from Novice to Professional (Apress Beginner series)
5. Lenn Bass, Paul Clements, Rick Kazman, "Software Architecture in Practice", Third Edition, Addison- Wesley Publication, 2011
6. George H. Fairbanks Just, "Enough Software Architecture: A Risk-Driven Approach", First Edition, Marshal Publication, 2010.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSA3008	SOFTWARE QUALITY MANAGEMENT	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- Understand the fundamental principles of Software Quality management.
- To understand the issues and challenges faced while doing the Project Scheduling, tracking, Risk analysis, Quality management and Project Cost estimation
- To define quality assurance plans

UNIT 1**9 Hrs.**

Software Quality – Hierarchical models of Boehm and McCall – Quality measurement – Metrics measurement and analysis – ilb's approach – QQM Model.

UNIT 2**9 Hrs.**

Quality tasks – SQA plan – Teams – Characteristics – Implementation – Documentation – Reviews and Audits.

UNIT 3**9 Hrs.**

Tools for Quality – Ishikawa's basic tools – CASE tools – Defect prevention and removal – Reliability models – Rayleigh model – Reliability growth models for quality assessment.

UNIT 4**9 Hrs.**

Elements of QMS – Rayleigh model framework – Reliability Growth models for QMS – Complexity metrics and models – Customer satisfaction analysis.

UNIT 5**9 Hrs.**

Need for standards – ISO 9000 Series – ISO 9000-3 for software development – CMM and CMMI – Six Sigma concepts.

Max.45 Hrs.**COURSE OUTCOMES**

- CO1** - Learn software quality factors
CO2 - Apply common software testing strategies
CO3 - Demonstrate about the project process control and software Metrics
CO4 - Implement all the common software testing strategies.
CO5 - Understand the SQA standards and software process assessments
CO6 - To deploy quality engineering models in projects

TEXT / REFERENCE BOOKS

1. Allan C. Gillies, Software Quality: Theory and Management, Thomson Learning, 2003
2. Stephen H. Kan, Metrics and Models in Software Quality Engineering, Pearson Education (Singapore) Pte Ltd., 2002
3. Norman E. Fenton and Shari Lawrence Pfleeger, Software Metrics Thomson, 2003
4. Mordechai Ben – Menachem and Garry S.Marlist, Software Quality, Thomson Asia Pte Ltd, 2003.
5. Mary Beth Chrissis, Mike Konrad and Sandy Shrum, CMMI, Pearson Education (Singapore) Pte Ltd, 2003.
6. ISO 9000-3 Notes for the application of the ISO 9001 Standard to software development.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A** : 10 Questions of 2 marks each uniformly distributed – No choice**20 Marks****PART B** : 2 Questions from each unit of internal choice, each carrying 16 marks**80 Marks**

SBSB3009	KNOWLEDGE MANAGEMENT SYSTEMS	L	T	P	EL	Credits	Total Marks
		3	0	0	0	3	100

COURSE OBJECTIVES

- To study the basic rudiments of knowledge management
- To understand of the knowledge management system life cycle.
- To learn the coding tools and procedures

UNIT 1**9 Hrs.**

KNOWLEDGE MANAGEMENT: KM Myths – KM Life Cycle – Understanding Knowledge – Knowledge, intelligence – Experience – Common Sense – Cognition and KM – Types of Knowledge – Expert Knowledge – Human Thinking and Learning.

UNIT 2**9 Hrs.**

KNOWLEDGE MANAGEMENT SYSTEM LIFE CYCLE: Challenges in Building KM Systems – Conventional Vrs KM System Life Cycle (KMSLS) – Knowledge Creation and Knowledge Architecture – Nonaka's Model of Knowledge Creation and Transformation. Knowledge Architecture.

UNIT 3**9 Hrs.**

CAPTURING KNOWLEDGE: Evaluating the Expert – Developing a Relationship with Experts – Fuzzy Reasoning and the Quality of Knowledge – Knowledge Capturing Techniques, Brain Storming – Protocol Analysis – Consensus Decision Making – Repertory Grid-Concept Mapping–Blackboarding.

UNIT 4**9 Hrs.**

KNOWLEDGE CODIFICATION: Modes of Knowledge Conversion – Codification Tools and Procedures – Knowledge Developer's Skill Sets – System Testing and Deployment – Knowledge Testing – Approaches to Logical Testing, User Acceptance Testing–KM System Deployment Issues–User Training– Postimplementation.

UNIT 5**9 Hrs.**

KNOWLEDGE TRANSFER AND SHARING: Transfer Methods – Role of the Internet – Knowledge Transfer in e-world – KM System Tools – Neural Network – Association Rules – Classification Trees – Data Mining and Business Intelligence – Decision Making Architecture – Data Management – Knowledge Management Protocols – Managing Knowledge Workers.

Max. 45 Hrs.**COURSE OUTCOMES**

On completion of the course, student will be able to

- CO1** - Understand the concept of knowledge and its types
- CO2** - Analyse the challenges in building Knowledge Management systems
- CO3** - Develop knowledge management capturing techniques
- CO4** - Test the coding tools for knowledge management systems.
- CO5** - Understand the architecture and development of knowledge systems
- CO6** - Develop models with Knowledge management system tools

TEXT / REFERENCE BOOKS

1. Elias.M. Award & Hassan M. Ghaziri – “Knowledge Management” Pearson Education 2000
2. Guus Schreiber, Hans Akkermans, Anjo Anjewierden, Robert de Hoog, Nigel Shadbolt, Walter Van de Velde and Bob Wielinga, “Knowledge Engineering and Management”, Universities Press, 2001.
3. 3.C.W. Holsapple, “Handbooks on Knowledge Management”, International Handbooks on Information Systems, Vol 1 and 2, 2003
4. Becerra-Fernandez, I.; Sabherwal, R.: Knowledge Management: Systems and Processes. M.E. Sharpe Inc., 2010.

END SEMESTER EXAM QUESTION PAPER PATTERN**Max. Marks : 100****Exam Duration : 3 Hrs.****PART A : 10 Questions of 2 marks each uniformly distributed – No choice****20 Marks****PART B : 2 Questions from each unit of internal choice, each carrying 16 marks****80 Marks**

