

# Matthew Yuan

github.com/code-by-matt  
my4@princeton.edu  
609-216-0038

## Education

---

- Princeton University**, Princeton, NJ September 2017–May 2021 (Expected)
- Bachelor of Arts (A.B.) in Mathematics, 3.8 GPA.
  - Coursework includes Algorithms and Data Structures, Probability and Stochastic Systems, Computational Geometry, Linear Algebra, Multivariable Calculus, Combinatorics, Real Analysis, and Fourier Analysis.
- University of Oxford**, Oxford, UK (study abroad) January 2020–Present
- One on-site trimester at Worcester College, one remote trimester.
  - Coursework includes Artificial Intelligence (AI), Algebraic Number Theory, Topology, Philosophy of Mathematics.

## Skills

---

### Programming Languages and Frameworks

- Java, Python, HTML/CSS, JavaScript, Node.js, Express, Socket.io, Cypress, Django, PostgreSQL, Bootstrap, Git, Heroku,  $\text{\LaTeX}$ .

### Concepts

- Object-Oriented Programming, Machine Learning, Mathematical Reasoning, Teaching.

### Languages

- English, Mandarin.

## Experience

---

- Adversarial Machine Learning Researcher**, University of Oxford March 2020–Present
- Study and implement existing attacks against deterministic neural networks.
  - Propose and test new attacks against Bayesian neural networks, which are known to be more robust.
  - Meet weekly (remotely) with a research assistant and a doctoral student to discuss progress.
- Course Assistant**, Princeton University September 2018–May 2019
- Led weekly problem sessions for about 50 students in Real Analysis and Linear Algebra.
  - Helped students understand complex mathematical ideas and guided students through homework problems.

## Projects

---

- Thue-Morse Connect Four**, tmc4.herokuapp.com October 2018–August 2019
- Built a variant of Connect Four to explore what happens when players take turns following the Thue-Morse sequence. Intended to eliminate the game's first-player advantage. Two users can play each other on two different devices in real-time.
  - Started work in Python/Django, then switched to Node.js/Express with Socket.io, using Cypress for testing.
- Seam Carving**, class project April 2019
- Implemented an image resizing algorithm in Java that preserves an image's content without cropping or stretching.
  - Achieved by using Dijkstra's algorithm to find minimal-energy seams in an image.

## Activities

---

- Author in Princeton Undergraduate Research Journal**, bit.ly/2W72vBR Spring 2019
- Presented a creative, narrative explanation of Carl Friedrich Gauss's discovery that the regular seventeen-sided polygon is constructible using a compass and straightedge.
  - Driven by curiosity and a desire to understand the real-world historical context of Gauss's work.
  - 1 of 5 papers selected for publication out of 23 total submissions.
- Editor of Profiles in Entrepreneurship**, medium.com/profiles-in-entrepreneurship October 2018–December 2019
- Managed a team of 4 writers for an intercollegiate publication that provides student entrepreneurs actionable advice from startup founders and VCs.
  - Produced over 30 articles in the 2018–2019 school year.