



THE UNIVERSITY OF
SYDNEY

CONFIDENTIAL EXAM PAPER

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Computer Science

EXAMINATION

Semester 1- Main, 2021

COMP2123 Data Structures and Algorithms

EXAM WRITING TIME: 2 hours

READING TIME: 10 minutes

EXAM CONDITIONS

This is a OPEN book exam.

All submitted work must be your own.

Do not use anyone else's help, in accordance with the University's "Plagiarism" policies.

MATERIALS PERMITTED

MATERIALS TO BE SUBMITTED

INSTRUCTIONS TO CANDIDATES

Type your answers to the questions in a pdf file.

Submit this pdf file to the examiners. Hand-written responses will not be marked.

Start by typing your name in the first box.

Do **not** type your name.

Submit only your answers to the questions. Do **not** copy the questions.

Do **not** copy any text from the permitted materials. Always write your answers in your own words.

For examiner use only:

Problem	1	2	3	4	Total
Marks					
Out of	10	10	20	20	60

Problem 1.

- a) Suppose we have a priority queue PQ , implemented as a min-heap, containing n keys and some integer x . [5 marks]

```

1: def FOO( $x$ )
2:    $result \leftarrow 0$ 
3:   while  $PQ.min() < x^2$  do
4:      $temp \leftarrow PQ.remove\_min()$ 
5:      $result \leftarrow result + temp^2$ 
6:   return  $result$ 

```

Analyze the time complexity of running `foo`.

- b) We are given a set of items $I = \{i_1, \dots, i_n\}$ and sets S_1, \dots, S_m containing subsets of these items, i.e., $S_k \subseteq I$ for all $1 \leq k \leq m$. The sets don't have to contain the same number of items and an item may occur in multiple sets. We need to find the smallest set T such that T contains at least one element from each set S_k ($1 \leq k \leq m$). [5 marks]

Example:

$I = \{i_1, \dots, i_6\}$

$S_1 = \{i_1, i_2, i_6\}$

$S_2 = \{i_2, i_4, i_5\}$

$S_3 = \{i_2, i_4\}$

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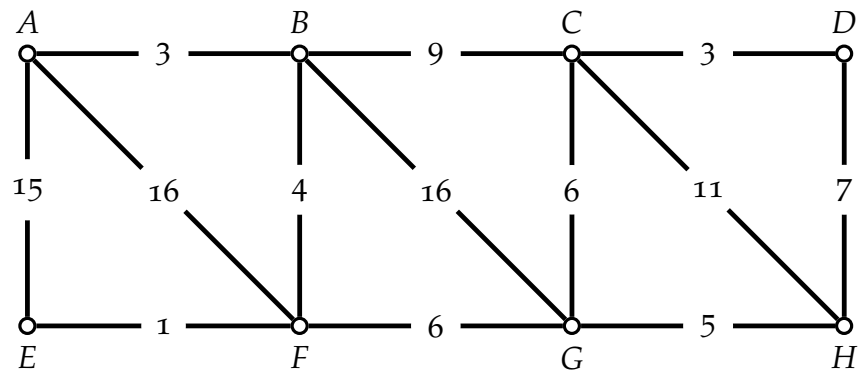
T is an element of S_k , we add i_j to T .

```

1: def SMALLESTSET( $S_1, \dots, S_m, I$ )
2:    $T \leftarrow []$ 
3:   Sort  $I$  by the number of sets that contains each item in decreasing
   order and renumber such that  $|i_1| \geq |i_2| \geq \dots \geq |i_n|$ 
4:   for  $j \leftarrow 1; j \leq n; j++$  do
5:     if  $i_j$  is part of some  $S_k$  and no other item in  $T$  is part of  $S_k$  then
6:        $T \leftarrow T \cup i_j$ 
7:   return  $T$ 

```

Problem 2. Consider the following edge weighted undirected graph:



Your task is to:

a) Compute the shortest path tree T of the graph starting from A . List the edges in T . [7 marks]

b) Indicate the order of the edges in the shortest path tree T starting from A . [3 marks]

(You do **not** have to



Problem 3. Recall that a forest is a graph where every connected component is a tree. We want to design a data structure for a fixed set of n vertices that allows us to add and remove edges, as well as efficiently answer the query: "Are vertex i and vertex j part of the same tree?" You can assume that we identify the vertices by their number and that each vertex has a unique number in the range 0 to $n - 1$ (or 1 to n if that's easier for you).

Your data structure should support the following operations:

- **INITIALIZE(n):** construct the data structure for the n vertices without any edges. This method is called exactly once and only as the first operation in any execution.
- **INSERT-EDGE(i, j):** insert an undirected edge between vertex i and vertex j , if adding this edge doesn't create cycles (otherwise, don't add the edge)
- **REMOVE-EDGE(i, j):** remove the edge between vertex i and vertex j , if it exists
- **IN-SAME-TREE(i, j):** return True if vertex i and vertex j are part of the same tree, and False otherwise

Example:

INITIALIZE(10) - create data structure for 10 vertices
 IN-SAME-TREE(9,2) - return False
 INSERT-EDGE(2,6) - add edge between 2 and 6
 INSERT-EDGE(9,6) - add edge between 9 and 6
 INSERT-EDGE(9,2) - do not add edge between 9 and 2 (would create cycle)
 IN-SAME-TREE(9,2) - return True
 REMOVE-EDGE(6,2) - remove edge between 6 and 2
 IN-SAME-TREE(9,2) - return False

Your task is to design a data structure that supports these operations in $O(1)$ space. The INITIALIZE, INSERT-EDGE, and REMOVE-EDGE operations should run in $O(n^2)$ time. The IN-SAME-TREE operation should run in $O(1)$ time.

- Describe your data structure. [8 marks]
- Prove the correctness of your data structure. [7 marks]
- Analyze the time and space complexity of your data structure. [5 marks]



Problem 4. Silbo Gomero is a whistling language used in the border region of France and Spain by shepherds to communicate with each other. We want to determine the number of pairs of shepherds that can communicate using this language. More specifically, we are given the locations of the shepherds in an array A , where every location is represented by a distinct positive integer. For simplicity you can assume that every shepherd whistles equally loudly and thus can cover the same distance d . Shepherds i and j can communicate with each other if $|A[i] - A[j]| \leq d$, i.e., if the absolute difference between their locations is at most the distance they can cover by whistling. Recall that $|x|$ equals x when $x \geq 0$ and $|x|$ equals $-x$ if $x < 0$. You need to determine how many pairs of shepherds can communicate with each other.

Example:

When $A = [4, 2, 12, 7]$ and $d = 3$, you should return 2, since $|4 - 2| = 2 \leq d$ and $|4 - 7| = 3 \leq d$ and no other pair is at distance at most d from each other.

Your task is to give a divide and conquer algorithm for this problem that runs in $O(n \log n)$ time. Remember to:

a) Describe your

[8 marks]

b) Prove the correctness

[7 marks]

c) Analyze the time complexity

[5 marks]

(Disclaimer: Silbo Gomero is a real language and this problem is based on information given in the question.)

