What is UX (User Experience) Design?

May 21, 2020



Agenda

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- 2. Ice-breaker
- 3. What is the difference between UX & UI?
- 4. What is UX Design?
- 5. UX Design Process
- 6. UX Terminologies & Deliverables
- 7. Further Resources
- 8. Q&A



Introduction

About Code for Canada

"...a national nonprofit that connects government innovators with the tech and design community. Our programs enable governments to deliver better digital public services and empower communities to solve civic challenges using technology and design."



Who We Are

Our Team

Seyi Taylor Product Manager *Responsible for the "What"*

Rola Kuidir UX Designer
Responsible for the "Why"

Zola McAdie Software Developer *Responsible for the "How"*



"Two Truths and a False"

Guess which statement is false.

- 1. UX Designers are responsible for advocating for the users' needs
- 2. UX Designers are responsible for only the look and feel of products
- UX Designers are responsible for discussing technical feasibility with the developer(s)

Ice-breaker

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What is the difference between UX & UI?

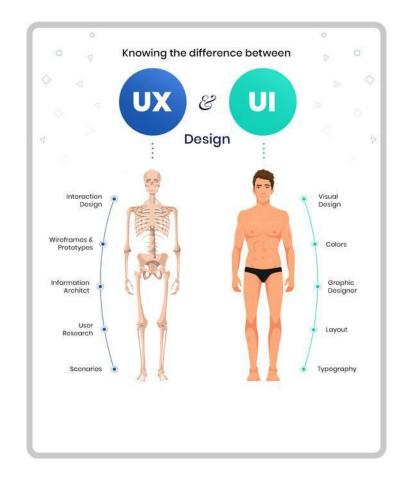
What is the difference between UX & UI?

The Human Body

User Experience Design is all about optimization of a product to ensure its usability and function.

User Interface Design deals with the "look and feel".

UX and UI work hand in hand to get the "feel" and "design" just right. UI Design is a phase within a UX design process.



Source: https://www.tanzeel.co/ui-vs-ux-design-whats-the-difference/

"User Interface is the space where interaction between humans and a product happens, while User Experience is an emotional outcome before, during and after the interactions with a product."

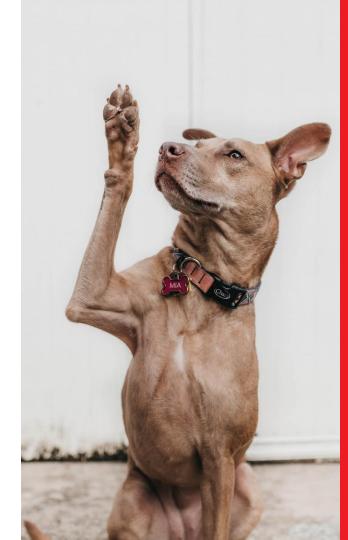
- Suman Shrestha

UX Design =

The process of designing products to provide meaningful experiences to the end user

The Goal = To enhance user satisfaction

What is the easiest fruit to eat?



The UX of a Banana

Of all the fruits out there, the banana represents the best user experience.

- The bright yellow peel tells you when it's ready
- A banana can be eaten anywhere
- No washing needed
- No dirty hands
- No need for a knife to peel it
- There's even guiding lines on how to peel it
- You don't require any prior experience





Source: https://www.insider.com/why-mens-and-womens-shirts-button-on-different-sides-2016-11





Source: https://www.dailymail.co.uk/sciencetech/article-4800234/ls-soap-dispenser-RACIST.html

Design is how it works"

"Design is not just what it looks like and feels.

- Steve Jobs

Why is UX Design important?

- Fulfills users' needs
- Creates positive experiences
- Reduces risk
- Reduces cost

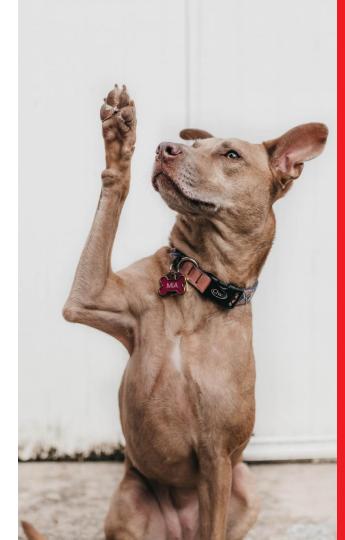
NEWS

Phoenix fix could take five more years, cost \$3.6B, report suggests

By Kathryn May. Published on Jun 29, 2018 5:34pm

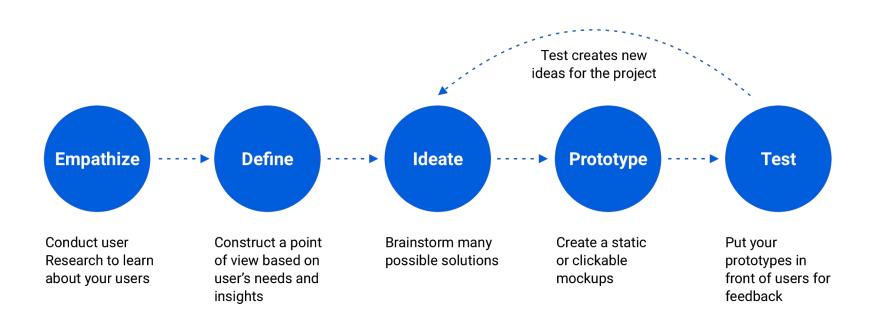


Can you think of any good or bad UX examples?

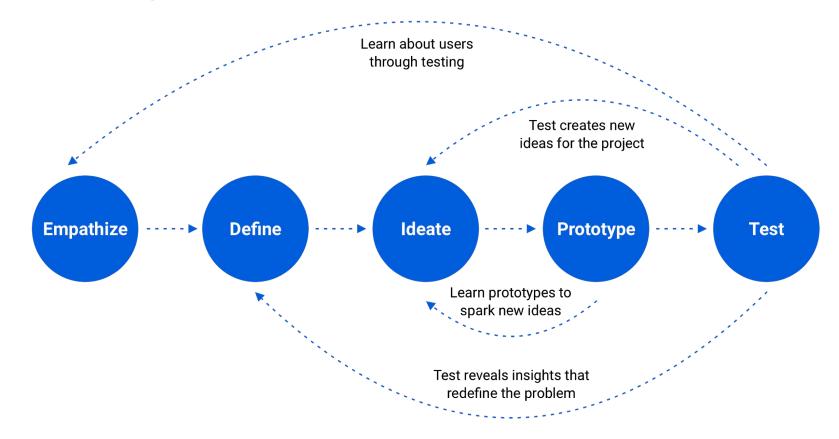


UX Design Process

UX Design Process

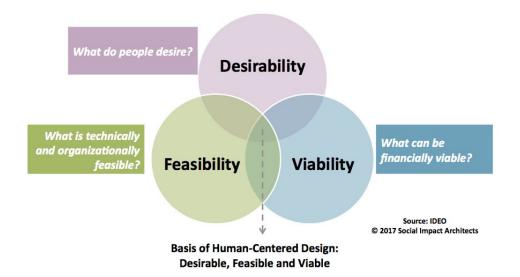


UX Design Process



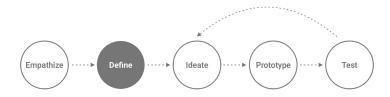
Human Centered Design

- The needs of people
- The possibilities of technology
- The requirements of success



User Persona

A persona is a single representation of a subset of your target audience who have similar behaviours, goals, motivations, and needs when it comes to the product.





Amy the Accountant

Associate Director of Financial Advising | Age 43

Amy has been working at her firm for 6 years, and was recently promoted to a director-level supervisory position. She's a techy, highly educated power user.

Goals & Objectives

- Responsible for accuracy of all reports created by employees in her division
- Needs to see an overview of current billable hours per month completed
- Wants quick reference for relevant tax code info while reviewing reports

Behaviors

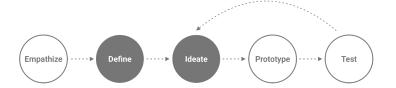
- Learns and uses keyboard commands to save time with repetitive work
- Prefers to have her employees send her work for feedback before deadlines
- Keeps key parts of the tax code printed and pinned on her office walls for quick reference

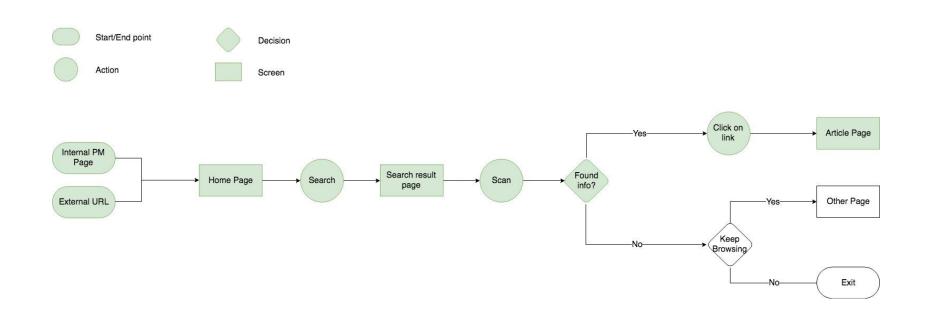


Source: https://ipolitics.ca/2018/06/29/phoenix-fix-could-take-five-more-years-cost-3-6b-report-suggests/

User Flow

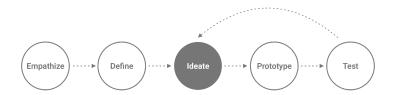
A user flow is a diagram that display the complete path a user takes when using a product

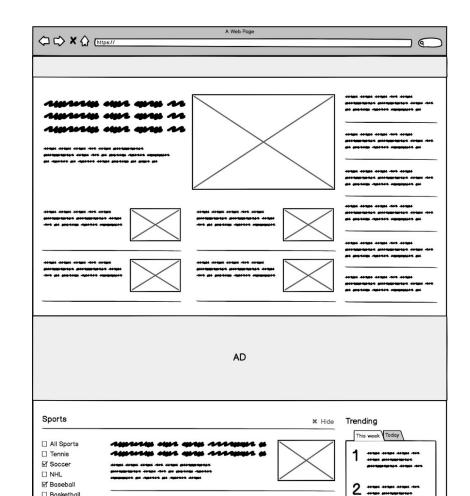




Wireframe

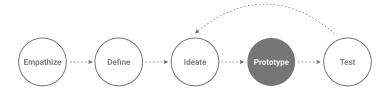
A wireframe is a skeleton outline of the system to be built, and should contain all the important elements of the final product.





Prototype

A prototype is sample version of a final product created to test a concept or process.





Further Resources

Books to Start with:

- The Design of everyday Things by Don Norman
- Don't Make me Think by Steve Krug

Blogs to Explore:

- Interaction Design Foundation
- Nielsen Norman Group
- Smashing Magazine
- UX Planet

Websites for UX Principles:

- Lawsofux.com
- Asktog.com
- Humanbydesign.com

Any Questions or Feedback?

