Introduction to Al Assignment Project Exam Help - Tutorial Planninghttps://tutorcs.com

WeChat: CSTUTOTES

STRIPS: rocket domain

- 1. Formulate the rocket domain below in STRIPS. There are three possible actions:
 - to load a piece of cargo into a rocket
 - to unload a piecesofgrangon fremjactockem Help
 - to move a rocket from a location to another https://tutorcs.com where
 - for a rocket to be movedhat:mststtbave fuel, and moving uses up fuel
 - for a piece of cargo to be loaded/unloaded into/from a rocket, cargo and rocket must be at the same location
- 2. Modify your formulation of the *rocket domain* to accommodate fuel as a resource that can be consumed and produced

STRIPS: rocket domain – example solution to 1.

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Move(r,x,y) preconditions: Rocket(r) Extinct Has-fuel(r), x \neq y effects: At(r,y), \neg At(r,x), \neg Has-fuel(r) https://tutorcs.com preconditions: Cargo(c), Rocket(r), In(c,r), At(r,x) effects: \neg In(c,r), At(c,x) preconditions: Cargo(c), Rocket(r), At(c,x), At(r,x) effects: \neg At(c,x), In(c,r)
```

STRIPS: rocket domain – example solution to 2.

- One needs to accommodate resource constraints (see Section 11.1.1 in Russel&Norvig for a formal account).
- Intuitively this could be done, assuming every move requires 10l of fuel and each refill adds exactly 10l and the rocket has only up to 20l capacity, by adding a new action Refill and modifying Move as follows

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Move(r,x,y) preconditions: Rocket(r), At(r,x), Fuel(r)>10, x\neq y
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effects: At(r,y), $\neg At(r,x)$, Fuel(r):= Fuel(r) - 10

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Refill (r,x) preconditions: Rocket(r), At(r,x), Fuel(r)<10
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effects: Fuel(r) := Fuel(r) + 10

Graph-plan

Apply GRAPHPLAN to the shopping domain with

actions:

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Go(x) preconditions: Atys, ignment Preffect: Exam Atys p
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Buy(x) preconditions: At(s), Sells(s,x) effects: Have(x) https://tutorcs.com

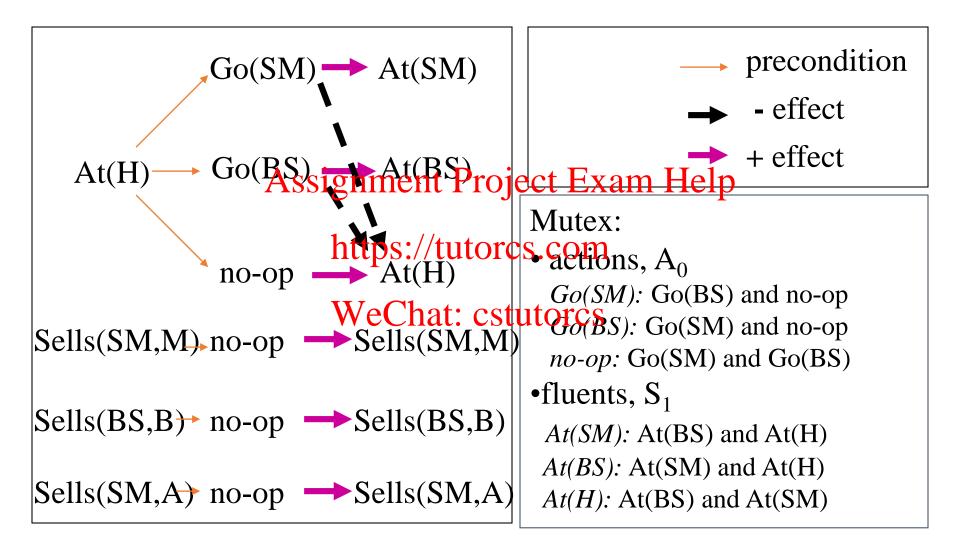
start state: At(H), Sells(BS, B), Sella (SAT) afells (Mt. M) CS

goal: At(H), Have(M), Have(A), Have(B)

Show explicitly the graph (including mutex) for SO, AO, S1

Return the computed plan explicitly, and indicate the level at which the plan can be extracted.

Graph-plan solution: S_0, A_0, S_1



Graph-plan solution: (sub-graph) with plan

 $Have(A) \longrightarrow no-op \longrightarrow Have(A)$

$$At(H) \longrightarrow \textbf{Go(SM)} \longrightarrow At(SM) \longrightarrow \textbf{no-op} \longrightarrow At(SM)$$

$$Sells(SM,M) \rightarrow \textbf{no-op} \longrightarrow Sells(SM,M) \rightarrow \textbf{Buy(M)} \longrightarrow Have(M)$$

$$Sells(BS,B) \rightarrow \textbf{no-op} \longrightarrow Sells(BS,B) \rightarrow \textbf{no-op} \longrightarrow Sells(BS,B)$$

$$Sells(SM,A) \rightarrow \textbf{no-op} \longrightarrow Sells(SM,A) \rightarrow \textbf{no-op} \longrightarrow Sells(SM,A) \rightarrow \textbf{no-op} \longrightarrow At(BS)$$

$$At(SM) \longrightarrow \textbf{Go(BS)} \rightarrow \textbf{hat}(BS) \rightarrow \textbf{tutore} \textbf{Sopn} \longrightarrow At(BS)$$

$$Have(M) \longrightarrow \textbf{no-op} \longrightarrow Have(M) \longrightarrow \textbf{no-op} \longrightarrow Have(M)$$

$$Sells(BS,B) \rightarrow \textbf{no-op} \longrightarrow Have(A) \longrightarrow \textbf{no-op} \longrightarrow Have(A)$$

$$At(BS) \longrightarrow \textbf{Go(H)} \longrightarrow At(H)$$

$$Have(M) \longrightarrow \textbf{no-op} \longrightarrow Have(M)$$

$$Have(M) \longrightarrow \textbf{no-op} \longrightarrow Have(M)$$

$$Have(B) \longrightarrow \textbf{no-op} \longrightarrow Have(B)$$

Note parallel actions!