

程序代写代做 CS编程辅导



COMP4418 Knowledge Representation and Reasoning

First-Order Logic 2

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First-Order Logic

Before building system

before there can be learning, reasoning, planning, explanation ...

need to be able to express knowledge

Want a precise declarative language

- declarative: believe P = hold P to be true
cannot believe P without some sense of what it would mean for the world to satisfy P
- precise: need to know exactly
 - what strings of symbols count as sentences
 - what it means for a sentence to be true
(but without having to specify which ones are true)

What does it mean to have a language? **Email: tutorcs@163.com**

- syntax
- **semantics**
- pragmatics

Here: language of first-order logic
again: not the only choice

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Semantics

How to interpret sentences?

- what do sentences claim about the world?
- what does believing one amount to?

Without answers, cannot use sentences to represent knowledge

Problem:

cannot fully specify interpretation of sentences because non-logical symbols reach outside the language

So:

make clear dependence of interpretation on non-logical symbols

Logical interpretation:

specification of how to understand predicate and function symbols

Can be complex!

*IsABetterJudgeOfCharacterThan,
favouriteIceCreamFlavourOf,
puddleOfWater27*

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Simple Case

There are objects

some satisfy predicate P ; some do not

Each interpretation settles existence of P

borderline cases ruled in by interpretations

Each interpretation assigns to f a mapping from objects to objects

functions always well-defined and single-valued

Main assumption:

- this is all you need to know about the non-logical symbols to understand which sentences of FOL are true or false
- In other words, given a specification of
 - what objects there are
 - which of them satisfy P
 - what mapping is denoted by f
- it will be possible to say which sentences of FOL are true and which are not

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Interpretations

Two parts: $I = \langle D, \Phi \rangle$

D is the domain of discourse

- can be any set
- not just formal / mathematical objects
- e.g. people, tables, numbers, sentences, chunks of peanut butter, situations, the universe

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Φ is an *interpretation* mapping

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- If P is a predicate symbol of arity n , $\Phi(P) \subseteq [D \times D \times \dots \times D]$
an n -ary relation over D

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Can view interpretation of predicates in terms of characteristic function

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$$\Phi(P) \in [D \times D \times \dots \times D \rightarrow \{0, 1\}]$$

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- If f is a function symbol of arity n ,
 $\Phi(f) \in [D \times D \times \dots \times D \rightarrow D]$
an n -ary function over D
- For constants, $\Phi(c) \in D$

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Denotation

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In terms of interpretation I , terms will denote elements of D .

will write element as I

For terms with variables, denotation depends on the values of variables

will write as $I, \mu \Vdash t$

where $\mu \in [Variables \rightarrow D]$ called a variable assignment

Rules of interpretation:

1. $I, \mu \Vdash v = \mu(v)$

2. $I, \mu \Vdash f(t_1, t_2, \dots, t_n) = H(I, \mu, d_1, d_2, \dots, d_n)$

where $H = \Phi(f)$

and d_i recursively

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Satisfaction

In terms of I , wffs will be true for some values of the free variables and false for others

will write as $I, \mu \models \alpha$ “ α is satisfied by I and μ ” where $\mu \in [\text{Variables} \rightarrow D]$, as before
or $I \models \alpha$, when α is a sentence

or $I \models S$, when S is a set of sentences (all sentences in S are true in I).

Rules of interpretation:

1. $I, \mu \models P(t_1, t_2, \dots, t_n)$ iff $\langle d_1, d_2, \dots, d_n \rangle \in R$ where $R = \Phi(P)$ and $d_i = I, \mu \models t_i$, as on previous slide
2. $I, \mu \models (t_1 = t_2)$ iff $I, \mu \models t_1$ is the same as $I, \mu \models t_2$
3. $I, \mu \models \neg \alpha$ iff $I, \mu \not\models \alpha$
4. $I, \mu \models (\alpha \wedge \beta)$ iff $I, \mu \models \alpha$ and $I, \mu \models \beta$
5. $I, \mu \models (\alpha \vee \beta)$ iff $I, \mu \models \alpha$ or $I, \mu \models \beta$
6. $I, \mu \models \exists v, \alpha$ iff for some $d \in D$, $I, \mu \{d; v\} \models \alpha$
7. $I, \mu \models \forall v, \alpha$ iff for all $d \in D$, $I, \mu \{d; v\} \models \alpha$ where $\mu \{d; v\}$ is just like μ , except on v , where $\mu(v) = d$.

For propositional subset: $I \models p$ iff $\Phi(p) = 1$ and the rest as above



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Logical Consequence

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Semantic rules of interpretation tell us how to understand all wffs in terms of specification for non-logical symbols

But some connections among non-logical symbols are independent of non-logical symbols involved. e.g. If α is true under I then so is $\neg(\beta \wedge \neg\alpha)$ no matter what I is, why α is true, what β is, ... a function of logical symbols only

S entails α or α is a logical consequence of S :

$S \models \alpha$ iff for every I , if $I \models S$, then $I \models \alpha$

In other words: for no I , $I \models S \cup \{\neg\alpha\}$.

Say that $S \cup \{\neg\alpha\}$ is *unsatisfiable*

Special case: S is empty $\models \alpha$ iff for every I , $I \models \alpha$. Say α is *valid*.

Note: $\{\alpha_1, \alpha_2, \dots, \alpha_n\} \models \alpha$ iff $\models (\alpha_1 \wedge \alpha_2 \wedge \dots \wedge \alpha_n) \rightarrow \alpha$

finite entailment reduces to validity



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Why do we care?

We do not have access to user-intended interpretation of non-logical symbols
But, with *entailment*, we know that if S is true in the intended interpretation, then so is α .

- If the user's view has the satisfying S , then it must also satisfy α
- There may be other sentences true also; but α is logically guaranteed.

So what about:

$Dog(fido) \Rightarrow Mammal(fido)??$

Not entailment!

There are logical interpretations where $\Phi(Dog) \not\subseteq \Phi(Mammal)$

Key idea of KR:

include such connections explicitly in S

$\forall x [Dog(x) \rightarrow Mammal(x)]$

Get: $S \cup \{Dog(fido)\} \models Mammal(fido)$

The rest is just the details...



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Knowledge Bases

KB is set of sentences

explicit statement of sentences believed (including assumed connections among non-logical symbols)

$KB \models \alpha$

- α is a further consequence of KB
- explicit knowledge: KB
- implicit knowledge: $\{\alpha | KB \models \alpha\}$

Often non trivial: explicit \rightarrow implicit

A	green
B	
C	non-green

Example:

Three blocks stacked.

Top one is green.

Bottom one is not green.

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Is there a green block directly on top of a non-green block?

A Formalisation

$S = \{On(a, b), On(b, c), Green(a), \neg Green(c)\}$
all that is required

$\alpha = \exists x \exists y [Green(x) \wedge \neg Green(y) \wedge On(x, y)]$

Claim: $S \models \alpha$

Proof:

Let I be any interpretation such that $I \models S$.

Case 1: $I \models Green(b)$.

$\therefore I \models Green(b) \wedge \neg Green(c) \wedge On(b, c)$.

$\therefore I \models \alpha$

Case 2: $I \not\models Green(b)$.

$\therefore I \models \neg Green(b)$

$\therefore I \models Green(a) \wedge \neg Green(b) \wedge On(a, b)$.

$\therefore I \models \alpha$

Either way, for any I , if $I \models S$ then $I \models \alpha$

So $S \models \alpha$. QED

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Knowledge-Based System

Start with (large) KB representing what is explicitly known

e.g. what the system has been told

Want to influence behaviour by what is *implicit* in the KB (or as close as possible)

Requires reasoning



- *deductive inference*:

process of calculating entailments of KB

i.e given KB and any α determine if $KB \models \alpha$

- Process is *sound* if whenever it produces α then $KB \models \alpha$

does not allow for plausible assumptions that may be true in intended interpretation

- Process is *complete* if whenever $KB \models \alpha$ it produces α
does not allow for process to miss some α or be unable to determine the status of α

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