

For most languages, **types are not needed at run-time.**

Assignment Project Exam Help

Consider this **type erasure function.**

$$\text{erase}(x) = x$$

$$\text{erase}(\lambda x : T_1. t_2) = \lambda x. \text{erase}(t_2)$$

$$\text{erase}(t_1 \ t_2) = \text{erase}(t_1) \ \text{erase}(t_2)$$

By careful design, we have:

$$t \rightarrow t' \implies \text{erase}(t) \rightarrow \text{erase}(t').$$

But also

$$\text{erase}(t) \rightarrow m' \implies \exists t' \mid t \rightarrow t' \wedge \text{erase}(t') = m'$$

Proved by induction on evaluation derivations.

WeChat: cstutorcs

<https://tutorcs.com>

Assignment Project Exam Help

The approach we have followed:

- Start with terms representing desired behaviours (syntax).
- Formalize those behaviours using evaluation rules (semantics).
- Use a typing system to reject undesired behaviours (typing).

<https://tutorcs.com>

This is often called a **Curry-Style** language definition, because semantics are given priority over typing.

WeChat: cstutorcs

i.e., we can remove the typing and still have a functional system.

Church Style language definition

A different approach is as follows:

- Start with terms representing desired behaviours (syntax).
- Identify the well-typed terms using typing rules (typing).
- Give semantics **only** to well-typed terms (semantics).

Under **Church-Style** language design, typing is given priority.

- Questions like “How does an ill-typed term behave?” don’t occur, because ill-typed term cannot *even be evaluated*!
- Historically:
 - ▶ Explicitly typed languages have normally been presented Church-Style.
 - ▶ Implicitly typed languages have normally been presented Curry-Style.
- Thus Church-style is sometimes confused with explicit typing (and vice-versa for Curry).

PLs provides a set of atomic types, often including:

- Booleans (\mathbb{B}), Natural Numbers (\mathbb{N}), Integers (\mathbb{Z}), Characters, Strings, etc.
- **Do not confuse** floats for Real Numbers (\mathbb{R})! We will avoid all talk of both floats and reals in this course.

These are sometimes known as **primitives**. These are normally accompanied by a set of **primitive operations**, such as:

- $+$, $-$, \times , $=$, $\&\&$, $\|$, etc.

Adding these is very easy, with the only difficulty appearing when we try to add *partial* functions.

Atomic Type Semantics

Augment language with a set A of **uninterpreted** base types.

Extend λ_{\rightarrow} (9-1)

New syntactic forms

$T ::= \dots$

A

types:

base type

<https://tutorcs.com>

Helpful in the following examples:

WeChat: [tutorcs](https://tutorcs.com)

$(\lambda f : A \Rightarrow A. \lambda x : A. f (f x)) : (A \Rightarrow A) \Rightarrow A \Rightarrow A$

Assignment Project Exam Help

What does `:= return` ?

<https://tutorcs.com>

WeChat: cstutorcs

Assignment Project Exam Help

What does `:= return` ? It doesn't, but it has a **side-effect** on *memory*.

So: how do we *type* side-effects!

<https://tutorcs.com>

Let us first do “sequencing”. Easiest done by first introducing a *Unit* type.

WeChat: cstutorcs

Assignment Project Exam Help

New syntactic forms

$t ::= \dots$

`unit`

terms:

constant `unit`

$v ::= \dots$

`unit`

values:

constant `unit`

$T ::= \dots$

`Unit`

types:

`unit type`

New typing rules

$\Gamma \vdash \text{unit} : \text{Unit}$

$\Gamma \vdash t : T$

(T-UNIT)

New derived forms

$t_1; t_2 \stackrel{\text{def}}{=} (\lambda x : \text{Unit}. t_2) t_1$
where $x \notin \text{FV}(t_2)$

Assignment Project Exam Help

In languages with side effects, want to “execute” some commands.

Solution? Make commands return value *unit*.

Sequencing of commands is then denoted ;

As usual, can add it to language as a new term, or make it derived.

WeChat: cstutorcs

Grammar:

$\langle t \rangle ::= \dots$
 $\mid \langle t \rangle ; \langle t \rangle$

Evaluation rules:

$\frac{t_1 \rightarrow t'_1}{t_1; t_2 \rightarrow t'_1; t_2}$

(E-Seq)

$\text{unit}; t_2 \rightarrow t_2$

(E-SeqNext)

Typing rule

$\frac{\Gamma \vdash t_1 : \text{Unit} \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash (t_1; t_2) : T_2}$

WeChat: cstutorcs

Assignment Project Exam Help

As smaller languages mean smaller proofs...

<https://tutorcs.com>

$$t_1; t_2 \stackrel{\text{def}}{=} (\lambda x : \text{Unit}. t_2) t_1$$

(1)

Which throws away the value associated to t_1 (in call-by-value semantics), and yields to

WeChat: cstutorcs

Surface vs Core Language

Derived forms are everywhere in modern programming languages, where they are often called **syntactic sugar**.

- They allow the programmer to use the language more easily by providing abstractions of the language used by the compiler.
- Ultimately, however, programs must be **desugared** before object code generation.
 - ▶ Higher-level constructs are replaced with equivalent terms in the core language.
- This forms the distinction between:
 - ▶ The **external language**, or that of the programmer.
 - ▶ The **internal language**, or what the compiler (eventually) works with.

Sequencing is a Derived Form

Definition

$\lambda^{\mathcal{E}}$ as the simply typed λ -Calculus, enriched with $Unit$, $unit$, $t_1; t_2$, E -Seq, E -SeqNext, and T -Seq.

Definition

$\lambda^{\mathcal{I}}$ as the simply typed λ -Calculus, $Unit$ type and $unit$ term only.

Define $e \in \lambda^{\mathcal{E}} \rightarrow \lambda^{\mathcal{I}}$ as a meta-level **elaboration function**. It replaces all instances of $t_1; t_2$ with $(\lambda x : Unit. t_2) t_1$.

THEOREM [Sequencing is a Derived Form] For each term t of $\lambda^{\mathcal{E}}$, we have:

$$t \xrightarrow{\mathcal{E}} t' \iff e(t) \xrightarrow{\mathcal{I}} e(t')$$
$$\Gamma \vdash^{\mathcal{E}} t : T \iff \Gamma \vdash^{\mathcal{I}} e(t) : T$$

“We say that t has type T ” – this is **not** casting!

Assignment Project Exam Help

New syntactic forms

$t ::= \dots$
 $t \text{ as } T$

New evaluation rules

$v_1 \text{ as } T \rightarrow v_1$

$$\frac{t_1 \rightarrow t'_1}{t_1 \text{ as } T \rightarrow t'_1 \text{ as } T}$$

terms:
ascription

$t \rightarrow t'$

(E-ASCRIBE)

(E-ASCRIBE1)

New typing rules

$$\frac{\Gamma \vdash t_1 : T}{\Gamma \vdash t_1 \text{ as } T : T}$$

(T-ASCRIBE)

Extends $\lambda_{\rightarrow} (9-17)$

$\boxed{\Gamma \vdash t : T}$

<https://tutorcs.com>

WeChat: cstutorcs

This is most useful once we introduce **polymorphism**, but is already useful as **documentation**.

Let Bindings: naming sub-expressions

Semantically, we want $(\text{let } x = t_1 \text{ in } t_2)$ to evaluate to a substitution of x for t_1 in t_2 .

→ **let**

Extends λ_{\rightarrow} (9-1)

New syntactic forms

$t ::= \dots$
let $x=t$ in t

terms
let binding

New evaluation rules

let $x=v_1$ in $t_2 \rightarrow x \mapsto v_1 t_2$ (E-LETV)

$t \rightarrow t'$

New typing rules

$\frac{t \rightarrow t'}{\text{let } x=t_1 \text{ in } t_2 \rightarrow \text{let } x=t'_1 \text{ in } t_2}$ (E-LET)

$\Gamma \vdash t : T$

$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2}$ (T-LET)

Intuitively, we want:

Assignment Project Exam Help
$$\text{let } x = t_1 \text{ in } t_2 \stackrel{\text{def}}{=} (\lambda x : T_1. t_2) t_1$$

But where does T_1 come from?

Best to think of `let` as a *fusion* of λ and application. We have t_1 in our hands, use it!

- Have two options:
 - ▶ Regard elaboration as a transformation on typing derivations.
 - ▶ **Decorate** terms with the results of typechecking.

So: evaluation semantics of `let` bindings can be desugared, but the typing behaviour *must* be built into the inner language.