COMPSCI 3MI3 - Principles of Programming Languages

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McMaster University

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Adapted from "Types and Programming Languages" by Benjamin C. Pierce

Adding data-structures: pairs

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$$\frac{\textbf{https://tutorcs.com}}{t.1 \rightarrow t'.1} \underbrace{\begin{array}{c} t_2 \rightarrow t_2' \\ \hline t.2 \rightarrow t_2' \\ \hline \textbf{Chate-Poistutorcs} \\ \{v_1, v_2\}.1 \rightarrow v_1 \quad \text{(E-PairBeta1)} \\ \hline t_1 \rightarrow t_1' \\ \hline \{t_1, t_2\} \rightarrow \{t_1', t_2\} \end{array}}_{\text{(E-Pair1)}} \underbrace{\begin{array}{c} t_2 \rightarrow t_2' \\ \hline \{v_1, v_2\}.2 \rightarrow v_2 \\ \hline \{v_1, v_2\}.2 \rightarrow v_2 \end{array}}_{\text{(E-PairBeta2)}}$$

Typing Pairs

$$https://tutors.s.^{\Gamma\vdash t_1:T_1} cs.s.^{\Gamma\vdash t_2:T_2}$$

(T-Pair)

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(T-Proj1)

 $\frac{\Gamma \vdash t : T_1 \times T_2}{\Gamma \vdash t.2 : T_2}$

(T-Proj2)

Tuples: from 2 to n

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where there are n terms in the first case, and $1 \le i \le n$ in the second.

$$\underset{|\ \{\langle \nu \rangle ::= ...}{\text{...https://tutorcs.com}}{\text{https://tutorcs.com}}$$

$$\langle \tau \rangle := ...$$
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As this ... notation can get tiresome, we use \vec{t} , \vec{v} and \vec{T} .

Evaluation Rules

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 $\frac{\vec{v} \cdot \vec{v}}{\{\vec{v}\}.j \rightarrow v_j}$

(E-ProjTuple)

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(E-Proj)

$$\frac{1}{\{v_1, v_2, \dots, v_{j-1}, t_j, \dots, t_n\}} \underbrace{c_{i,j+1}^{t_j} \underbrace{c_$$

(E-Tuple)

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WeChat: $\overset{\Gamma \vdash t.j: T_j}{\text{cstutores}}$

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Numbers are silly labels, let's use names as labels. I \in \mathcal{L}. A ssignment Project Exam Help \{\langle I \rangle = \langle t \rangle, \ \langle I \rangle = \langle t \rangle, \ \langle I \rangle = \langle t \rangle \}
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$$\begin{array}{l} \langle \mathbf{v} \rangle ::= ... \\ \text{https://tutorcs.com} \\ \mid \ \{ \langle \mathbf{I} \rangle = \langle \mathbf{v} \rangle, \ \langle \mathbf{I} \rangle = \langle \mathbf{v} \rangle, \ ..., \ \langle \mathbf{I} \rangle = \langle \mathbf{v} \rangle \ \} \end{array}$$

$$\begin{array}{c} \langle \mathcal{T} \rangle ::= ... \underbrace{WeChat: cstutorcs}_{ | \langle \langle \mathcal{T} \rangle : \langle \mathcal{T} \rangle, \langle \mathcal{T} \rangle : \langle \mathcal{T} \rangle, \ldots, \langle \mathcal{T} \rangle : \langle \mathcal{T} \rangle } \end{array}$$

structs in C, object with only fields in Java, dictionaries (sort of) in Python

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https://tutorcs.com (E-Proj)

Note: order of labels is induced by the language somehow. Usually at type declaration time.

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$$\begin{array}{c|c} \mathbf{https:} & \Gamma \vdash t_1 : T_1 & \Gamma \vdash t_2 : T_2 & \dots \Gamma \vdash t_n : T_n \\ \hline \mathbf{https:} & \overline{\vdash} \\ \hline \mathbf{https:} \\ \hline \mathbf{https:} & \overline{\vdash} \\ \hline \mathbf{http$$

J. Carette (McMaster University)