

CS 160 Compilers

程序代写代做 CS编程辅导



Lecture OCaml Crash

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Course III

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Fall 2021

Recursive types



```
type nat = zero | Succ of nat
```

What are values of nat ?

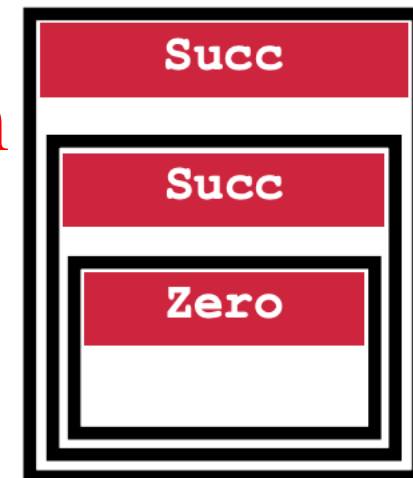
One nat contains another!

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plus : nat * nat -> nat



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let rec plus n m =

match m with

| Zero -> n

| Succ m' -> Succ (plus n m')

Base pattern

Inductive pattern

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Inductive expression

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List datatype

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```
type list =  
  Nil  
| Cons of int * int_list
```

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Lists are a derived type: built using elegant core!

1. Each-of

2. One-of

3. Recursive

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:: is just a syntactic sugar for “Cons”

Nil is a syntactic sugar for “Nil”

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List function: length



```
let rec len =  
  match l with
```

Base pattern | Nil -> 0 Base expression

Inductive pattern | Cons(h, t) -> 1 + (len t)
Inductive expression

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List function: list_max



```
let rec list_max l =  
  match l with
```

<i>Base pattern</i>	Nil	-> 0	<i>Base expression</i>
<i>Inductive pattern</i>	Cons(h, t)	-> max h (list_max t)	<i>Inductive expression</i>

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```
let max x y = if x > y then x else y;;
```

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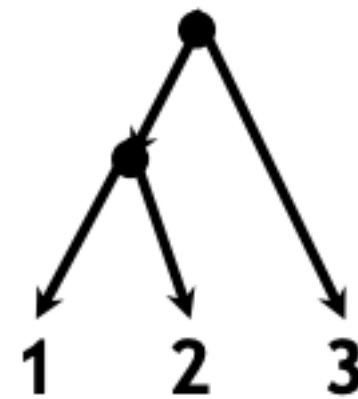
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Representing Trees



```
type tree =  
  Leaf of int  
| Node of tree * tree
```

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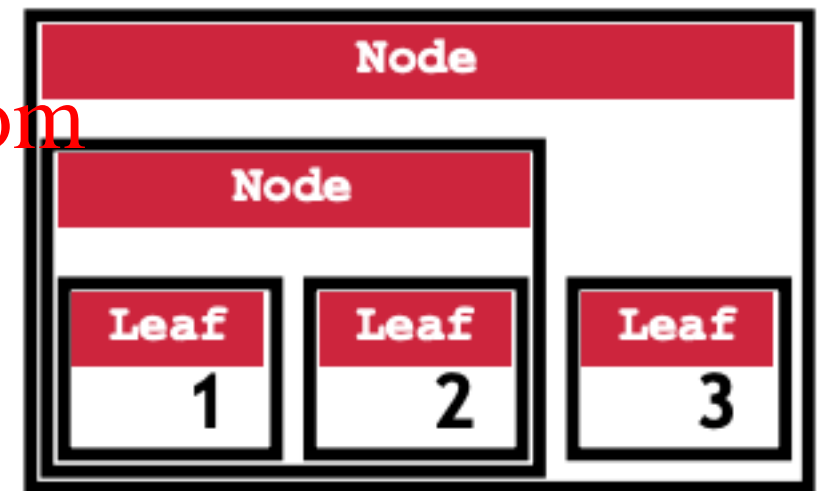
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Node(Node(Leaf 1, Leaf 2), Leaf 3)

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sum_leaf: tree -> int

```
type tree =  
  Leaf of int  
| Node of tree * tree
```



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```
let rec sum_leaf t =  
  match t with  
  | Leaf n -> n  
  | Node(t1, t2) -> (sum_leaf t1)  
                      + (sum_leaf t2)
```

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Factorial: $\text{int} \rightarrow \text{int}$



```
let rec fact
  if n <= 0
  then 1
  else n * fact (n-1);;

fact 3;;
```

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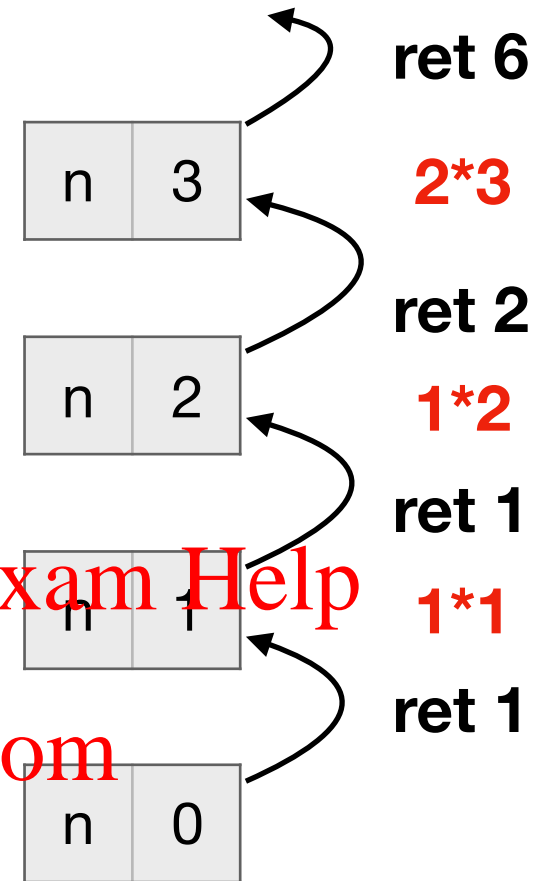
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How does it execute?

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Tail recursion



Tail recursion

- Recursion where all recursive calls are immediately followed by a return

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- In other words: not allowed to do anything between recursive call and return

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Tail recursive Factorial



```
let fact x =  
  let rec helper  
    if x <= 0  
    then curr  
    else helper (x - 1) (x * curr)  
  in  
    helper x 1;;  
fact 3;;
```

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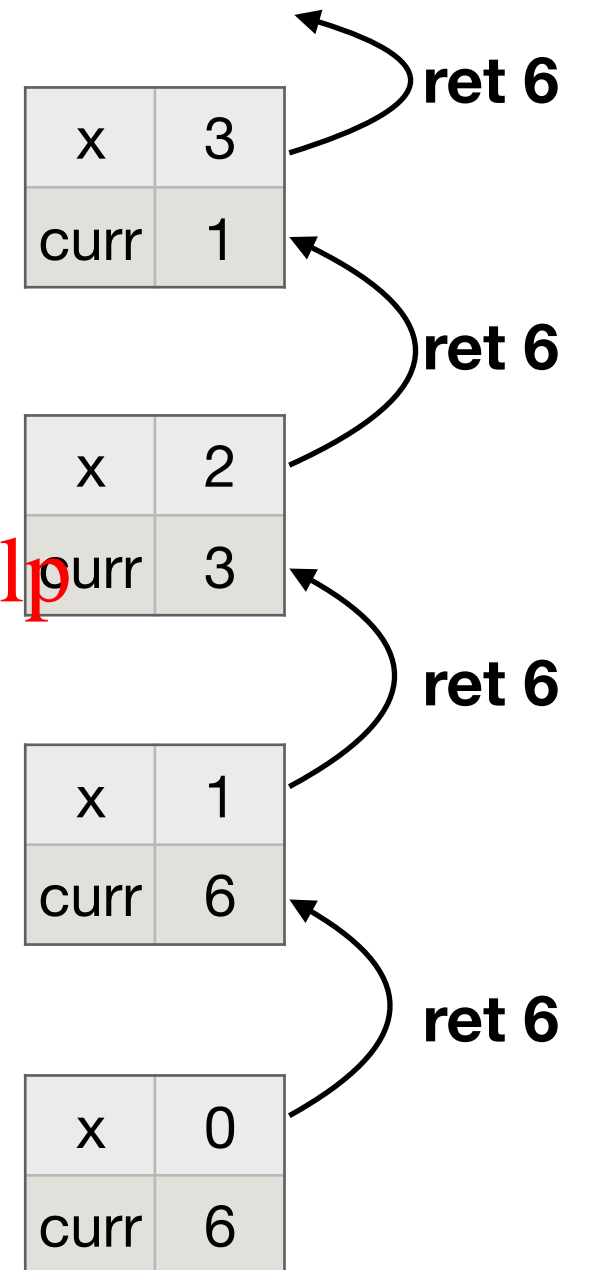
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How does it execute?

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Tail recursion



Tail recursion

- Recursion where all recursive calls are immediately followed by a return

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- In other words: not allowed to do anything between recursive call and return

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Why do we care about tail recursion?

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- Tail recursion can be optimized into a simple loop

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Compiler optimization



```
let fact x =  
  let rec helper x curr =  
    if x <= 0  
    then curr  
    else helper (x - 1) (x * curr)  
  in  
    helper x 1;;
```

```
fact(x) {  
  curr := 1;  
  while (1) {  
    if (x <= 0)  
    then { return curr }  
    else { x := x - 1;  
          curr := (x * curr) }  
  }  
}
```

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Recursion

Loop

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max function



```
let max x y = if x < y then y else x;;  
(* return max element of list l *)  
let list_max l =  
  let rec l_max l =  
    match l with  
    [] -> 0  
    | h::t -> max h (l_max t)  
  in  
    l_max l;;
```

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A better max function



```
let max x y = if x < y then y else x;;

(* return max element of list l *)
let list_max2 l =
  let rec helper cur l =
    match l with
    [] -> cur
    | h::t -> helper (max cur h) t
  in
  helper 0 l;;
```

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Tail recursion

concat function



```
(* concatenate strings in a list *)  
let concat =  
  let rec helper cur l =  
    match t with  
    [] -> cur  
    | h::t -> helper (cur ^ h) t  
  in  
  helper "" t;;
```

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What is the pattern?

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```
(* return max element *)
let list_max2 l =
  let rec helper cur
    match l with
    [] -> cur
    | h::t -> helper (max cur h) t
  in
  helper 0 l;;
```



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The two functions are sharing the same template!

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```
(* concatenate all strings in a list *)
let concat l =
  let rec helper cur t =
    match l with
    [] -> cur
    | h::t -> helper (cur ^ h) t
  in
  helper "" l;;
```

fold

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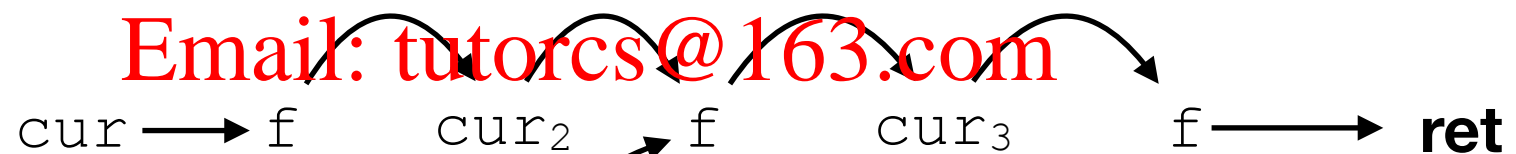


```
(* fold, test function! *)  
let rec fold f cur l =  
  match l with  
  | [] -> cur  
  | h::t -> fold f (f cur h) t;;
```

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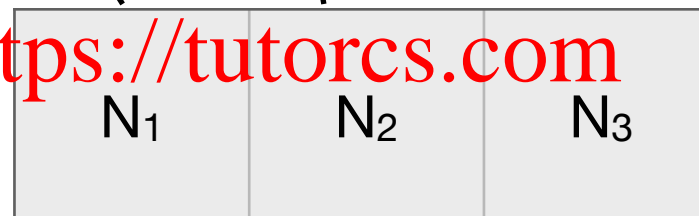
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fold: examples



```
let list_max = fold max 0 l;;
```

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```
let concat = fold (~) "" l;;
```

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map

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```
# (* return list containing f(e)
   for each element e of l *)
let rec map f l =
  match l with
  | [] -> []
  | h::t -> (f h)::(map f t);;
```

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```
let incr x = x+1;;

let map_incr = map incr;;

map_incr [1;2;3];;
```

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Composing functions



$(f \circ g)(x) = f(g(x))$

```
# (* return a function that given an argument x  
applies f2 to x and then applies f1 to the result *)  
let compose f1 f2 = fun x -> (f1 (f2 x)) ;;  
  
(* another way of writing it *)  
let compose f1 f2 x = f1 (f2 x) ;
```

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Higher-order functions



```
let map_incr_2 = map_incr map_incr;;  
map_incr_2 [1;2;3];;
```

```
let map_incr_3 = compose map_incr map_incr_2;;  
map_incr_3 [1;2;3];;
```

```
let map_incr_3_pos = compose pos_filer map_incr_3;;
```

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**Instead of manipulating lists, we are
manipulating the list manipulators!**
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Benefits of higher-order functions



Identify common computation patterns

- Iterate a function over a set, list, tree ...

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- Accumulate some value over a collection

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Pull out (factor) “common” code:

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- Computation Patterns

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- Re-use in many different situations

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