

Assignment Project Exam Help

Hamiltonian Cycle, 3-Color,  
Circuit-SAT

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Lecture 27

April 28, 2020

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# Recap

**NP**: languages that have non-deterministic polynomial time algorithms

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**NP**: languages that have non-deterministic polynomial time algorithms

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A language  $L$  is **NP-Complete** iff

- $L$  is in **NP**
- for every  $L'$  in **NP**,  $L' \leq_p L$

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## Assignment Project Exam Help

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$L$  is **NP-Hard** if for every  $L'$  in **NP**,  $L' \leq_P L$ .

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# Recap

**NP**: languages that have non-deterministic polynomial time algorithms

## Assignment Project Exam Help

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Theorem (Cook-Levin)

**SAT** is **NP-Complete**.

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Possible scenarios:

1  $P = NP$ .  
2  $P \neq NP$ .

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Question: Suppose  $P \neq NP$ . Is every problem in  $NP \setminus P$  also NP-Complete?

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# P and NP

Possible scenarios:

1  $P = NP$ .

2  $P \neq NP$ .

# Assignment Project Exam Help

Question: Suppose  $P \neq NP$ . Is every problem in  $NP \setminus P$  also NP-Complete?

## Theorem (Ladner)

If  $P \neq NP$ , then there is a problem/language  $X \in NP \setminus P$  such that  $X$  is not NP-Complete.

NP-Completeness of three problems:

- Hamiltonian Cycle
- 3-Color
- Circuit SAT

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Important understanding the problems and that they are hard.

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Proofs and reductions will be sketchy and mainly to give a flavor

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# Part I Assignment Project Exam Help

NP-Completeness of Hamiltonian  
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Cycle

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# Directed Hamiltonian Cycle

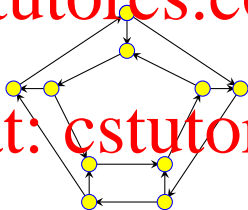
**Input** Given a directed graph  $G = (V, E)$  with  $n$  vertices

**Goal** Does  $G$  have a Hamiltonian cycle?

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# Directed Hamiltonian Cycle

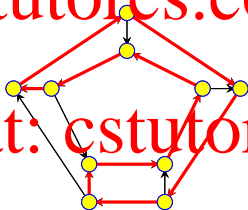
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- A Hamiltonian cycle is a cycle in the graph that visits every vertex in  $G$  exactly once

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Is the following graph Hamiltonian?

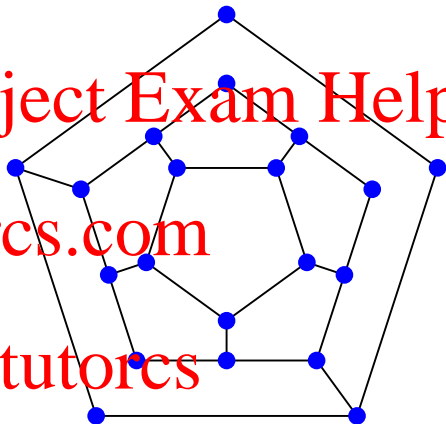
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(A) Yes.

(B) No.



# Directed Hamiltonian Cycle is **NP-Complete**

- Directed Hamiltonian Cycle is in **NP**: exercise

- Hardness: We will show

$$3\text{-SAT} \leq_P \text{Directed Hamiltonian Cycle}$$

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# Reduction

Given 3-SAT formula  $\varphi$  create a graph  $G_\varphi$  such that

- $G_\varphi$  has a Hamiltonian cycle if and only if  $\varphi$  is satisfiable
- $G_\varphi$  should be constructible from  $\varphi$  by a polynomial time algorithm  $\mathcal{A}$

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**Notation:**  $\varphi$  has  $n$  variables  $x_1, x_2, \dots, x_n$  and  $m$  clauses  $C_1, C_2, \dots, C_m$ .

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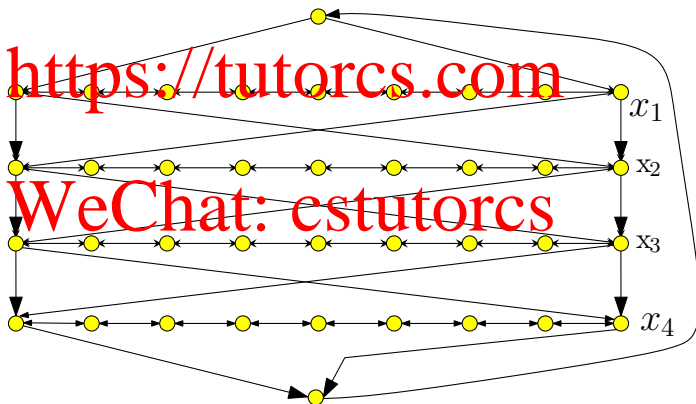
# Reduction: First Ideas

- Viewing SAT: Assign values to  $n$  variables, and each clause has 3 ways in which it can be satisfied.
- Construct graph with  $2^n$  Hamiltonian cycles, where each cycle corresponds to some boolean assignment.
- Then add more graph structure to encode constraints on assignments imposed by the clauses.

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# The Reduction: Phase I

- Traverse path  $i$  from left to right iff  $x_i$  is set to true
- Each path has  $3(m+1)$  nodes where  $m$  is number of clauses in  $\varphi$ ; nodes numbered from left to right (1 to  $3m+3$ )

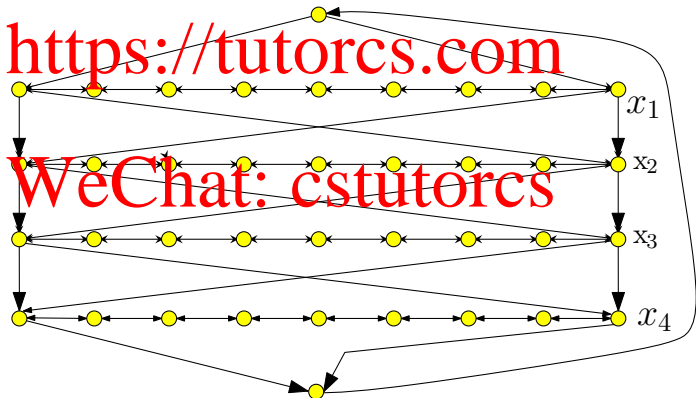


# The Reduction: Phase II

- Add vertex  $c_j$  for clause  $C_j$ .  $c_j$  has edge from vertex  $3j$  and to vertex  $3j + 1$  on path  $i$  if  $x_i$  appears in clause  $C_j$ , and has edge from vertex  $3j + 1$  and to vertex  $3j$  if  $\neg x_i$  appears in  $C_j$ .

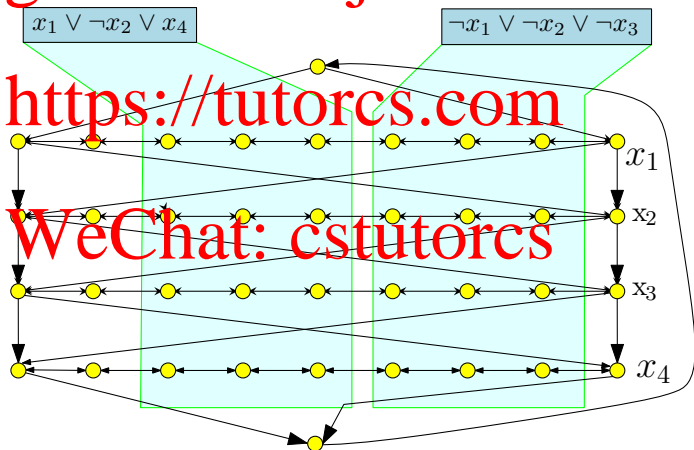
$$x_1 \vee \neg x_2 \vee x_4$$

$$\neg x_1 \vee \neg x_2 \vee \neg x_3$$



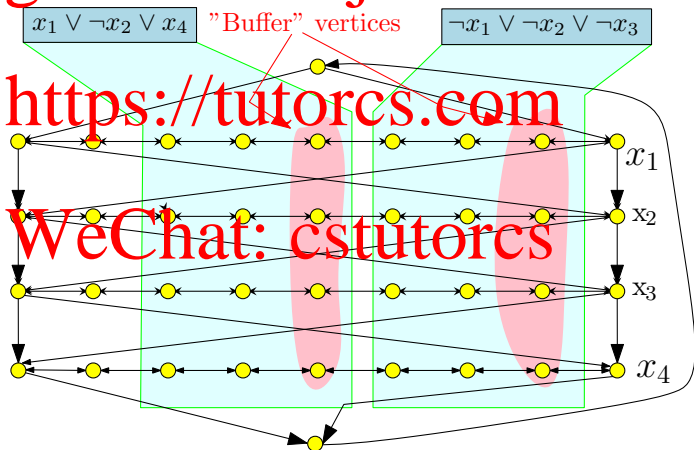
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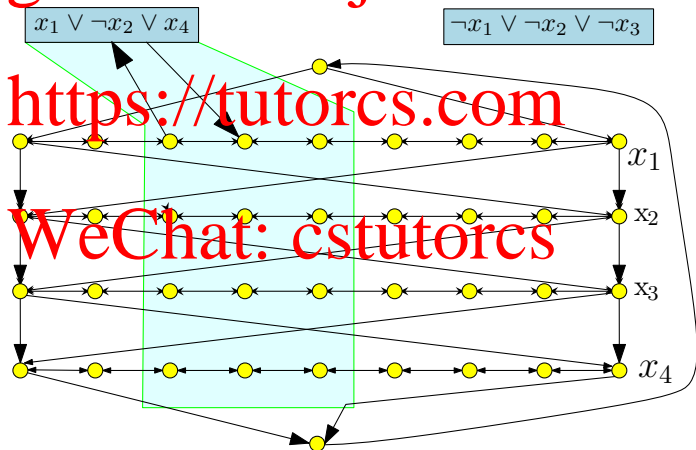
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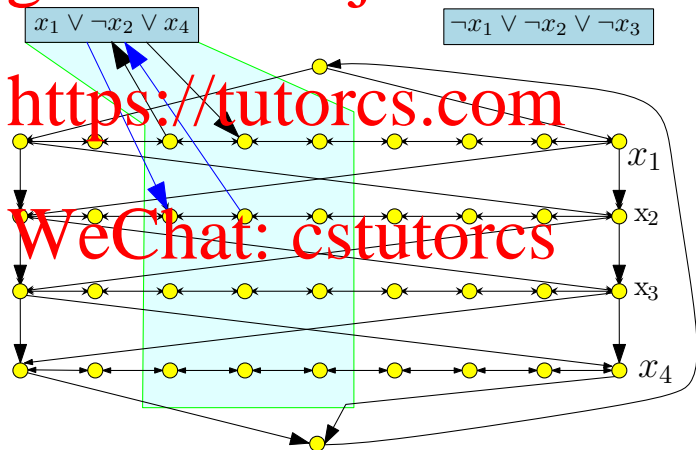
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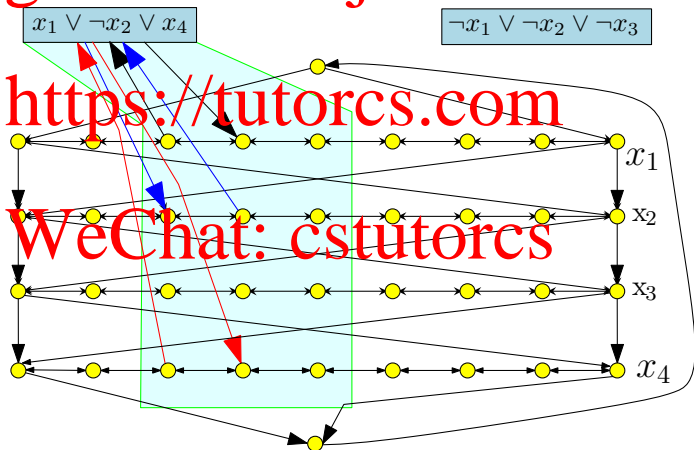
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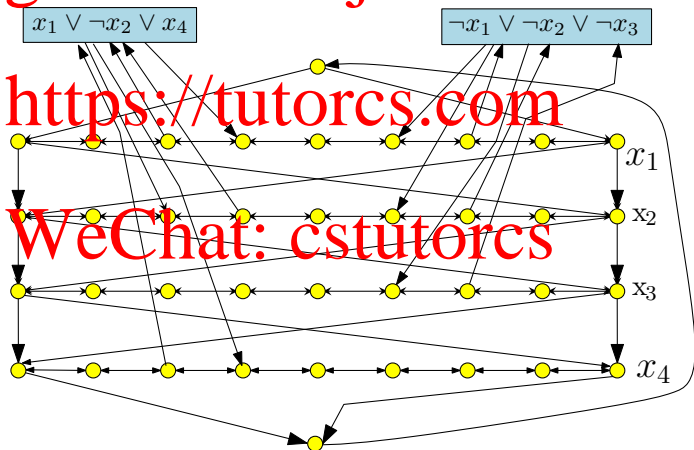
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# Correctness Proof

## Proposition

$\phi$  has a satisfying assignment iff  $G_\phi$  has a Hamiltonian cycle.

## Proof.

$\Rightarrow$  Let  $a$  be the satisfying assignment for  $\phi$ . Define Hamiltonian cycle as follows

- If  $a(x_i) = 1$  then traverse path  $i$  from left to right
- If  $a(x_i) = 0$  then traverse path  $i$  from right to left
- For each clause, path of at least one variable is in the “right” direction to splice in the node corresponding to clause



# Hamiltonian Cycle $\Rightarrow$ Satisfying assignment

Suppose  $\Pi$  is a Hamiltonian cycle in  $G_\varphi$

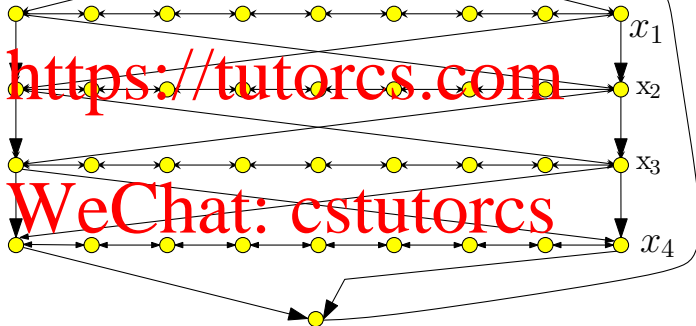
- If  $\Pi$  enters  $c_j$  (vertex for clause  $C_j$ ) from vertex  $3j$  on path  $i$ , then it must leave the clause vertex on edge to  $3j+1$  on the same path  $i$

- If not, then only unvisited neighbor of  $3j+1$  on path  $i$  is  $3j+2$
- Thus, we don't have two unvisited neighbors (one to enter from, and the other to leave) to have a Hamiltonian Cycle

- Similarly, if  $\Pi$  enters  $c_j$  from vertex  $3j+1$  on path  $i$  then it must leave the clause vertex  $c_j$  on edge to  $3j$  on path  $i$

# Example

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# Hamiltonian Cycle $\implies$ Satisfying assignment (contd)

Thus, vertices visited immediately before and after  $c_j$  are connected by an edge

- We can remove  $c_j$  from cycle, and get Hamiltonian cycle in  $G - c_j$
- Consider Hamiltonian cycle in  $G - \{c_1, \dots, c_m\}$ ; it traverses each path in only one direction, which determines the truth assignment

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# Hamiltonian Cycle

## Problem

**Input:** Given *undirected* graph  $G = (V, E)$

**Goal:** Does  $G$  have a Hamiltonian cycle? That is, is there a cycle that visits every vertex exactly one (except start and end vertex)?

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# NP-Completeness

## Theorem

*Hamiltonian cycle problem for undirected graphs is NP-Complete.*

## Proof.

- The problem is in **NP**, proof left as exercise.
- Hardness proved by reducing Directed Hamiltonian Cycle to this problem. □

# Reduction Sketch

**Goal:** Given directed graph  $G$ , need to construct undirected graph  $G'$  such that  $G$  has Hamiltonian Path iff  $G'$  has Hamiltonian path

Reduction





# Reduction Sketch

**Goal:** Given directed graph  $G$ , need to construct undirected graph  $G'$  such that  $G$  has Hamiltonian Path iff  $G'$  has Hamiltonian path

## Reduction

- Replace each vertex  $v$  by 3 vertices:  $v_{in}$ ,  $v$ , and  $v_{out}$



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# Reduction Sketch

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## Reduction

- Replace each vertex  $v$  by 3 vertices:  $v_{in}$ ,  $v$ , and  $v_{out}$
- A directed edge  $(a, b)$  is replaced by edge  $(a_{out}, b_{in})$



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## Reduction: Wrapup

- The reduction is polynomial time (exercise)
- The reduction is correct (exercise)

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# Hamiltonian Path

**Input** Given a graph  $G = (V, E)$  with  $n$  vertices

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## Theorem

**Directed Hamiltonian Path** and **Undirected Hamiltonian Path** are NP-Complete.

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# Part II Assignment Project Exam Help

NP-Completeness of Graph  
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Coloring

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# Graph Coloring

**Problem:** Graph Coloring

**Instance:**  $G = (V, E)$ : Undirected graph, integer  $k$ .

**Question:** Can the vertices of the graph be colored using  $k$  colors so that vertices connected by an edge do not get the same color?

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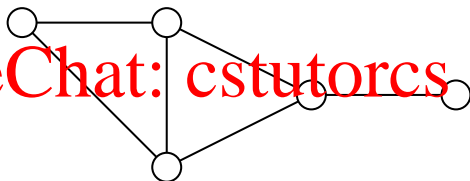


# Graph 3-Coloring

**Problem:** 3 Coloring

**Instance:**  $G = (V, E)$ : Undirected graph.

**Question:** Can the vertices of the graph be colored using 3 colors so that vertices connected by an edge do not get the same color?

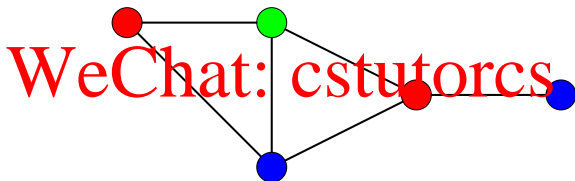


# Graph 3-Coloring

**Problem:** 3 Coloring

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# Graph Coloring

**Observation:** If  $G$  is colored with  $k$  colors then each color class (nodes of same color) form an independent set in  $G$ . Thus,  $G$  can be partitioned into  $k$  independent sets iff  $G$  is  $k$ -colorable

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Graph 2-Coloring can be decided in polynomial time.

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$G$  is 2-colorable iff  $G$  is bipartite!

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Graph 2-Coloring can be decided in polynomial time.

$G$  is 2-colorable iff  $G$  is bipartite! There is a linear time algorithm to check if  $G$  is bipartite using **BFS**

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# Graph Coloring and Register Allocation

## Register Allocation

Assign variables to (at most)  $k$  registers such that variables needed at the same time are not assigned to the same register

## Interference Graph

Vertices are variables, and there is an edge between two vertices, if the two variables are “live” at the same time.

## Observations

- [Chaitin] Register allocation problem is equivalent to coloring the interference graph with  $k$  colors
- Moreover,  $3\text{-COLOR} \leq_P k\text{-Register Allocation}$ , for any  $k \geq 3$

# Class Room Scheduling

Given  $n$  classes and their meeting times, are  $k$  rooms sufficient?

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# Class Room Scheduling

Given  $n$  classes and their meeting times, are  $k$  rooms sufficient?

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Reduce to Graph  $k$ -Coloring problem

Create graph  $G$

- a node  $v_i$  for each class  $i$
- an edge between  $v_i$  and  $v_j$  if classes  $i$  and  $j$  conflict

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# Class Room Scheduling

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Exercise:  $G$  is  $k$ -colorable iff  $k$  rooms are sufficient

# Frequency Assignments in Cellular Networks

Cellular telephone systems that use Frequency Division Multiple Access (FDMA) (example: GSM in Europe and Asia and AT&T in USA)

- Breakup a frequency range  $[a, b]$  into disjoint *bands* of frequencies  $[a_0, b_0], [a_1, b_1], \dots, [a_k, b_k]$
- Each cell phone tower (simplifying) gets one band
- Constraint: nearby towers cannot be assigned same band, otherwise signals will interference

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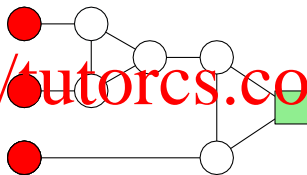
- Breakup a frequency range  $[a, b]$  into disjoint *bands* of frequencies  $[a_0, b_0], [a_1, b_1], \dots, [a_k, b_k]$
- Each cell phone tower (simplif/ing) gets one band
- Constraint: nearby towers cannot be assigned same band, otherwise signals will interference

**Problem:** Given  $k$  bands and some region with  $n$  towers, is there a way to assign the bands to avoid interference?

Can reduce to  $k$ -coloring by creating interference/conflict graph on towers.

## 3 color this gadget.

You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming that some of the nodes are already colored as indicated)



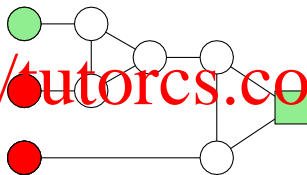
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- (A) Yes.
- (B) No.

## 3 color this gadget II

You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming that some of the nodes are already colored as indicated)



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- (A) Yes.
- (B) No.

# 3-Coloring is NP-Complete

- **3-Coloring** is in **NP**.

- Non-deterministically guess a 3-coloring for each node
- Check if for each edge  $(u, v)$ , the color of  $u$  is different from that of  $v$ .

- **Hardness:** We will show  $3\text{-SAT} \leq_P 3\text{-Coloring}$ .

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# Reduction Idea

Start with **3SAT** formula (i.e., **3CNF** formula)  $\varphi$  with  $n$  variables  $x_1, \dots, x_n$  and  $m$  clauses  $C_1, \dots, C_m$ . Create graph  $G_\varphi$  such that  $G_\varphi$  is 3-colorable iff  $\varphi$  is satisfiable.

- need to establish truth assignment for  $x_1, \dots, x_n$  via colors for some nodes in  $G_\varphi$ .

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- create triangle with node True, False, Base

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- for each variable  $x_i$  two nodes  $v_i$  and  $\bar{v}_i$  connected in a triangle with common Base

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- If graph is 3-colored, either  $v_i$  or  $\bar{v}_i$  gets the same color as True. Interpret this as a truth assignment to  $v_i$

# Reduction Idea

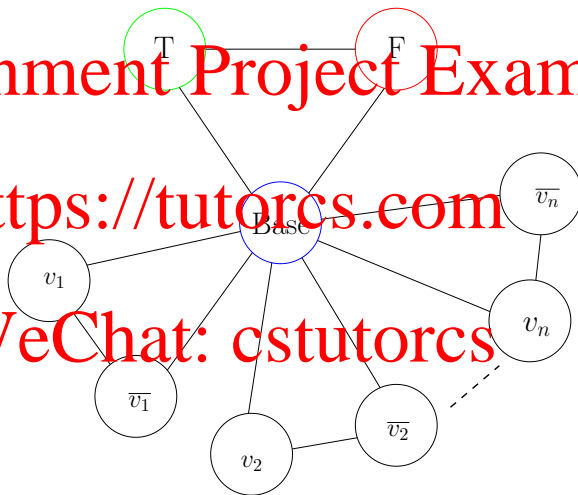
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- If graph is 3-colored, either  $v_i$  or  $\bar{v}_i$  gets the same color as True. Interpret this as a truth assignment to  $v_i$
- Need to add constraints to ensure clauses are satisfied (next phase)

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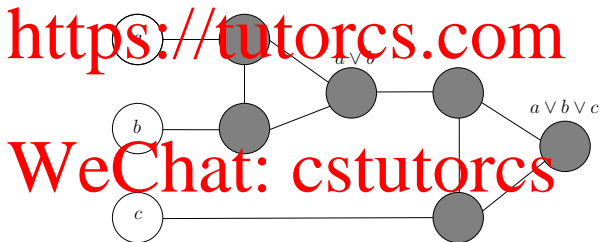


# Clause Satisfiability Gadget

For each clause  $C_j = (a \vee b \vee c)$ , create a small gadget graph

- gadget graph connects to nodes corresponding to  $a, b, c$
- needs to implement OR

OR-gadget-graph:



# OR-Gadget Graph

**Property:** if  $a, b, c$  are colored False in a 3-coloring then output node of OR-gadget has to be colored False.

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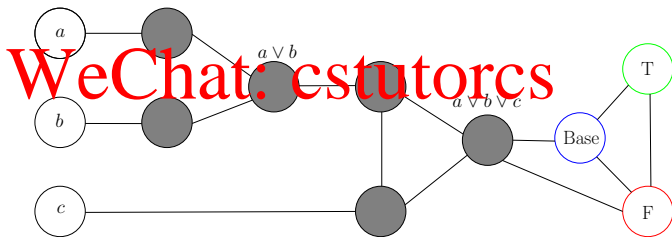
**Property:** if one of  $a, b, c$  is colored True then OR-gadget can be 3-colored such that output node of OR-gadget is colored True.

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# Reduction

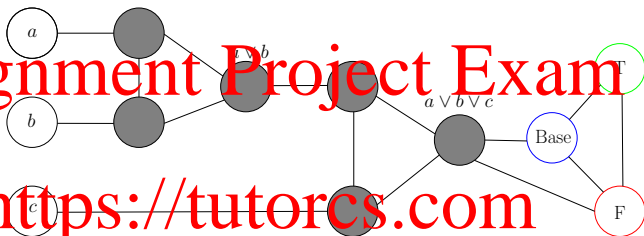
- create triangle with nodes True, False, Base
- for each variable  $x_i$ , two nodes  $v_i$  and  $\bar{v}_i$  connected in a triangle with common Base
- for each clause  $C_j = (a \vee b \vee c)$ , add OR-gadget graph with input nodes  $a, b, c$  and connect output node of gadget to both False and Base





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### Claim

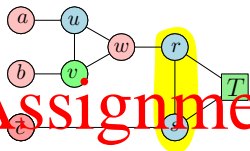
No legal 3-coloring of above graph (with coloring of nodes  $T, F, B$  fixed) in which  $a, b, c$  are colored False. If any of  $a, b, c$  are colored True then there is a legal 3-coloring of above graph.

# 3 coloring of the clause gadget

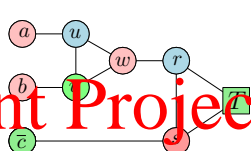
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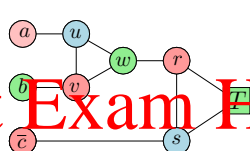
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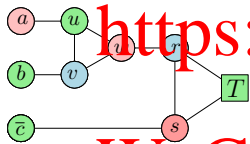
FFF - **BAD**



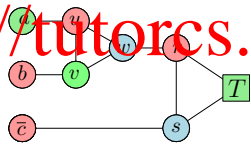
FFT



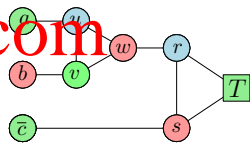
FTF



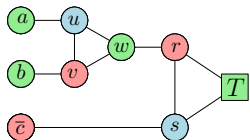
FTT



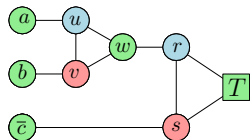
TFF



TFT



TTF

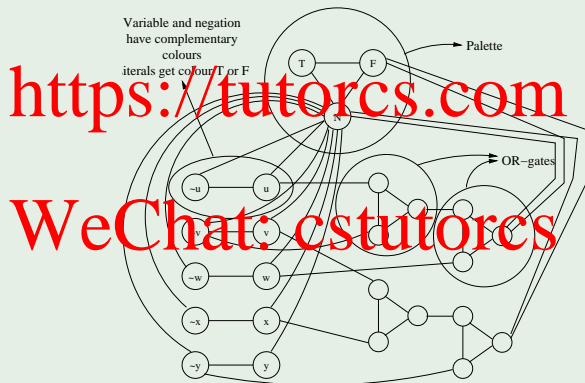


TTT

# Reduction Outline

## Example

$\phi = (u \vee \neg v \vee w) \wedge (v \vee x \vee \neg y)$



# Correctness of Reduction

$\varphi$  is satisfiable implies  $G_\varphi$  is 3-colorable

- if  $x_i$  is assigned True, color  $v_i$  True and  $\bar{v}_i$  False

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# Correctness of Reduction

$\varphi$  is satisfiable implies  $G_\varphi$  is 3-colorable

- if  $x_i$  is assigned True, color  $v_i$  True and  $\bar{v}_i$  False
- for each clause  $C_j = (a \vee b \vee c)$  at least one of  $a, b, c$  is colored True. OR-gadget for  $C_j$  can be 3-colored such that output is True.

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$G_\varphi$  is 3-colorable implies  $\varphi$  is satisfiable

- if  $v_i$  is colored True then set  $x_i$  to be True, this is a legal truth assignment

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# Correctness of Reduction

$\varphi$  is satisfiable implies  $G_\varphi$  is 3-colorable

- if  $x_i$  is assigned True, color  $v_i$  True and  $\bar{v}_i$  False
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$G_\varphi$  is 3-colorable implies  $\varphi$  is satisfiable

- if  $v_i$  is colored True then set  $x_i$  to be True, this is a legal truth assignment
- consider any clause  $C_j = (a \vee b \vee c)$ . it cannot be that all  $a, b, c$  are False. If so, output of OR-gadget for  $C_j$  has to be colored False but output is connected to Base and False!

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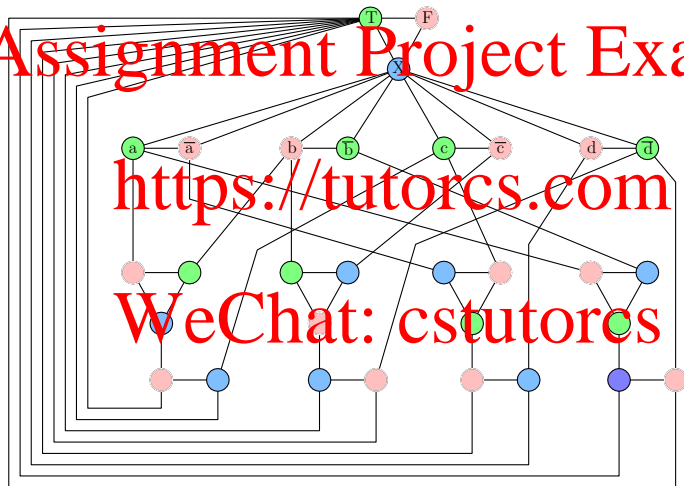
Graph generated in reduction...

... from 3SAT to 3COLOR

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Part III

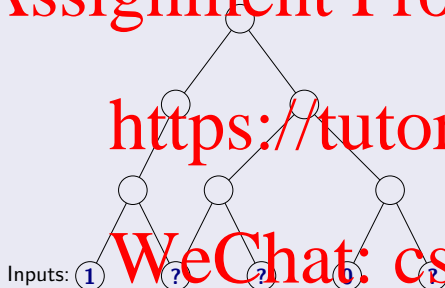
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## Definition

A circuit is a directed, acyclic graph with

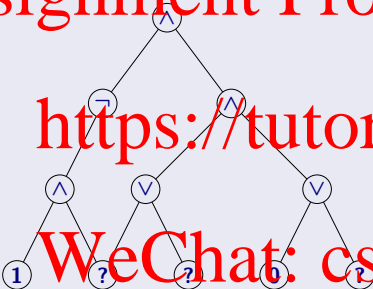
- 1 **Input** vertices (without incoming edges) labelled with **0**, **1** or a distinct variable.
- 2 Every other vertex is labelled  $\vee$ ,  $\wedge$  or  $\neg$ .
- 3 Single node **output** vertex with no outgoing edges.



# Circuits

## Definition

# Assignment Project



1. **Input** vertices (without incoming edges) labelled with **0**, **1** or a distinct variable.
2. Every other vertex is labelled  $\vee$ ,  $\wedge$  or  $\neg$ .
3. Single node **output** vertex with no outgoing edges.

## Definition

A circuit is a directed, acyclic graph with

Output:

1 Input vertices (without incoming edges) labelled with 0, 1 or a distinct variable.

2 Every other vertex is labelled  $\vee$ ,  $\wedge$  or  $\neg$ .

3 Single node output vertex with no outgoing edges.

Inputs:

1

?

?

0

?

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# CSAT: Circuit Satisfaction

Definition (Circuit Satisfaction (**CSAT**).)

Given a circuit as input, is there an assignment to the input variables that causes the output to get value 1?

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# CSAT: Circuit Satisfaction

## Definition (Circuit Satisfaction (CSAT).)

Given a circuit as input, is there an assignment to the input variables that causes the output to get value 1?

## Claim

CSAT is in NP.

- 1 Certificate: Assignment to input variables.
- 2 Certifier: Evaluate the value of each gate in a topological sort of DAG and check the output gate value.

# Circuit SAT vs SAT

CNF formulas are a rather restricted form of Boolean formulas.

Circuits are a much more powerful (and hence easier) way to express Boolean formulas

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# Circuit SAT vs SAT

CNF formulas are a rather restricted form of Boolean formulas.

Circuits are a much more powerful (and hence easier) way to express Boolean formulas

However they are equivalent in terms of polynomial-time solvability.

Theorem

$$\text{SAT} \leq_P 3\text{SAT} \leq_P \text{CSAT}.$$

Theorem

$$\text{CSAT} \leq_P \text{SAT} \leq_P 3\text{SAT}.$$

# Converting a CNF formula into a Circuit

Given 3CNF formula  $\varphi$  with  $n$  variables and  $m$  clauses, create a Circuit  $C$ .

- Inputs to  $C$  are the  $n$  boolean variables  $x_1, x_2, \dots, x_n$
- Use NOT gate to generate literal  $\neg x_i$  for each variable  $x_i$
- For each clause  $(\ell_1 \vee \ell_2 \vee \ell_3)$  use two OR gates to mimic formula
- Combine the outputs for the clauses using AND gates to obtain the final output

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## Example

$$\varphi = (x_1 \vee x_3 \vee x_4) \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_2 \vee \neg x_3 \vee x_4)$$

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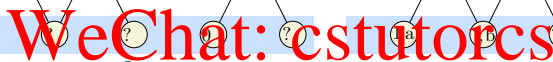
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## Label the nodes

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(B) Label the nodes.

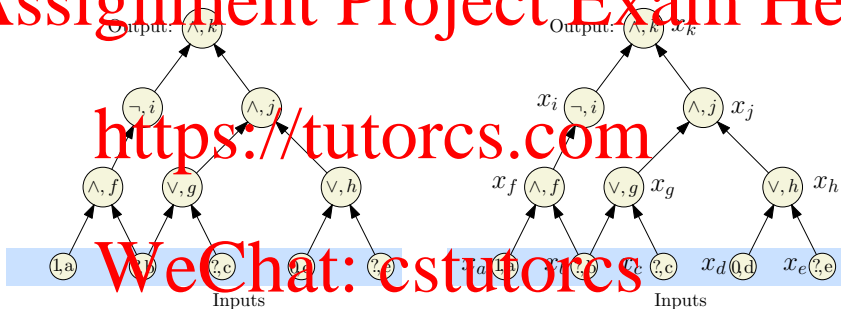
# Converting a circuit into a CNF formula

Introduce a variable for each node

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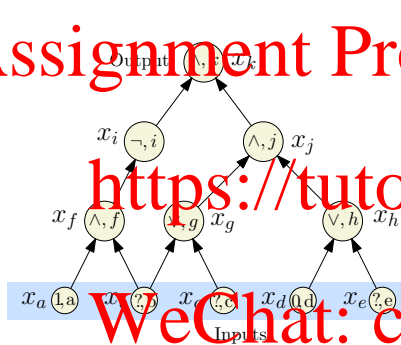
(B) Label the nodes.

(C) Introduce var for each node.

# Converting a circuit into a CNF formula

Write a sub-formula for each variable that is true if the var is computed correctly.

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$x_k$  (Demand a sat' assignment!)

$$x_k = x_i \wedge x_j$$

$$x_j = x_g \wedge x_h$$

$$x_i = \neg x_f$$

$$x_k = x_c \vee x_e$$

$$x_g = x_b \vee x_c$$

$$x_f = x_a \wedge x_b$$

$$x_d = 0$$

$$x_e = 1$$

(C) Introduce var for each node.

(D) Write a sub-formula for each variable that is true if the var is computed correctly.

# Converting a circuit into a CNF formula

Convert each sub-formula to an equivalent CNF formula

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$x_k$	$x_k$
$x_k = x_i \wedge x_j$	$(\neg x_k \vee x_i) \wedge (\neg x_k \vee x_j) \wedge (x_k \vee \neg x_i \vee \neg x_j)$
$x_j = x_g \wedge x_h$	$(\neg x_j \vee x_g) \wedge (\neg x_j \vee x_h) \wedge (x_j \vee \neg x_g \vee \neg x_h)$
$x_i = \neg x_f$	$(x_i \vee x_f) \wedge (\neg x_i \vee \neg x_f)$
$x_h = x_d \vee x_e$	$(x_h \vee \neg x_d) \wedge (x_h \vee \neg x_e) \wedge (\neg x_h \vee x_d \vee x_e)$
$x_g = x_b \vee x_c$	$(x_g \vee \neg x_b) \wedge (x_g \vee \neg x_c) \wedge (\neg x_g \vee x_b \vee x_c)$
$x_f = x_a \wedge x_b$	$(\neg x_f \vee x_a) \wedge (\neg x_f \vee x_b) \wedge (x_f \vee \neg x_a \vee \neg x_b)$
$x_d = 0$	$\neg x_d$
$x_a = 1$	$x_a$

# Converting a circuit into a CNF formula

Take the conjunction of all the CNF sub-formulas

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Output:  $x_k$

Inputs:  $x_a, x_b, x_c, x_d, x_e$

Logic gates and their corresponding CNF sub-formulas:

- $f: (x_a \wedge x_b)$
- $g: (x_b \vee x_c)$
- $h: (x_c \vee x_d)$
- $i: (\neg x_i)$
- $j: (x_i \wedge x_j)$
- $k: (x_j \wedge x_k)$

Final CNF formula:

$$\begin{aligned} & (x_k \wedge (\neg x_k \vee x_i) \wedge (\neg x_k \vee x_j)) \\ & \wedge (x_k \vee \neg x_i \vee \neg x_j) \wedge (\neg x_j \vee x_g) \\ & \wedge (\neg x_j \vee x_h) \wedge (x_j \vee \neg x_g \vee \neg x_h) \\ & \wedge (x_i \vee x_f) \wedge (\neg x_i \vee \neg x_f) \\ & \wedge (x_b \vee \neg x_d) \wedge (x_h \vee \neg x_e) \\ & \wedge (\neg x_h \vee x_d \vee x_e) \wedge (x_g \vee \neg x_b) \\ & \wedge (x_g \vee \neg x_c) \wedge (\neg x_g \vee x_b \vee x_c) \\ & \wedge (\neg x_f \vee x_a) \wedge (\neg x_f \vee x_b) \\ & \wedge (x_f \vee \neg x_a \vee \neg x_b) \wedge (\neg x_d) \wedge x_a \end{aligned}$$

We got a CNF formula that is satisfiable if and only if the original circuit is satisfiable.



# Reduction: $\text{CSAT} \leq_P \text{SAT}$

- 1 For each gate (vertex)  $v$  in the circuit, create a variable  $x_v$
- 2 Case  $\neg$ :  $v$  is labeled  $\neg$  and has one incoming edge from  $u$  (so  $x_v \equiv \neg x_u$ ). In  $\text{SAT}$  formula generate, add clauses  $(x_u \vee x_v)$ ,  $(\neg x_u \vee \neg x_v)$ . Observe that

$x_v = \neg x_u$  is true  $\iff (x_u \vee x_v) \wedge (\neg x_u \vee \neg x_v)$  both true.

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# Reduction: $\text{CSAT} \leq_P \text{SAT}$

Continued...

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- ① **Case  $\vee$ :** So  $x_v = x_u \vee x_w$ . In **SAT** formula generated, add clauses  $(x_v \vee \neg x_u)$ ,  $(x_v \vee \neg x_w)$ , and  $(\neg x_v \vee x_u \vee x_w)$ . Again, observe that:

$$(x_v = x_u \vee x_w) \text{ is true} \iff \begin{matrix} (x_v \vee \neg x_u), \\ (x_v \vee \neg x_w), \\ (\neg x_v \vee x_u \vee x_w) \end{matrix} \text{ all true.}$$

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# Reduction: $\text{CSAT} \leq_P \text{SAT}$

Continued...

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- ① **Case  $\wedge$ :** So  $x_v = x_u \wedge x_w$ . In **SAT** formula generated, add clauses  $(\neg x_v \vee x_u)$ ,  $(\neg x_v \vee x_w)$ , and  $(x_v \vee \neg x_u \vee \neg x_w)$ . Again observe that

$$x_v = x_u \wedge x_w \text{ is true} \iff \begin{array}{l} (\neg x_v \vee x_u), \\ (\neg x_v \vee x_w), \\ (x_v \vee \neg x_u \vee \neg x_w) \end{array} \text{ all true.}$$

# Reduction: $\text{CSAT} \leq_P \text{SAT}$

Continued...

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- 1 If  $v$  is an input gate with a fixed value then we do the following.  
If  $x_v = 1$  add clause  $x_v$ . If  $x_v = 0$  add clause  $\neg x_v$
- 2 Add the clause  $x_v$  where  $v$  is the variable for the output gate

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# Correctness of Reduction

Need to show circuit  $C$  is satisfiable iff  $\varphi_C$  is satisfiable

$\Rightarrow$  Consider a satisfying assignment  $a$  for  $C$

- 1 Find values of all gates in  $C$  under  $a$
- 2 Give value of gate  $v$  to variable  $x_v$ ; call this assignment  $a'$
- 3  $a'$  satisfies  $\varphi_C$  (exercise)

$\Leftarrow$  Consider a satisfying assignment  $a$  for  $\varphi_C$

- 1 Let  $a'$  be the restriction of  $a$  to only the input variables
- 2 Value of gate  $v$  under  $a'$  is the same as value of  $x_v$  in  $a$
- 3 Thus,  $a'$  satisfies  $C$

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# List of NP-Complete Problems to Remember

## Problems

- 1 SAT
- 2 3SAT
- 3 CircuitSAT
- 4 Independent Set
- 5 Clique
- 6 Vertex Cover
- 7 Hamilton Cycle and Hamilton Path in both directed and undirected graphs
- 8 3Color and Color

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