

- 1 Let L be an arbitrary regular language. Prove that the language $reverse(L) := \{w^R \mid w \in L\}$ is regular. *Hint:* Consider a DFA M that accepts L and construct a NFA that accepts $reverse(L)$.

Solution:

Let $M = (\Sigma, Q, s, A, \delta)$ be a DFA that accepts L . We construct an NFA $M' = (\Sigma, Q', s', A', \delta')$ that accepts $reverse(L)$ as follows.

$$\begin{aligned} Q' &:= Q \cup \{t\} \quad (\text{here } t \text{ is a new state not in } Q) \\ s' &:= t \\ A' &:= \{s\} \\ \delta'(t, \epsilon) &= A \\ \forall q \in Q, a \in \Sigma \quad \delta'(q, a) &= \{q' \in Q \mid \delta(q', a) = q\} \end{aligned}$$

M' is obtained from M by reversing all the directions of the edges, adding a new state t that becomes the new start state that is connected via ϵ edges to all the original accepting states. There is a single accepting state in M' which is the start state of M . To see that M' accepts $reverse(L)$ you need to see that any accepting walk of M' corresponds to an accepting walk of M .

Another way to show that $reverse(L)$ is regular is via regular expressions. For any regular expression r you can construct a regular expression r' such that $L(r') = reverse(L)$ using the inductive definition of regular languages. We ignore the base cases as exercise and consider the inductive cases.

- If r_1 and r_2 are regular expressions and r'_1 and r'_2 are regular expressions for the reverse languages then the reverse for $r_1 + r_2$ is $r'_1 + r'_2$.
- For $r_1 r_2$ we have $r'_2 r'_1$.
- For $(r_1)^*$ we have $(r'_1)^*$.

- 2 Let L be an arbitrary regular language. Prove that the language $insert1(L) := \{x1y \mid xy \in L\}$ is regular. Intuitively, $insert1(L)$ is the set of all strings that can be obtained from strings in L by inserting exactly one 1. For example, if $L = \{\epsilon, OOK!\}$, then $insert1(L) = \{1, 1OOK!, O1OK!, OO1K!, OOK1!, OOK!1\}$.

Solution:

Let $M = (\Sigma, Q, s, A, \delta)$ be a DFA that accepts L . We construct an NFA $M' = (\Sigma, Q', s', A', \delta')$ that accepts $insert1(L)$ as follows:

$$\begin{aligned} Q' &:= Q \times \{before, after\} \\ s' &:= (s, before) \\ A' &:= \{(q, after) \mid q \in A\} \end{aligned}$$

$$\delta'((q, before), a) = \begin{cases} \{(\delta(q, a), before), (q, after)\} & \text{if } a = 1 \\ \{(\delta(q, a), before)\} & \text{otherwise} \end{cases}$$

$$\delta'((q, after), a) = \{(\delta(q, a), after)\}$$

M' nondeterministically chooses a 1 in the input string to ignore, and simulates M running on the rest of the input string.

- The state $(q, before)$ means (the simulation of) M is in state q and M' has not yet skipped over a 1.
- The state $(q, after)$ means (the simulation of) M is in state q and M' has already skipped over a 1.

Solutions for extra problems

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Let L be an arbitrary regular language. Prove that the language $delete1(L) := \{xy \mid x1y \in L\}$ is regular.

Intuitively, $delete1(L)$ is the set of all strings that can be obtained from strings in L by deleting exactly one 1. For example, if $L = \{101101, 00, \epsilon\}$, then $delete1(L) = \{01101, 10101, 10110\}$.

Solution:

Let $M = (\Sigma, Q, s, A, \delta)$ be a DFA that accepts L . We construct an NFA $M' = (\Sigma, Q', s', A', \delta')$ with ϵ -transitions that accepts $delete1(L)$ as follows:

$$Q' := Q \times \{before, after\}$$

$$s' := (s, before)$$

$$A' := \{(q, after) \mid q \in A\}$$

$$\delta'((q, before), \epsilon) = \{(\delta(q, 1), after)\}$$

$$\delta'((q, after), \epsilon) = \emptyset$$

$$\delta'((q, before), a) = \{(\delta(q, a), before)\}$$

$$\delta'((q, after), a) = \{(\delta(q, a), after)\}$$

M' simulates M , but inserts a single 1 into M 's input string at a nondeterministically chosen location.

- The state $(q, before)$ means (the simulation of) M is in state q and M' has not yet inserted a 1.
- The state $(q, after)$ means (the simulation of) M is in state q and M' has already inserted a 1.

4 Consider the following recursively defined function on strings:

$$stutter(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ aa \bullet stutter(x) & \text{if } w = ax \text{ for some symbol } a \text{ and some string } x \end{cases}$$

Intuitively, $stutter(w)$ doubles every symbol in w . For example:

- $stutter(PRESTO) = PPRREESSTTOO$
- $stutter(HOCUS \sqcup POCUS) = HHOCCCUUSS \sqcup PPOCCCUUSS$

Let L be an arbitrary regular language.

4.A. Prove that the language $stutter^{-1}(L) := \{w \mid stutter(w) \in L\}$ is regular.

Solution:

Let $M = (\Sigma, Q, s, A, \delta)$ be a DFA that accepts L .

We construct an DFA $M' = (\Sigma, Q', s', A', \delta')$ that accepts $stutter^{-1}(L)$ as follows:

$$Q' = Q$$

$$s' = s$$

$$A' = A$$

$$\delta'(q, a) = \delta(\delta(q, a), a)$$

M' reads its input string w and simulates M running on $stutter(w)$. Each time M' reads a symbol, the simulation of M reads two copies of that symbol.

4.B. Prove that the language $stutter(L) := \{stutter(w) \mid w \in L\}$ is regular.

Solution:

Let $M = (\Sigma, Q, s, A, \delta)$ be a DFA that accepts L .

We construct an DFA $M' = (\Sigma, Q', s', A', \delta')$ that accepts $stutter(L)$ as follows:

$$Q' = Q \times (\{\bullet\} \cup \Sigma) \cup \{fail\} \quad \text{for some } \bullet \notin \Sigma$$

$$s' = (s, \bullet)$$

$$A' = \{(q, \bullet)\} \mid q \in A$$

$$\delta'((q, \bullet), a) = (q, a)$$

$$\delta'((q, a), b) = \begin{cases} (\delta(q, a), \bullet) & \text{if } a = b \\ fail & \text{if } a \neq b \end{cases}$$

$$\delta'(fail, a) = fail$$

M' reads the input string $stutter(w)$ and simulates M running on input w .

- State (q, \bullet) means M' has just read an even symbol in $stutter(w)$, so M should ignore the next symbol (if any).
- For any symbol $a \in \Sigma$, state (q, a) means M' has just read an odd symbol in $stutter(w)$, and that symbol was a . If the next symbol is an a , then M should transition normally; otherwise, the simulation should fail.
- The state $fail$ means M' has read two successive symbols that should have been equal but were not; the input string is not $stutter(w)$ for any string w .

Solution:

Let R be an arbitrary regular *expression*. We recursively construct a regular expression $stutter(R)$ as follows:

$$stutter(R) := \begin{cases} \emptyset & \text{if } R = \emptyset \\ stutter(w) & \text{if } R = w \text{ for some string } w \in \Sigma^* \\ stutter(A) + stutter(B) & \text{if } R = A + B \text{ for some regular expressions } A \text{ and } B \\ stutter(A) stutter(B) & \text{if } R = AB \text{ for some regular expressions } A \text{ and } B \\ (stutter(A))^* & \text{if } R = A^* \text{ for some regular expression } A \end{cases}$$

To prove that $L(stutter(R)) = stutter(L(R))$, we need the following identities for arbitrary *languages* A and B :

- $stutter(A \cup B) = stutter(A) \cup stutter(B)$
- $stutter(A \bullet B) = stutter(A) \bullet stutter(B)$
- $stutter(A^*) = stutter(A)^*$

These identities can all be proved by inductive definition-chasing, after which the claim $L(stutter(R)) = stutter(L(R))$ follows by induction. We leave the details of the induction proofs as an exercise for a ~~future semester~~ ~~an exam~~ the reader.

Equivalently, we can directly transform R into $stutter(R)$ by replacing every explicit string $w \in \Sigma^*$ inside R with $stutter(w)$ (with additional parentheses, if necessary). For example:

$$stutter((1 + \varepsilon)(01)^*(0 + \varepsilon) + 0^*) = (11 + \varepsilon)(0011)^*(00 + \varepsilon) + (00)^*$$

Although this may look simpler, actually *proving* that it works requires the same induction arguments.

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5 Consider the following recursively defined function on strings:

$$evens(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ \varepsilon & \text{if } w = a \text{ for some symbol } a \\ b \cdot evens(x) & \text{if } w = abx \text{ for some symbols } a \text{ and } b \text{ and some string } x \end{cases}$$

Intuitively, $evens(w)$ skips over every other symbol in w . For example:

- $evens(EXPELLIARMUS) = XELAMS$
- $evens(AVADA\text{KEDAVRA}) = VD\text{EAR}$.

Once again, let L be an arbitrary regular language.

5.A. Prove that the language $evens^{-1}(L) := \{w \mid evens(w) \in L\}$ is regular.

Solution:

Let $M = (\Sigma, Q, s, A, \delta)$ be a DFA that accepts L . We construct an DFA $M' = (\Sigma, Q', s', A', \delta')$ that accepts $evens^{-1}(L)$ as follows:

$$Q' = Q \times \{0, 1\}$$

$$s' = (s, 0)$$

$$A' = A \times \{0, 1\}$$

$$\delta'((q, 0), a) = (q, 1)$$

$$\delta'((q, 1), a) = (\delta(q, a), 0)$$

M' reads its input string w and simulates M running on $evens(w)$.

- State $(q, 0)$ means M' has just read an even symbol in w , so M should ignore the next symbol (if any).
- State $(q, 1)$ means M' has just read an odd symbol in w , so M should read the next symbol (if any).

5.B. Prove that the language $evens(L) := \{evens(w) \mid w \in L\}$ is regular.

Solution:

Let $M = (\Sigma, Q, s, A, \delta)$ be a DFA that accepts L . We construct an NFA $M' = (\Sigma, Q', s', A', \delta')$ that accepts $evens(L)$ as follows:

$$Q' = Q$$

$$s' = s$$

$$A' = A \cup \{q \in Q \mid \delta(q, a) \in A \text{ for some } a \in \Sigma\}$$

$$\delta'(q, a) = \bigcup_{b \in \Sigma} \{\delta(\delta(q, b), a)\}$$

M' reads the input string $evens(w)$ and simulates M running on string w , while nondeterministically guessing the missing symbols in w .

- When M' reads the symbol a from $evens(w)$, it guesses a symbol $b \in \Sigma$ and simulates M reading ba from w .
- When M' finishes $evens(w)$, it guesses whether w has even or odd length, and in the odd case, it guesses the last character of w .