

# 程序代写代做 CS编程辅导

## The Basic Idea

Vector func

++:  $F : \mathbb{R}^n \rightarrow \mathbb{R}^m : x \mapsto y = F(x)$ 

overloading (C++)

Internal representation of  $F$  ( $\equiv$  tape)

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Interpretation



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Forward mode

$$x(t) = \sum_{j=0}^d x_j t^j$$



$$y(t) = \sum_{j=0}^d y_j t^j + O(t^{d+1})$$

 $\Rightarrow$  Directional derivativesReverse mode

$$y = y_j(x_0, x_1, \dots, x_j)$$



$$\frac{\partial y_j}{\partial x_i} = \frac{\partial y_{j-i}}{\partial x_0}$$

$$= A_{j-i}(x_0, x_1, \dots, x_{j-i})$$

 $\Rightarrow$  Gradients (adjoints)

$$y_0 = F(x_0)$$

$$y_1 = F'(x_0) x_1$$

$$y_2 = F'(x_0) x_2 + \frac{1}{2} F''(x_0) x_1 x_1$$

$$y_3 = F'(x_0) x_3 + F''(x_0) x_1 x_2 + \frac{1}{6} F'''(x_0) x_1 x_1 x_1$$

...

$$\frac{\partial y_0}{\partial x_0} = \frac{\partial y_1}{\partial x_1} = \frac{\partial y_2}{\partial x_2} = \frac{\partial y_3}{\partial x_3} = A_0 = F'(x_0)$$

$$\frac{\partial y_1}{\partial x_0} = \frac{\partial y_2}{\partial x_1} = \frac{\partial y_3}{\partial x_2} = A_1 = F''(x_0) x_1$$

$$\frac{\partial y_2}{\partial x_0} = \frac{\partial y_3}{\partial x_1} = A_2 = F''(x_0) x_2 + \frac{1}{2} F'''(x_0) x_1 x_1$$

$$\frac{\partial y_3}{\partial x_0} = A_3 = F''(x_0) x_3 + F'''(x_0) x_1 x_2 + \frac{1}{6} F^{(4)}(x_0) x_1 x_1 x_1$$

...

# 程序代写代做 CS编程辅导 Application

Operator concept  $\Rightarrow$  Code modification



- Inclusion of ADOL-C headers
- Retyping of all involved variables to active data type `adouble`
- Marking active section to be “taped” (`trace_on/trace_off`)
- Specification of independent and dependent variables (`<<= />>=`)
- Specification of differentiation task(s)
- Recompilation and Linking with ADOL-C library `libad.a`

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Example:

```
#include <adolc/adolc.h> // inclusion of ADOL-C headers
...
adouble foo ( adouble x ) // some activated function
{ adouble tmp;
  tmp = log(x);
  return 3.0*tmp*tmp + 2.0;
}
...
int main (int argc, char* argv[]) // main program or other procedure
{ ...
  double x[2], y;
  adouble ax[2], ay; // declaration of active variables
  x[0]=0.3; x[1]=2.3;
  trace_on(1); // starting active section
  ax[0]<<=x[0]; ax[1]<<=x[1]; // marking independent variables
  ay=ax[0]*sin(ax[1])+ foo(ax[1]); // function evaluation
  ay>>=y; // marking dependend variables
  trace_off(); // ending active section
  ...
  double g[2];
  gradient(1,2,x,g); // application of ADOL-C routine
  ...
  x[0]+=0.1; x[1]+=0.3; // application at different argument
  gradient(1,2,x,g);
  ...
}
```

# 程序代写代做 CS编程辅导 Drivers for Optimization and Nonlinear Equations (C/C++)



$$f : \mathbb{R}^n \rightarrow \mathbb{R}$$

$$F : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

function(tag,n,x[n],y[m])	$F(x_0)$
gradient(tag,n,x[n],g[n]) hessian(tag,n,x[n],H[n][n])	$\nabla f(x_0)$ $\nabla^2 f(x_0)$
jacobian(tag,m,n,x[n],u[m],v[n]) vec_jac(tag,m,n,repeat?,x[n],u[m],z[n]) jac_vec(tag,n,n,x[n],v[n],z[n])	$F'(x_0)$ $u^T F'(x_0)$ $F'(x_0) v$
hess_vec(tag,n,x[n],y[n],z[n]) lagra_hess_vec(tag,m,n,x[n],v[n],u[m],h[n])	$\nabla^2 f(x_0) v$ $u^T F''(x_0) v$
jac_solv(tag,n,x[n],b[n],sparse?,mode?)	$F'(x_0) w = b$

Example: Solution of  $F(x) = 0$  by Newton's method

```

...
double x[n], r[n];
int i;
...
initialize(x);                                // setting up the initial x
...
function(ftag,n,n,x,r);                        // compute residuum r
while (norm(r) > EPSILON)                      // terminate if small residuum
{ jac_solv(ftag,n,x,r,0,2);                    // compute r:=F'(x)^(-1)*r
  for (i=0; i<n; i++)                          // update x
    x[i] -= r[i];
  function(ftag,n,n,x,r);                      // compute residuum r
}
...

```

# 程序代写代做 CS编程辅导 Lowest-level Differentiation Routines


 $\mathbb{R}^n \rightarrow \mathbb{R}^m$ 

Mode (C/C++)

```
zos_forward(tag,m,n,keep,x[n],y[m])
```

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- zero-order scalar forward; computes  $y = F(x)$
- $0 \leq \text{keep} \leq 1$ ;  $\text{keep} = 1$  prepares for `fos_reverse` or `fov_reverse`

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```
fos_forward(tag,m,n,keep,x0[n],x1[n],y0[m],y1[m])
```

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- first-order scalar forward; computes  $y_0 = F(x_0)$ ,  $y_1 = F'(x_0)x_1$
- $0 \leq \text{keep} \leq 2$ ;  $\text{keep} = \begin{cases} 1 & \text{prepares for fos\_reverse or fov\_reverse} \\ 2 & \text{prepares for hos\_reverse or hov\_reverse} \end{cases}$

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```
fov_forward(tag,m,n,p,x[n],X[n][p],y[m],Y[m][p])
```

- first-order vector forward; computes  $y = F(x)$ ,  $Y = F'(x)X$

```
hos_forward(tag,m,n,d,keep,x[n],X[n][d],y[m],Y[m][d])
```

- higher-order scalar forward; computes  $y_0 = F(x_0)$ ,  $y_1 = F'(x_0)x_1, \dots$ , where  $x = x_0$ ,  $X = [x_1, x_2, \dots, x_d]$  and  $y = y_0$ ,  $Y = [y_1, y_2, \dots, y_d]$
- $0 \leq \text{keep} \leq d+1$ ;  $\text{keep} \begin{cases} = 1 & \text{prepares for fos\_reverse or fov\_reverse} \\ > 1 & \text{prepares for hos\_reverse or hov\_reverse} \end{cases}$

```
hov_forward(tag,m,n,d,p,x[n],X[n][p][d],y[m],Y[m][p][d])
```

- higher-order vector forward; computes  $y_0 = F(x_0)$ ,  $Y_1 = F'(x_0)X_1, \dots$ , where  $x = x_0$ ,  $X = [X_1, X_2, \dots, X_d]$  and  $y = y_0$ ,  $Y = [Y_1, Y_2, \dots, Y_d]$

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## Reverse Mode (C/C++)



`fos_reverse(tag, m, n, u[m], z[n])`

- first-order reverse; computes  $z^T = u^T F'(x)$
- after calling `zos_forward`, `fos_forward`, or `hos_forward` with `keep = 1`

`fov_reverse(tag, m, n, q, U[q][m], Z[q][n])`

- first-order vector reverse; computes  $Z = U F'(x)$
- after calling `zos_forward`, `fos_forward`, or `hos_forward` with `keep = 1`

`hos_reverse(tag, m, n, d, u[m], Z[n][d+1])`

- higher-order scalar reverse; computes the adjoints  $z_0^T = u^T F'(x_0) = u^T A_0$ ,  $z_1^T = u^T F''(x_0) x_1 = u^T A_1, \dots$ , where  $Z = [z_0, z_1, \dots, z_d]$
- after calling `fos_forward` or `hos_forward` with `keep = d + 1 > 1`

`hov_reverse(tag, m, n, d, q, U[q][m], Z[q][n][d+1], nz[q][n])`

- higher-order vector reverse; computes the adjoints  $Z_0 = U F'(x_0) = U A_0$ ,  $Z_1 = U F''(x_0) x_1 = U A_1, \dots$ , where  $Z = [Z_0, Z_1, \dots, Z_d]$
- after calling `fos_forward` or `hos_forward` with `keep = d + 1 > 1`
- optional nonzero pattern `nz` ( $\Rightarrow$  manual)

### Example:

```
...
double x[n], y[m], **I, **J;
I=myallocI2(m);           // allocation of identity matrix
J=myalloc2(m,n);          // allocation of Jacobian matrix
...
initialize(x);             // setting up the argument x
...
zos_forward(ftag,m,n,1,x,y); // computing the Jacobian by
fos_reverse(ftag,m,n,m,I,J); // reverse mode of AD
...
```

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## Low-level Differentiation Routines

Forward Mode (C++ interfaces)

forward(tag, m, n, d, u, keep, X[n] [d+1], Y[m] [d+1])	hos, fos, zos
forward(tag, m=1, n, d, u, keep, X[n] [d+1], Y[d+1])	hos, fos, zos
forward(tag, m, n, d=0, keep, x[n], y[m])	zos
forward(tag, m, n, keep, x[n], y[m])	zos
forward(tag, m, n, p, x[n], X[n] [p], y[m], Y[m] [p])	fov
forward(tag, m, n, d, p, x[n], X[n] [p] [d], y[m], Y[m] [p] [d])	hov

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Reverse Mode (C++ interfaces)

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reverse(tag, m, n, d, u[m], Z[n] [d+1])	hos
forward(tag, m=1, n, d, u, Z[n] [d+1])	hos
reverse(tag, m, n, d=0, u[m], z[n])	fos
reverse(tag, m=1, n, d=0, u, z[n])	fos
reverse(tag, m, n, d, q, U[q] [m], Z[q] [n] [d+1], nz[q] [n])	hov
reverse(tag, m=1, n, d, q, U[q], Z[q] [n] [d+1], nz[q] [n])	hov
reverse(tag, m=1, n, d, Z[m] [n] [d+1], nz[m] [n]) ( $U = I_m$ )	hov
reverse(tag, m, n, d=0, q, U[q] [m], Z[q] [n])	fov
reverse(tag, m, n, q, U[q] [m], Z[q] [n])	fov
reverse(tag, m=1, n, d=0, q, U[q], Z[q] [n])	fov

# Drivers for Ordinary Differential Equations (C/C++)

ODE:



$$\dot{x}(t) = F(x(t)), \quad x(0) = x_0$$

```
forodec(tag,n,tau,dold,d,X[n][d+1])
```

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- recursive forward computation of  $x_{d_{old}+1}, \dots, x_d$  from  $x_0, \dots, x_{d_{old}}$  (by  $x_{i+1} = \frac{1}{1+i} y_i$ )
- application with  $d_{old} = 0$  delivers truncated Taylor series  $\sum_{j=0}^d x_j t^j$  at base point  $x_0$

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```
hov_reverse(tag,n,n,d-1,n,I[n][n],A[n][n][d],nz[n][n])
```

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- reverse computation of  $A_j = \frac{\partial y_j}{\partial x_0}$ ,  $j = 0, \dots, d$  after calling `forodec` with degree  $d$
- optional nonzero pattern `nz` ( $\Rightarrow$  manual)

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```
accodec(n,tau,d-1,A[n][n][d],B[n][n][d],nz[n][n])
```

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- accumulation of total derivatives  $B_j = \frac{dx_j}{dx_0}$ ,  $j = 0, \dots, d$  from the partial derivatives  $A_j = \frac{\partial y_j}{\partial x_0}$ ,  $j = 0, \dots, d$  after calling `hov_reverse`
- optional nonzero pattern `nz` ( $\Rightarrow$  manual)

C++: Special C++ interfaces can be found in file `SRC/DRIVERS/odedrivers.h!`

Example:

```
...
double x[n], **I, **X, ***A, ***B;
I=myallocI2(n); // allocation of identity matrix
X=myalloc2(n,5); // allocation of matrix X
A=myalloc3(n,n,4); B=myalloc3(n,n,4); // allocation of tensors A and B
...
initialize(X); // setting up the argument x_0
...
forodec(ftag,n,1.0,0,4,X); // compute x_1,...,x_4
hov_reverse(ftag,n,n,3,n,I,A,NULL); // compute A_0,...,A_3
accodec(ftag,n,1.0,3,A,B,NULL); // accumulate B_0,...,B_3
...
```

## 程序代写代做 CS编程辅导 ADOL-C provides

- Low-level differentiation routines (**forward/reverse**)
- Easy-to-use interfaces for
  - the solution of linearization problems and nonlinear equations
  - the integration of ordinary differential equations
  - the evaluation of higher derivative tensors ( $\Rightarrow$  manual)
- Derivatives of implicit and inverse functions ( $\Rightarrow$  manual)
- Forward and backward dependence analysis ( $\Rightarrow$  manual)

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- Efficient detection of Jacobian/Hessian sparsity structure
- Exploitation of Jacobian/Hessian sparsity by matrix compression
- Integration of checkpointing routines
- Exploitation of fixpoint iterations
- Differentiation of OpenMP parallel programs

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### Future developments

- Internal optimizations to reduce storage needed for reverse mode
- Recovery of structure for internal function representation
- Differentiation of MPI parallel programs

### Contact/Resources

- E-mail: `adol-c@list.coin-or.org`
- WWW: `http://www.coin-or.org/projects/ADOL-C.xml`