

# Recursion

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ECS713 : Functional Programming  
Week 03

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# Recap

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# Week 01

- Introduced Haskell
- Program to get phone numbers from vcard

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```
-- does line begin with "TEL"?
isphone s = (take 3 s) == "TEL"

-- remove up to colon
strip s = init(tail(dropWhile notcolon s))
    where notcolon c = not (c == ':')

-- phone list
getPhones vcard = map strip phonelines
    where phonelines = filter isphone (lines vcard)
```

# Week 02

- Function declaration

```
f x = x + 1
```

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```
g (x:xs) = x
```

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- Anonymous function

```
\x -> x + 1
```

(Haskell)

```
lambda x: x + 1
```

(Python)

# Week 02

- “let” versus “where”

```
\x -> let {sq=x*x; pi=3.14} in  
      pi * sq
```



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```
\x -> pi * sq  
      where {sq=x*x; pi=3.14}
```

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```
$ ghci
```

```
GHCI, version 7.10: http://www.haskell.org/ghc/
```

```
Loading packages ...
```

```
Prelude> (\x -> let {sq=x*x;pi=3.14} in pi*squ) 10
```

```
314.0
```

```
Prelude> (\x -> pi*squ where {sq=x*x;pi=3.14}) 10
```

```
<interactive:1:15 parse error on input 'where'
```

# Week 02

- conditionals

```
empty xs = if xs==[ ] then "yes" else "no"
```

if-then-else

```
empty [ ] = "yes"
```

```
empty (_:_) = "no"
```

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pattern  
matching

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```
empty xs = case xs of
```

```
    [ ] -> "yes"
```

```
    _:_ -> "no"
```

case  
expression

```
empty xs | xs==[ ] = "yes"
```

```
        | otherwise = "no"
```

guards

# Week 02

- data types, data constructors
- lists:

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```
-- list range, xs = [1,2,3,4,5]
xs = [1..5]
-- infinite lists, ys = [1,2,3,4,5...]
ys = [1..]
-- list comprehension, zs = [1,4,9,16,25]
zs = [x*x | x<-[1..5]]
ws = [x*x | x<-[1..5], odd x]
```

# Week 3: Lecture Plan

1. Recursive Function Definitions

2. Recursive Type Definitions

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3. Recursive List Definitions

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4. Multiple Recursion

5. Mutual Recursion

6. Multiple Arguments



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# Recursive Definitions

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# Recursive Functions

- Definition of a function that uses the function itself, e.g.

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f 0 = 1  
f n = 5 \* f (n-1)

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- Basic mechanism for looping in Haskell
- Most common example: factorial function

```
fact 1 = 1  
fact n = n * fact (n-1)
```

If you don't know  
what recursion is, read  
this sentence.

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[Recursion - Wikipedia, the free encyclopedia](#)

[en.wikipedia.org/wiki/Recursion](http://en.wikipedia.org/wiki/Recursion)

**Recursion** is the process of repeating items in a self-similar way. For instance, when the surfaces of two mirrors are exactly parallel with each other the nested ...

[Formal definitions of recursion](#) - [Recursion in language](#) - [Recursion in mathematics](#)

[Recursion \(computer science\) - Wikipedia, the free encyclopedia](#)

[en.wikipedia.org/wiki/Recursion \(computer science\)](http://en.wikipedia.org/wiki/Recursion_(computer_science))

**Recursion** in computer science is a method where the solution to a problem depends on solutions to smaller instances of the same problem. The approach can ...

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[Google Helps You Understand Recursion](#)

[googlesystem.blogspot.com/.../google-helps-you-un...](http://googlesystem.blogspot.com/.../google-helps-you-un...)



by Alex Chitu

23 Jul 2009 – Google uses the "did you mean" feature, which normally corrects misspellings, to illustrate a nerdy joke: defining the word "**recursion**" using ...

[Recursion](#)

[introcs.cs.princeton.edu/23recursion](http://introcs.cs.princeton.edu/23recursion)

2 Mar 2012 – **Recursion** is a powerful general-purpose programming technique, and is ... The HelloWorld for **recursion** is to implement the factorial function, ...

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# Unfolding

- Given a recursively defined function

$$f\ 0 = 1$$

$$f\ n = 5 * f\ (n-1)$$

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- We can evaluate  $f$  at a given value by “unfolding” the definition. E.g.

**unfolding**  $f\ 3$

$$f\ 3 = 5 * f\ 2$$

$$= 5 * 5 * f\ 1$$

$$= 5 * 5 * 5 * f\ 0$$

$$= 5 * 5 * 5 * 1$$

$$= 125$$

# Edge Conditions

```
-- this function diverges (does not terminate)
f x = 3 * f (x-1)

-- we need edge conditions (base cases)
f x | x < 0 = error "illegal argument"
    | x == 0 = 1
    | otherwise = 3 * f (x-1)
```

# Non-termination

- What about the function

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$f\ n = 5 * f\ (n+1)$

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- Non-terminating loops correspond to ill-defined recursive functions





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# Recursion on Integers

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# Recursion on Integers

```
-- file: factorial.hs  
factorial 1 = 1  
factorial n = n * factorial (n-1)
```

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```
$ ghci  
GHCi, version 7.10: http://www.haskell.org/ghc/  
Loading packages ...  
Prelude> :load factorial.hs  
[1 of 1] Compiling Main      ( factorial.hs, interpreted )  
Ok, modules loaded: Main.  
*Main> factorial 10  
3628800
```

# Choice of Definitions

```
factorial n = if n==1 then 1 else n * factorial (n-1)
```

```
factorial 1 = 1
```

```
factorial n = n * factorial (n-1)
```

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```
*Main> factorial (-5)
```

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```
factorial n
```

```
  | n==1 = 1
```

```
  | n>1  = n * factorial (n-1)
```

```
*Main> factorial (-5)
```

```
** Exception: Non-exhaustive patterns in function factorial
```

# Deal with Illegal Arguments

```
factorial(-3)
```

```
= -3 * factorial(-4)
```

```
= -3 * -4 * factorial(-5)
```

```
= ...
```

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```
factorial n
```

```
| n<1 = error "illegal argument"
```

```
| n==1 = 1
```

```
| n>1 = n * factorial (n-1)
```

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# Recursion on Lists

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# Recursion on Lists

```
-- file: list-product.hs  
lproduct :: [Int] -> Int  
lproduct [] = 1  
lproduct (n:ns) = n * lproduct ns
```

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```
$ ghci  
GHCi, version 7.10: http://www.haskell.org/ghc/  
Loading packages ...  
Prelude> :load list-product.hs  
[1 of 1] Compiling Main      ( factorial.hs, interpreted )  
Ok, modules loaded: Main.  
*Main> lproduct [2,1,4]  
8
```

# Recursion on Lists

```
-- calculate length of a list
length :: [a] -> Int
length [] = 0
length (_:ns) = 1 + length ns
```

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```
-- concatenate two lists
(++): [a] -> [a] -> [a]
[] ++ ys = ys
(x:xs) ++ ys = x : (xs ++ ys)
```

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```
-- reverse a list
reverse :: [a] -> [a]
reverse [] = []
reverse (n:ns) = reverse ns ++ [n]
```

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# Recursive Data Types

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```
-- File: tree.hs

data Tree = Leaf Int | Node String Tree Tree

tree1 = Leaf 4
tree2 = Leaf 7
tree3 = Node "Very" tree1 (Node "Nice" tree1 tree2)

addLeaves (Leaf n) = n
addLeaves (Node _ t1 t2) = (addLeaves t1) + (addLeaves t2)
```

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```
Prelude> :load tree.hs
[1 of 1] Compiling Main      ( tree.hs, interpreted )
Ok, modules loaded: Main.

*Main> :type addLeaves
addLeaves :: Tree -> Int

*Main> addLeaves tree3
15
```

# Recursively Defined Lists

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# Recursively Defined Lists

```
$ ghci
```

```
GHCI, version 7.10: http://www.haskell.org/ghc/
```

```
Loading packages ...
```

```
Prelude> let xs = 0:xs
```

```
Prelude> :type xs
```

```
xs :: Num a => [a]
```

```
Prelude> take 10 xs
```

```
[0,0,0,0,0,0,0,0,0,0]
```

```
Prelude> let ys = 0:1:ys
```

```
Prelude> :type ys
```

```
ys :: Num a => [a]
```

```
Prelude> take 20 ys
```

```
[0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1]
```

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# Recursively Defined Lists

```
Prelude> let power = 1:(map (*2) power)
Prelude> take 10 power
[1,2,4,8,16,32,64,128,256,512]
Prelude> let fib = 1:1:(zipWith (+) fib (tail fib))
Prelude> :type fib
fib :: Num a => [a]
Prelude> take 10 fib
[1,1,2,3,5,8,13,21,34,55]
```



# Short Break

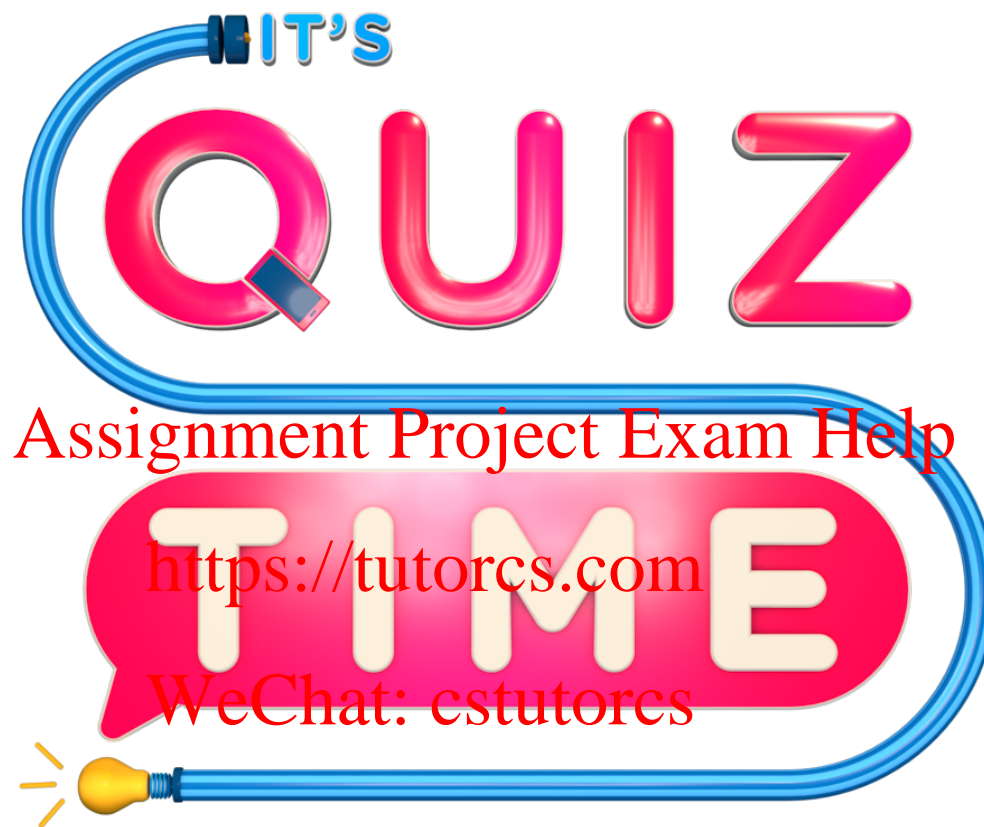
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5:00



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# Multiple Recursion

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# Multiple Recursion

```
-- fibonacci function
```

```
fibonacci :: Int -> Int
```

```
fibonacci 0 = 1
```

```
fibonacci 1 = 1
```

```
fibonacci n = fibonacci (n-1) + fibonacci (n-2)
```

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```
unfolding fibonacci 4
```

```
fibonacci 2 = fibonacci 0 + fibonacci 1
```

```
           = 1 + 1 = 2
```

```
fibonacci 3 = fibonacci 1 + fibonacci 2
```

```
           = 1 + 2 = 3
```

```
fibonacci 4 = fibonacci 2 + fibonacci 3
```

```
           = 2 + 3 = 5
```



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# Mutual Recursion

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# Mutual Recursion

```
-- evens and odds
```

```
even :: Int -> Bool
```

```
even 0 = True
```

```
even n = odd (n-1)
```

```
odd :: Int -> Bool
```

```
odd 0 = False
```

```
odd n = even (n-1)
```

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# Multiple Arguments

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# Multiple Arguments

- The function  
`fact :: Int -> Int`  
takes a **single** argument  
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- The function  
`max : Int -> Int -> Int`  
takes **two** arguments  
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- We can define a function that takes multiple arguments recursively on both arguments

# Multiple Arguments

```
-- drop first n elements from a list
drop 0 xs = xs
drop n [] = []
drop n (_:xs) = drop (n-1) xs
```

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```
-- add two lists
-- e.g. addLists [1,2] [10,20] = [11,22]
addLists [] _ = []
addLists _ [] = []
addLists (x:xs) (y:ys) = (x+y) : addLists xs ys
```

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Final Comments

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# Recursion Five Steps

1. Define the type
2. Enumerate the cases
3. Define the simple cases
4. Define other cases
5. Generalise and simplify

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```
drop :: Int -> [a] -> [a]
drop 0 xs = xs
drop n [] = []
drop n (_:xs) = drop (n-1) xs
```

# References

- [Assignment Project Exam Help  
https://tutorcs.com](https://tutorcs.com)  
Programming in Haskell  
Graham Hutton, Chapter 6  
[WeChat: cstutorcs](#)
- Learn you a Haskell for Great Good  
Miran Lipovača, Chapter 5