# Assignment Pctujee 4 Exam Help Optimisation, maximum https://doctors.com/inear weleast squares in R

### Minimisation, Maximisation, Optimisation ...

 Problem: find minimum or maximum of a function of one or more variables ('optimisation')

Assimisation of a function has equivalent principles and the police time in the police ti

https://tutorcs.com



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**Problem:** find minimum or maximum of a function of one or more variables ('optimisation')

Maximisation of a function h is equivalent to minimisation Help likelihood & least squares

- https://tylugres.com
- Find the solutions (roots) of h'(x) = 0.
- Check that they are in fact minima / maxima.

  Fractical tifficulty Start List Mays possible



### Minimisation, Maximisation, Optimisation ...

 Problem: find minimum or maximum of a function of one or more variables ('optimisation')

Assimation of a function has equivalent prominimisation Help likelihood & least squares

### https://standard approach

- ② Find the solutions (roots) of h'(x) = 0.
- Check that they are in fact minima / maxima.

  Fractical lifticulty Step 1 lift aways possible

#### Solution

Find a value for x that is **approximately** a minimum of h(x) using numerical (computational) methods.



- Find second-order Taylor approximation to h(x) about  $x = x_0$
- Ninitrispasproximation to bear thopefully improved estimate
  - Approximation is quadratic function ⇒ easy to minimise.
- Find second-order Taylor approximation to h(x) about  $x = x_1 \dots$  CSTULOTCS
- Algorithm is basis for many optimisation algorithms in modern software packages.



### Newton-Raphson for functions of one variable

Assignment Project Exam Help
$$h(x) = h(x_0) + (x - x_0)h'(x_0) + \frac{(x - x_0)}{2}h''(x_0) + \dots$$

$$https://tutorcs.com$$



### Newton-Raphson for functions of one variable

$$\underset{h(x) = h(x_0) + (x - x_0)h'(x_0) + \frac{1}{2}}{\text{Expansion of } h(x) \text{ around } x \text{ Project Exam Help}$$

So start by working with  $H(x) \approx h(x)$  where  $H(x) = h(x_0) + (x - x_0)h'(x_0) + \frac{(x - x_0)^2}{2}h''(x_0)$ .

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### Newton-Raphson for functions of one variable

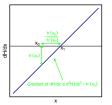
# $\underset{h(x) = h(x_0) + (x - x_0)h'(x_0) + \frac{x}{2}}{\text{Expansion of } h(x) \text{ around } x \text{ Project Exam Help}$

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• Solve de Stutores &

$$\frac{dH}{dx} = h'(x_0) + (x - x_0)h''(x_0) \Rightarrow x_1 = x_0 - \frac{h'(x_0)}{h''(x_0)}.$$





One step, two steps, many steps ...

# Assignmentation of the process and (hopefully) get an even Help Result is an iterative process:

https://tutorcs.com



One step, two steps, many steps ...

### Assignable and the process and (hopefully) get an even Help Result is an iterative process:

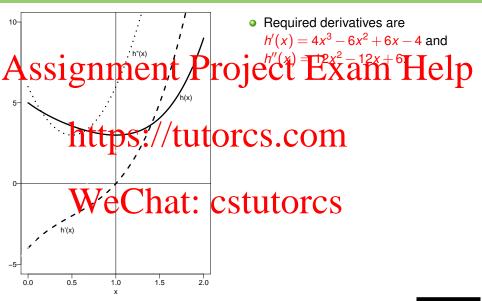
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- Notes on Newton-Raphson

  Notes on Newton-Raphson

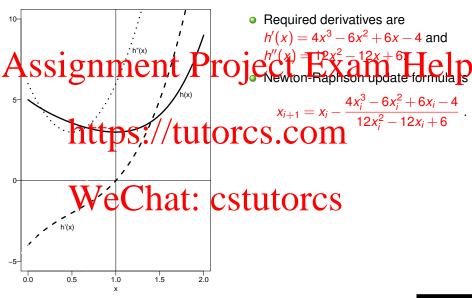
  Republic Action 10 (1988)
  - In particular, h must be twice continuously differentiable.
- Can also be used for functions of several variables, starting from multivariable Taylor approximation



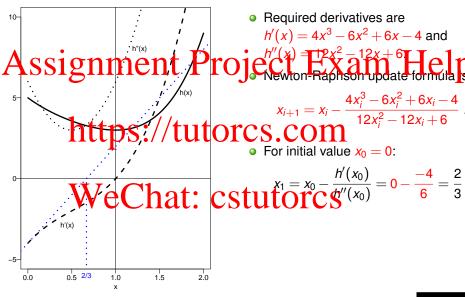




### Newton-Raphson example: $h(x) = x^4 - 2x^3 + 3x^2 - 4x + 5$







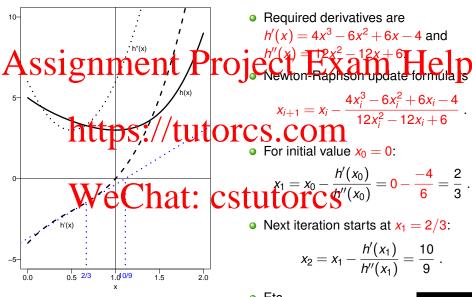
Required derivatives are

Assignment  $Proje_{\text{Newton-Raphison update formula}}^{h'(x) = 4x^{\circ} - 6x^{e} + 6x - 4 \text{ and}}$  $h'(x) = 4x^3 - 6x^2 + 6x - 4$  and

$$x_{i+1} = x_i - \frac{4x_i^3 - 6x_i^2 + 6x_i - 6x_i^2}{12x_i^2 - 12x_i + 6x_i^2}$$

Fechat: 
$$cstutorcs_{x_0}^{x_1=x_0} - \frac{h'(x_0)}{5''(x_0)} = 0 - \frac{-4}{6} = \frac{2}{3}$$
.





Required derivatives are

$$h'(x) = 4x^3 - 6x^2 + 6x - 4$$
 and  
 $h''(x) = 12x^2 - 12x + 6$ 

$$x_{i+1} = x_i - \frac{4x_i^3 - 6x_i^2 + 6x_i - 6x_i^2}{12x_i^2 - 12x_i + 6x_i^2}$$

VeChat: 
$$cstutorcs^{x_1=x_0-\frac{h'(x_0)}{6}=0-\frac{-4}{6}=\frac{2}{3}}$$

• Next iteration starts at  $x_1 = 2/3$ :

$$x_2 = x_1 - \frac{h'(x_1)}{h''(x_1)} = \frac{10}{9}$$
.

Etc.



### Stopping rules

#### When to stop? Some common criteria

- Assignment change in h is small:  $|\frac{h(x_{i+1}) h(x_i)}{F_{x_i}}| < \epsilon; Help$ 
  - Stop when number of iterations i reaches a large value N.

Often stop when any one of these conditions is satisfied: algorithm can be implemented using a walled loop;



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#### Further notes on stopping

- Relative change can be problematic if  $x_i$  or  $h(x_i)$  is close to zero
- - Modern software usually incorporates measures of absolute change as well:  $|h(x_{i+1}) - h(x_i)|$  and  $|x_{i+1} - x_i|$ .



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- - Modern software usually incorporates measures of absolute change as well:  $|h(x_{i+1}) - h(x_i)|$  and  $|x_{i+1} - x_i|$ .
- Algorithm may converge to a false minimum (e.g. inflection point), or may not converge at all (e.g. for  $h(x) = e^x$ ) — hence need to check convergence after stopping.

### Assignment Project Exame Help answer each time.

- If possible plot the function:
  - of thine graph (of thing in a strong variable (https://in R)

    Coour image or contour map for functions of two variables

    - (image() or contour() in R)
    - More difficult for functions of 3 or more variables
- Newton-Raphson, to identify promising regions in which to search for minimum



- Basic syntax: nlm (function name, starting value).
- R provides default values for other quantities e.g. maximum

https://tutorcs.com



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- nlm stahds for "non-linear minimisation" and uses a "Newton-Raphson-type algorithm".
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### https://tutorcs.com

- nlm stands for "non-linear minimisation" and uses a "Newton-Raphson-type algorithm".
- No astimated first and second derivatives for each iteration  $\Rightarrow$
- If the true Newton-Raphson method converges, it will find either a local maximum or a local minimum (both solve h'(x) = 0).
- However, nlm always aims to find a (local) minimum.



```
nlm() example: minimising h(x) = x^4 - 2x^3 + 3x^2 - 4x + 5
```

Step 1: define an R function to calculate h(x) for any x:

```
Assignment4 Project3* Exam Help
```

Step 2: choose an initial guess (say 1.5) and call nlm():

### https://tuttores.com

[1]

We that restinate spradient restrictions.

```
[1] -1.500577e-06
```

\$code [1] 1

\$iterations

1] 2



### Checking convergence with nlm()

• nlm() returns a list result with components minimum (minimised value of h(x)), estimate (location of minimum),

Assignation (value of b'(x)) it minimum), and (convergence of black below) and iterations (# of terations taken to reach result). The property of the proper

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### Checking convergence with nlm()

• nlm() returns a list result with components minimum (minimised value of h(x)), estimate (location of minimum),

Assignation (value of <math>t'(x) ) it minimum), good (convergence c od e 1

### Interpretation of code component

- Relative gradient is close to zero, result is probably to the leading of the later of the later
  - 2: Successive iterates are within tolerance, result is *probably* reliable (i.e. earlier rule 2).
- We the last population of the stimate", result may be reliable.
  - 4: The maximum number of iterations has been reached (same as rule 3), result is unreliable.
  - 5: Large steps have been taken five consecutive times, result is unreliable.



- Check that code takes the value 1 or 2, to confirm that the profession of the confirmation of the confir
- Check that the same result is obtained from different (sensible!)
   starting points, in case there are local minima.



### Assignment lienor entermixitation of the

- Assume  $Y_1, \ldots, Y_n$  form an i.i.d. random sample from distribution with pdf / pmf that depends on a parameter  $\theta$ :  $f_Y(y;\theta)$ , say, want to use observed sample  $f_1, \dots, f_n$  to estimate  $\theta$ .
- Maximum likelihood estimate (MLE) is value of  $\theta$  that maximises the likelihood function defined by  $L(\theta; \mathbf{y}) = \prod_{i=1}^{n} f_{Y}(y_{i}; \theta)$ Vee is pat all estimate of (5 ... yn)
- Equivalently, MLE maximises the log-likelihood function:  $\ell(\theta; \mathbf{y}) = \sum_{i=1}^{n} \log f_{Y}(y_{i}; \theta).$



### Example: truncated Poisson distribution

 Let y<sub>1</sub>,..., y<sub>n</sub> be random sample from truncated Poisson distribution with probability mass function

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### Example: truncated Poisson distribution

• Let  $y_1, \ldots, y_n$  be random sample from truncated Poisson distribution with probability mass function

https://tutores.com

Likelihood function is

$$\mathbf{Wech}^{\text{e}} = \mathbf{N}^{\text{e}} \mathbf{A}^{\text{e}} \mathbf{S} \mathbf{T} \mathbf{H}^{\text{e}} \mathbf{N}^{\text{e}} \mathbf{S}^{\text{e}} \mathbf$$



### Example: truncated Poisson distribution

 Let y<sub>1</sub>,..., y<sub>n</sub> be random sample from truncated Poisson distribution with probability mass function

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Likelihood function is

$$\mathbf{W}^{\theta} \mathbf{e}^{-\frac{n}{2}} \mathbf{a}^{\frac{e^{-\theta}\theta^{y_i}}{1 - e^{-\theta}}} \mathbf{s}^{\mathbf{tutor}} \mathbf{e}^{-\frac{n\theta}{2}} \mathbf{s}^{\frac{y_i}{1 - y_i}} \qquad \text{(ugh)}.$$

• Log-likelihood:  $\ell(\theta; \mathbf{y}) = -n\theta + \sum_{i=1}^{n} y_i \log \theta - n \log(1 - e^{-\theta}) + K$ 

$$= -n \left\{ \theta - \overline{y} \log \theta + \log (1 - \mathrm{e}^{-\theta}) \right\} + K,$$

where K denotes terms that depend on  $\mathbf{y}$  but not  $\theta$ .



### Truncated Poisson example: MLE in R





### Truncated Poisson example: MLE in R



**Defining the data in R (NB use of rep ()** to replicate each value the required number of times):

- > TPhttps://tutoros.com))
- > mean(TPdata)

[1] 1.511762

The translate Poston established in Sise log-likelihood ignoring constant terms:

$$-n\left\{\theta - \overline{y}\log\theta + \log(1 - e^{-\theta})\right\}$$

... or minimise negative log-likelihood:

$$n\left\{\theta - \overline{y}\log\theta + \log(1 - e^{-\theta})\right\}$$



### Step 1: R function to calculate $-\ell(\theta; \mathbf{y})$

```
tploglik <- function(theta,y) {</pre>
Assignmenti Projects Examulatelp
             Parameter of the distribution
     y https://tutores.com
      n <- length(y)
      ybar - mean(y)
n*WeeCnatog & StutoßCSxp(-theta)))
```

- Note:  $-\ell(\theta; \mathbf{y})$  is a function of  $\theta$  but also depends on data  $\mathbf{y}$ .
- So: tploglik() is a function of theta but data y must be supplied as well.



### Step 2: choose initial value and call nlm()

[1] 5

```
> nlm(tploglik,1,y=TPdata)
$minimum
  ignment Project Exam Help
[1] 0.8924956
$gradent ps://tutorcs.com
$code
$itera We Chat: cstutorcs
```

- **Code is 1** so result is probably reliable: function converges to MLE  $\hat{\theta}$  =0.8925 within 5 iterations.
- NB also: nlm() gives warnings (not shown) due to trying negative values of theta (ℓ(θ; y) involves log θ)



### Another application: nonlinear least squares estimation

• **Recall:** in a linear regression model  $Y_i = \beta_0 + \sum_{j=1}^p \beta_j x_{ij} + \varepsilon_j$ , the

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$$\sum_{r=0}^{n} (y_r - \beta_0 - \sum_{r=0}^{p} \beta_r x_r)^2$$

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Explicit formula for least squares estimates is available because the regression function is linear in the coefficients  $\{\beta_j\}$ .



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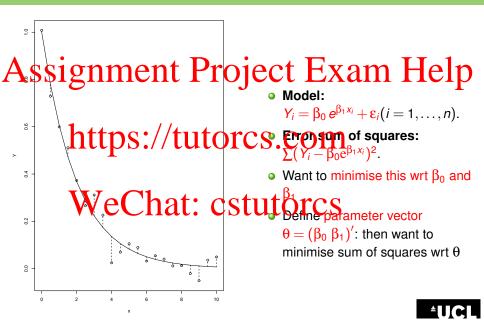
Assignment Project Exam Help 
$$\sum_{j=1}^{n} \left( \mathsf{Y}_{i} - \mathsf{\beta}_{0} - \sum_{j=1}^{p} \mathsf{\beta}_{j} \mathsf{x}_{ij} \right)^{2}.$$

https://tutorcs.com

- Explicit formula for least squares estimates is available because the regression function is linear in the coefficients  $\{\beta_j\}$ .
- $\begin{array}{c} \text{What about nonlinear models? E.g., } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? E.g., } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? E.g., } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? E.g., } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\ \text{What about nonlinear models? } Y_i = \beta_0 \, e^{\beta_1 x_i} + \epsilon_i \\$ 
  - Can't take logs to get a linear model of Y on x because error term would not be additive.
  - Least-squares estimates of  $\beta_0$  &  $\beta_1$  minimise  $\sum_{i=1}^{n} (Y_i \beta_0 e^{\beta_1 x_i})^2.$
  - No explicit formula available ⇒ use numerical minimisation.



### Non-linear Least Squares: an example



```
Step 1: R function to calculate sum of squared errors
```

```
> sunsgerr <- function (theta, x, Y) {
+ lattpShatatutorcs.com
+ beta1 <- theta[2]
+ mu <- beta0*exp(beta1*x)
+ sweet hat: cstutorcs
```



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Step 1: R function to calculate sum of squared errors
```

```
> sunsgerr <- function (theta, x, Y) {
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```

Step 2: choose initial value e.g.  $\beta_0=1,\,\beta_1=2,$  and call nlm()

> nlm(sumsqerr,c(1,2),x=nonlindata\$x,Y=nonlindata\$Y)



#### ICA1 starts next week!!!

Two components: Moodle quiz (25%) and take-home

## Assignment Project Exam Help

- Questions taken from quizzes for weeks 1–4
- Quiz takes place in first hour of your timetabled workshop session:

  Quiz takes place in first hour of your timetabled workshop session:

  your top the green session your won't be able to take the guiz.
  - You MUST use a UCL computer to do the quiz.
  - Location: most students in usual workshop location but a small
    - humilier in Room 346, 26 Bedfond Way prin Room 2.23, Chadwick Building CHECK YOUR EMAIL!!!
- Take-home assignment:
  - Due on Monday 18th February
  - No groupwork (but different questions for everyone)

