

程序代写代做 CS编程辅导



cs2001

Introduction

Theory of Computation

Lecture 7

WeChat: cstutorcs

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January 30, 2023

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Finite Automata

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Finite Automata

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A finite automaton or ~~finite state machine~~ is a simple computational model.

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We will work with this model of computation for the next part of this course.

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A simple automaton–sliding door example

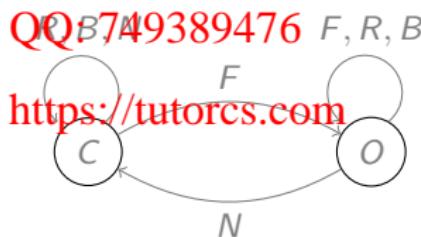
Consider an automatic sliding door with two pads that receive signals if someone is standing on them:



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We can model the controller of the sliding door as a simple automaton:
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Here we use: $C = \text{CLOSED}$, $O = \text{OPEN}$, $F = \text{FRONT}$, $R = \text{REAR}$, $B = \text{BOTH}$, $N = \text{NEITHER}$

A simple automaton—sliding door example

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Here we use: $C = \text{CLOSED}$, $O = \text{OPEN}$, $F = \text{FRONT}$, $R = \text{REAR}$, $B = \text{BOTH}$, $N = \text{NEITHER}$

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The behavior of the door can be described in terms of the following transition function:

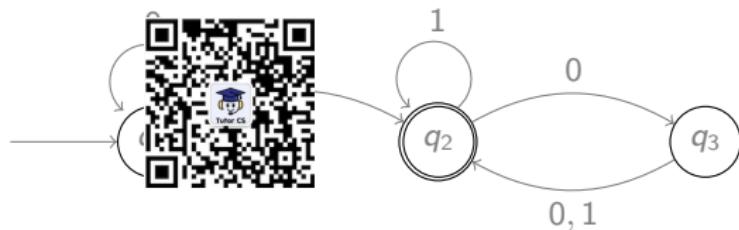
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	NEITHER	FRONT	REAR	BOTH
CLOSED	CLOSED	OPEN	CLOSED	CLOSED
OPEN	CLOSED	OPEN	OPEN	OPEN

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State diagram of M_1

We can use a state diagram to describe a finite automaton M_1 :



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Interpretation of the state diagram: The arrow “coming out of nowhere” going into the leftmost state, signals, that this marks the start state. This automaton can read letters from the alphabet $\Sigma = \{0, 1\}$. Being in some state q , receiving letter σ , the computation finds the outgoing edge from q that has a label σ , and moves along that arrow to a new state.

Examples:

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- If we feed the string 10010 to M_1 , we move through the states q_1, q_2, q_3, q_2, q_3 , the last one is not an accept state, which is not an accept state.
- If we feed the string 1101 to M_1 , we end up in state q_2 , which is an accept state (accept states are the nodes with a double circle).
- If we feed the empty string ϵ to M_1 , we end up in state q_1 , which is not an accept state.

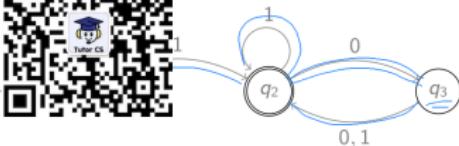
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State diagram of M_1

We can use a [QR code](#)



to describe a finite automaton M_1 :



Interpretation of the state diagram: The arrow "going out of nowhere" going into the leftmost state, signals, that this state is the **start state**. This automaton can read letters from the **alphabet** $\Sigma = \{0, 1\}$. Being in some state q , receiving letter σ , the computation finds the outgoing edge from q that has label σ , and moves along that arrow to a new state.

Examples:

- If we feed the string 00101 to M_1 , we see that it ends at state q_4 .

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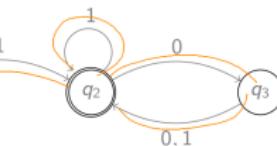
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State diagram of M_1

We can use a st



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Interpretation of the state diagram: The "arrow coming out of nowhere" going into the leftmost state, signals, that this state is the **start state**. This automaton can read letters from the **alphabet** $\Sigma = \{0, 1\}$. Being in some state q , receiving letter σ , the computation finds the outgoing edge from q that has label σ , and moves along that arrow to a new state.

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Examples:

- If we feed the string 00101 to M_1 , we move through the states $q_1, q_2, q_3, q_2, q_2, q_3$, and end up in state q_3 , which is not an accept state.
- If we feed the string 1101 to M_1 , ends up in q_2 , string is accepted.

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Formal definition of a finite automaton

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Definition

A **finite automaton** is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set called the **set of states**,
2. Σ is a finite set called the **alphabet**,
3. $\delta : Q \times \Sigma \rightarrow Q$ is the **transition function**,
4. $q_0 \in Q$ is the **start state**, and
5. $F \subseteq Q$ is the **set of accept states**.

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Formal definition of a finite



Definition

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Formal description of M_1



The above state diagram corresponds to the following formal description:

$M_1 = (Q, \Sigma, \delta, q_1, F)$, where

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1. $Q = \{q_1, q_2, q_3\}$,
2. $\Sigma = \{0, 1\}$,
3. δ is defined by the following table:

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	0	1
q1	q1	q2
q3	q2	q2

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4. q_1 is the start state,
5. $F \subseteq \{q_2\}$.

Given the description of an automaton, we can ask: which strings will lead to an accept state when fed into the automaton? As we have seen in the example computations with M_1 before, some strings do and others don't. The set of strings that do lead to an accept state form a language over Σ , the **language of M_1** .

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Formal description of M_1



The above state diagram corresponds to the following formal description:

$M_1 = (Q, \Sigma, \delta, q_1, F)$, where

$$Q = \{q_1, q_2, q_3\}$$

$$\Sigma = \{0, 1\}$$

q_1 is starting state

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$$F = \{q_2\}$$

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Language accepted by an automaton

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Let Σ be the alphabet and M be an automaton M . Then we let

$$L(M) = \{w \in \Sigma^k \mid k \in \mathbb{N} \text{ and } w \text{ is accepted by } M\}$$

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denote the language of machine M . The is $L(M)$ is the set of all words over Σ that are accepted by machine M .

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For the language $A = L(M)$ we also say machine M recognizes (or accepts) A .

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Formal definition of acceptance

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Definition

Let $M = (Q, \Sigma, \delta, q_0, F)$ a finite automaton and $w = w_1 w_2 \dots w_n$ a string over Σ . We say that M accepts w if there exists a sequence $s_0 s_1 s_2 \dots s_n$ of states such that

1. $s_0 = q_0$,

2. $\delta(s_i, w_{i+1}) = s_{i+1}$ for $i = 0, 1, \dots, n-1$,

3. $s_n \in F$.

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Language accepted by M_1

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For the machine M_1 we get Email: tutorcs@163.com

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$L(M_1) = \{w \mid w \text{ contains at least one } 1 \text{ and the number of } 0\text{s after the last } 1 \text{ is even}\}$

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Task for you: convince yourself that this is exactly the set of words accepted by this automaton.

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Language accepted by ...



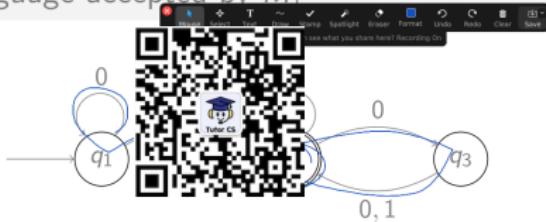
What is the language of M_1 ?
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- all words that end with 1 are accepted
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 $\{w_1 w_2 \dots w_n \in \Sigma^* \mid w_k = 1\} \subseteq L(M_1)$
- but there are other words (e.g. 100)
that don't end with 1 and are also accepted.
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Language accepted by M_1



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For the machine M_1 we get

0100 gets accepted

$L(M_1) =$ Assignment Project Exam Help

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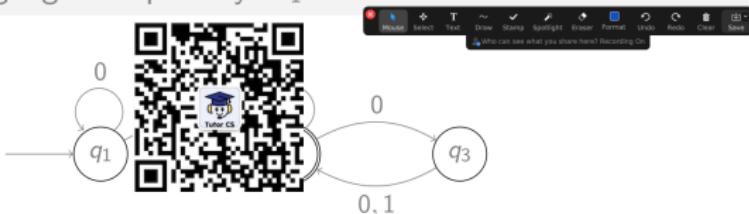
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Task for you: figure out what exactly is the set of words accepted by this automaton.

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Language accepted by M_1



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For the machine M_1 we get

$L(M_1) = \{ \text{all binary words where 1 and the number of 0's is even} \}$

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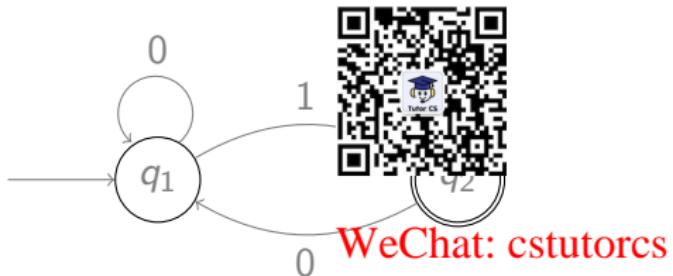
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Task for you: figure out what exactly is the set of words accepted by this automaton.

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Examples automaton M_2

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$$L(M_2) = \{w \in \{0, 1\}^* \mid w \text{ ends with letter 1}\}$$

Task for you: convince yourself that this is exactly the set of words accepted by this automaton.

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Examples automaton M_2



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Words accepted | Words not accepted

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001 ✓

010 ✓

0111

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000 X

000 X

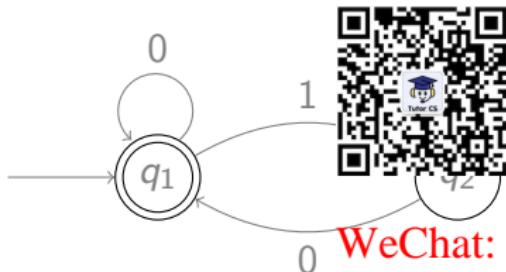
$L(M_2) = \{ \text{we learn words with 1s} \}$

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Examples automaton M_3

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For the machine M_3 we get

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$$L(M_3) = \{w \mid w \in \{0\}^* \cup \text{empty string or ends with letter 0}\}$$

Task for you: convince yourself that this is exactly the set of words accepted by this automaton.

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Examples automaton



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Words accepted { Words not accepted
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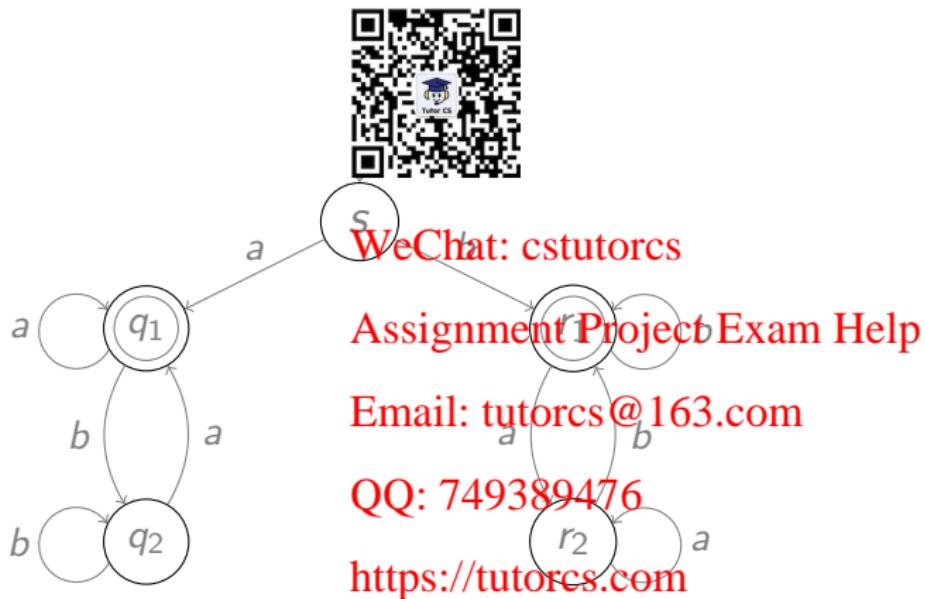
010 ✓ 001 X
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0110 ✓ 0101 X
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$L(M_3) = \{w \in \{0,1\}^* \mid w \text{ ends with } 0\}$
Set M_3 contains only the empty word ϵ
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More examples: M_4

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More examples: M4

Mouse Select Text Draw Stamp Sprinkles
What can we do with this?



Words accepted

aabba ✓

baaabab ✓

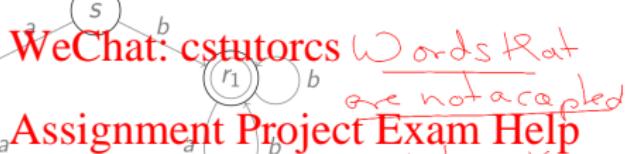


abb X

baaba X

$L(M_4) = \{ \text{several } a \neq E \text{ and } w \text{ starts and ends with the same letter} \}$

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Design an automaton that verifies if a string contains an odd number of 1s

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Design an automaton that verifies if a string contains an odd number of 1s

verifies if a string contains an odd number of 1s

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Design an automaton that verifies if a string contains 001 as a substring

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Regular Languages
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Regular language

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Definition

A language L over some alphabet Σ is called a **regular language** if there exists a finite automaton M such that $L = L(M)$, that is, if there exists a finite automaton that recognizes it.

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Regular language



Definition ✓

A language L is called a regular language if there exists a finite automaton M such that $L = L(M)$, that is, if there exists a finite automaton that recognizes it.

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• $\{ \omega \in \{0,1\}^* \mid \omega \text{ contains } 001 \text{ as a substring} \}$

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• $\{ \omega \in \{0,1\}^* \mid \text{The number of } 1 \text{ is odd} \}$

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Regular operations on languages

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Definition:

Let A and B be languages. Then we define the following operations that each form a new language:



- **Union:** $A \cup B = \{w \mid w \in A \text{ or } w \in B\}$.
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- **Concatenation:** $A \circ B = \{wv \mid w \in A \text{ and } v \in B\}$.
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- **Star:** $A^* = \{w_1w_2 \dots w_k \mid k \geq 0 \text{ and } w_i \in A \forall i \in \{0, 1, \dots, k\}\}$
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Regular c



In particular
for an
alphabet
 Σ , the set
 Σ^* is the
set of
all finite
words over
 Σ .

Ex:

$$A = \{01\}$$

$$B = \{1, 11\}$$



13

$$A \times B \ni (01, 110)$$

not $\in \Sigma^*$

Definition:

Let A and B

then we define the following operations that each form a new language:

- Union: WeChat: costurores $A \cup B = \{w \mid w \in A \text{ or } w \in B\}$.

Ex: $A \cup B = \{01, 001, 0001, 1, 11, 110, 110\}$

- Concatenation: $A \circ B = \{w_1 w_2 \mid w_1 \in A \text{ and } w_2 \in B\}$

Ex: $A \circ B = \{011, 0011, 00011, 0111, 00111, 000111\}$

- Star:

$$A^* = \{w_1 w_2 \dots w_k \mid k \geq 0 \text{ and } w_i \in A \forall i \in \{0, 1, \dots, k\}\}$$

Ex: $A^* = \{0, 1, 001, 0001, 01001, 001001, 010001, 0000110, 00000111, 0000001111, \dots\}$

\hookrightarrow infinite set of words...

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In particular
for an
alphabet
 Σ , the set
 Σ^* is the
set of
all finite
words over
 Σ .

$B \subseteq A^*$
 $A \subseteq B^*$

Regular op

$$\Sigma = \{0, 1\}$$

$$A = \{0\}$$

$$B = \{1\}$$

Ex:



Definition:

Let A and B

then we define the following operations that each form a new language:

- Union: WeChat: $A \cup B = \{w \mid w \in A \text{ or } w \in B\}$.

Ex: $A \cup B = \{01, 001, 0001, 1, 11, 110, 10\}$

- Concatenation: $A \circ B = \{w_1 w_2 \mid w_1 \in A \text{ and } w_2 \in B\}$

Ex: $A \circ B = \{011, 0011, 00011, 0111, 00111, 000111\}$

- Star:

$$A^* = \{w_1 w_2 \dots w_k \mid k \geq 0 \text{ and } w_i \in A \forall i \in \{0, 1, \dots, k\}\}$$

Ex: $A^* = \{0, 1, 00, 000, 0000, 0100, 00100, 000100, 010100, 010001, \dots\}$

\uparrow infinite set of words...

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$$A \times B = \{01, 110\}$$

$$\text{not } \in \Sigma^* \{0, 1\}$$

$$C = \{0, 1\}$$

$$B \subseteq C^*$$

$$A \subseteq C^*$$

$$D = \{0, 1, 00, 000, \dots\}$$

$$B \subseteq D$$

$$A \subseteq D^*$$

$$C = \{0, 1\}$$

$$D = \{0, 1, 00, 000, \dots\}$$

$$E = \{0, 1, 00, 000, \dots\}$$

$$F = \{0, 1, 00, 000, \dots\}$$

$$G = \{0, 1, 00, 000, \dots\}$$

End of presentation. Click to exit.

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$$\Sigma = \{0, 1\}$$

Mouse Select Text



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Talking:

$$A = \{1\}$$

$$A^* = \{\varepsilon, 1, 11, 111\}$$



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$$|\Lambda^*| = \infty$$

$$\Sigma' = \{0, 1, 2\}$$

Automation

$$(Q, \Sigma, \delta, s_0, F)$$

alphabet is part of the
definition of an automata

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